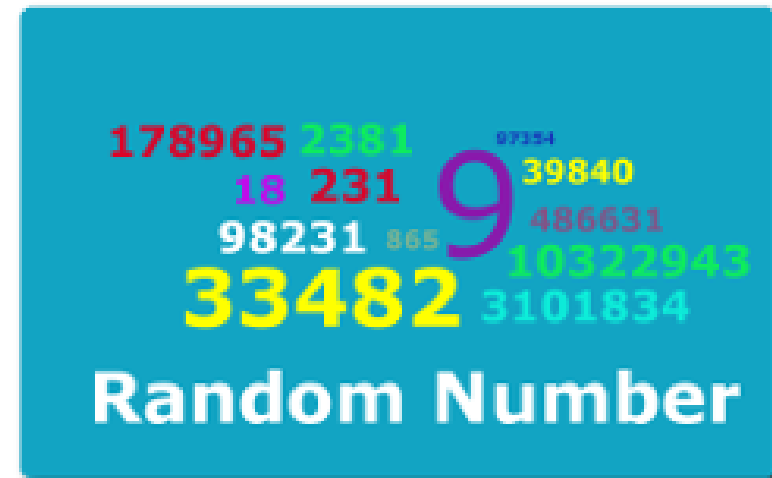


Pseudo Random Number Generation Lab

Karen Chang

IT513 Information System Security

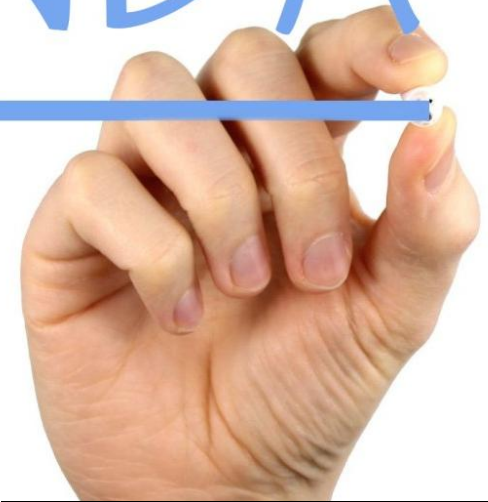
California Lutheran University



AGENDA

- Overview
- Lab Tasks
 - Task 1: Generate Encryption Key in a Wrong Way
 - Task 2: Guessing the Key
 - Task 3: Measure the Entropy of Kernel
 - Task 4: Get Pseudo Random Numbers from /dev/random
 - Task 5: Get Random Numbers from /dev/urandom
- Example
- Reference

AGENDA



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Overview



Importance of Randomness in Security Software: Random numbers are crucial for security software, especially for generating encryption keys internally, to ensure unpredictability and maintain encryption integrity.



Common Practice Among Developers: Many developers, based on their experience with applications like Monte Carlo simulations, apply similar methods to generate random numbers for security purposes.



Inadequacy for Encryption Keys: The methods suitable for simulations may not meet the security standards required for encryption keys, potentially compromising security.

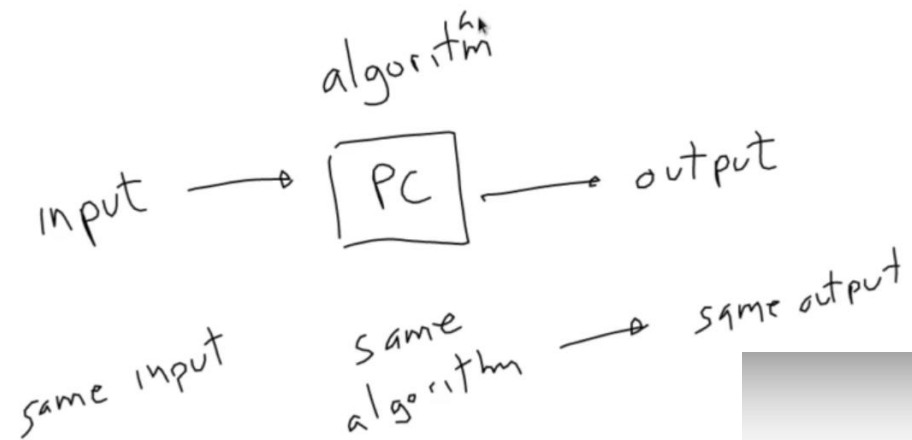


Historical Precedence of Mistakes: Notable mistakes in generating secure random numbers have occurred in well-known products such as Netscape and Kerberos, highlighting the importance of correct implementation.

