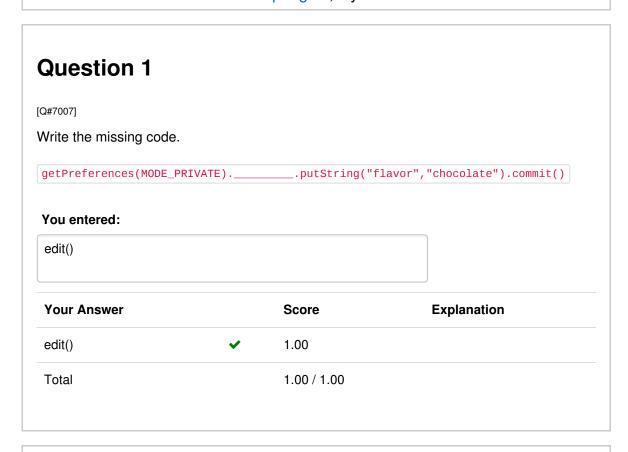
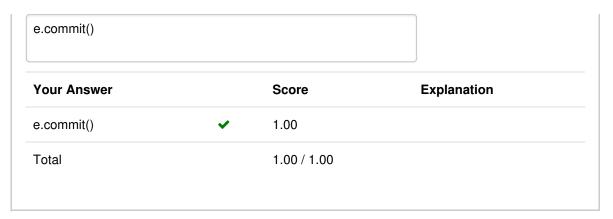
Feedback — Week 7 Quiz

Help

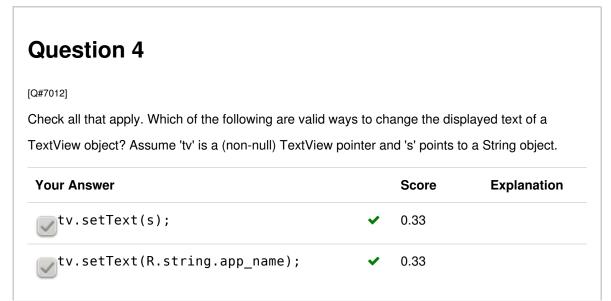
You submitted this quiz on **Sun 9 Feb 2014 3:25 PM PST**. You got a score of **19.75** out of **20.00**. You can attempt again, if you'd like.



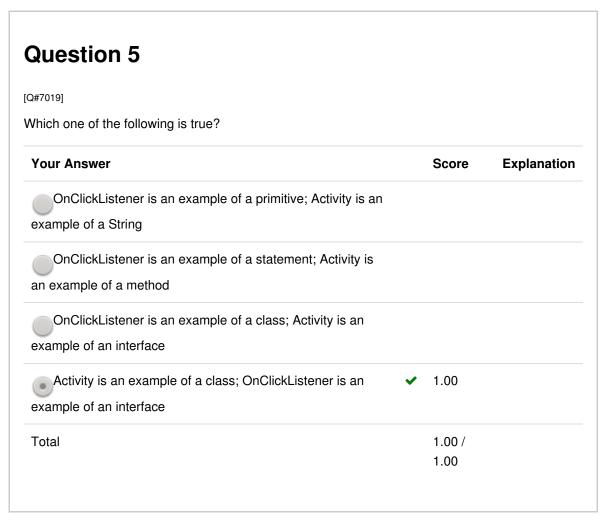
Question 2 [O#7008] Write the missing code to update the user's favorite flavor to chocolate. Editor e = getPreferences(MODE_PRIVATE).edit(); e.putString("flavor", "chocolate"); ; You entered:



