







Processing - 0114 Beta

File Edit Sketch Tools Help

pre_articulate06 \$

```
int numCells = 200;
StemCell[] stemcells = new StemCell[numCells];

float max_distance;
int count, mode;

boolean accumulate;
boolean clearBuffer;

int red, green, blue;

void setup()
{
  size(450, 450);
  //noBackground();
  background(255);

  //ellipseMode(CENTER_DIAMETER);

  for(int i=0; i<numCells; i++) {
    float temprand = random(TWO_PI);
    float hoff = cos(temprand) * width/5;
    float voff = sin(temprand) * width/5;
```

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