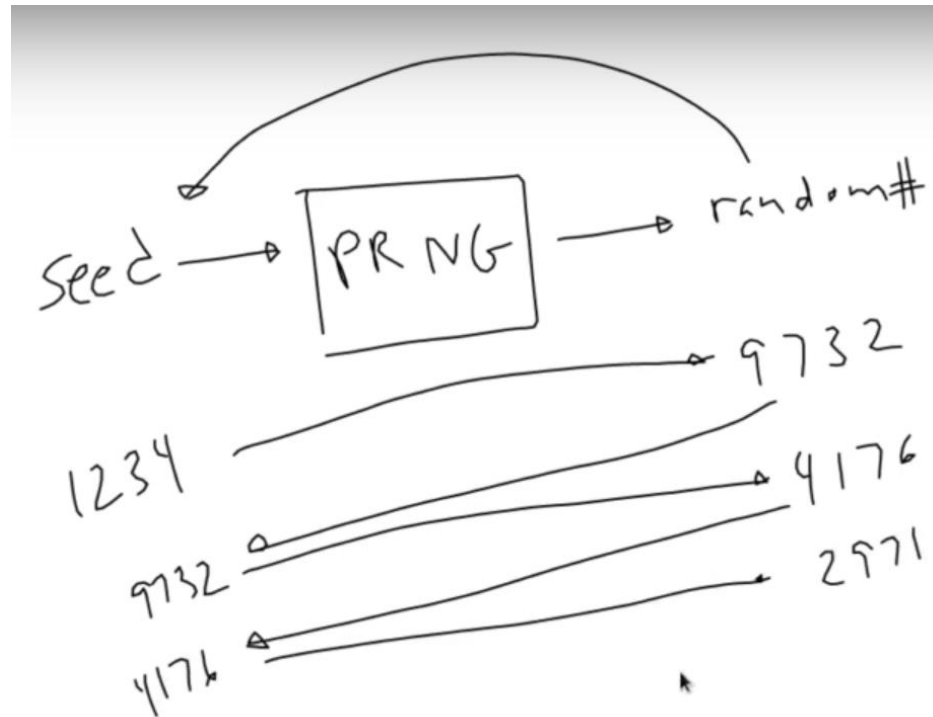


Educational Focus: Students will learn about the shortcomings of typical random number generation methods for security purposes and will be taught a standard method to generate pseudo-random numbers that are suitable for security applications.

Pseudo Random Number Generators Part I



Period - how many #'s before repeat?

