

IN-LECTURE QUESTIONS FOR VIDEO 5.1

Note: See the answer key at the bottom of this file.

1. When using the graphical layout tool, the WebView component can be found under:
 - a. Text Fields
 - b. Layouts
 - c. Composite
 - d. Images and Media
 - e. Advanced
2. Around 1990, while working at CERN, Tim Berners-Lee invented what is now known as:
 - a. the World Wide Web
 - b. Random Access Memory (RAM)
 - c. Networking
 - d. the Java Programming Language
3. The NCSA (National Center for Supercomputing Applications) at Illinois, with the help of CS undergrads, helped popularize the World Wide Web by:
 - a. Releasing a cross-platform, free multimedia web browser, "Mosaic"
 - b. Creating computer science web pages
 - c. Improving download speeds
4. Which of the following are true? Unlike Android app programming, when writing pure-Java programs:
 - a. You cannot use 'for' or 'while' loops.
 - b. You cannot use 'if' or 'else'.
 - c. You need to write a method called 'main' which is the starting point of your Java program.
 - d. You cannot create methods or classes.
 - e. You cannot use primitive values such as 'int', 'long', 'float', or 'double'.
 - f. You need to learn about and use graphics and window classes different from those used by Android apps.
5. The source code of a typical web page is written using:
 - a. Java code
 - b. Python code
 - c. HTML
 - d. Assembler
6. `<html><head><title>Hello</title></head><body>Hello world</body></html>` is an example of:
 - a. A Java program
 - b. A web page written in HTML
 - c. Android Manifest
 - d. A Library file

7. In a typical HTML web page you will find the `<title>` element inside the:
- `<head>` element
 - `<top>` element
 - `<body>` element
8. To build an app based on static webpage content, the content should be placed in which directory?
- `res/`
 - `web/`
 - `assets/`
 - `pages/`
9. Which of the following code snippets is in the correct order and uses the correct integer parameters?
- ```
findViewById(R.id.webView1)
setContentView(R.layout.activity_main)
```
  - ```
setContentView(R.layout.activity_main)
findViewById(R.id.webView1)
```
 - ```
setContentView(R.id.webView1)
findViewById(R.layout.activity_main)
```
  - ```
findViewById(R.layout.activity_main)
setContentView(R.id.webView1)
```
10. True or false? If you create a field (also known as an 'instance') variable (see below), then the variable is part of the activity and will live for as long as the activity.
- ```
class ABC {
 View pointer;
}
```
- True
  - False
11. The following variable is declared inside the `onCreate` method.
- ```
onCreate(...) {...
View pointer = ...
}
```
- This variable is an example of a:
- Local variable—it will only exist while the `onCreate` code is executing.
 - Field (or instance) variable—it will exist for as long as the Activity exists.
 - Parameter—its value is passed to the `onCreate` method.
12. "URL" is short for:
- Unnatural Rodent Leg
 - Uniform Relative Layout
 - Uniform Resource Locator

13. When developing apps it is useful to:
- a. Make lots of changes before testing.
 - b. Make tiny or small changes and test often.
 - c. Never test until you have worked for at least 2 days.
14. By default, an unused (unnecessary) import statement:
- a. Generates an error and the app cannot be run.
 - b. Generates a warning and the app cannot be run.
 - c. Generates an error but the app can still be run.
 - d. Generates a warning but the app can still be run.
15. The correct URL to refer to index.html in the assets directory is:
- a. file:///android_assets/index.html
 - b. file:///android_asset/index.html
 - c. file://android_assets/index.html
 - d. file://android_asset/index.html
-

ANSWER KEY:

1. c
2. a
3. a
4. c, f
5. c
6. b
7. a
8. c
9. b
10. a
11. a
12. c
13. b
14. d
15. b