Assignment 2 Evaluation

Help

Assignment 2: "Apps App-lenty" Evaluation Phase

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Overview

Previously, as a part of the Assignment 2 Submission, you submitted 2 apps. Now that the deadline for submission has passed, your submission is being reviewed by several of your peers. During this same time, you will review the submissions of some of your other peers. This is similar to the way code reviews work with developers—by reviewing other people's code, you can learn ideas of how to improve your own code, and by providing feedback to others, you help others learn in the same way that you will learn from the feedback provided by others.

Keep in mind the following details regarding this Assignment 2 Review phase:

- Due: See the Week 6 Overview page for details.
- Grading: This activity is worth 20 points or 20% of your final course grade. It is calculated based upon the scores awarded by your peers.
- **Note:** Failure to complete the required number of peer evaluations will trigger an automatic 20% penalty against your own submission.
- Have questions about evaluating this assignment? Need some help? Want to offer a helping hand to others? Discuss this assignment here!

Guidelines for Conducting Peer Evaluations

Keep in mind the following suggestions:

- In order to help you be as fair in your evaluations as possible, please review all of the submissions assigned to you before rating any of the submissions. When you have finished your preliminary review, return to the first submission and provide a rating for both of that person's apps.
- When installing the submitted app, if it requires any permissions to install, do not continue with
 the installation! We do not want you to put your system (even the emulator) at any risk. The
 review stops immediately and that app should be awarded 0 points.

- For each app, you will be reminded of the grading criteria within the evaluation form, itself. That said, you may wish to print the grading criteria (provided below) to use as a reference while you are exploring the submitted app.
- For each of your peers, you will award a separate score for the 2 apps. If one app was not submitted, award 0 points—Poor but evaluate the other app fairly.
- Please provide some helpful feedback in the box that appears following each app's rating
 dropdown. This is your chance to provide some help, inspiration, or encouragement. If you did not
 award a rating of 10 points—Excellent, then specify in the feedback box which of the grading
 criteria was not met.
- If you would done something differently than your peer but the way they did it still meets the requirements, then award the appropriate rating, but feel free to make a helpful suggestion in the feedback box that will appear.

Grading

As a reminder, you will grade your peers' apps against each of the following criteria:

App #1 Grading Questions:

- Does the app require anything other than INTERNET permission to install? If yes: Do not continue. The review stops immediately and the project is awarded 0 points.
- Does the app include 4 activities that can be launched from the HOME screen?
- Do each of the 4 content items work correctly? You may test this app directly or review the Java code.
- Does the manifest constrain the activity to be in a vertical orientation?
- Did the user upload signed apk and answer the development question?
- (Clarified) Does the app play music during the Jabberwocky activity? Does the music stop when the user leaves this activity (alternatively, it may stop the music when the picture is displayed)? You can test the app directly or review the Java code.
- Do the 2 buttons for the Jabberwocky app function correctly? You can test the app directly or review the Java code.

App #2 Grading Questions:

- Does the app require any permissions other than INTERNET to install? If yes: Do not continue. The
 review stops immediately and the project is awarded 0 points.
- Did the user upload a screenshot?
- Does the app Java code demonstrate some interactivity of the app?
- Was an apk included?
- Did the participant answer the 4 questions?

Rubric

You will award up to 10 points for each of the apps you review. Each app should be evaluated independently of the other.

- 10 out of 10 points—Excellent: The assignment is fully completed and correct. No more than 1 error or omission was found.
- 8 out of 10 points—Sufficient: The assignment is almost complete. At least 2 errors were found, but these were simple oversights and could be fixed fairly quickly.
- 5 out of 10 points—Partial: The assignment was partially completed but had significant errors and would still require significant time to finish.
- 0 out of 10 points—Poor: The assignment fell far short of being complete.

Note: For grading purposes you need to review only three screenshots. Submissions may omit one screenshot without penalty. If two of the four screenshots are missing from the project you may still award 5 points, at your discretion.

Feedback

When reviewing the work submitted by a fellow peer, install and play with the apps they provide. Give the app developer some constructive advice and some helpful feedback on their efforts.

Downloading and Installing the Apps

See these detailed instructions on how to install your peer's APK file to your emulator. If you need further assistance, please seek help in the forum dedicated to this assignment. Note if you are unable to install the apks on your emulator, you may review the assignment based on the screenshots and code provided.

New! Also we've created a little app to help make it much easier download and install APK files. See the discussion thread here for more details.

Beginning the Evaluation

You can begin the evaluation process by clicking the following button:

Review Submitted Apps

Note: The evaluation phase will not be available until the original submission deadline has passed.

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