

Effects of the Channel

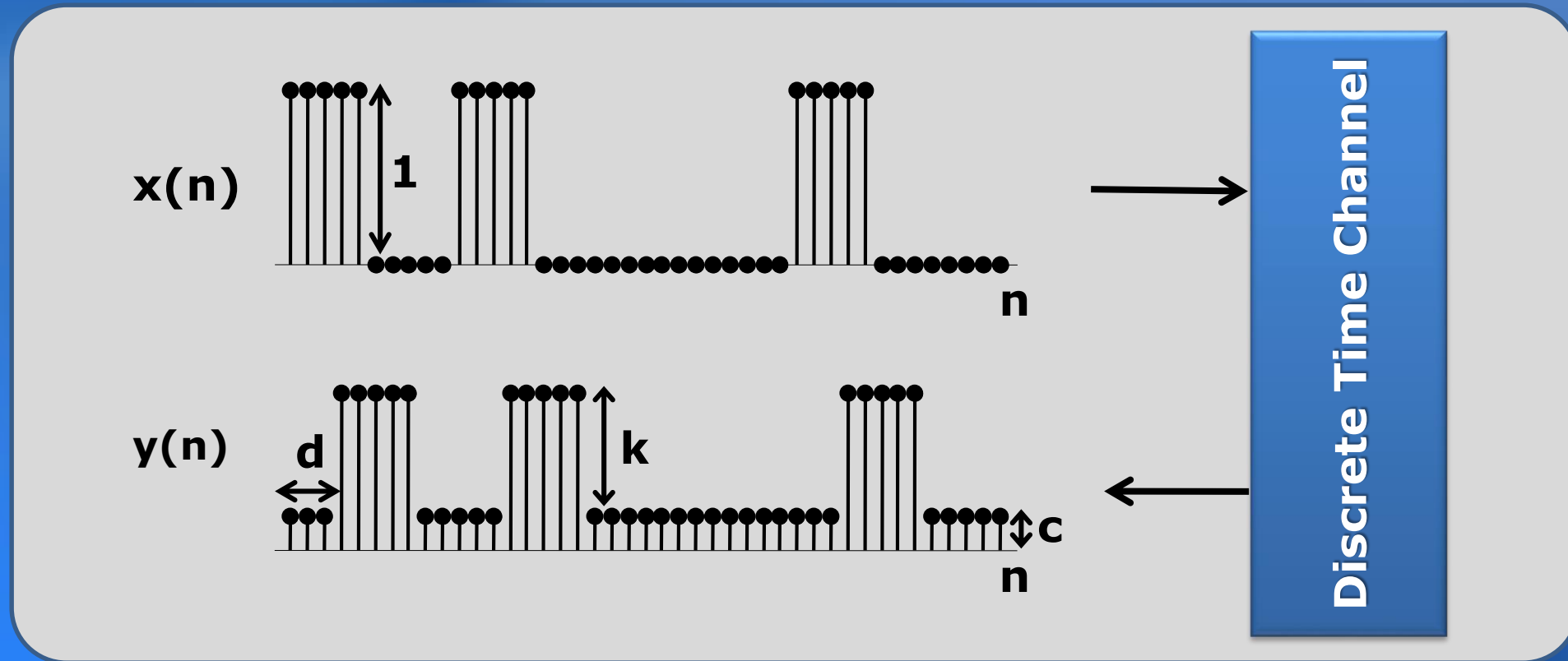
Possible effects of the channel

The channel may cause the received signal $y(n)$ to differ from the transmitted signal $x(n)$ in several ways.

1. Attenuation (decrease in amplitude)
2. Delay
3. Offset
4. Blurring of transitions
5. Noise



Modeling attenuation, delay, and offset



Legend:

k = attenuation ($k < 1$)

