



lineo!

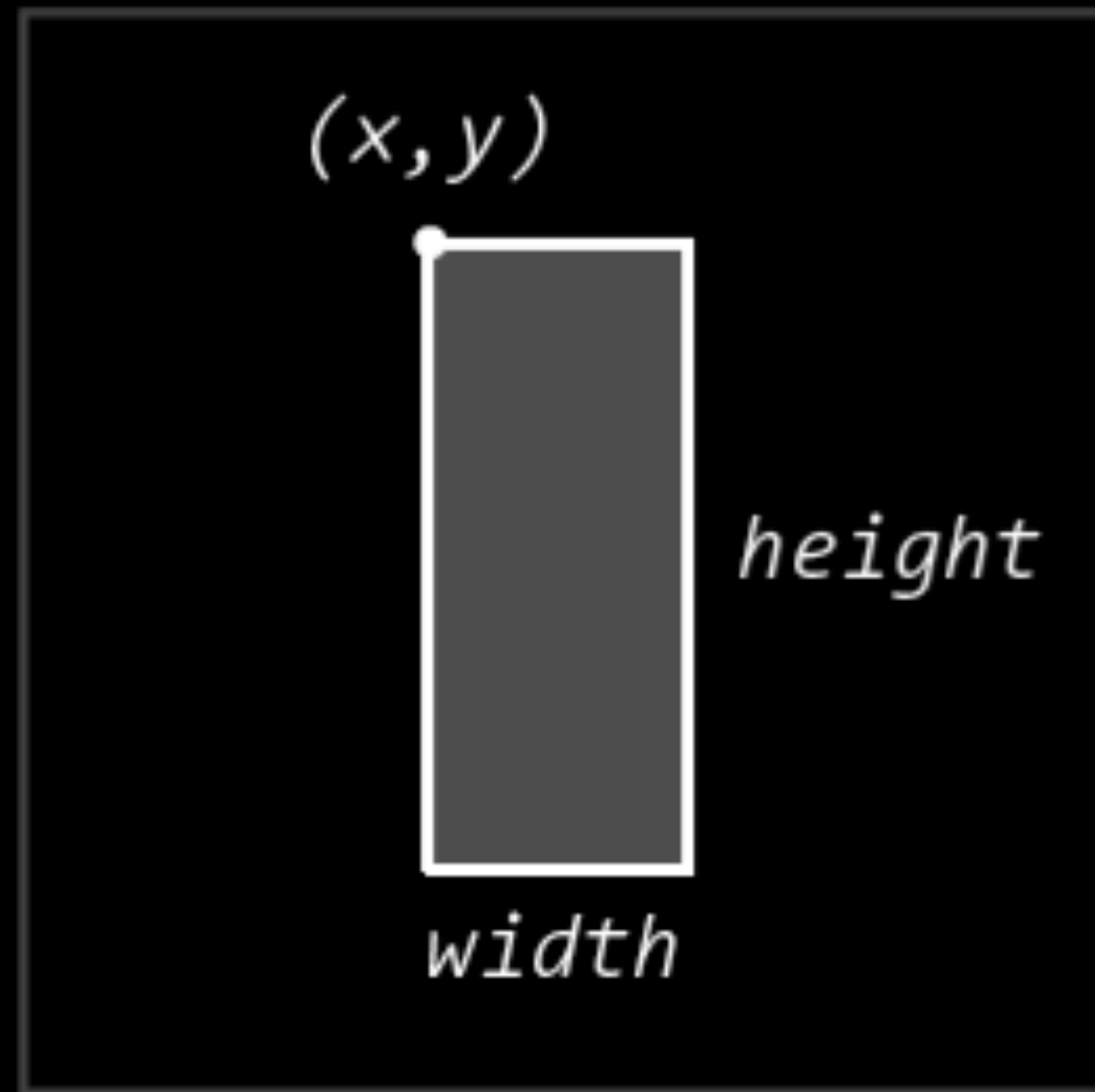
*line(x1, y1, x2, y2)*

*(x1, y1)*



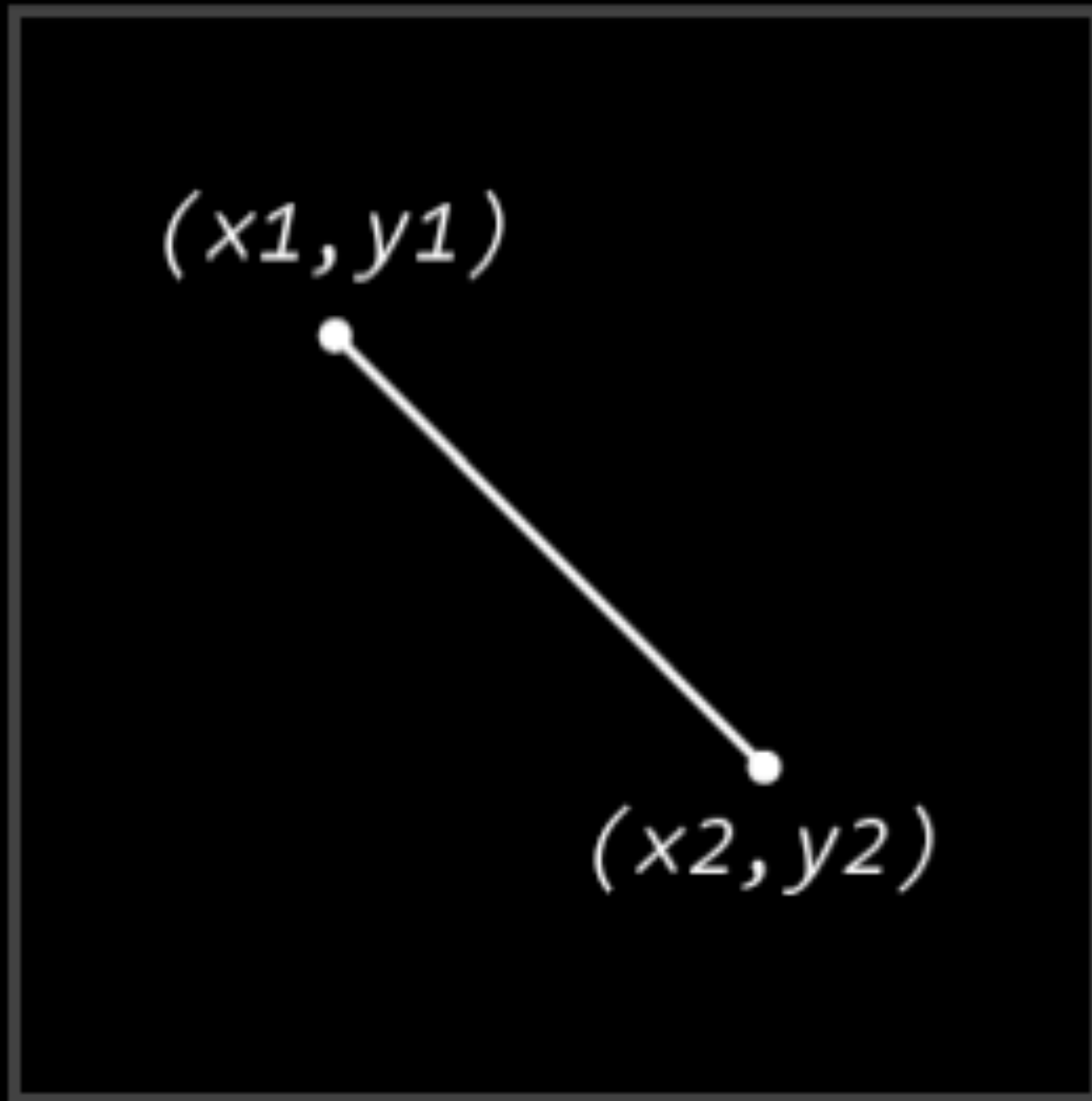
*(x2, y2)*

**rect();**



*rect(x, y, width, height)*

**line();**



*line(x1, y1, x2, y2)*