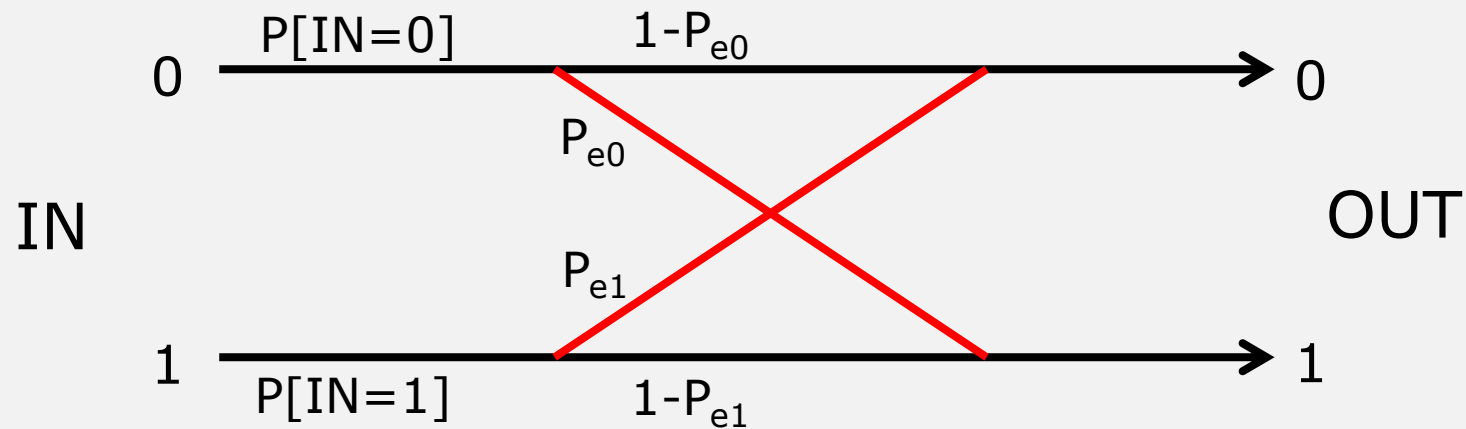


# Average Power in Signals

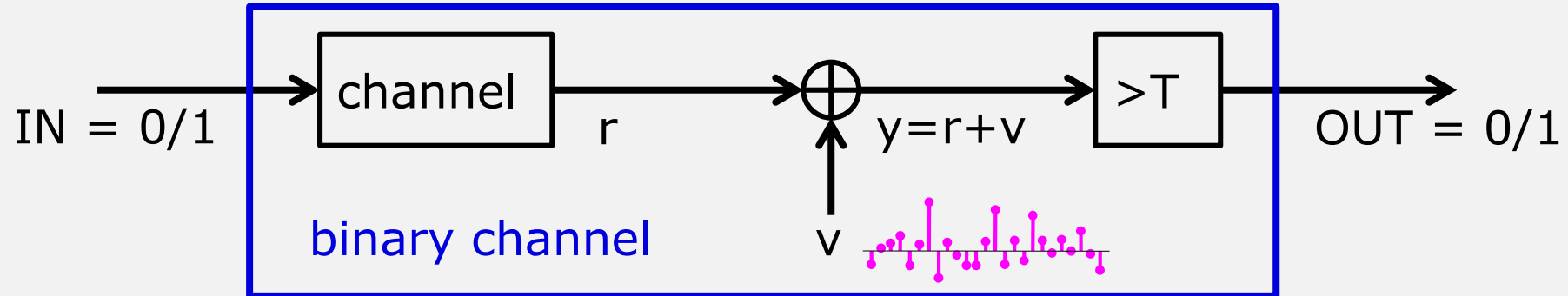
# Binary Channel Model



$$\text{BER} = P_{e0} \cdot P[\text{IN}=0] + P_{e1} \cdot P[\text{IN}=1]$$

- Usually, the transmitter determines  $P[\text{IN}=0/1]$ 
  - e.g.  $P[\text{IN}=0] = P[\text{IN}=1] = 0.5$
- $P_{e0}$  and  $P_{e1}$  depend on
  - the transmit levels ( $r_{\min}, r_{\max}$ )
  - the power in the noise
  - the threshold

