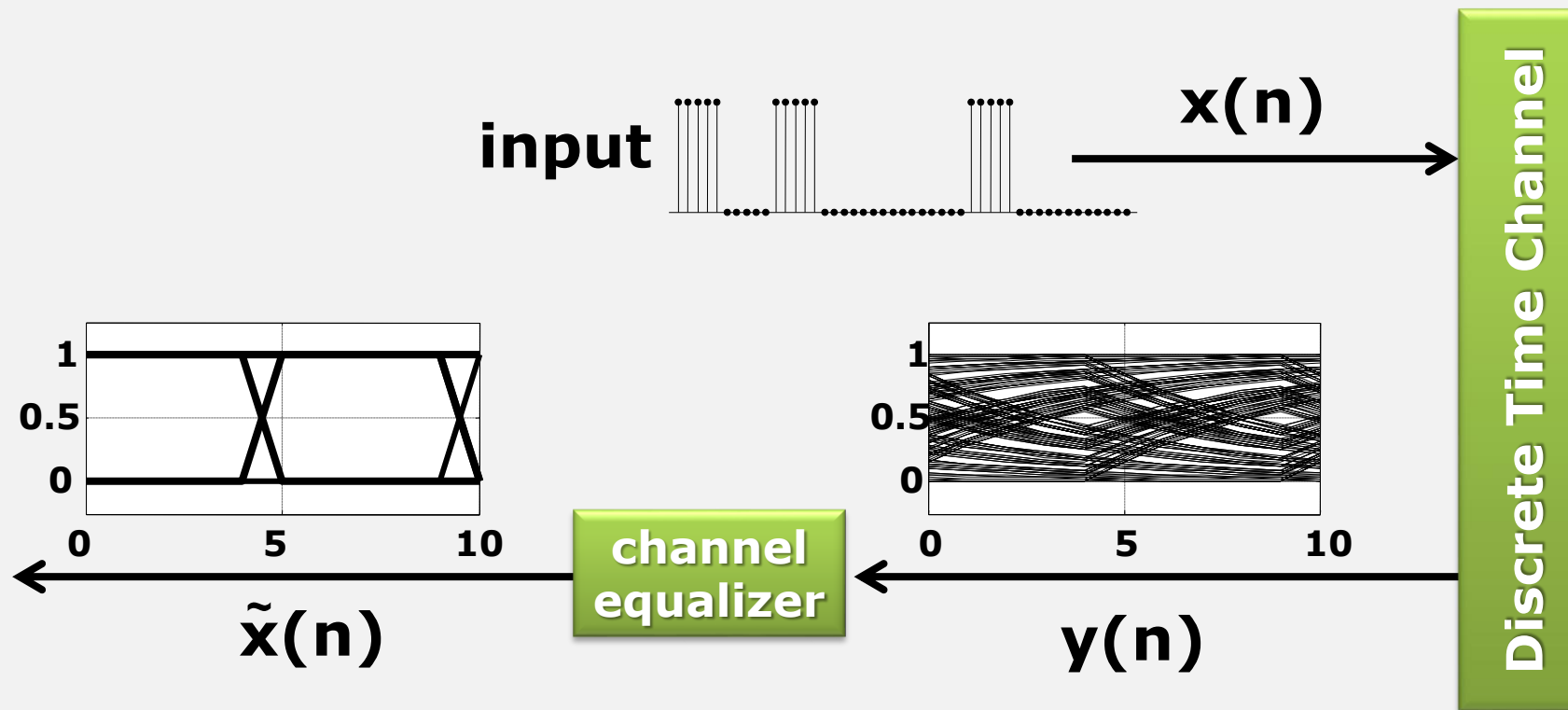


# Intuition for Equalizer

# Motivation: Equalization

- The channel introduces intersymbol interference, which causes the “eye” to close.
- The goal of a channel equalizer is to undo the effect of the channel.
- This will cause the “eye” to open.



# Modeling the Channel

- In order to reverse the effect of the channel, we start with a model of the effect of a channel on the input
- We have seen that the response of the channel to an input  $x(n)$  can be described (modeled) in two equivalent ways

