

# **Repetition Codes**

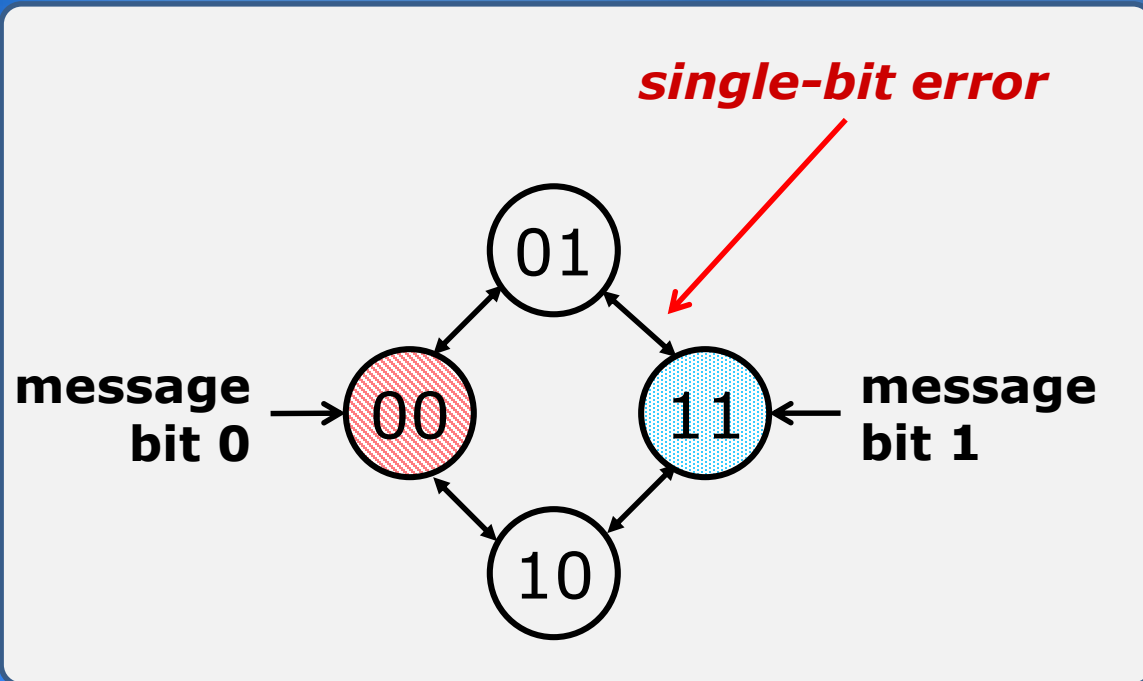
# **$(n,1,n)$ Repetition Codes**

- Repetition codes are block codes, where
  - The message is split to 1-bit blocks.
  - Blocks are expanded to  $n$  bits by repeating the bit  $n$  times.
- Examples
  - **$(2,1,2)$  repetition code**
    - message bit 0 → Codeword 00
    - message bit 1 → Codeword 11
  - **$(3,1,3)$  repetition code**
    - message bit 0 → Codeword 000
    - message bit 1 → Codeword 111

