

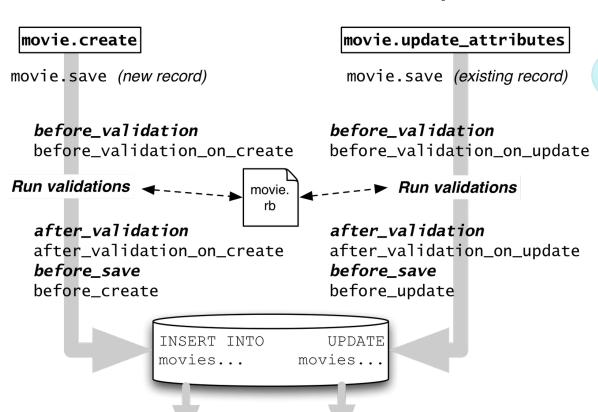
Validations vs. Filters

	Validation	Filter			
Advice (DRYness)	Check invariants on model	Check conditions for allowing controller action to run			
Pointcut	AR model lifecycle hooks	Before and/or after any public controller method			
Can change execution flow?	No	Yes			
Can define <i>advice</i> in arbitrary function?	Yes; shortcuts provided for common cases	Yes, must provide function			
Info about errors?	Each model object has associated errors object	Capture in flash[], session[], or instance variable			



Model Lifecycle Callbacks

Allows Pre and Post Operations



after_update

after_save

after_create

after_save

Validation automatically happens here

- or when you call valid?
- if fail, save will fail model errors is an

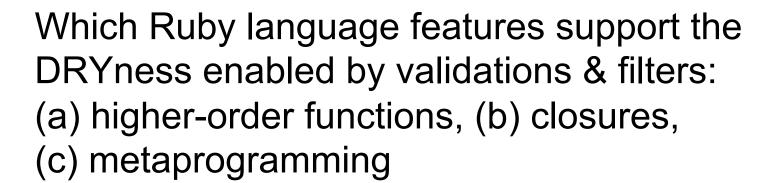
ActiveRecord::Errors object with cool behaviors of its own

See Screencast 7.1.1



Summary so far

- Aspect-oriented programming is a way of DRYing out cross-cutting concerns
- •Ruby doesn't have fully-general AOP, but Rails provides some "predefined" pointcuts
- Validations check or assert pre/post conditions at key points during model lifecycle
- Controller filters check or assert pre/post conditions related to controller actions
- and can change control flow (redirect, render)
- Partials DRY out views (though not AOP)





- Only (a)
- Only (a) & (b)
- Only (a) & (c)
- □ (a), (b) and (c)



Single Sign-On and Third-Party Authentication (ELLS §7.2)

Armando Fox





Who are you and what are you doing here?

- Authentication: prove you are who you say
- Username & "secret" password
- Hold private key that matches public key
- Possess cryptographic certificate signed by a trusted third party
- Authorization: prove you are allowed to do what you're asking
- •does system record you as having privilege?
- do you have a "token" or "capability" that lets you do something?



Web 1.0

- Every site has separate passwords
- Most sites had no RESTful API, so had to actually "log in" (or simulate it)
- Doesn't work for SOA!
- Hard for services to cooperate if you need to login interactively to every service, every time
- Desired solution: single-sign-on (SSO)
- •But…don't want to reveal service A password to service B



Third-party authentication

- Service A knows something about your identity
- •Want to use this info with service B, without revealing Service A credentials
- •Service A: authentication provider (though may also do other things)
- Auth only: OpenID, Kerberos
- Auth + other stuff: Twitter, Facebook, Google Apps, ...





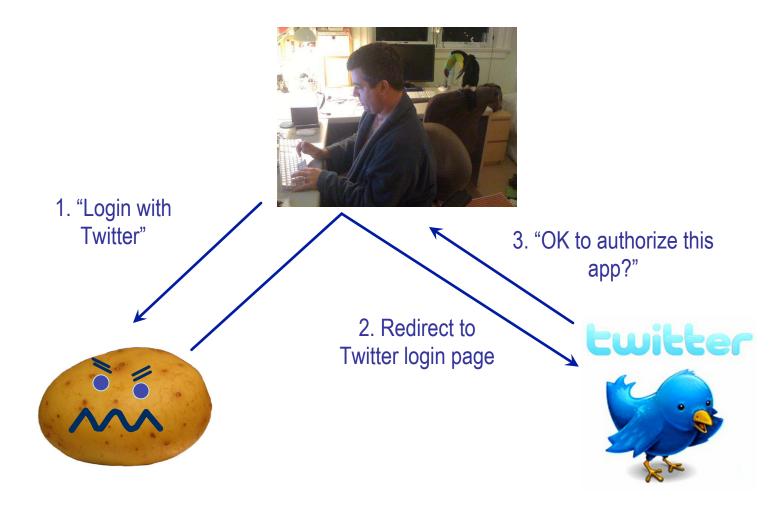


How does it work? (concepts)