d = delay

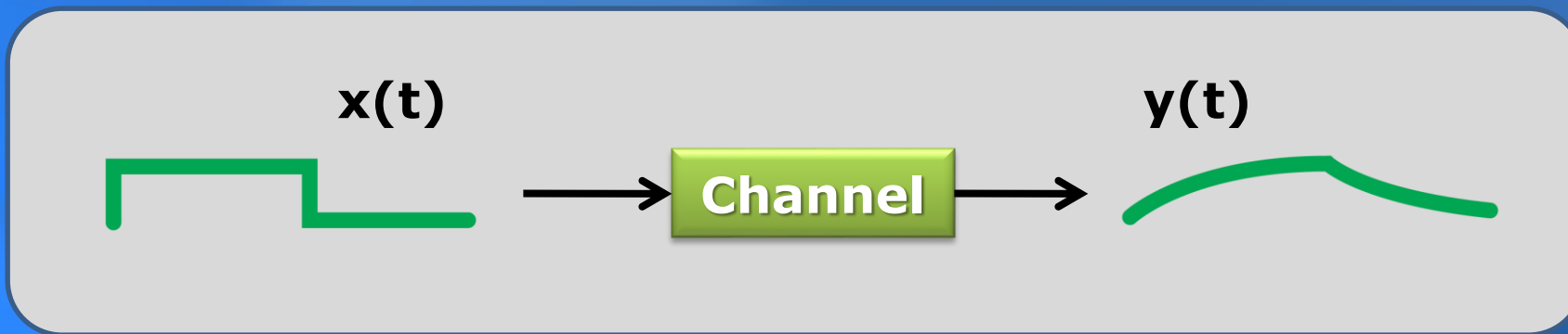
c = offset

Mathematical Model: $y(n) = kx(n - d) + c$

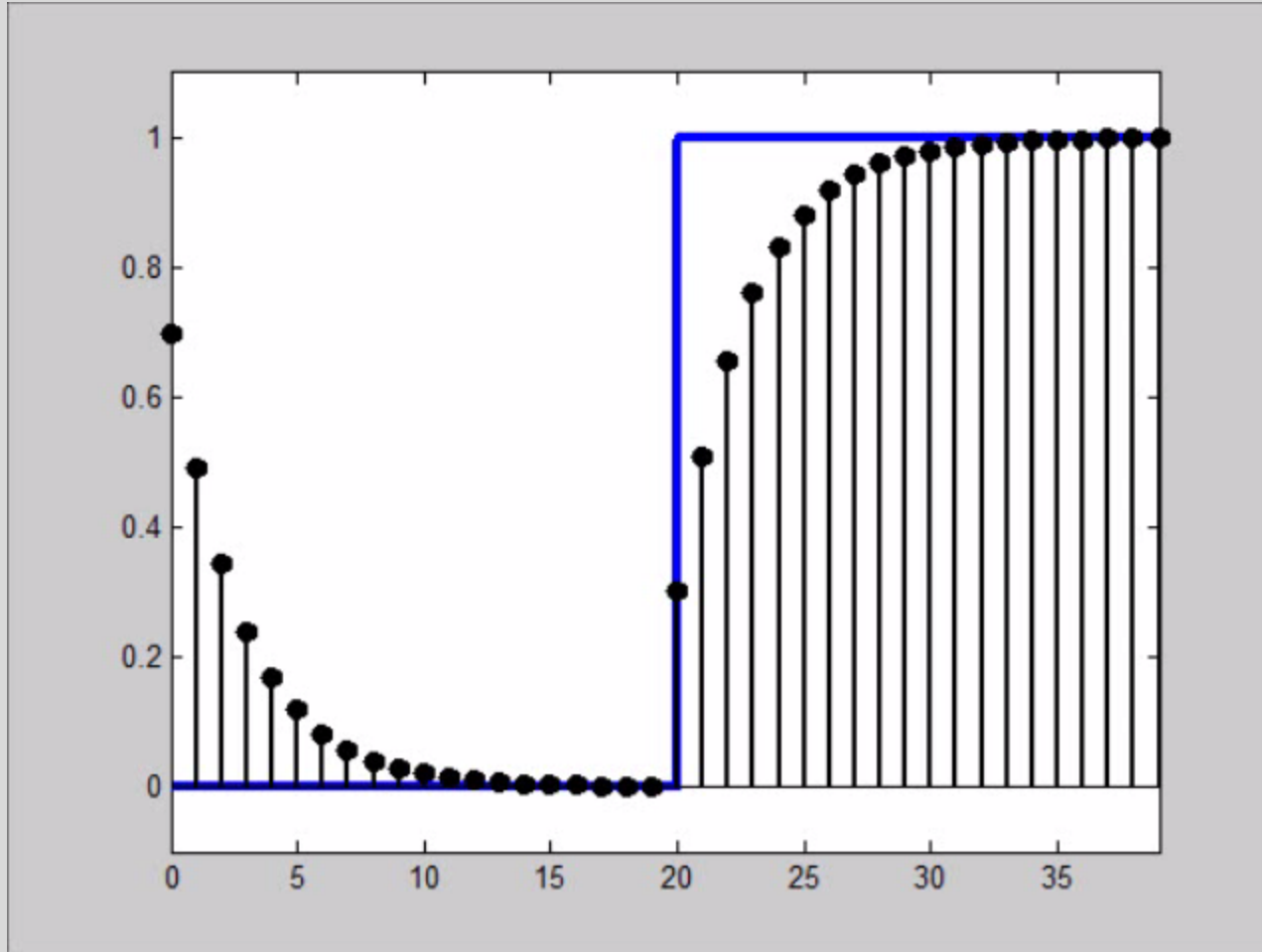
Blurring of transitions

Caused by the properties of

- The transducer that creates the physical waveform
- The electronics that drive the transducer
- The physical medium that carries the waveform
- The sensor that senses the physical waveform
- The electronics that process the sensor signal



