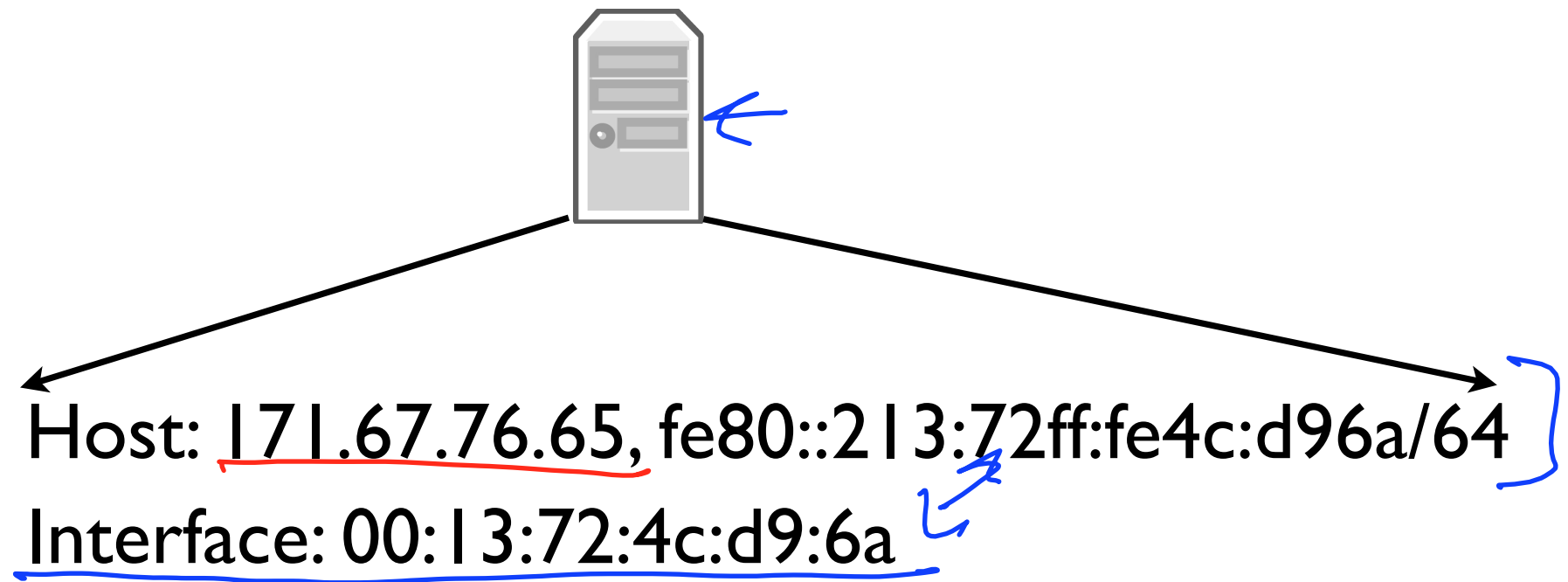


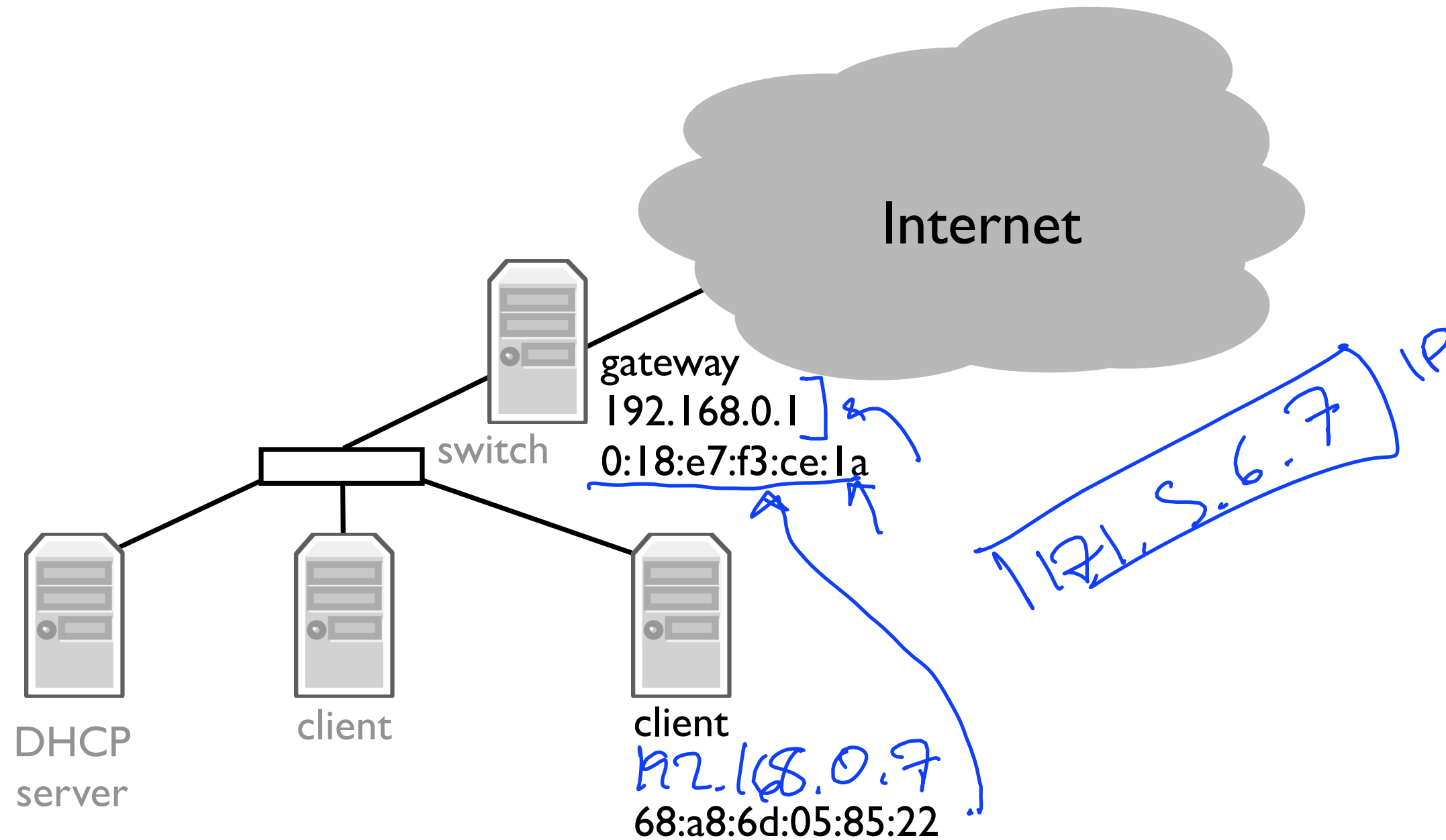
# Address Resolution Protocol (ARP)

