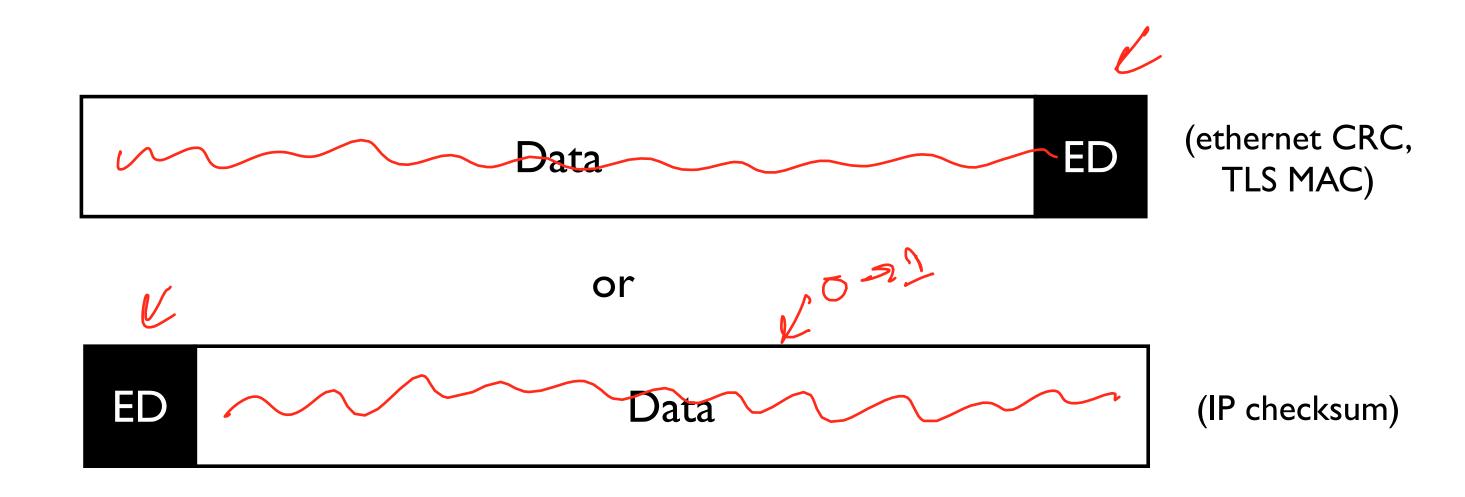
Error Detection: 3 schemes

Checksum, CRC and MAC

Error Detection

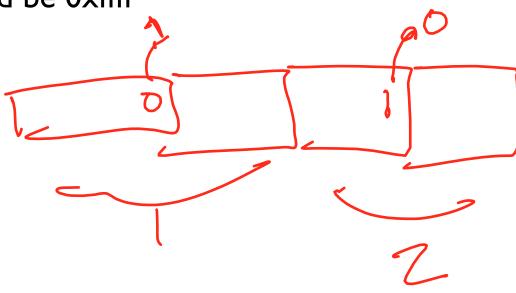


Three Error Detection Schemes

- Checksum adds up values in packet (IP,TCP)
 - Very fast, cheap to compute even in software
 - Not very robust
- Cyclic redundancy code computes remainder of a polynomial (Ethernet)
 - ► More expensive than checksum (easy today, easy in hardware)
 - ▶ Protects against any 2 bit error, any burst $\leq c$ bits long, any odd number of errors
- ullet Message authentication code: cryptographic transformation of data $_{
 u}$
 - ► Robust to malicious modifications, but not errors
 - ▶ If strong, any 2 messages have a 2⁻ⁿ chance of having the same code

IP Checksum

- IP, UDP, and TCP use one's complement checksum algorithm:
 - ► Set checksum field to 0
 - ► Sum all 16-bit words in packet
 - Add any carry bits back in: 0x8000 + 0x8000 = 0x0001
 - ► Flip bits (0xc379 becomes 0x3c86), unless 0xffff, then checksum is 0xffff
 - ► To check: sum whole packet, including checksum, should be 0xffff
- Benefits: fast, easy to compute and check
 - Motivated by earliest software implementations
- Drawbacks: poor error detection
 - ► Only guarantees detecting a single bit error



Cyclic Redundancy Check (CRC)

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Le bit

- Cyclic Redundancy Check (CRC): distill n bits of data into c bits, $c \ll n$
 - ► Can't detect all errors: 2^{-c} chance another packet's CRC matches
- CRC designed to detect certain forms of errors: stronger than checksum
 - ► Any message with an odd number of errors <
 - ► Any message with 2 bits in error
 - ▶ Any message with a single burst of errors $\leq c$ bits long
- Link layers typically use CRCs
 - ► Fast to compute in hardware (details in a moment)
 - ► Can be computed incrementally
 - ► Good error detection for physical layer burst errors

ors

Diversion: CRC Mathematical Basis

- Cyclic Redundancy Check (CRC): distill n bits of data into c bits, c << n
- Uses polynomial long division
 - Consider the message M a polynomial with coefficients 0 or I (pad with c zeroes)
 E.g., M = 10011101 = x⁷ + x⁴ + x³ + x² + I
 - Use a generator polynomial G of degree c also with coefficients 0 or 1
 E.g. G = 1011 = x³ + x +1
 - ► Divide M by G, the remainder is the CRC
- Append CRC to message M: M' = M + CRC
 - ► Long division of M' with G has a remainder of 0

MAC

- Message Authentication Code (MAC)
 - ▶ Not to be confused with Media Access Control (MAC)!
- Uses cryptography to generate $m = MAC(M, s), |m| \ll |M|$
 - ► Using M and secrets can verify m = MAC(M, s)
 - If you don't have s, very very hard to generate m
 - Very very hard to generate an M whose MAC is m
 - M + m means the other person probably has the secret (or they're replayed!)
- Cryptograhically strong MAC means flipping one bit of M causes every bit in the new m to be randomly I or 0 (no information)
 - ► Not as good for error detection as a CRC! /
 - But protects against adversaries

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