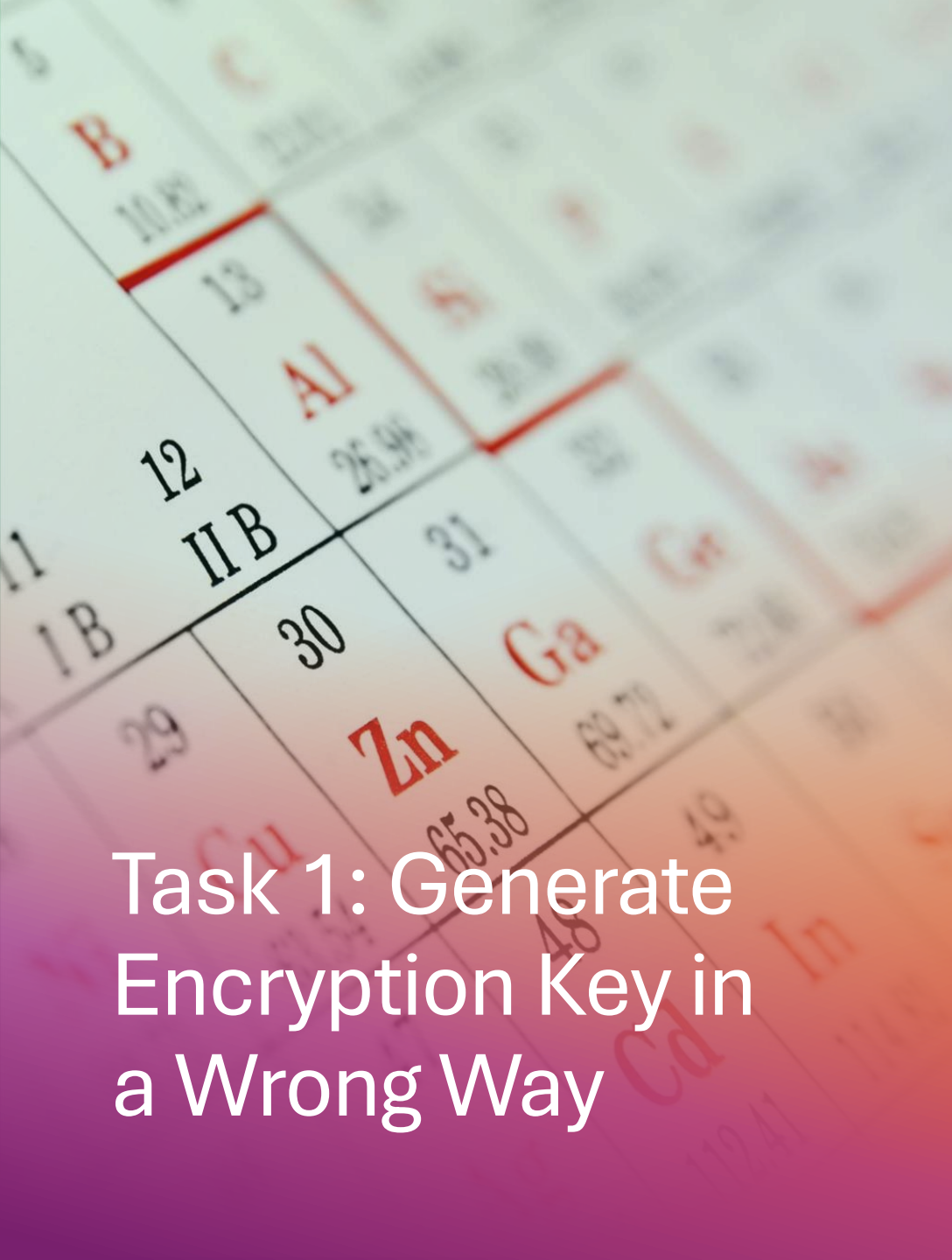


1234
7965
4371
6215
7965

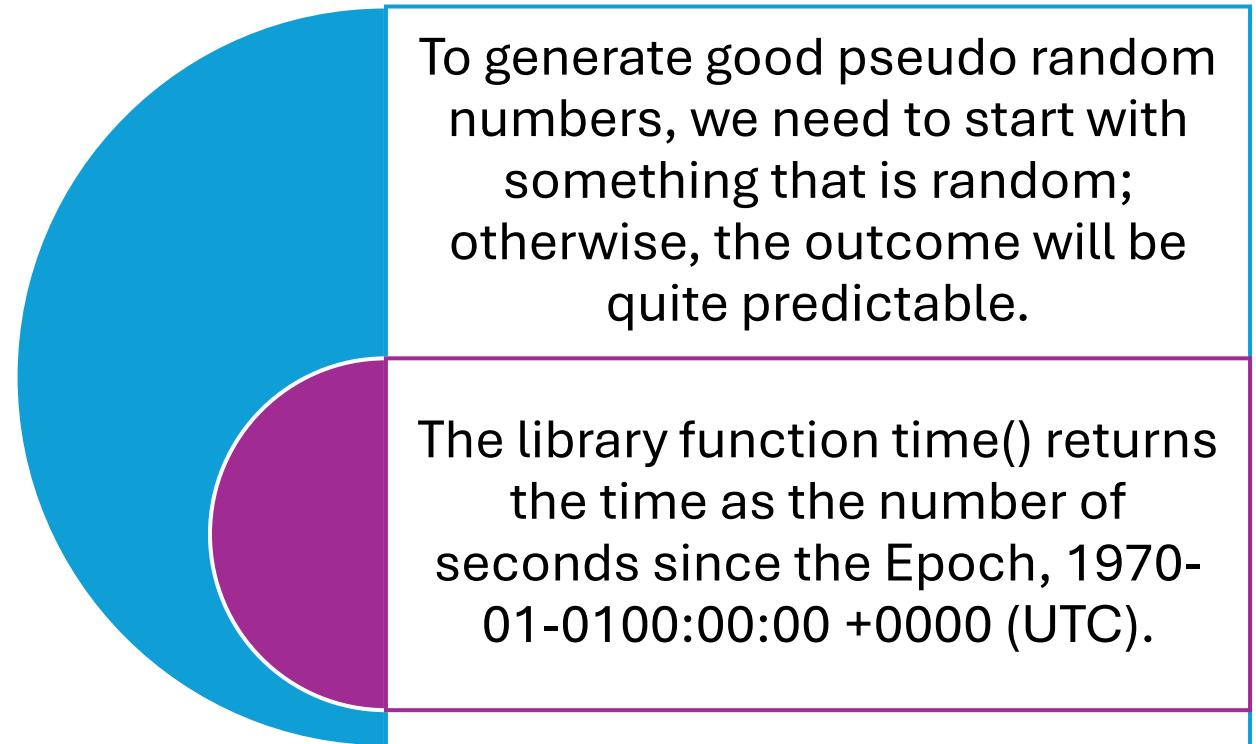
Loop

Lab Tasks

- Task 1: Generate Encryption Key in a Wrong Way
- Task 2: Guessing the Key
- Task 3: Measure the Entropy of Kernel
- Task 4: Get Pseudo Random Numbers from /dev/random
- Task 5: Get Random Numbers from /dev/urandom



Task 1: Generate Encryption Key in a Wrong Way



Task 1: Generate Encryption Key in a Wrong Way

- `//srand(time(NULL));`

```
Open  ▾  [icon]  *task1.c
1#include <stdio.h>
2#include <stdlib.h>
3#include <time.h>
4#define KEYSIZE 16
5void main()
6{
7    int i;
8    char key[KEYSIZE];
9    printf("%lld\n", (long long)time(NULL));
10   //srand(time(NULL));
11   for (i = 0; i < KEYSIZE; i++)
12   {
13       key[i] = rand() % 256;
14       printf("%.2x", (unsigned char)key[i]);
15   }
16   printf("\n");
17 }
```

```
[04/19/24]seed@VM:~$ gcc task1.c -o task1
[04/19/24]seed@VM:~$ ./task1
1713541643
67c6697351ff4aec29cdbaabf2fbe346
[04/19/24]seed@VM:~$ ./task1
1713541647
67c6697351ff4aec29cdbaabf2fbe346
[04/19/24]seed@VM:~$ ./task1
1713541651
67c6697351ff4aec29cdbaabf2fbe346
[04/19/24]seed@VM:~$ ./task1
1713541652
67c6697351ff4aec29cdbaabf2fbe346
[04/19/24]seed@VM:~$ ./task1
1713541655
67c6697351ff4aec29cdbaabf2fbe346
[04/19/24]seed@VM:~$ ./task1
1713541657
67c6697351ff4aec29cdbaabf2fbe346
[04/19/24]seed@VM:~$ ./task1
1713541659
67c6697351ff4aec29cdbaabf2fbe346
```

