Estructura for unidimensional

```
for (float x = 80; x > 20; x -= 5) {
  line(20, x+20, 80, x);
}
```

Estructura for unidimensional

```
for (float x = 20; x < 80; x *= 1.2) {
 line(x, 20, x, 80);
```

Estructura for unidimensional