Effect of bandlimited channel (bit time=20 SPB)



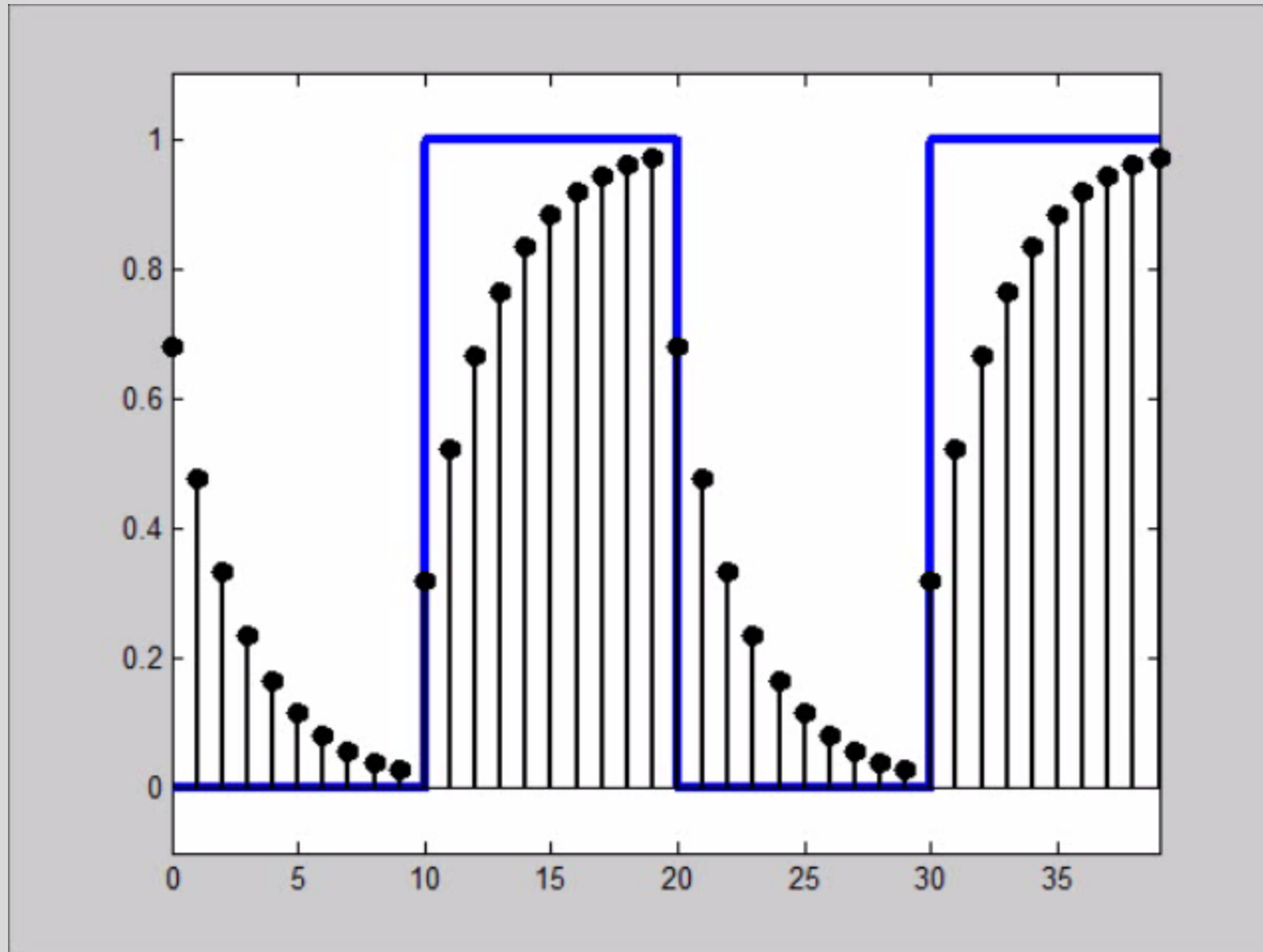
input
(blue)

output
(black)

Discrete Time Channel

Assumes no attenuation, delay, offset or noise.

