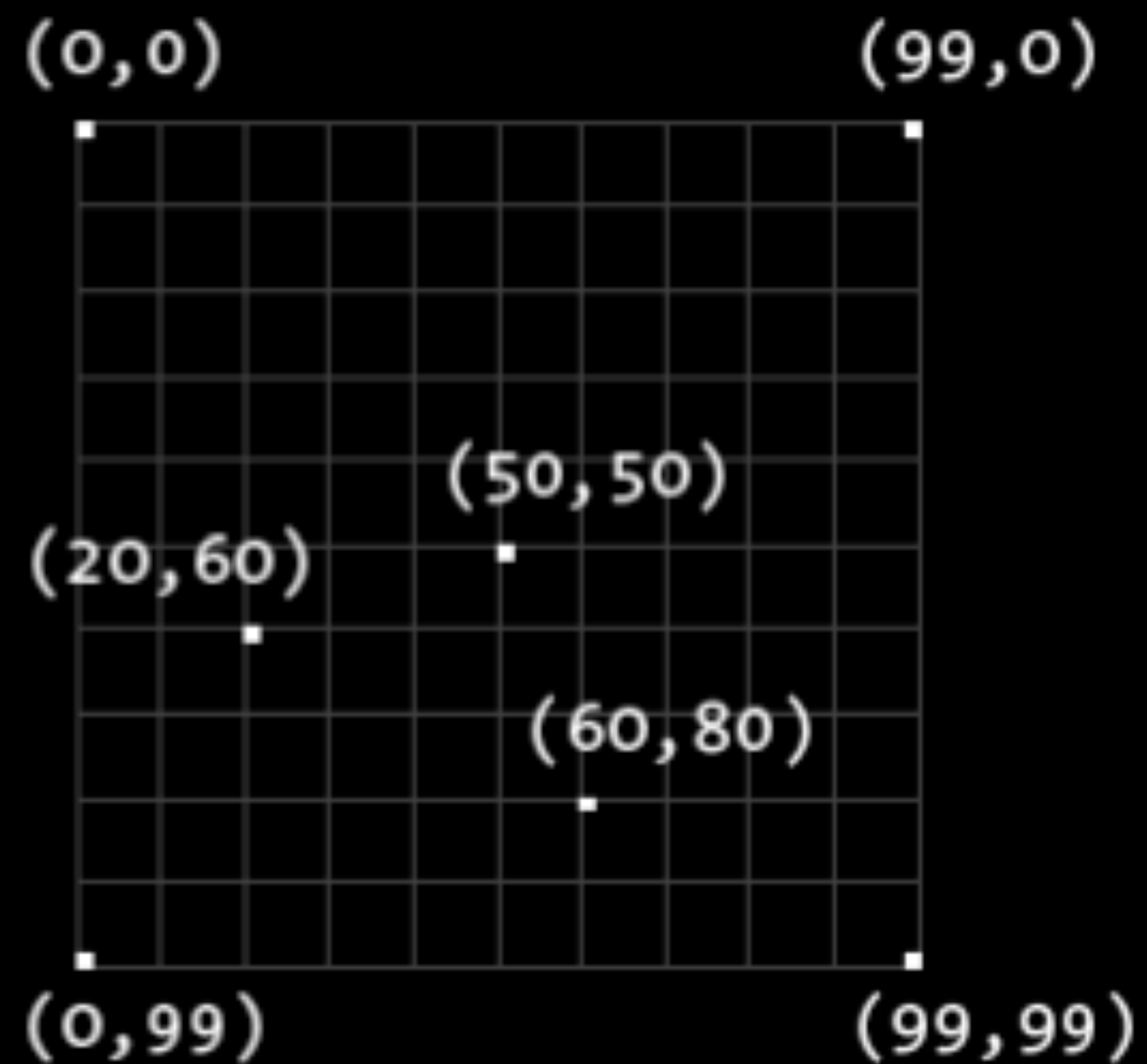
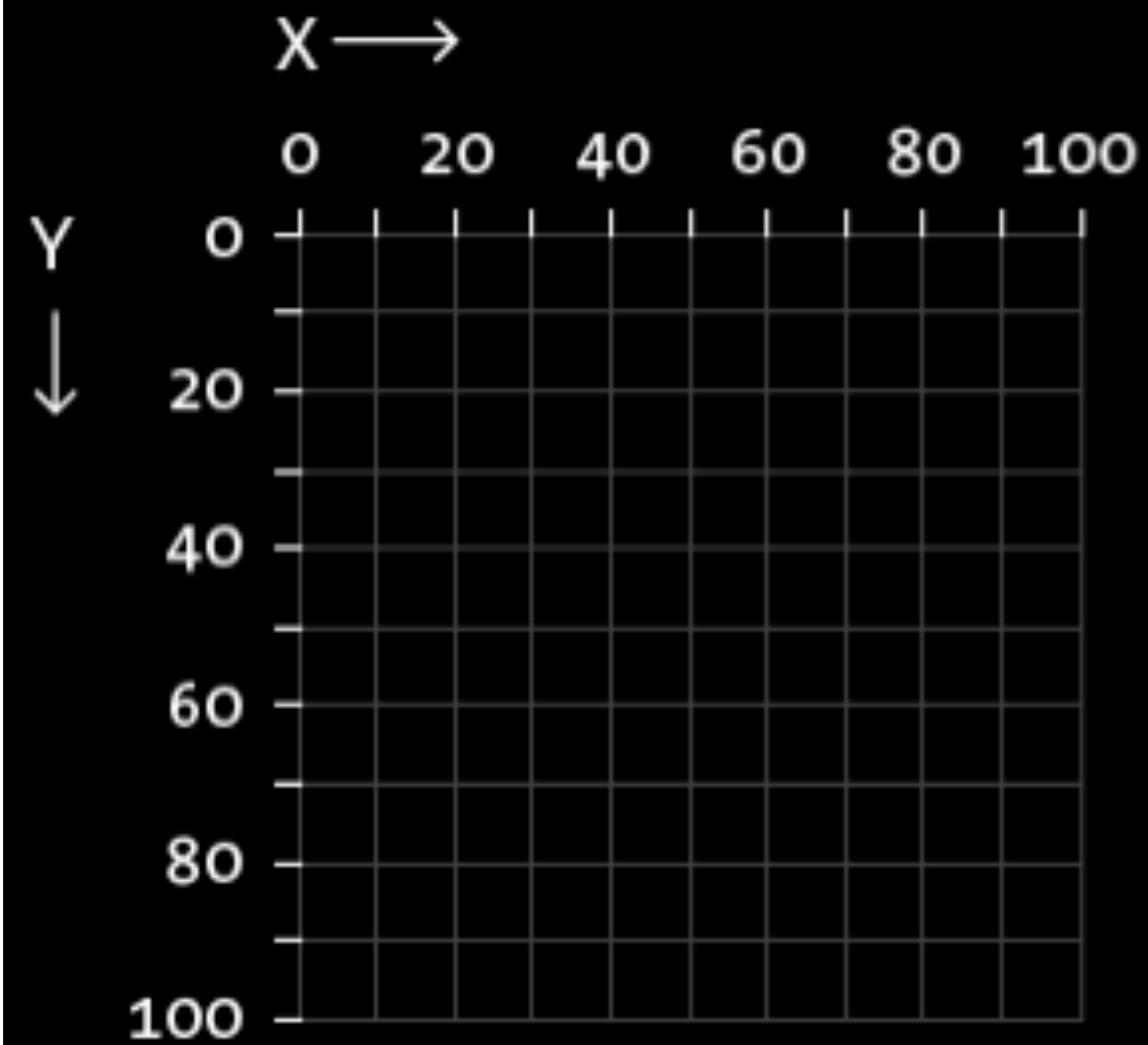
