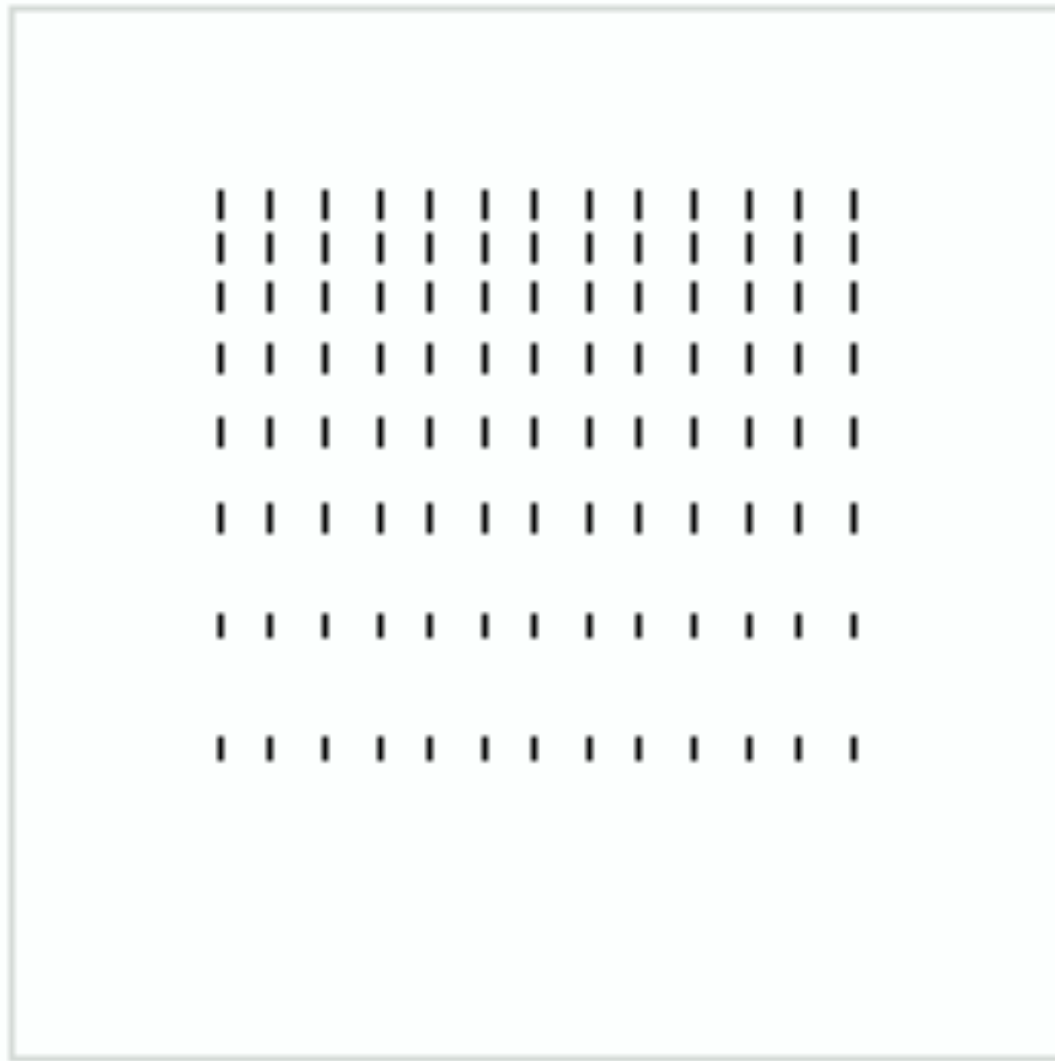


Extra *for* bidimensional independence



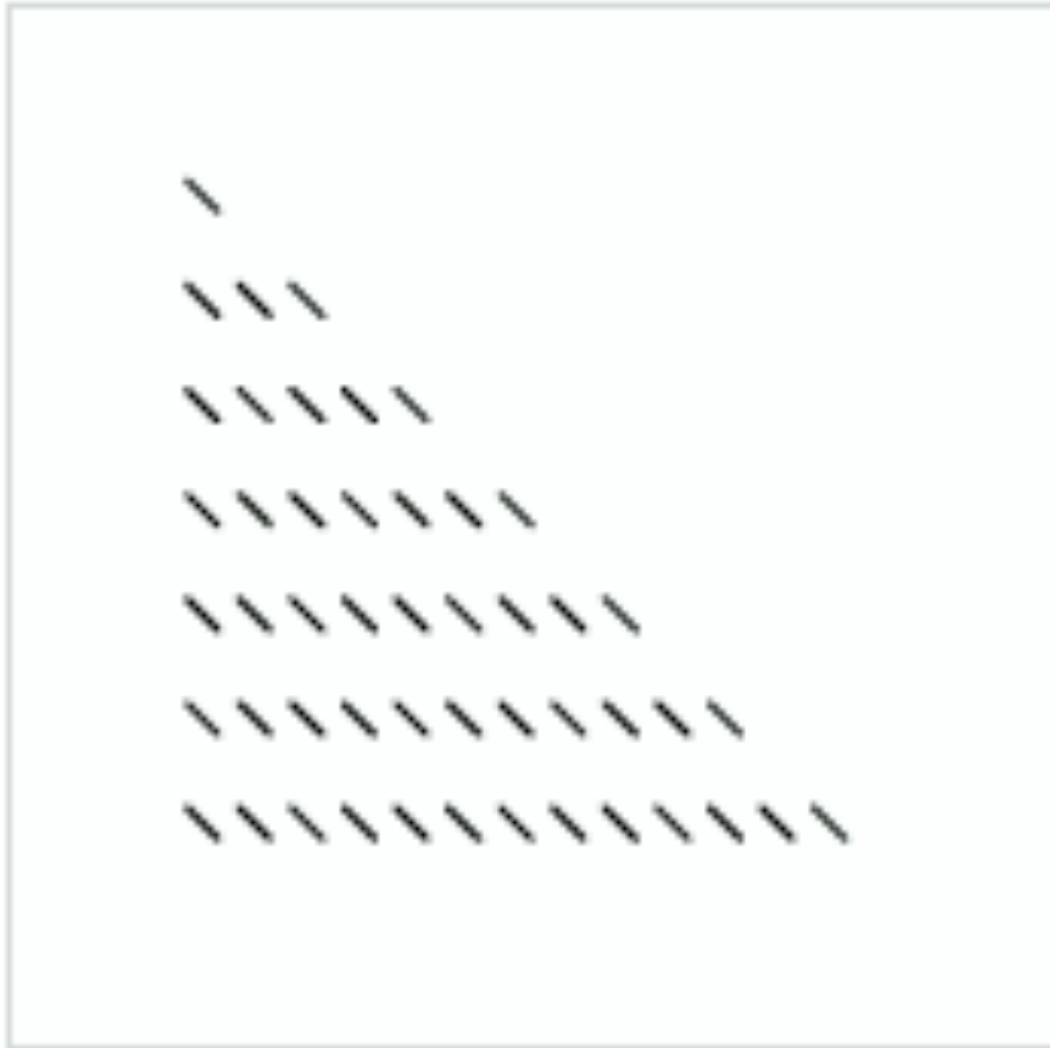
```
for (int y = 20; y <= 80; y += 10) {  
    for (int x = 20; x <= y; x += 5) {  
        line(x, y, x-3, y-3);  
    }  
}
```

Estructura *for* bidimensional con progresión geométrica



```
for (float y = 20; y <= 80; y *= 1.2) {  
    for (int x = 20; x <= 80; x += 5) {  
        line(x, y, x, y-2);  
    }  
}
```

Estructura *for* bidimensional con interdependencia



```
for (int y = 20; y <= 80; y += 10) {  
    for (int x = 20; x <= y; x += 5) {  
        line(x, y, x-3, y-3);  
    }  
}
```