IN-LECTURE QUESTIONS FOR VIDEO 6.5

Note: See the answer key at the bottom of this file.

1. Write the missing code in the line below.

```
Intent ____ = new Intent(Intent.ACTION_SEND)
foo.setType("text/plain");
```

2. Write the missing code to create a simple 'send' intent.

```
Intent i = new Intent(_____)
foo.putExtra(Intent.EXTRA_TEXT, "hello world")
startActivity(foo);
```

3. The following code creates a simple intent. What kind of apps might respond to this intent? Check all that apply.

```
Intent i = new Intent(Intent.ACTION_SEND)
i.setType("text/plain");
i.putExtra(Intent.EXTRA TEXT, "hello world")
```

- a. Messaging
- b. Email
- c. Bluetooth
- 4. To send a sms (text) message use:
 - a. ACTION VIEW
 - b. ACTION_SEND
- 5. Write the missing string to set the sms (text) message.

6. Check none, one, or both. Uri.parse("sms:") and

```
Uri.fromParts("sms","", null) are often used with:
a. setData e.g. intent.setData(Uri.parse("sms:123456"));
b. new Intent constructor. e.g. new Intent(..., Uri.parse("sms:123456"));
```

7. Uri.parse("sms:123456") is equivalent to:

```
a. Uri.fromParts("sms","123456",null)
b. Uri.fromParts("sms:","123456",null)
c. Uri.fromParts("sms","123456",true)
```

8. Write the missing code. Uri.fromParts("mailto", "", null) is equivalent to
 Uri.parse(" ")

9. Write the missing code to set the email subject line.

```
Intent i = new Intent(Intent.ACTION_SENDTO);
i.setData(Uri.fromParts("mailto","a@....",null))
i._____(INTENT.EXTRA_SUBJECT, "Open Immediately - you've won a iPhone!");
```

10. Write the missing code to set the email text.

```
Intent i = new Intent(Intent.ACTION_SENDTO);
i.setData(Uri.fromParts("mailto","a@....",null))
i.putExtra(INTENT._______, "Once upon a time");
```

- 11. To make your app's use of startActivity (intent) more robust you can:
 - a. Call startActivity only if intent.resolveActivity returned a non-null value
 - b. Wrap startActivity using a "try-catch" block
 - c. Wrap the intent with a chooser intent
 - d. All of the other options are correct
- 12. You can test to see if the user's phone can handle a particular intent by:
 - a. Checking if intent is null
 - b. Checking if intent.resolveActivity(getPackageManager()) is null
 - c. Checking if intent.canRun() is true
 - d. Checking if intent.canStart() is true
- 13. If an intent chooser is used and no activities can handle your underlying intent:
 - a. The app crashes and an error message is shown.
 - b. The app closes but no error message is shown.
 - c. A polite note is displayed to the user.
 - d. The user must immediately install a new app.
- 15. What does x point to after the following code runs?

```
String x = "Hello";
x=x+" World" + "!" + 123
```

- a. Undefined; this is not valid in Java
- b. A new string object "Hello World!123"
- c. "Hello"
- d. null

16.	. True or false? Temporary ("Local") variables declared INSIDE one method can be directly accessed from another method.		
		True; you can use them anywhere in the same Java class.	
		False; temporary variables can only be used inside their own method.	

ANSWER KEY:

- 1. foo
- 2. Intent.ACTION_SEND
- 3. a, b, c
- 4. a
- 5. sms_body
- 6. a, b
- 7. a
- 8. mailto:
- 9. putExtra
- 10. EXTRA_TEXT
- 11. d
- 12. b
- 13. c
- 14. null
- 15. b
- 16. b