

# Modulation

# Channel Sharing

- Frequency Division Multiplexing (FDM): sharing a channel by allocating every user a separate band of frequencies.
- Problem: The signals we want to transmit (e.g. voice) generally do not lie in the allocated frequencies.
- Solution: Translate (move) them to the desired frequency band by modulation.

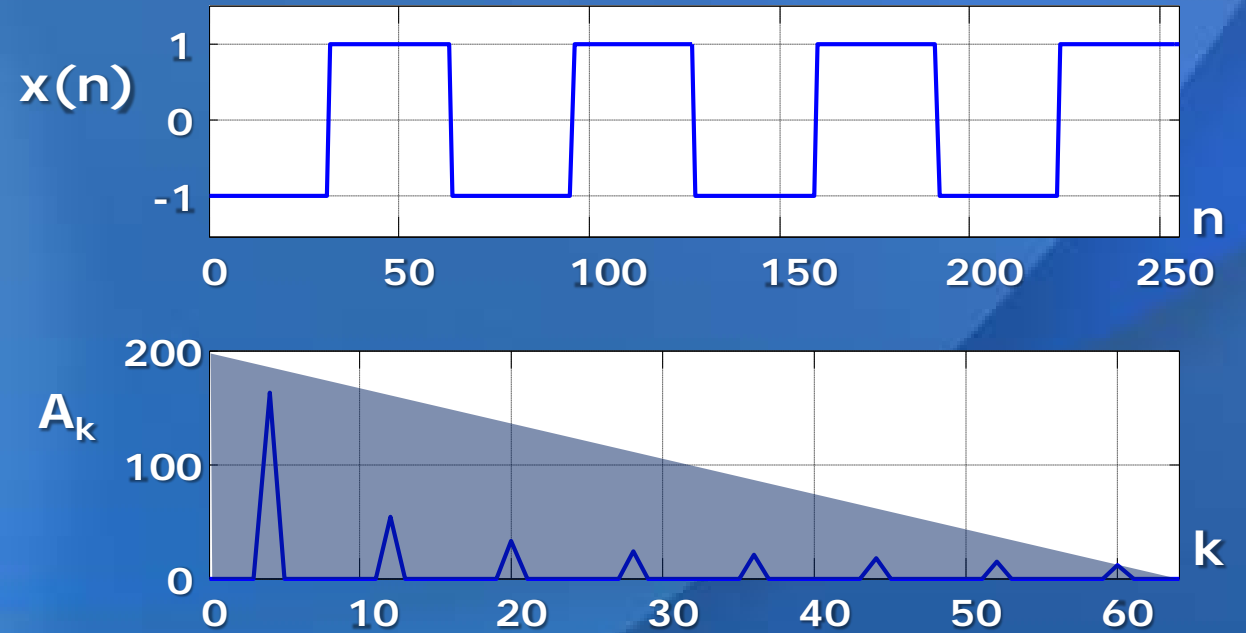
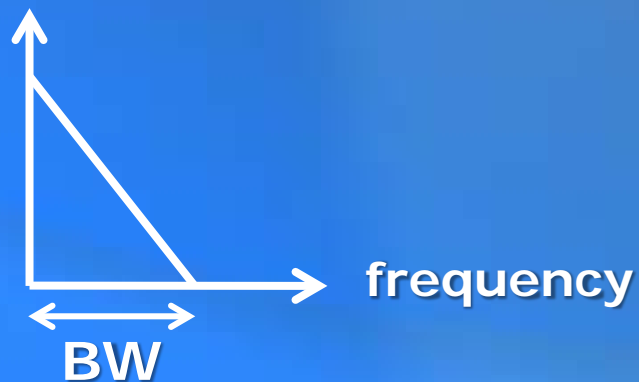


# Baseband Signals

We usually refer to the signals and messages we want to transmit as “baseband signals”