# Layers of Names

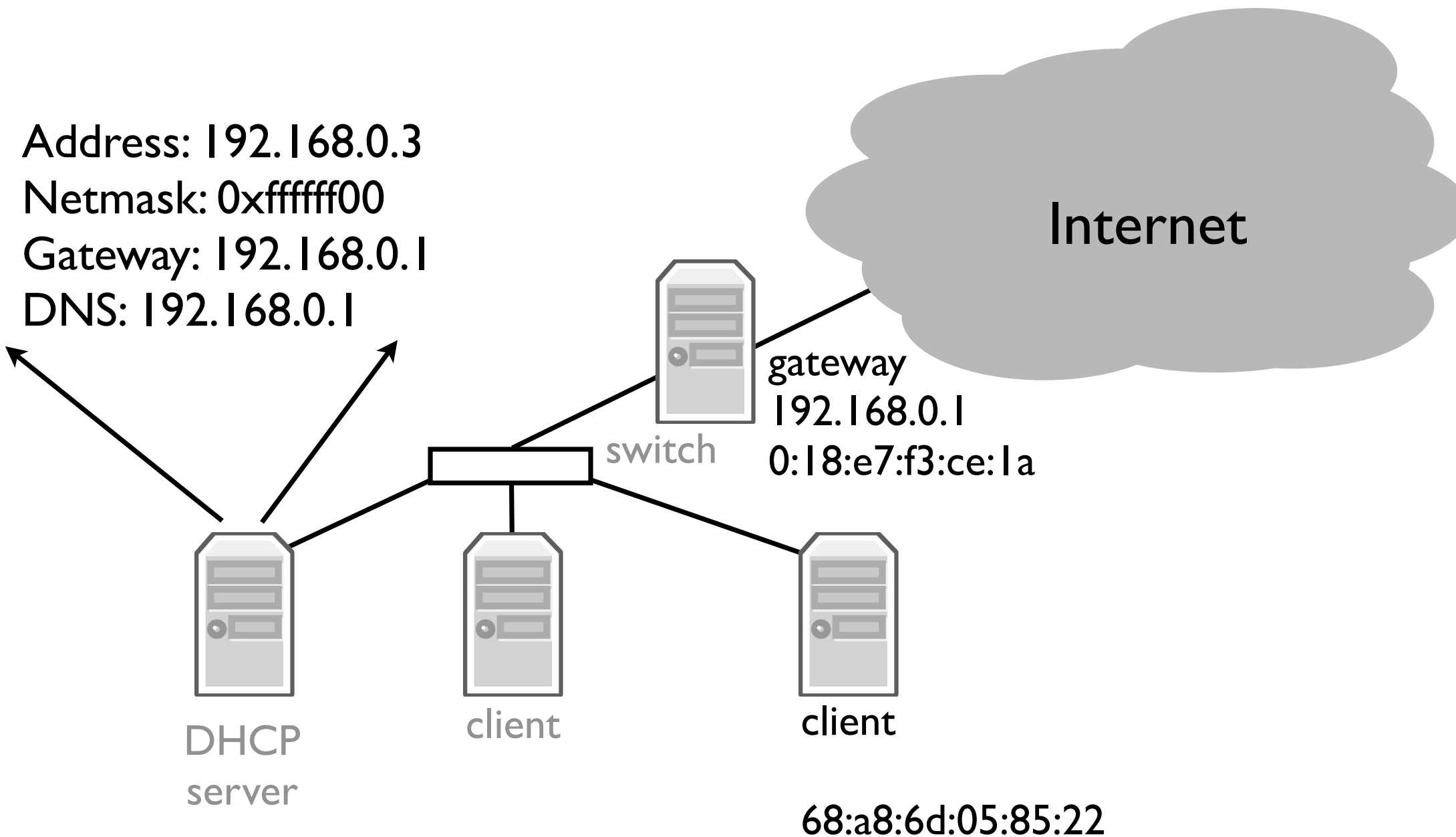
Application
Presentation
Session
Transport
Network
Link
Physical