- Building block: tamper-evident secure token
- Using cryptography, I create a string that:
- Only I can decrypt (decode)
- •I can detect if it's been tampered with
- No one else could have created it without knowing my secret key
- Usually, string just contains a "handle" to valuable info that I store myself
- •Receive string => I know I can "trust" the handle

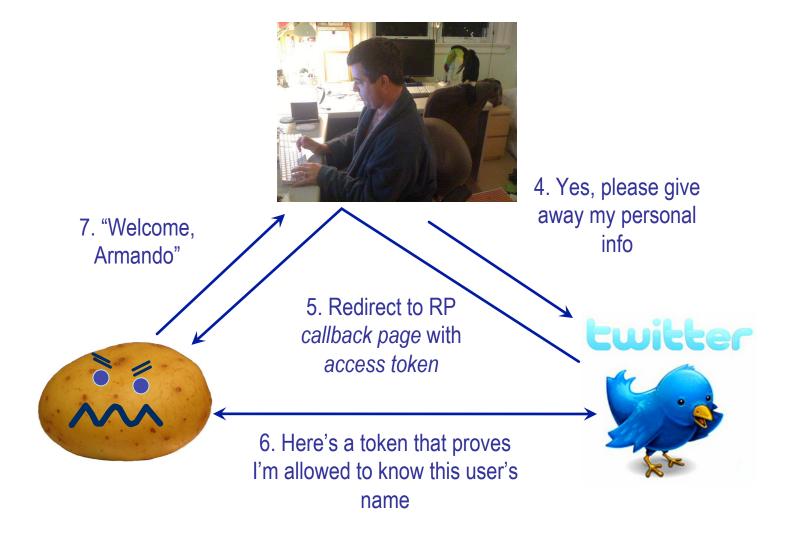


Third-Party Auth with Twitter & RottenPotatoes





Third-Party Auth with Twitter & RottenPotatoes





How does it work? (MVC)

- Model session as its own entity
- •session controller creates and deletes session, handles interaction with auth provider
- Once user is authenticated, we need a local users model to represent him/her
- •session[] remembers primary key (ID) of "currently authenticated user"
- OmniAuth gem helps a lot by providing uniform API to different "strategies"

Which is **true** about third-party authentication between a requester and a provider?

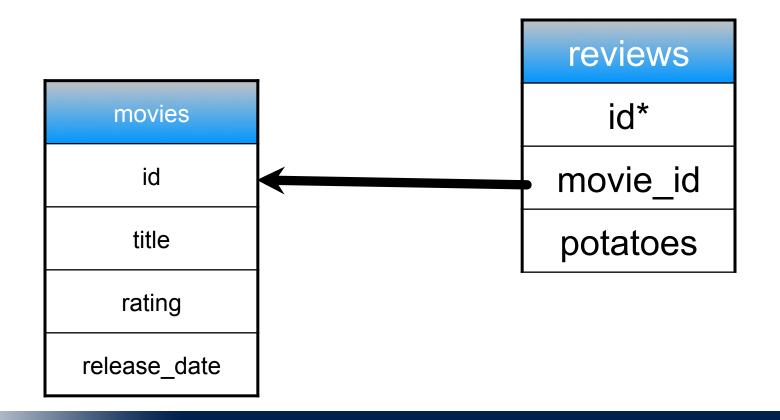


- Once completed, the requester can do anything you can do on the provider
- If your credentials on the requester are compromised, your credentials on the provider are also compromised
- If the provider revokes access, the requester no longer has any of your info
- Access can be time-limited to expire on a pre-



Expressing "Has Many" in terms of Relational DB model

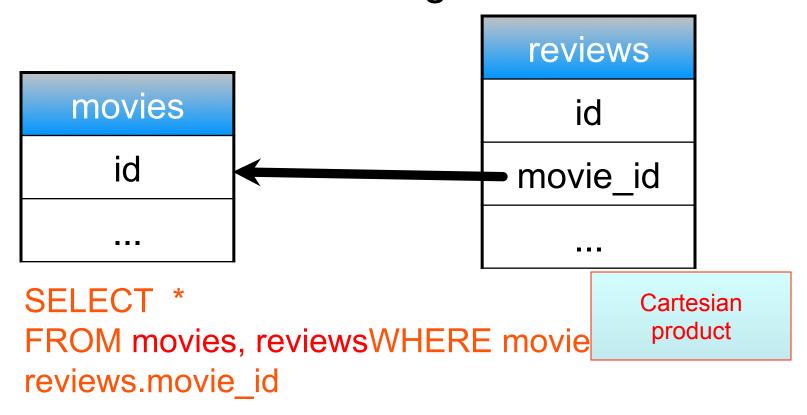
• <u>foreign key</u> (FK) in one table <u>refers</u> to the primary key of another table