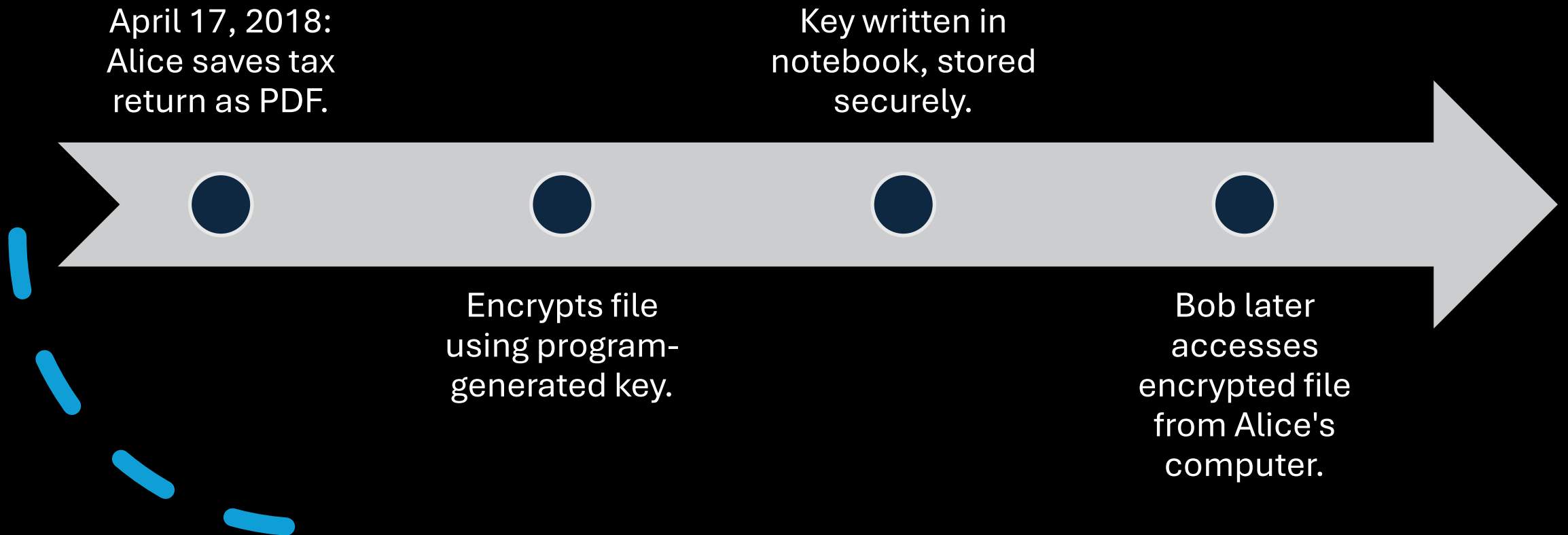
Task 1: Generate Encryption Key in a Wrong Way

- `srand(time(NULL));`

```
task1.c
1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <time.h>
4 #define KEYSIZE 16
5 void main()
6 {
7     int i;
8     char key[KEYSIZE];
9     printf("%lld\n", (long long)time(NULL));
10    srand(time(NULL));
11    for (i = 0; i < KEYSIZE; i++)
12    {
13        key[i] = rand() % 256;
14        printf("%.2x", (unsigned char)key[i]);
15    }
16    printf("\n");
17 }
```

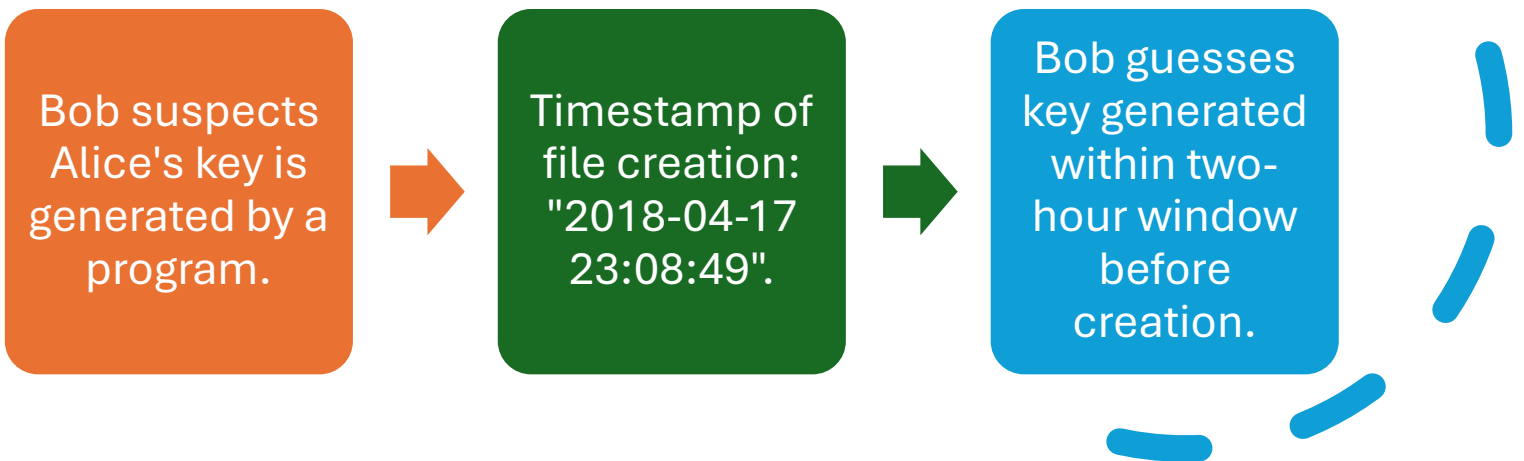
```
[04/19/24] seed@VM:~$ gcc task1.c -o task1
[04/19/24] seed@VM:~$ ./task1
1713541777
8371f872494b6ff27a27ba6cef7d09a2
[04/19/24] seed@VM:~$ ./task1
1713541778
113664e5675ef9b47c73a177576abd62
[04/19/24] seed@VM:~$ ./task1
1713541779
dbea00dd048ffa464a31c302588f0017
[04/19/24] seed@VM:~$ ./task1
1713541780
03903f5da23a85582d9a60c0f537c1f4
[04/19/24] seed@VM:~$ ./task1
1713541781
4baa482111403e24628174e7d9efdc1f
[04/19/24] seed@VM:~$ ./task1
1713541788
170ada64731aa63a0c64c5690e6c4d59
[04/19/24] seed@VM:~$ ./task1
1713541789
903bcd4b7cf4bd6cf7b1790d26d893da
```