- **Model 1:**

- Channel is linear and time invariant
- Channel has step response

$$s(n) = k(1-a^{n+1})u(n)$$

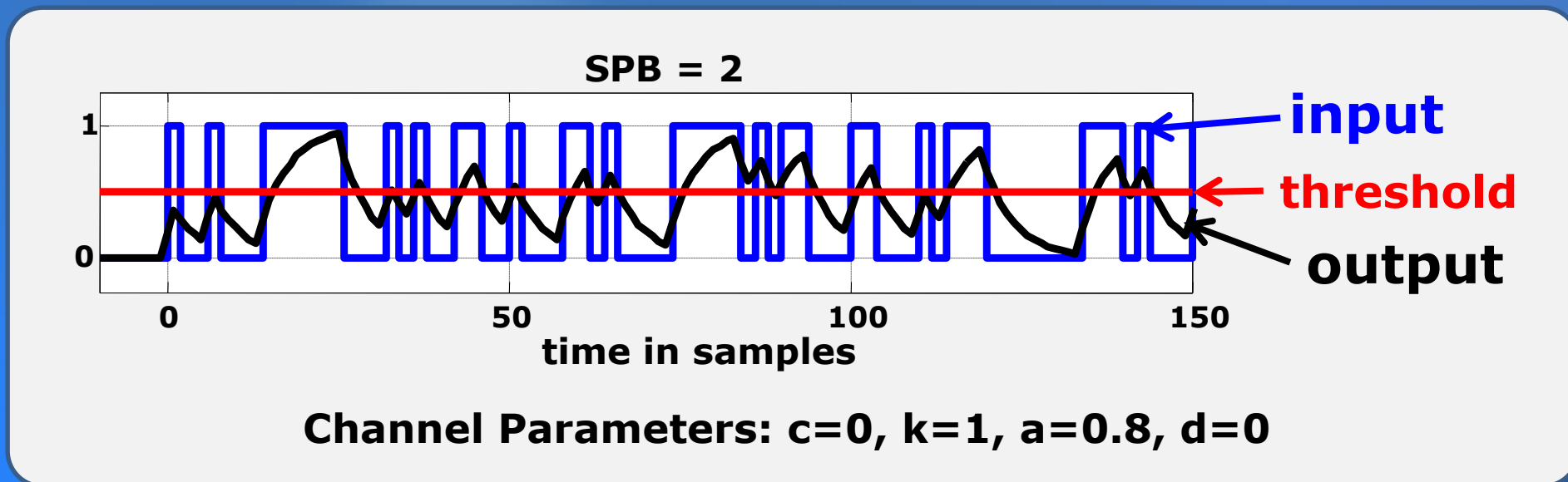
- **Model 2:**

- If  $x(n)$  is the channel input and  $y(n)$  is the output,

$$y(n) = a \cdot y(n-1) + (1-a) \cdot k \cdot x(n)$$

# Intuition for Equalizer

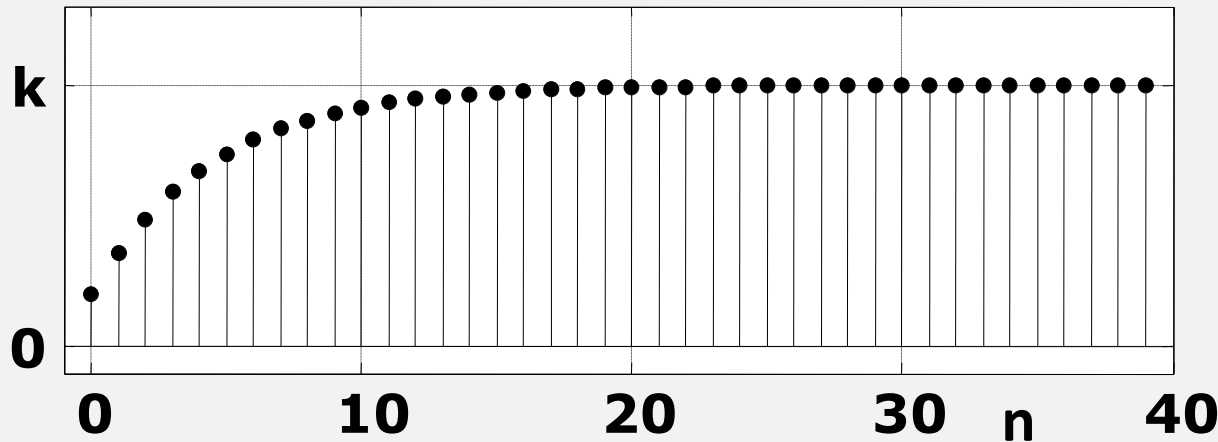
- Due to ISI, the output does not always move far enough to cross the threshold in response to a change in the bit.



- Thus, looking at the value (or level) of the output is not a reliable way to determine the input bit.

# Intuition for Equalizer

- When the input goes from zero to one,
  - The channel output does not move immediately to  $k$
  - Rather, the output starts to **change** from zero to  $k$ .



$$s(n) = k(1-a^{n+1})u(n)$$

$$0 < a < 1$$

- Can we do better by looking at how the output is **changing**, rather than the output level?
- How might we combine this information with the output level?