Databases 101

•joins are queries that combine records from 2 or more tables using PKs and FKs





Cartesian Product

	table 'artists'			table 'revie					
	id	name			desc	artist	_id		
	10	Justin		30	"Terrible"	12			
	11	Shakira		31	"Passable"	11			
	12	Britney		32	"Please"	10			
	Cartesian product: artists JOIN reviews				reviews.desc	revie	ws.artis	st_id	
	10	Justin		30	"Terrible"	12			
	10	Justin		31	"Passable"	11			
Ī	10	Justin		32	"Please"	10			
	11	Shakira		30	"Terrible"	12			
	11	Shakira		31	"Passable"	11			
L	11	Shakira		32	"Please"	10			



ActiveRecord Associations

- allows manipulating DB-managed associations more Rubyistically
- after setting things up correctly, you don't have to worry (much) about keys and joins

```
class Movie < ActiveRecord::Base
  has_many :reviews
end
class Review < ActiveRecord::Base
  belongs_to :movie
end</pre>
```

"The foreign key belongs to me"



Basic idea...

- •reviews table gets a *foreign key* (FK) field that has primary key of Movie a review is for
- Dereference movie.reviews == perform database join to find reviews where movie_id == movie.id
- •Dereference review.movie == look up the *one* movie whose PK id == review.movie_id
- Note! must add FK fields using a migration!



Association proxy methods

- •Now you can say:@movie.reviews # Enumerable of reviews
- •And also go the other way:@review.movie # what movie is reviewed?
- You can add new reviews for a movie:

```
@movie = Movie.where("title='Fargo'")
@movie.reviews.build(:potatoes => 5)
@movie.reviews.create(:newspaper=>'Chron', ...)
     # how are these different from just new() & create()?
@movie.reviews << @new_review
# instantly updates @new_review's FK in database!
@movie.reviews.find(:first,:conditions => '...')
```



How does it work?

- Models involved in an association are expected to have attribute for foreign key of owning object
- e.g., movie_id in reviews table
- ActiveRecord manages this field in both database & in-memory AR object
- •Don't manage it yourself!
- Harder to read
- May break if database schema doesn't follow Rails conventions



How does it work?

•How are table names and column name determined from has_many?

•What if we omit the belongs_to?

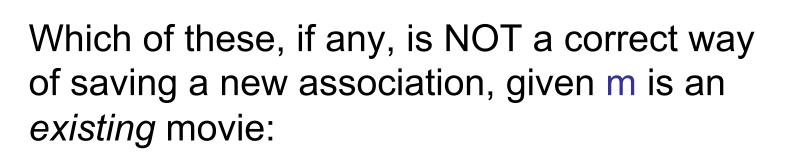
Are Associations implemented as a class or a Module?





To add a one-to-many association:

- 1.Add has_many to owning side and belongs_to to owned side model files
- 2.Create migration to add foreign key to owned side that references owning side
- 3. Apply migration
- 4.rake db:test:prepare to regenerate test database schema





Review.create!(:movie_id=>m.id, :potatoes=>5)
 r = m.reviews.build(:potatoes => 5)
 r.save!
 m.reviews << Review.new(:potatoes=>5)
 m.save!



Many-to-many associations

- Scenario: Moviegoers rate Movies
- a moviegoer can have many reviews



but a movie can also have many reviews

- •Why can't we do this with has_many and belongs_to?
- •New approach: create a new AR model to model the *multiple association*





- moviegoer: has_many :reviews
- movie: has_many :reviews
- review: belongs_to :moviegoer belongs_to :movie
- •How to get all movies reviewed by some moviegoer?



has_many:through



moviegoer:

has_many :reviewshas_many :movies, :through => :reviews

movie: has_many :reviews

has_many:moviegoers,:through =>:reviews

reviews: belongs_to :moviegoer
belongs to :movie



Through

- •Now you can do:
- @user.movies # movies rated by user
- @movies.users # users who rated this movie
- My potato scores for R-rated movies

```
@user.reviews.select {
  |r| r.movie.rating == 'R' }
```

In previous example using has_many:through, can we say



- @user.movies << movie ?
 - ☐ Yes, since it quacks like a collection
 - Yes, since user is the "owning" side of the association
 - Yes, as long as movies table has user_id field
 - No