

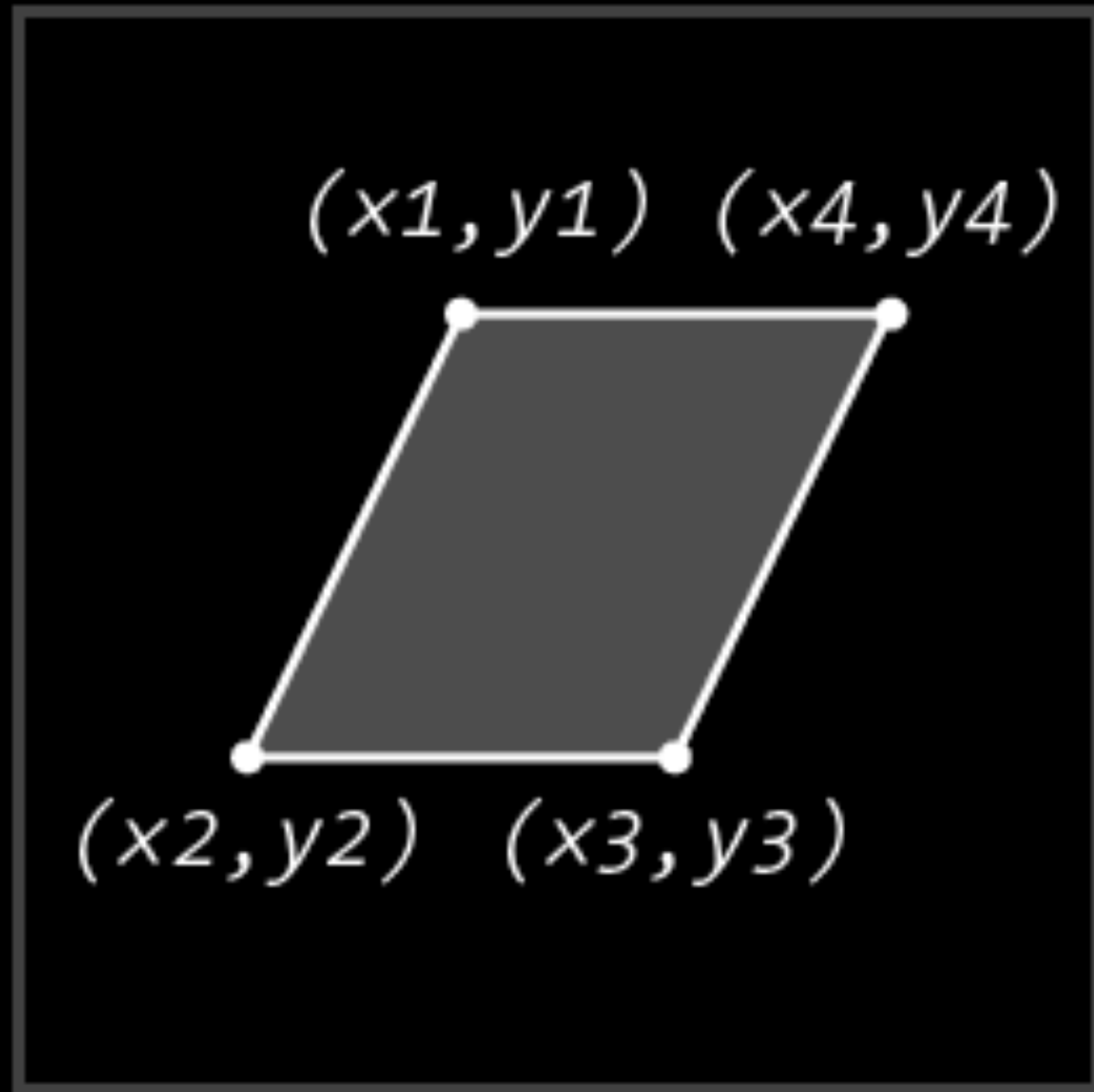


elinipsee(i);