$$\text{code rate} = \frac{1}{2}$$

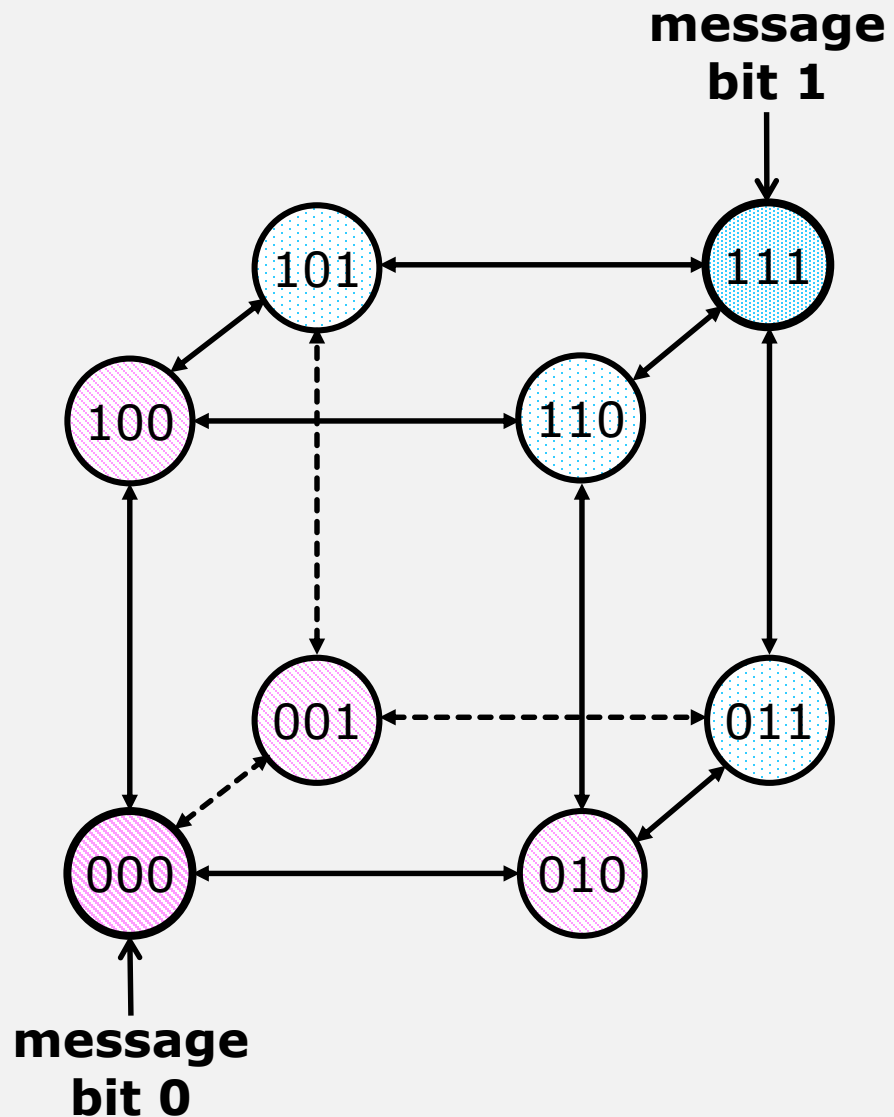
$$\text{code rate} = \frac{1}{3}$$

# The (2,1,2) Repetition Code



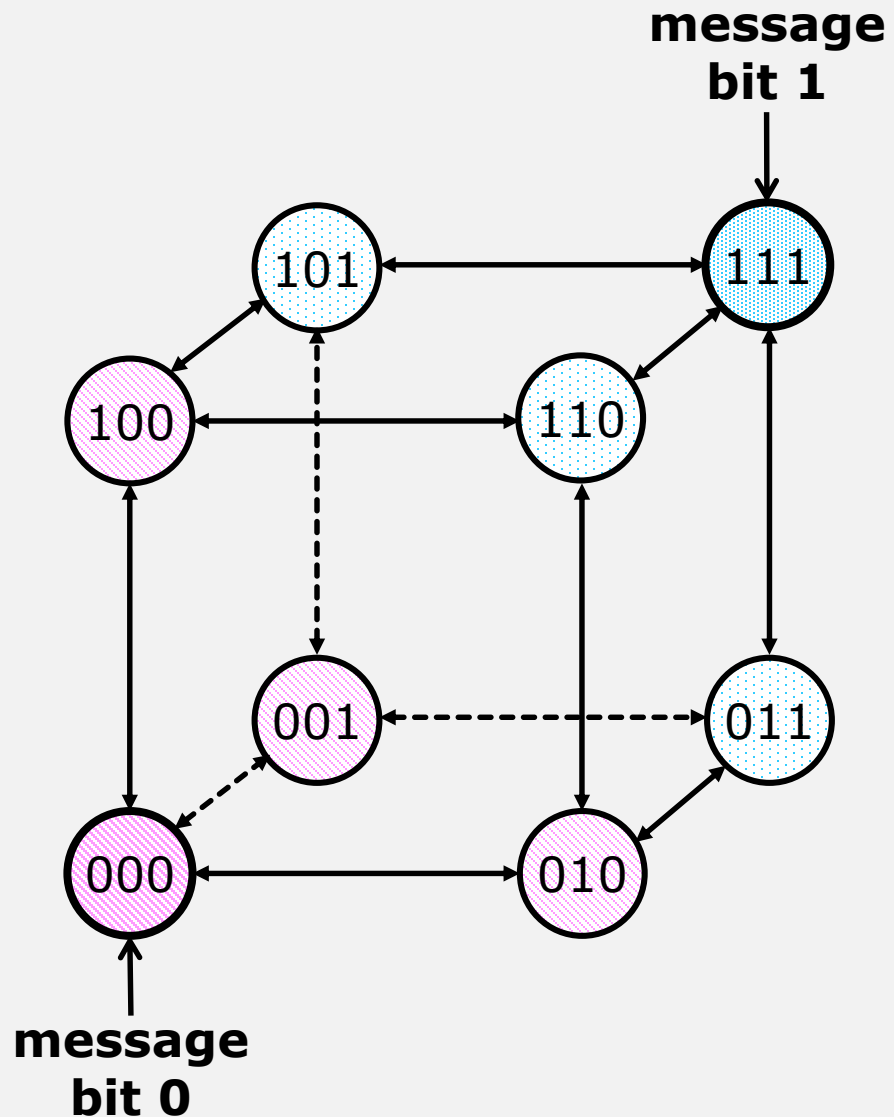
- Each bit is repeated twice.
  - Each code word has an even number of "1" bits. We refer to this as "even parity".
- The Hamming distance between code words is  $d=2$ .
- This code can be used to detect errors in up to  $d-1=1$  bit .
  - There is an error if the number of received "1" bits in the code word is odd.