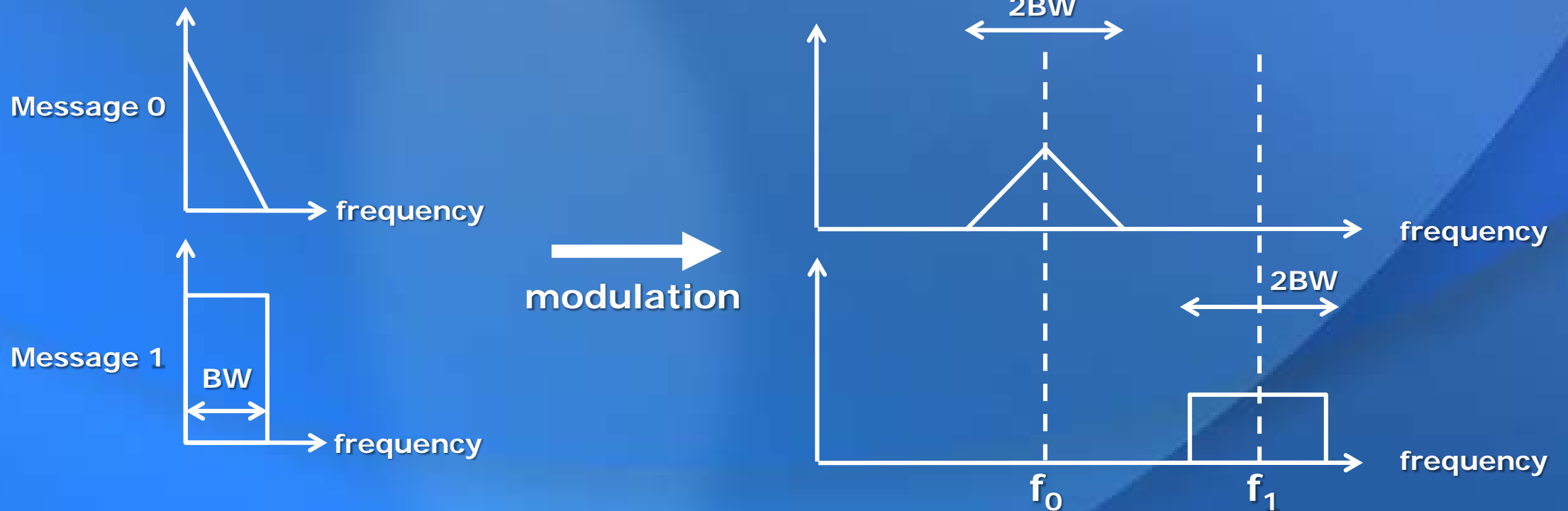
- digital data (001100..)
- voice
- video

Typical baseband signal:



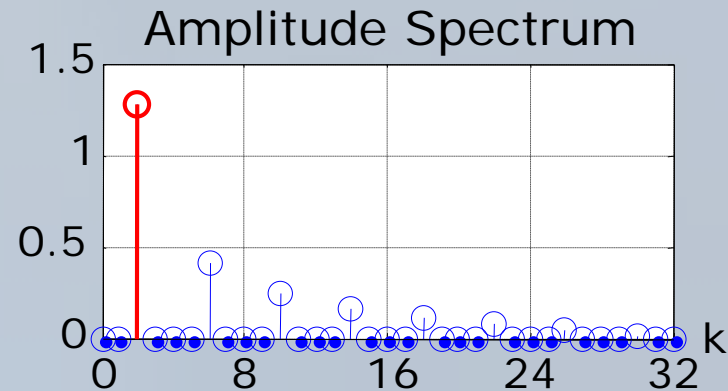
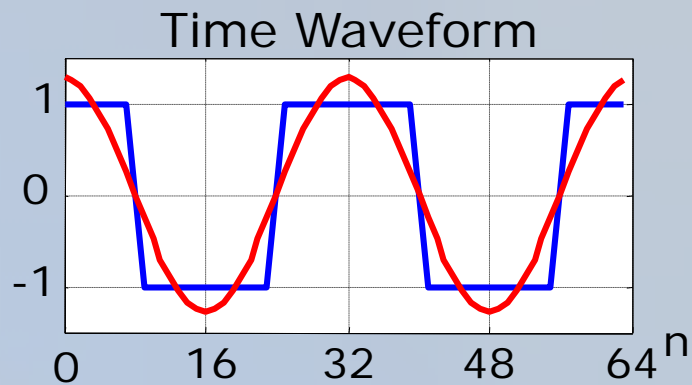
# Frequency Division Multiplexing

Translate two baseband messages to frequency bands centered at  $f_0$  and  $f_1$



# Baseband Signals

We often simplify our analysis of baseband signals by assuming that they just have one frequency component.



—  $x(n)$

—  $A_2 \cos(2\pi f_2 n + f_2)$

# Understanding modulation

Modulation multiplies a baseband signal with a sinusoidal carrier signal. The effect of modulation concept can understood using trigonometry.

$$\cos(A + B) = \cos(A) \cos(B) - \sin(A) \sin(B)$$

$$\cos(A - B) = \cos(A) \cos(B) + \sin(A) \sin(B)$$



$$\cos(A + B) + \cos(A - B) = 2 \cos(A) \cos(B)$$

If a baseband signal at  $f_s$  is modulated by a carrier with frequency  $f_0$ ,

$$\cos(2\pi f_s t) \cos(2\pi f_0 t) = \frac{1}{2} \cos(2\pi(f_0 - f_s)t) + \frac{1}{2} \cos(2\pi(f_0 + f_s)t)$$

↑  
signal

↑  
carrier

↑  
difference

↑  
sum

# A simple example

Consider modulating a 1 Hz sinusoidal signal by a carrier frequency at 10 Hz

$\cos(2\pi t)$   $\rightarrow$   $\times$   $\leftarrow \cos(2\pi \times 10t)$   $\rightarrow \cos(2\pi t) \cos(2\pi \times 10t) = \frac{1}{2} \cos(2\pi \times 9t) + \frac{1}{2} \cos(2\pi \times 11t)$