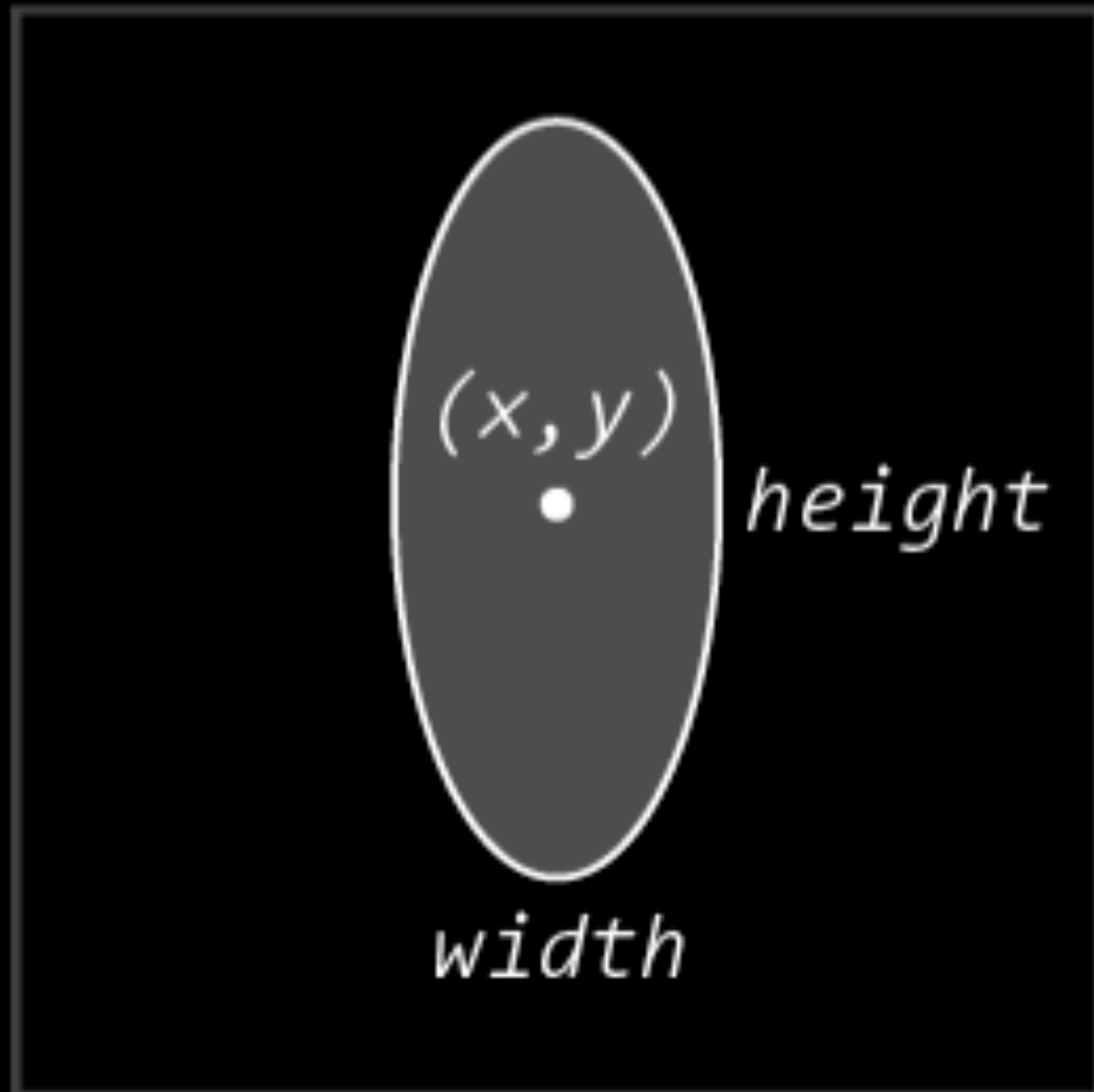
*ellipse(x, y, width, height)*

**quad();**



*quad(x1, y1, x2, y2, x3, y3, x4, y4)*

**ellipse();**



*ellipse(x, y, width, height)*