Effect of bandlimited channel (bit time=10 SPB)



input
(blue)

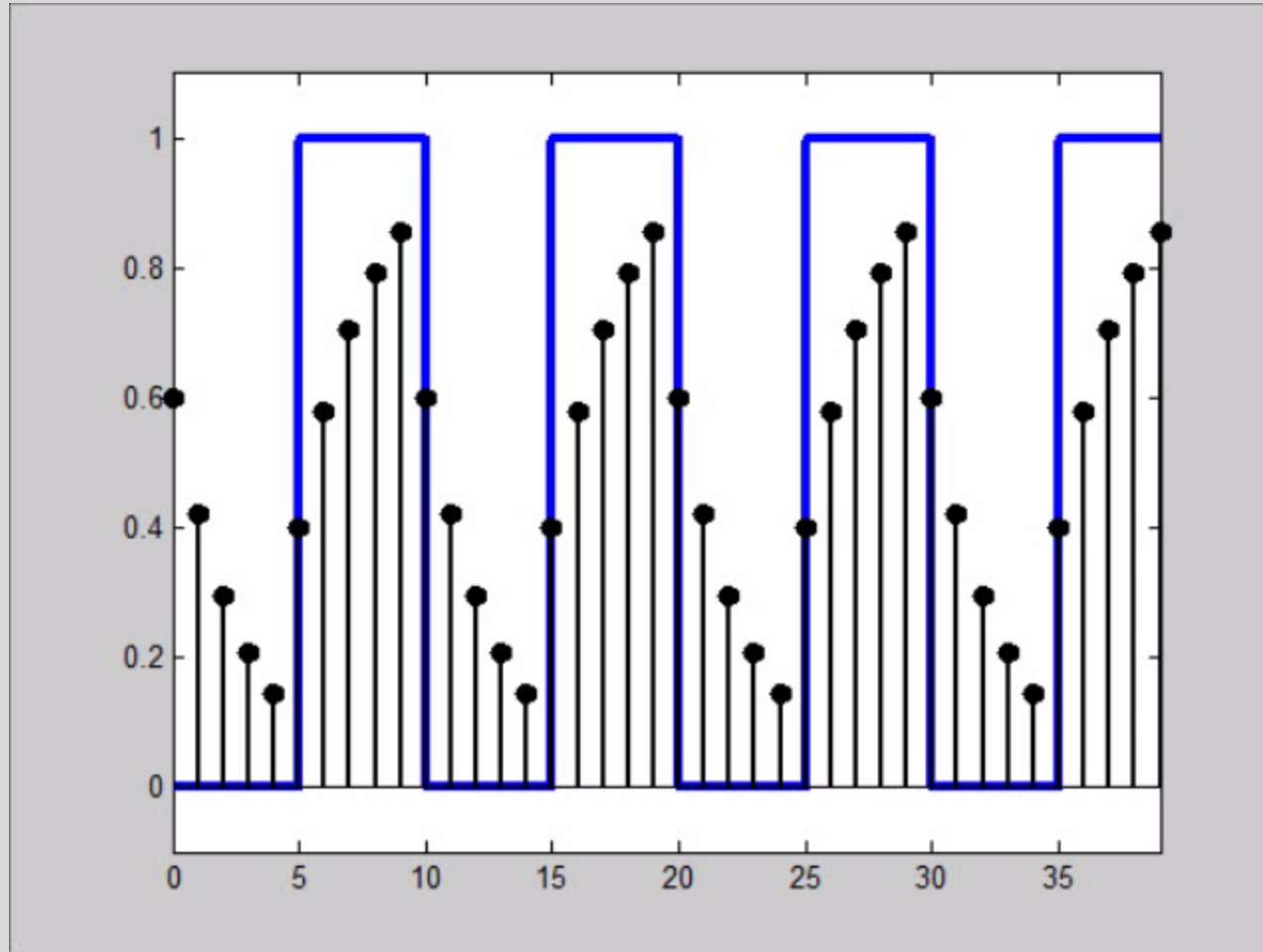


output
(black)



Discrete Time Channel

Effect of bandlimited channel (bit time=5 SPB)



input
(blue)

output
(black)

Discrete Time Channel

Developing a bandlimited channel model

- To predict the output of a bandlimited channel to any input
 - assume that the channel is linear and time invariant
 - use the fact that any input can be expressed as the sum of unit step functions