Task 2: Guessing the Key



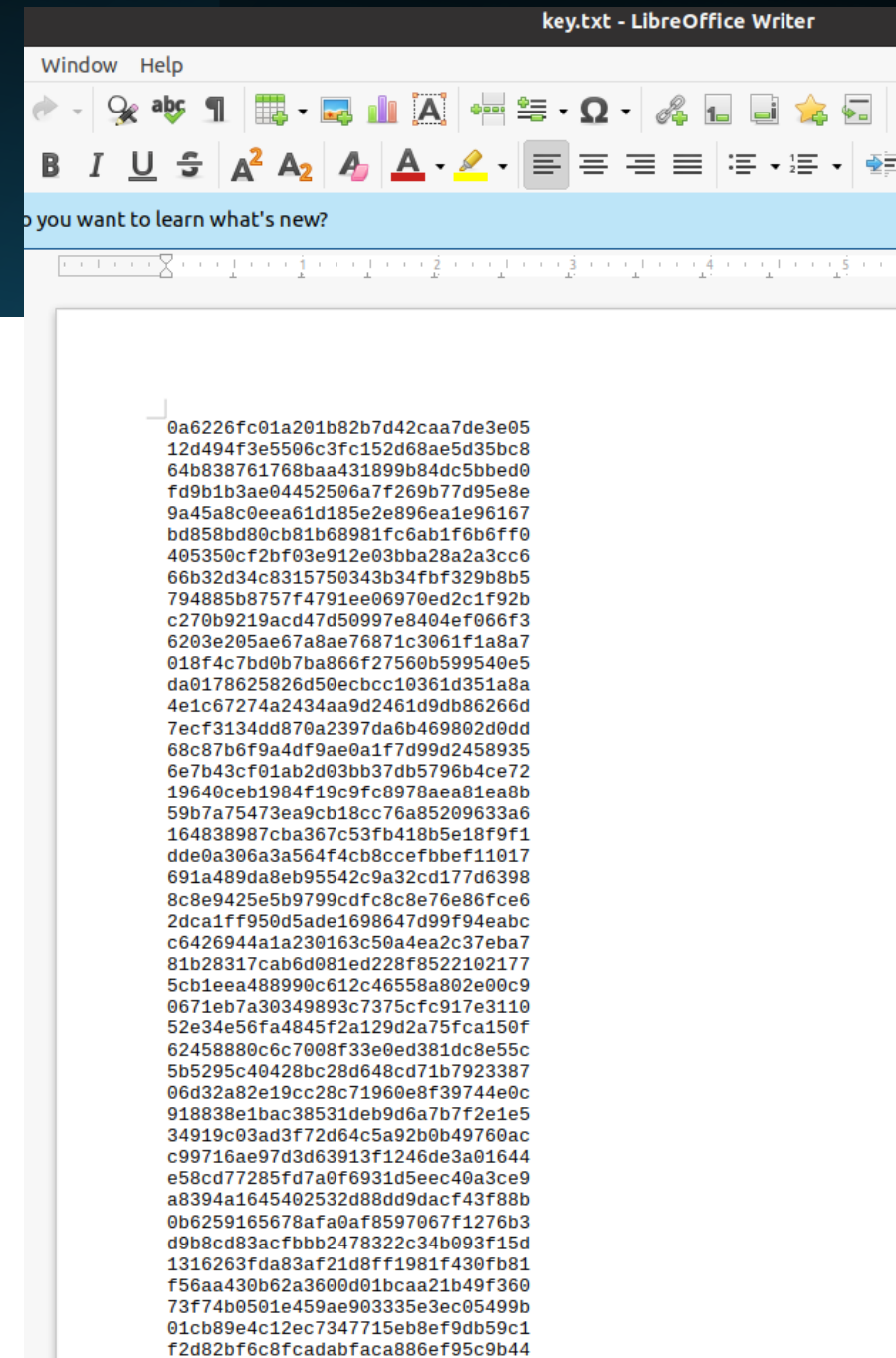
```
[04/19/24] seed@VM:~$ date -d "2018-04-17 21:08:49" +%s  
1524013729  
[04/19/24] seed@VM:~$ date -d "2018-04-17 23:08:49" +%s  
1524020929
```

Task 2: Guessing the Key



Task 2: Guessing the Key

```
Open  get_key.py
1 # /*  get_key.py */
2 from Crypto import Random
3 from Crypto.Cipher import AES
4
5 ciphertext = "d06bf9d0dab8e8ef880660d2af65aa82"
6 IV = "09080706050403020100A2B2C2D2E2F2".lower().decode("hex")
7 plaintext1 = "255044462d312e350a25d0d4c5d80a34".decode("hex")
8
9 with open('key.txt') as f:
10     keys = f.readlines()
11
12 for k in keys:
13     key = (k[:-1]).decode("hex")
14     cipher = AES.new(key, AES.MODE_CBC, IV)
15     encrypted = cipher.encrypt(plaintext1)
16     if ciphertext == encrypted.encode("hex")[:32]:
17         print("Match found")
18         print("key: " + k[:-1])
19         print("Ciphertext: " + ciphertext)
20         print("Encrypted: " + encrypted.encode("hex"))
21
```



Task 2: Guessing the Key

PDF files start with a version header.

Common version is PDF-1.5, first 8 bytes.

Next 8 bytes are predictable.

Bob has 16 bytes plaintext due to header.

Encrypted with aes-128-cbc, so one plaintext block is known.