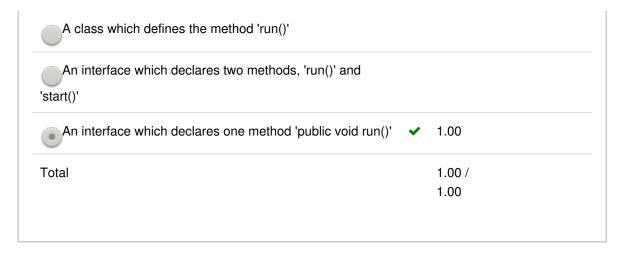








Q#7023]		
Runnable" is:		
Your Answer	Score	Explanation



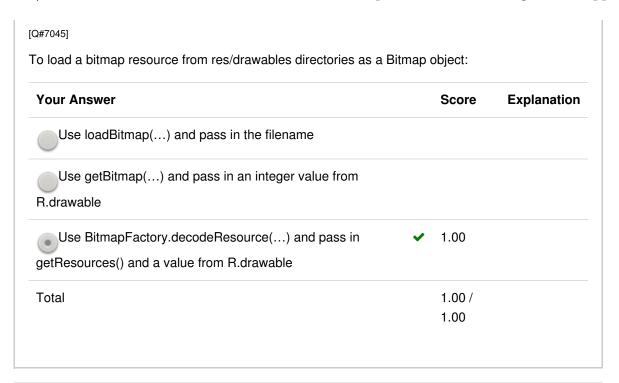
Question 7 [Q#7031] Check all that apply. Which of the following are true? **Your Answer Score Explanation** Bitmaps are used to represent integers and bits. 0.00 0.25 Bitmaps are used to represent an image using colored picture-elements or "pixels." To paint a square or another bitmap image onto a bitmap 0.25 create a Canvas object The bitmap configuration 'ARGB_8888' means that each 0.25 pixel uses a total of 32 bits (4 bytes): 8 bits for alpha (opaqueness), 8 bits for red, 8 bits for green and 8 bits for the blue value. Total 0.75 / 1.00

Question 8 [Q#7032]

titmap.createBitmap(200,300,)	
Your Answer	Score	Explanation
Bitmap.Config.RGB_565		
Bitmap.Config.ARGB_4444		
Bitmap.Config.ALPHA_8		
Bitmap.Config.ARGB_8888	✓ 1.00	
Total	1.00 / 1.	00

uestion 9			
7044]			
set the width of lines drawn:			
Your Answer		Score	Explanation
Use paint.setWidth			
Use paint.setLine			
Use paint.setLineWidth			
Use paint.setStrokeWidth	~	1.00	
Total		1.00 / 1.00	

Question 10

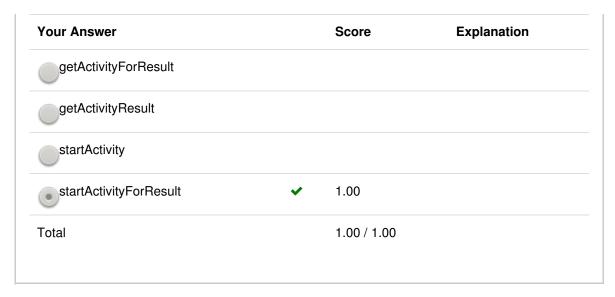


Question 11 [Q#7047] True or false? To pick an image from the Gallery use an intent with ACTION_GET_CONTENT and type image/*. Your Answer Score Explanation True ✓ 1.00 False Total 1.00 / 1.00

Question 12

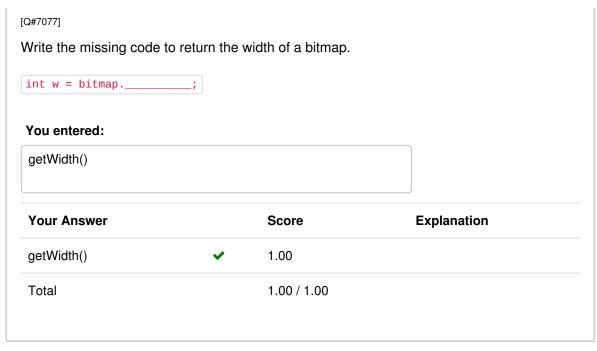
[Q#7048]