# The (3,1,3) Repetition Code



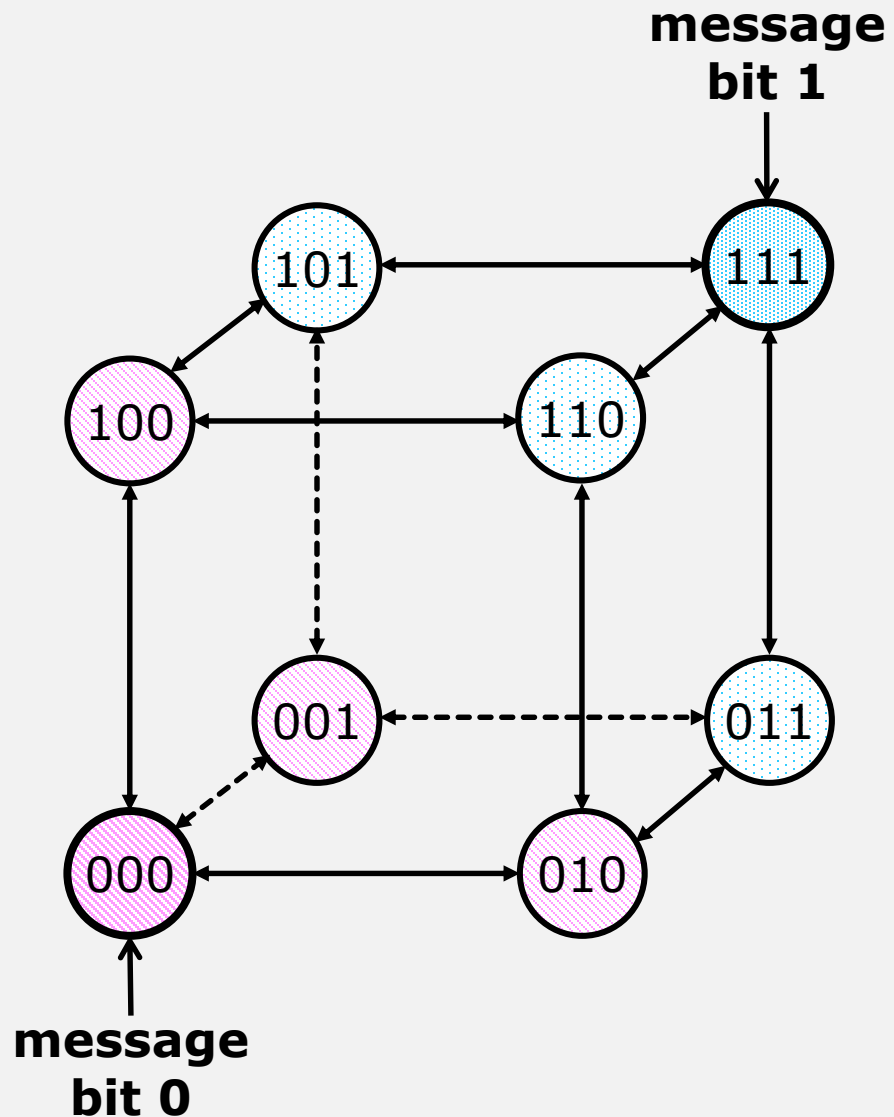
- Each bit is repeated 3 times.
- The Hamming distance between code words is  $d=3$ .
- We can EITHER
  - Detect errors in up to  $d-1=2$  bits
  - OR
  - Detect and correct errors in up to  $\frac{d-1}{2} = 1$  bit

# Detecting Errors



- If we receive and observe a codeword with a mixture of 0's and 1's, we know that an error has occurred.
- If we receive 100, either
  - 000 was sent and a 1 bit error occurred.
  - 111 was sent and a 2 bit error occurred.

# Correcting Errors



- If we assume that at most 1-bit error can occur, we can do error correction.
- If we receive 100, since at most 1-bit error occurred, 000 must have been sent.
- We can correct errors by seeing whether 0 or 1 has the most "votes".

# The (4,1,4) Repetition Code

- We can EITHER

- Detect errors in up to  $d-1=3$  bits.

OR

- ~~Detect and correct errors in up to  $\frac{d-1}{2} = 1.5$  bits?~~

Detect and correct 1 bit error, and detect 2 bit errors.

- For example

- If we observe 1000, then
  - Either a 1 bit or a 3 bit error occurred.
  - If we correct, we assume the 3 bit error did not occur.
- If we observe 1001, the codewords 0000 or 1111 are equidistant. We have no reliable way to decide which was transmitted.