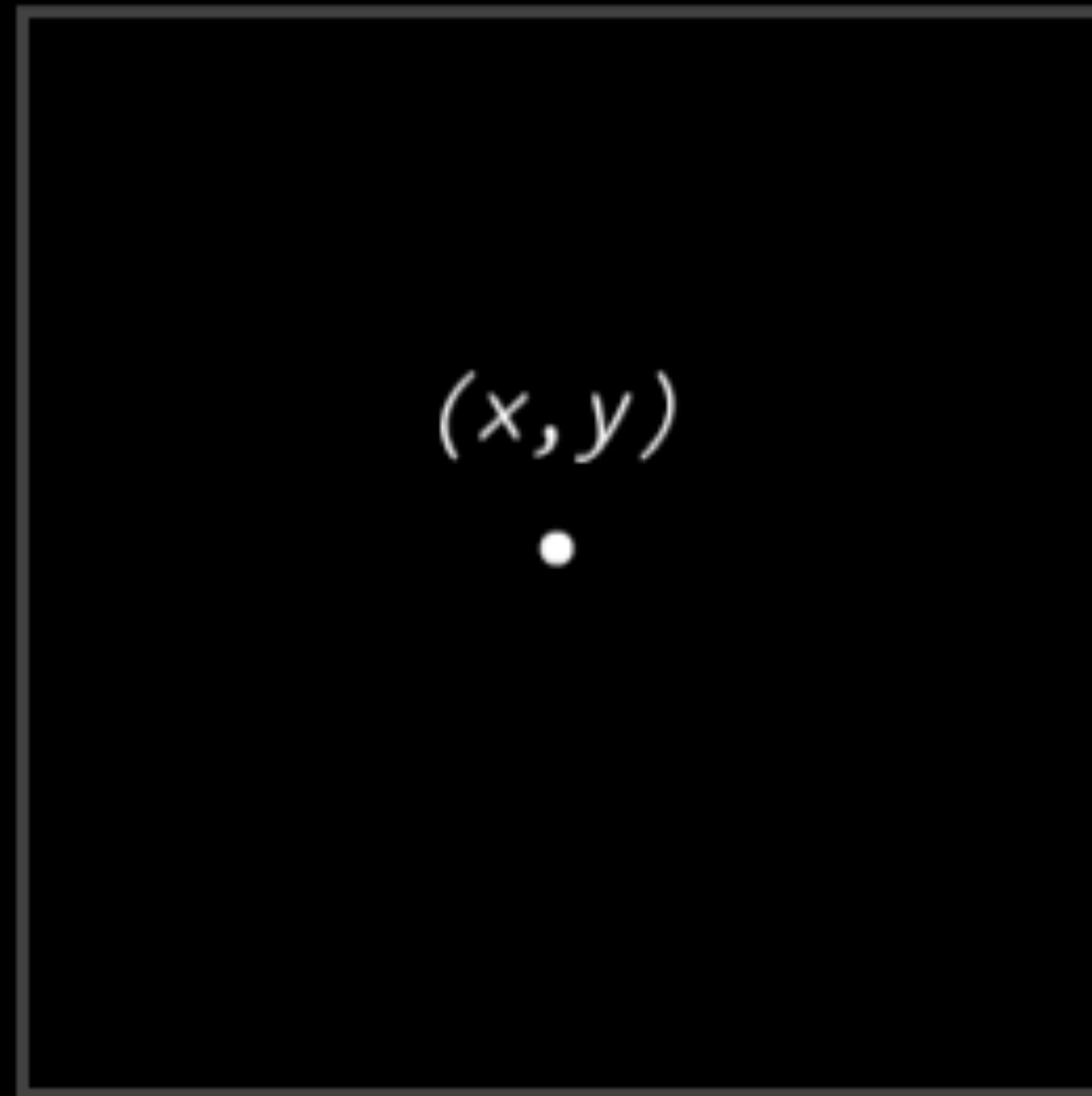


coordenadas (x,y);



point();



point(x, y)

Coordenadas (x,y);

