## Examining the buggy commit

Again, use Git's history to figure out what changes were introduced in the commit that caused the bug. On the next screen, select the change that was introduced, and enter the name of the file that was affected.

## Finding and fixing the bug

Now that you know what changes were introduced by the buggy commit, do you have any idea what could have caused the bug? If not, don't worry about it. The answer will be in the solution if you're curious.

It's not necessary to obtain a working version of the game for future exercises. However, it can still be nice to verify that you've actually found the bug! You can do this by either:

* Figure out what caused the bug (or check the solution), and modify the code to fix the bug.
* Check out the commit before the one with the bug. That commit won't contain the most up-to-date version of the code, but it will let you verify that your hunch was correct. (Note: this will not work if you modified the code to fix the last bug.)