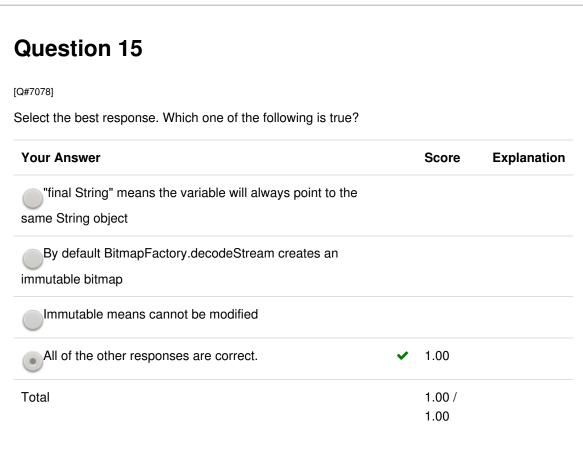
To get information back after a child activity completes, start the activity using:

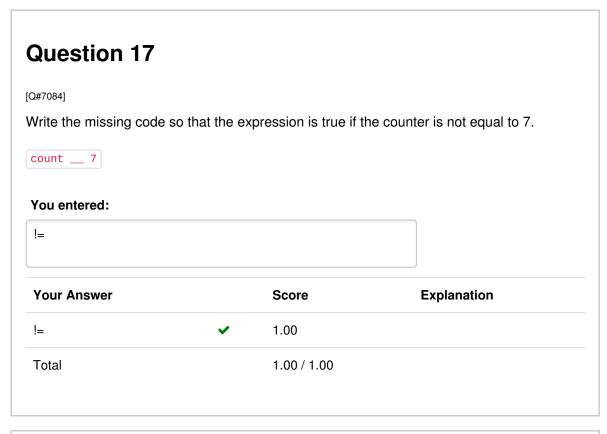


Question 13						
[Q#7057]						
Write the missing code to create an bitmap object from an input stream.						
decodeStream(stream);						
You entered:						
BitmapFactory						
Your Answer		Score	Explanation			
BitmapFactory	~	1.00				
Total		1.00 / 1.00				

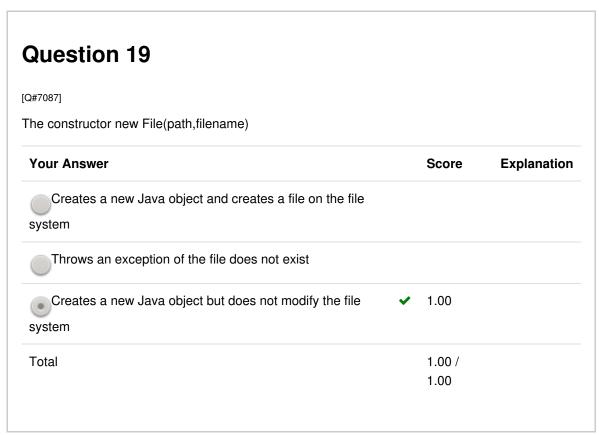
Question 14







Question 18 [Q#7085] Write the missing code so that the expression is true if the pointer is null. result __ null You entered: == Your Answer Score Explanation == 1.00 Total 1.00 / 1.00



Question 20 [Q#7090] To immediately tell Android that a new image exists and should be included in the gallery: **Your Answer** Score **Explanation** Use ACTION_SD_CARD_CHANGED intent, call setData then sendBroadcast Use ACTION_MEDIA_SCANNER_SCAN_FILE intent, call setUri then startActivityForResult Use ACTION_MEDIA_SCANNER_SCAN_FILE intent, call 1.00 setData then sendBroadcast Use ACTION_SD_CARD_CHANGED intent, call setData then startActivityForResult No additional code is necessary. Total 1.00 / 1.00

https://class.coursera.org/androidapps 101-0...