Diversity and Inclusion

All of my projects for this program are complete, but here is how I would consider diversity and inclusion implementation for them.

Usability Objective 1.1

> *Needs Assessment and Task Analysis*
> *Oboe 101*

> This project provides information to band directors who may live in remote areas or schools where students do not have access to private lessons. In the future, I could create a repository of presentations like this for each instrument and organize a cooperative group of band directors who share knowledge.

Usability Objective 1.2

> *Design Frameworks and Theories*
> *Survey Design Tools*

> In the future, the form created for this project could have more options for gender to reflect non-binary users.

Usability Objective 1.3

> *Data Collection and Analysis*
> *Zillow Usability Report*

> The report for Zillow could have included recommendations for a diversity index rating for neighborhoods. Also, there could have been a recommendation for including an accessibility rating for houses. For example, a house could have a high rating if it is all one story, has a level yard, and includes a walk-in shower.

Usability Objective 1.4

> *Iterative Design through Rapid Prototyping*
> *Trash Warrior App*

> All accessibility measures included in creating this app are embedded in the web page below.