Task 2: Guessing the Key

- Moreover, Bob also knows the Initial Vector (IV) from the encrypted file (IV is never encrypted). Here is what Bob knows:

- Plaintext:**
255044462d312e350a25d0d4c5d80a34
- Ciphertext:**
d06bf9d0dab8e8ef880660d2af65aa82
- IV:**
09080706050403020100A2B2C2D2E2F2

```
[04/19/24] seed@VM: ~$ python3 GetKey.py
```

```
Match found
```

```
key: 95fa2030e73ed3f8da761b4eb805dfd7
```

```
Ciphertext: d06bf9d0dab8e8ef880660d2af65aa82
```

```
Encrypted: d06bf9d0dab8e8ef880660d2af65aa82
```

```
GetKey.py
1 # /* GetKey.py {python3} */
2 from Crypto.Cipher import AES
3 import binascii
4
5 ciphertext = "d06bf9d0dab8e8ef880660d2af65aa82"
6 IV = binascii.unhexlify("09080706050403020100A2B2C2D2E2F2".lower())
7 plaintext1 = binascii.unhexlify("255044462d312e350a25d0d4c5d80a34")
8
9 with open('key.txt', 'r') as f:
10     keys = f.readlines()
11
12 for k in keys:
13     key = binascii.unhexlify(k.strip())
14     cipher = AES.new(key, AES.MODE_CBC, IV)
15     encrypted = cipher.encrypt(plaintext1)
16     if ciphertext == encrypted.hex()[0:32]:
17         print("Match found")
18         print("key: " + k.strip())
19         print("Ciphertext: " + ciphertext)
20         print("Encrypted: " + encrypted.hex())
```

```
get_key.py
1 # /* get_key.py */
2 from Crypto import Random
3 from Crypto.Cipher import AES
4
5 ciphertext = "d06bf9d0dab8e8ef880660d2af65aa82"
6 IV = "09080706050403020100A2B2C2D2E2F2".lower().decode("hex")
7 plaintext1 = "255044462d312e350a25d0d4c5d80a34".decode("hex")
8
9 with open('key.txt') as f:
10     keys = f.readlines()
11
12 for k in keys:
13     key = (k[:-1]).decode("hex")
14     cipher = AES.new(key, AES.MODE_CBC, IV)
15     encrypted = cipher.encrypt(plaintext1)
16     if ciphertext == encrypted.encode("hex")[0:32]:
17         print("Match found")
18         print("key: " + k[:-1])
19         print("Ciphertext: " + ciphertext)
20         print("Encrypted: " + encrypted.encode("hex"))
```

Task 3: Measure the Entropy of Kernel



GENERATING RANDOMNESS IN
SOFTWARE IS TOUGH.



SYSTEMS RELY ON PHYSICAL
SOURCES FOR RANDOMNESS.



LINUX GATHERS RANDOMNESS
FROM VARIOUS PHYSICAL
RESOURCES.

```
void add_keyboard_randomness(unsigned char scancode);  
void add_mouse_randomness(__u32 mouse_data);  
void add_interrupt_randomness(int irq);  
void add_blkdev_randomness(int major);
```


Task 3: Measure the Entropy of Kernel

```
seed@VM: ~  
Every 0.1s: cat /proc/sys/kernel/random/entropy... VM: Fri Apr 19 12:23:08 2024  
3740
```

```
seed@VM: ~  
[04/19/24] seed@VM:~$ cat /proc/sys/kernel/random/entropy_avail  
3693  
[04/19/24] seed@VM:~$ cat /proc/sys/kernel/random/entropy_avail  
3708  
[04/19/24] seed@VM:~$ cat /proc/sys/kernel/random/entropy_avail  
3740  
[04/19/24] seed@VM:~$
```

`watch -n .1 cat /proc/sys/kernel/random/entropy_avail`

`cat /proc/sys/kernel/random/entropy_avail`

Task 4: Get Pseudo Random Numbers from `/dev/random`

Linux collects random data into pool from physical resources.



Two devices: `/dev/random` (blocking) and `/dev/urandom`.

`/dev/random` decreases entropy with each use.

Blocks until enough randomness is gained.

```
cat /dev/random | hexdump
```

```
watch -n .1 cat /proc/sys/kernel/random/entropy_avail
```

Task 4: Get Pseudo Random Numbers from `/dev/random`

```
seed@VM: ~  
Every 0.1s: cat /proc/sys/kernel/random/entropy... VM: Fri Apr 19 12:39:22 2024  
61
```