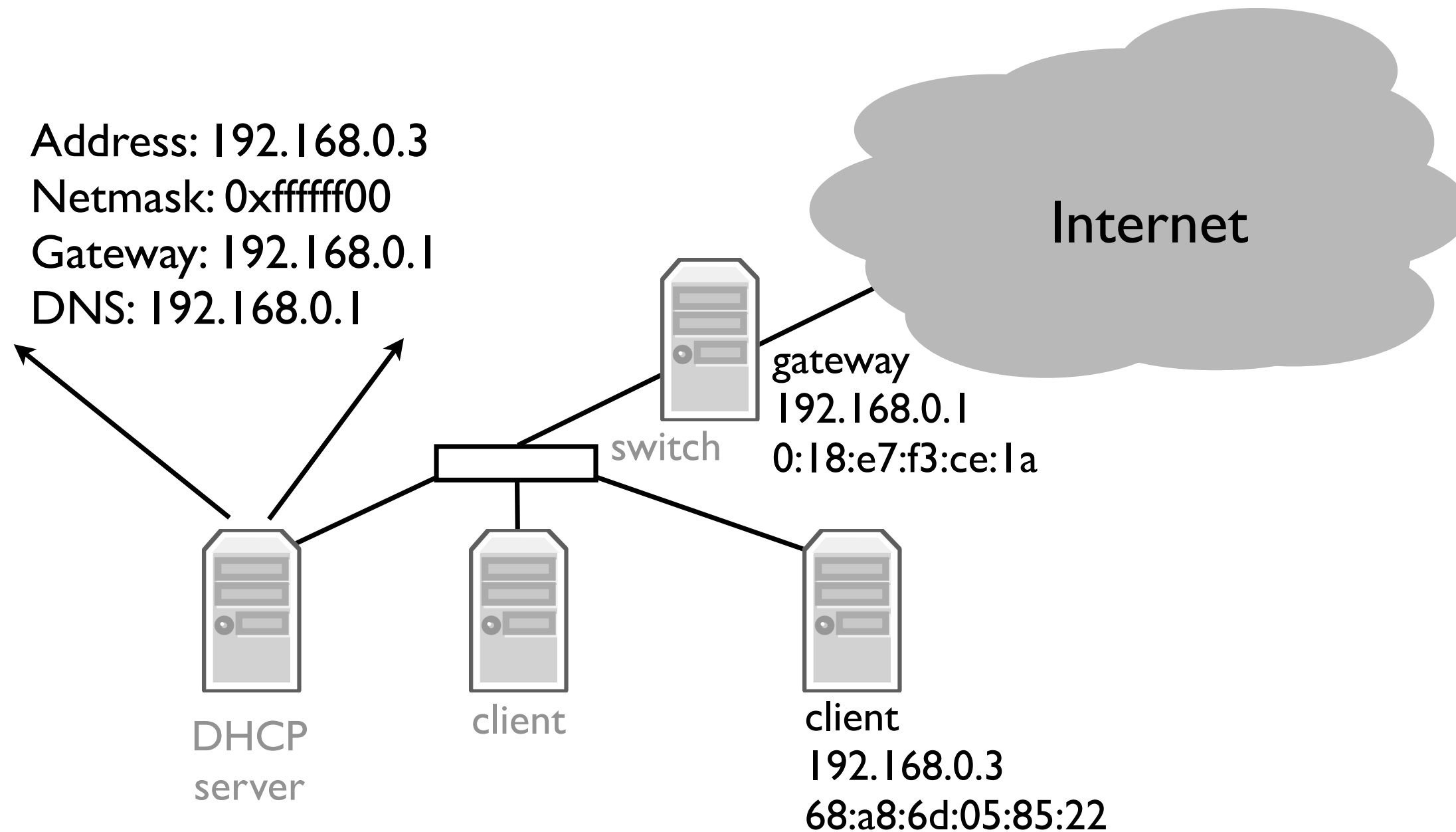
# Example Problem



# Example Problem



# Example Problem



# Mapping Layer 3 to Layer 2

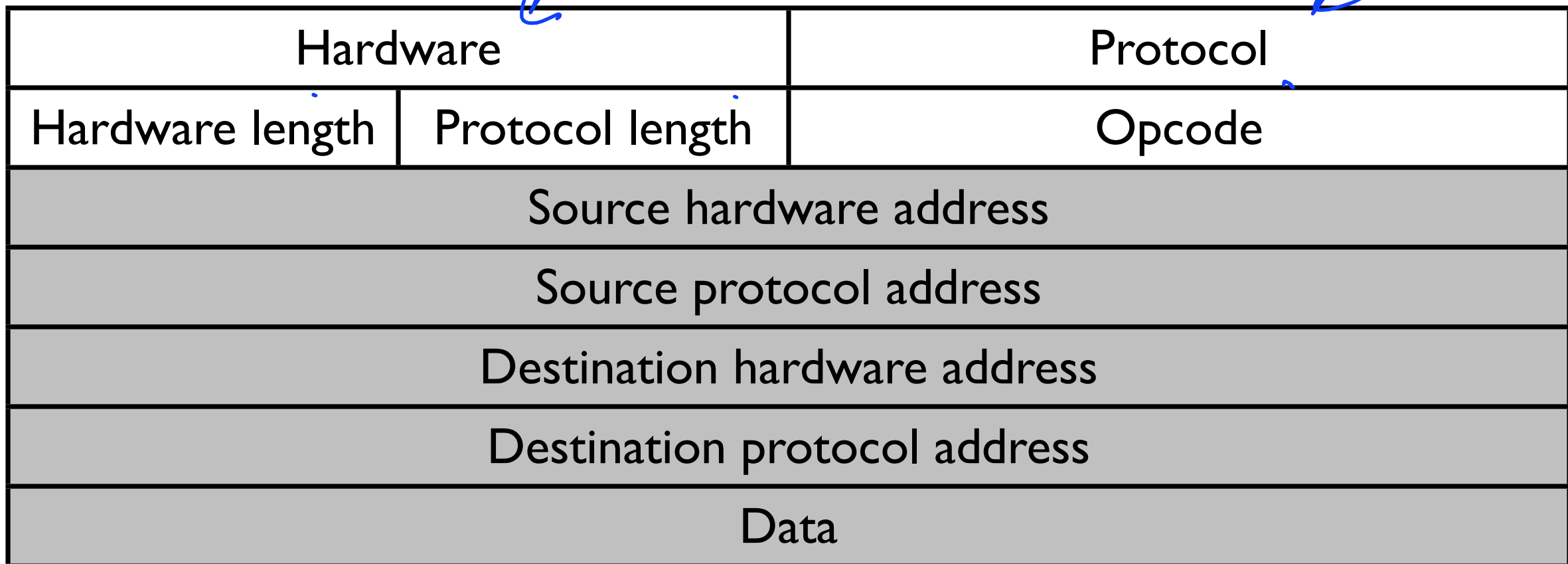
- Given an IP address, need to know link address
  - ▶ Send a frame to the link address, whose payload is an IP packet
- Example: gateway
  - ▶ Case 1: IP packet destination is gateway IP
  - ▶ Case 2: IP packet destination is not gateway IP