# Inside the Binary Channel



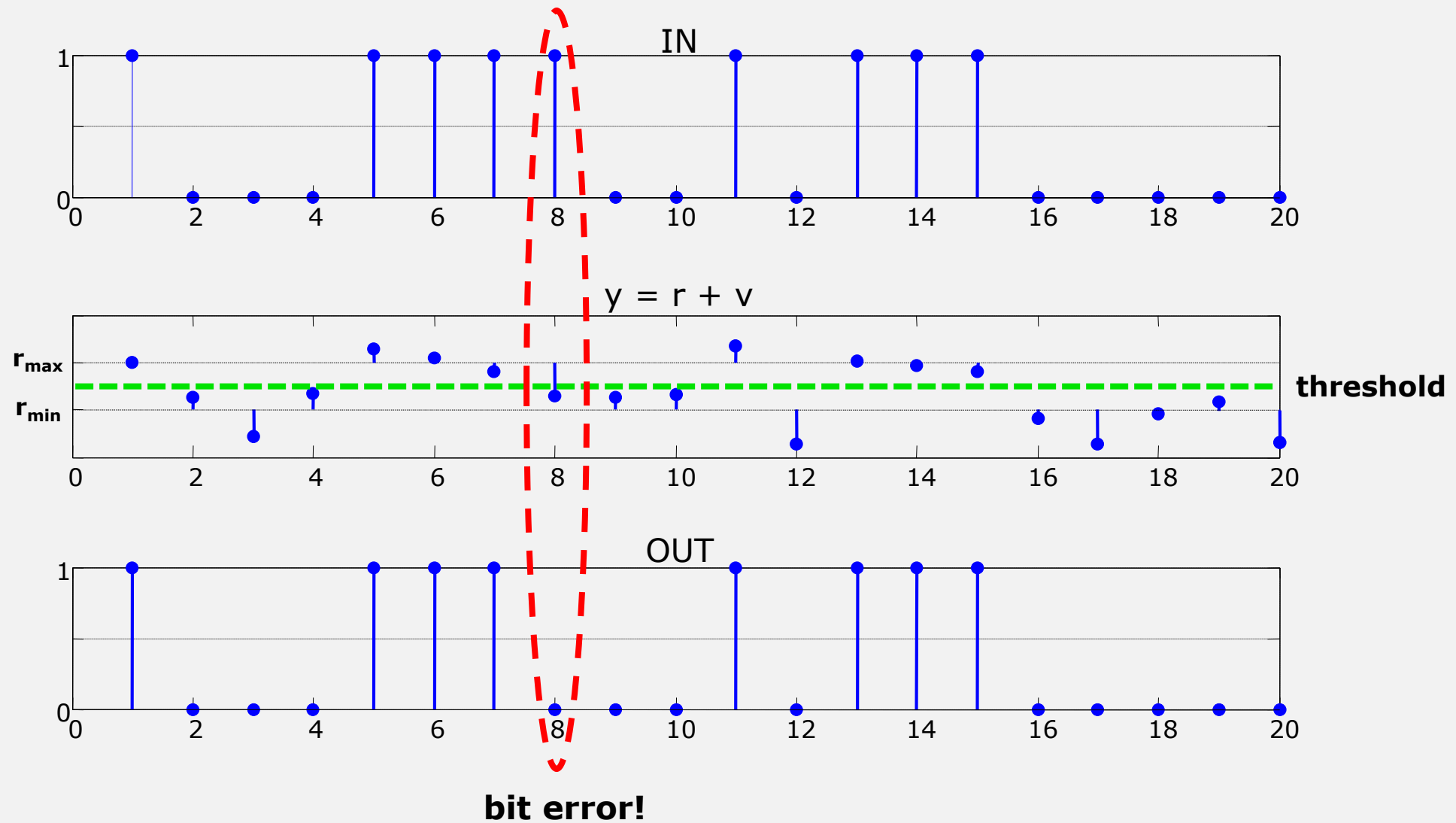
- Under our simplifying assumptions, we can consider one bit at a time.
- The channel adds an offset  $r_{\min}$  and scaling by  $r_{\max} - r_{\min}$

$$r = \begin{cases} r_{\min} & \text{if } IN = 0 \\ r_{\max} & \text{if } IN = 1 \end{cases}$$

- The noise  $v$  is additive:  $y = r + v$
- The output is obtained by thresholding  $y$ :

$$OUT = \begin{cases} 0 & \text{if } y < T \\ 1 & \text{if } y \geq T \end{cases} \quad T = \text{threshold}$$

# Noise Leads to Bit Errors



# Power Consumption

- Power is energy used per unit time:

- $\text{power} = \frac{\text{energy}}{\text{time}}$

- 1 Watt = Unit of Power

- Lifting an apple (~100g) up by 1m in 1s requires ~1W

- Batteries contain a fixed amount of energy.