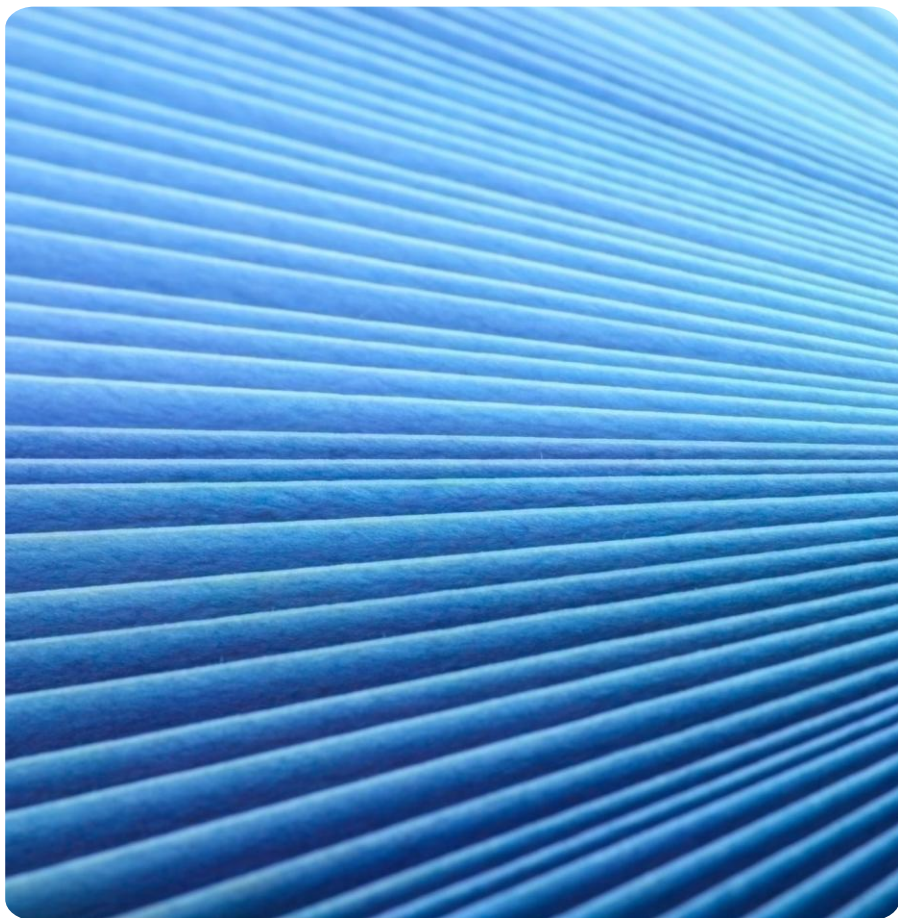
```
seed@VM: ~  
Every 0.1s: cat /proc/sys/kernel/random/entropy... VM: Fri Apr 19 12:34:45 2024  
5
```

```
seed@VM: ~  
[04/19/24]seed@VM:~$ cat /dev/random | hexdump  
00000000 b61d 11b2 1c21 4103 14e5 54fc 24cf a1e1  
00000010 d2a2 753b 62bb 2911 8ebb e7c8 4807 1dab  
00000020 7437 dc80 8c34 dbc1 b19d 86ac 6920 6f29
```

```
seed@VM: ~  
Every 0.1s: cat /proc/sys/kernel/random/entropy... VM: Fri Apr 19 12:35:28 2024  
25
```

```
seed@VM: ~  
[04/19/24]seed@VM:~$ cat /dev/random | hexdump  
00000000 b61d 11b2 1c21 4103 14e5 54fc 24cf a1e1  
00000010 d2a2 753b 62bb 2911 8ebb e7c8 4807 1dab  
00000020 7437 dc80 8c34 dbc1 b19d 86ac 6920 6f29  
00000030 6d19 d379 7ecb e79c 6ce0 83ec 83a6 5390  
00000040 5c2d 19a6 9168 be78 eba8 d841 b932 35f8  
00000050 5572 12c2 2c87 8c8e 562b 1862 34e1 27eb
```

```
seed@VM: ~  
[04/19/24]seed@VM:~$ cat /dev/random | hexdump  
00000000 b61d 11b2 1c21 4103 14e5 54fc 24cf a1e1  
00000010 d2a2 753b 62bb 2911 8ebb e7c8 4807 1dab  
00000020 7437 dc80 8c34 dbc1 b19d 86ac 6920 6f29  
00000030 6d19 d379 7ecb e79c 6ce0 83ec 83a6 5390  
00000040 5c2d 19a6 9168 be78 eba8 d841 b932 35f8  
00000050 5572 12c2 2c87 8c8e 562b 1862 34e1 27eb  
00000060 5c89 dc91 1d31 8f52 76f5 d23f 0a01 2f16  
00000070 ddad 93e2 81d3 6696 5457 e766 c35f 5b65  
00000080 4341 2154 0412 e3d7 ef9e 441a ed14 4c00  
00000090 02c0 4869 f12d a2d1 91e1 94d2 a169 e260  
00000a0 1a75 4b22 76b5 0409 b10f a973 6ef6 6ea6  
00000b0 f256 26d7 cea5 8dec 5d07 881b 368a 545c  
00000c0 2fbe 0fac 0501 f6c4 b8fb bd4a 5b47 6c78
```



Task 5: Get Random Numbers from **/dev/urandom**



Linux offers `/dev/urandom` for non-blocking access to random pool.



`/dev/random` and `/dev/urandom` use pool data for pseudo-random numbers.



`/dev/random` pauses if entropy is low, `/dev/urandom` keeps generating.



Pool data acts as "seed" for generating pseudo-random numbers.

```
cat /dev/urandom | hexdump
```

```
watch -n .1 cat /proc/sys/kernel/random/entropy_avail
```


Task 5: Get Random Numbers from `/dev/urandom`

```
seed@VM: ~  
Every 0.1s: cat /proc/sys/kernel/random/entropy... VM: Fri Apr 19 12:43:42 2024
```

