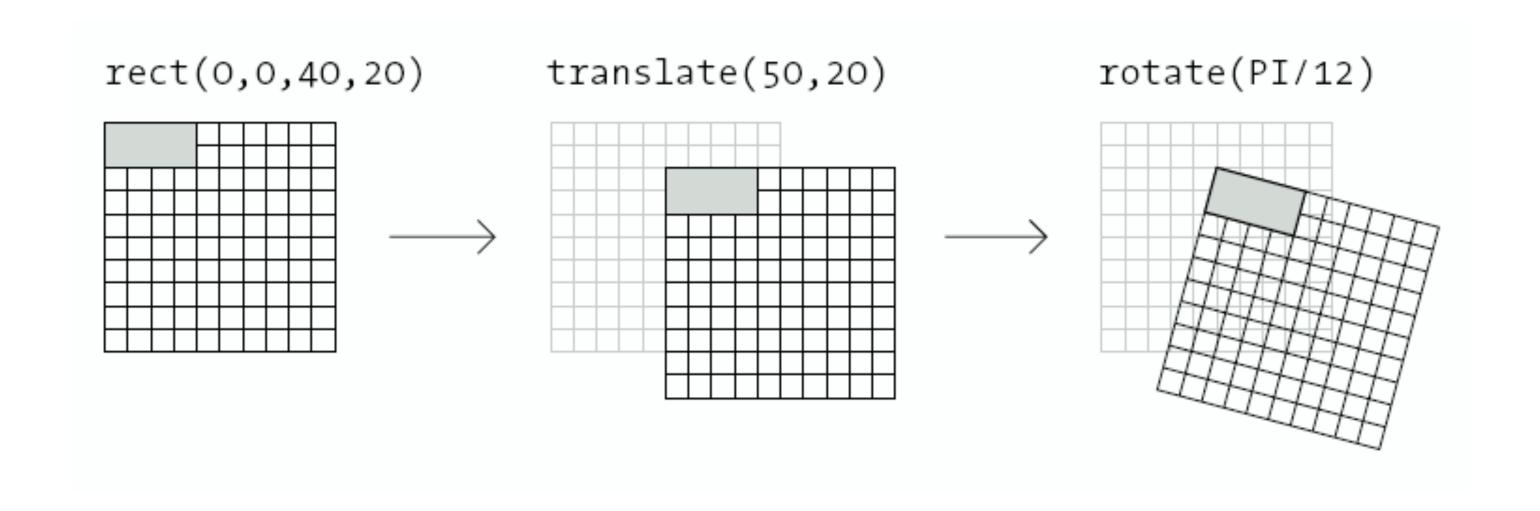
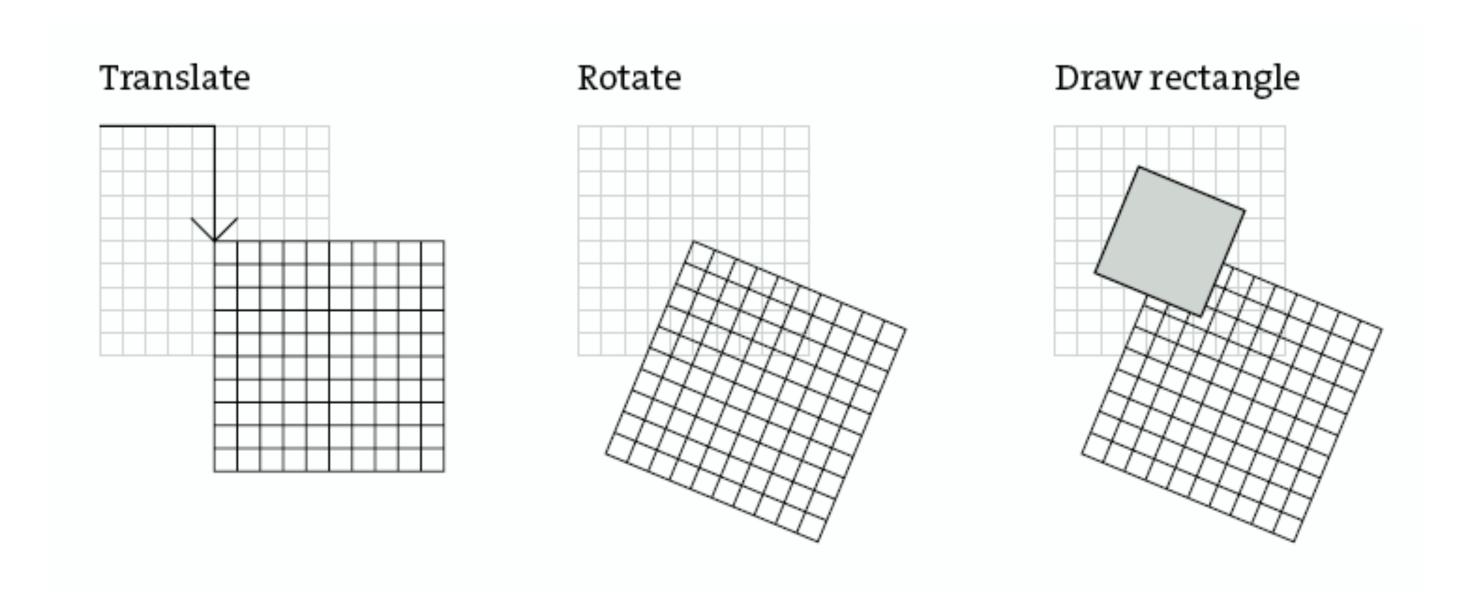
## rotate();

rotate(PI/12) rect(50,20,40,20)

## La no-conmutabilidad de las transformaciones





## rotate();