- The higher the power consumption of the device they are powering, the faster this energy is used up.

- $\text{usable time} = \frac{\text{energy}}{\text{power consumption}}$



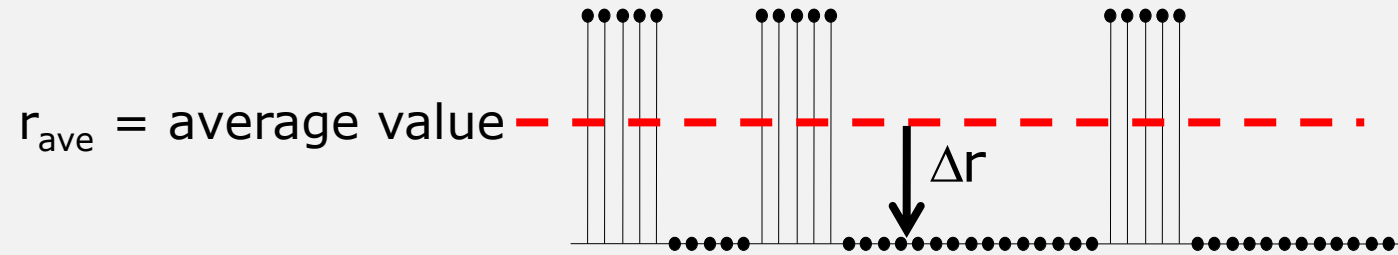
# Power Consumption

- Calculating the amount of energy in a battery
  - Batteries are typically rated at fixed voltage in volts (V) and a charge capacity in milliamp-hours (mAh)
  - Multiplying these together gives the total energy stored in the battery in milliwatt-hours (mWh)
  - For example, this mobile phone battery contains 3700mWh of energy
- Typical power consumption:
  - microwave oven 1000W
  - desktop computer 120W
  - notebook computer 40W
  - human brain 10W
  - mobile phone 1W



# Average Power in Signals

- For communication, we usually have signals that vary around an average value



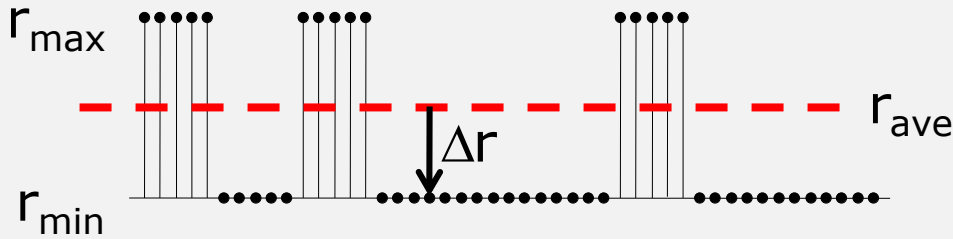
- For communication, we are interested in how much the signals differ from their average:  $\Delta r = r - r_{ave}$
- Since  $\Delta r$  can be both positive and negative, its average value over many samples is zero:

$$\frac{1}{N} \sum_{n=1}^N \Delta r(n) = 0$$

- The average power is the average squared value over many samples:

$$P = \frac{1}{N} \sum_{n=1}^N (\Delta r(n))^2$$

# Average Power for Bit Signals



$$P_{\text{signal}} = \frac{1}{N} \sum_{n=1}^N (\Delta r(n))^2$$

- **If 0 and 1's are equally likely,**

$$r_{\text{ave}} = \frac{1}{2} r_{\min} + \frac{1}{2} r_{\max}$$

- **If  $IN = 0$ ,**

$$\Delta r = r_{\min} - r_{\text{ave}} = r_{\min} - \left( \frac{1}{2} r_{\min} + \frac{1}{2} r_{\max} \right) = \frac{1}{2} (r_{\min} - r_{\max})$$

- **If  $IN = 1$ ,**

$$\Delta r = r_{\max} - r_{\text{ave}} = r_{\max} - \left( \frac{1}{2} r_{\min} + \frac{1}{2} r_{\max} \right) = \frac{1}{2} (r_{\max} - r_{\min})$$

- **The average power is**

$$P_{\text{signal}} = \frac{1}{2} \left[ \frac{1}{2} (r_{\max} - r_{\min}) \right]^2 + \frac{1}{2} \left[ \frac{1}{2} (r_{\max} - r_{\min}) \right]^2 = \frac{(r_{\max} - r_{\min})^2}{4}$$