999

```
seed@VM: ~  
2baee90 449a a3e9 fa3f 5171 b3d6 7d73 8784 9035  
2baeea0 f5bb ae08 69f3 decd 93fb 6e33 166a a8b3  
2baeeb0 c906 9f08 137b 7916 e10a 3550 0ebb 655b  
2baeec0 431d 3a11 ae29 1ff0 fc33 06de 5a1d e249  
2baeed0 4f0d 0bc2 7c90 0bc3 531b aa00 0f66 2466  
2baeee0 6ee7 61a4 375c bf3c 1462 3f9e 20b3 f7fb  
2baeef0 33f5 9031 ceac a142 f0cf 2e30 7a0a 89e5  
2baef00 db8e c2c0 68bf 1c37 6439 b305 fca6 c0f2  
2baef10 e188 8992 5dfe 1607 899e 6fa6 04e9 de52  
2baef20 974b d82d 0b1a 7bdc e3f8 1070 7dd2 be04  
2baef30 2867 6929 1205 b470 8296 0f0c b6f0 0e99  
2baef40 ea0c 1566 5dca e4a6 bf35 1a6f 73cf aef4  
2baef50 a143 71b4 bd25 680c 84e1 42e0 3610 939b  
2baef60 15f8 1b5c 4236 7f06 676c 9db1 49dc b80d  
2baef70 d25b 6342 832e 356e 8f0d 8a6a 21bb b9c6  
2baef80 7626 507c 4f90 a017 b269 f0f3 3014 8b2e  
2baef90 425d 6963 e979 d74c d5a8 e720 ef43 5686  
2baefa0 4866 4792 2a70 89e3 2c4d fad9 2eea 01bb  
2baefb0 c3c2 b4ba 630d c170 e979 899c 8afe bd48  
2baefc0 2039 f327 eeff 383d 8649 022d 8dbe 4fb4  
2baefd0 00e9 4bdf 278b cddc fff1 26f5 0ad6 f5d0  
2baefe0 3caf 0969 0dcf 2d8e 73ff 020d 30c9 1698  
2baeff0 61ad 195a c6c4 9e1f b27d 7be7 5c92 e7be
```

```
seed@VM: ~  
Every 0.1s: cat /proc/sys/kernel/random/entropy... VM: Fri Apr 19 12:44:05 2024
```

1302

```
seed@VM: ~  
501b460 1e06 616c 0532 37b9 eddd ed03 eb80 557c  
501b470 ea9b 6fbd 2280 e0a4 f939 d100 d38b fa36  
501b480 48d1 6069 997f a4eb c8f4 1aa4 7fea b594  
501b490 6086 5960 7437 cf09 bbb1 6f7e ca95 3a94  
501b4a0 e527 6063 a97b 047d 1a50 9ab1 c2e9 d439  
501b4b0 91e2 c5df fc13 6971 d1e1 930e eca2 9be2  
501b4c0 5969 d63c 7e1a 58fb cf99 107f 2a73 1b4e  
501b4d0 106b 2657 9f97 dae7 2bd1 8832 ab9c e826  
501b4e0 0347 7b2a 20c7 81ce 6771 b113 62a9 7b80  
501b4f0 4da9 f60c 63b9 bf2e 92eb 6220 b111 c9eb  
501b500 8b9c 3be7 88df fb1b c226 9ff8 8851 a333  
501b510 be16 7873 ced7 9f31 9914 4b10 be60 6626  
501b520 d588 1175 6b44 1ad1 9418 d0c9 e2e6 2497  
501b530 e73c 91eb ae9c 9c2b 25b0 5d27 e6b1 e419  
501b540 3286 d25b a9b7 9ed4 0ae5 760b bd62 4245  
501b550 7f6f 47b8 053e cfc1 a06f e032 f6ee 6e86  
501b560 655b 1bf1 2ed4 3d06 11e9 c82a 83d3 00d6  
501b570 9357 6122 6603 a3ff ae80 237d 5c0a d4c0  
501b580 9457 5f6c 0a35 ae26 9f5d 158c ee2c dfe8  
501b590 1535 27ac cb0d 0561 3a3c 3514 2f34 3f29  
501b5a0 c788 4dfd b78f 10db b6a4 2422 ba13 7dd4  
501b5b0 626d ee99 6176 4461 25da 4168 3aba c44d  
501b5c0 6189 6ff0 07f6 4763 6cb0 9bf2 3288 a399
```

Measure the quality of the random number

- **head -c 1M /dev/urandom > output.bin**
- **ent output.bin**

```
[04/19/24]seed@VM:~$ head -c 1M /dev/urandom > output.bin
[04/19/24]seed@VM:~$ ent output.bin
Entropy = 7.999830 bits per byte.

Optimum compression would reduce the size
of this 1048576 byte file by 0 percent.

Chi square distribution for 1048576 samples is 247.34, and randomly
would exceed this value 62.29 percent of the times.

Arithmetic mean value of data bytes is 127.4146 (127.5 = random).
Monte Carlo value for Pi is 3.144779758 (error 0.10 percent).
Serial correlation coefficient is -0.001256 (totally uncorrelated = 0.0).
```



```

1/* task5.c */
2#include <stdio.h>
3#include <stdlib.h>
4#define LEN 32 // 256 bits
5
6void main()
7{
8
9    int i;
10   unsigned char *key = (unsigned char *)malloc(sizeof(unsigned char) * LEN);
11   FILE *random = fopen("/dev/urandom", "r");
12   for (i = 0; i < LEN; i++)
13   {
14       fread(key, sizeof(unsigned char) * LEN, 1, random);
15       printf("%.2x", *key);
16   }
17   printf("\n");
18   fclose(random);
19}

```

```

[04/19/24] seed@VM:~$ gcc task5.c -o task5
[04/19/24] seed@VM:~$ ./task5
fc6fa74d095e7313ab60783e57fa2014ffce40ba9990961bc967064762002291
[04/19/24] seed@VM:~$ ./task5
f9c9132c81968b72a4ca988fcebe6804b971af4180cd80f95e2af95120a6f997
[04/19/24] seed@VM:~$ ./task5
7fac318c3087e4d6c0001ddfd8c9b554e38e2a49024bac2de5803c77a113e291
[04/19/24] seed@VM:~$ ./task5
21ecb5dd7fdf20e53478f51ad83dec023377158919439774501d976341f9f848
[04/19/24] seed@VM:~$ ./task5
efba86768cf712ac602247a09de92c86a7f3785117133e4255f184b2d2f441fc
[04/19/24] seed@VM:~$

```

The “Real” Random Number 😊

```

gcc task5.c -o task5 .
/task5

```

Reference

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Q&A