# Address Resolution Protocol

- Generates mappings between layer 2 and layer 3 addresses
- Simple request-reply protocol
  - ▶ “Who has network address X?”
  - ▶ “I have network address X”
- Request sent to link layer broadcast address
- Reply sent to requesting address (not broadcast)
- Packet format includes redundant data
  - ▶ Request has sufficient information to generate a mapping
  - ▶ Makes debugging much simpler
- No “sharing” of state: bad state will die eventually

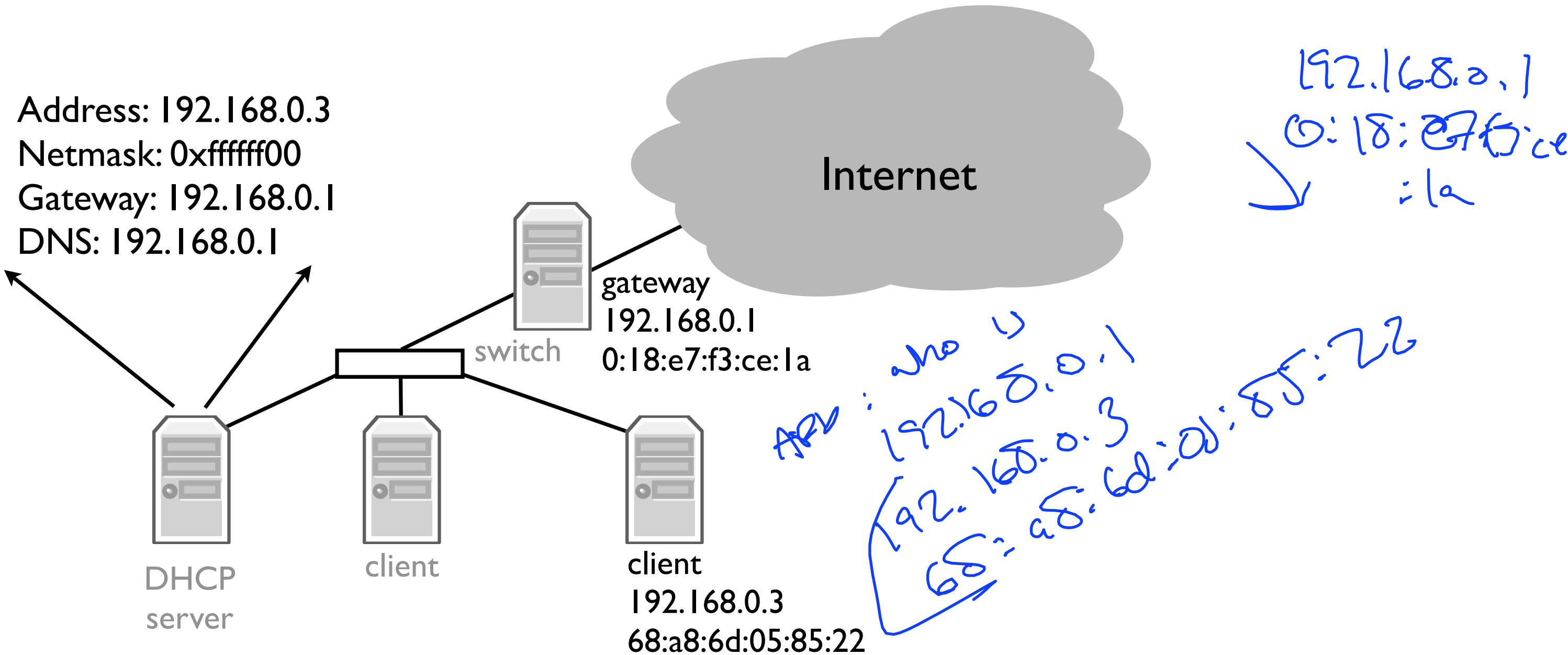
# ARP Packet Format



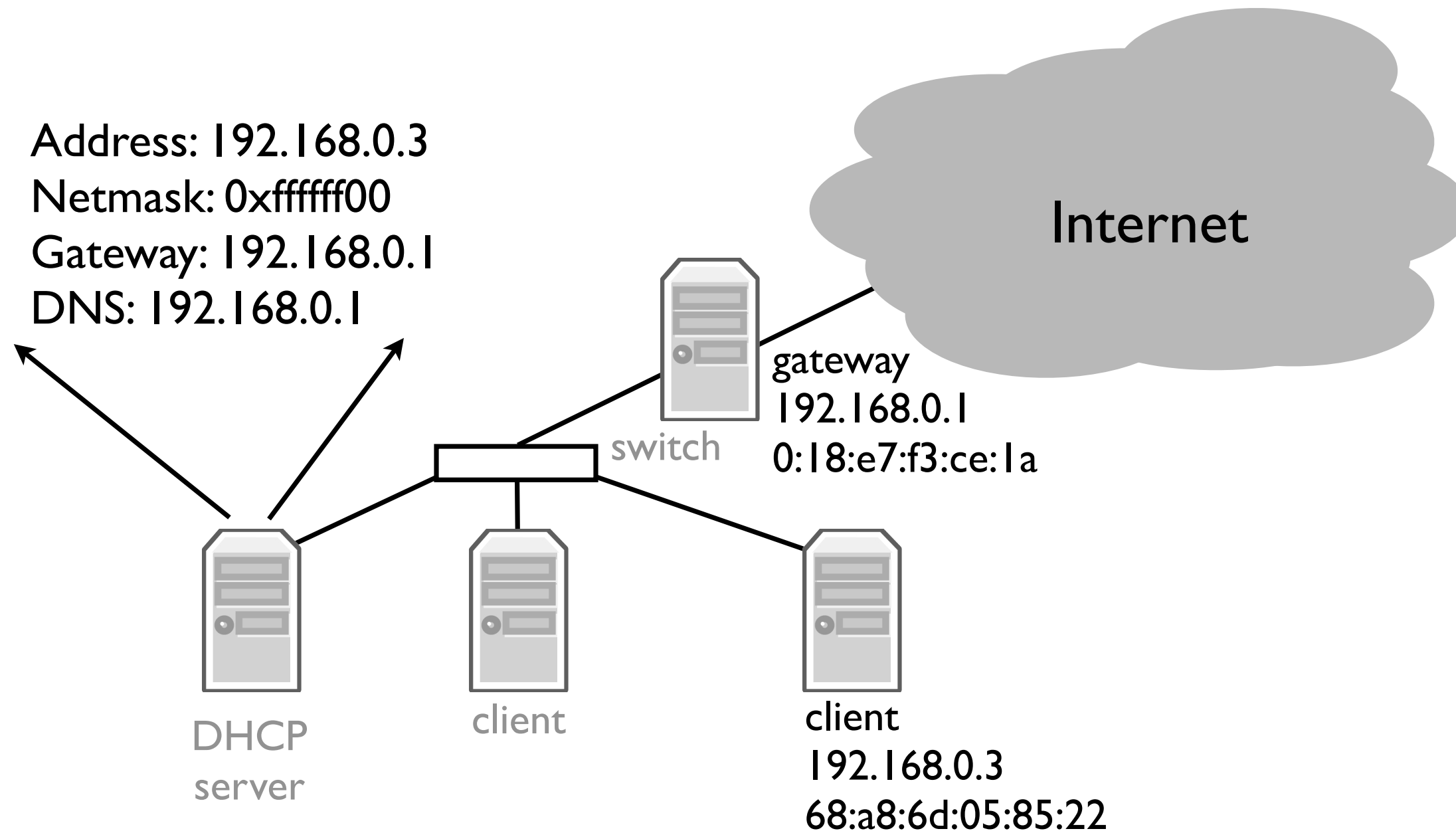
32 bits



# ARP Request



# ARP Reply



# Reverse ARP (RARP)

- Obsolete protocol (replaced by DHCP)
- Reverse address resolution: what is the network address for my link address?