EX.NO: 9(a) IMPLEMENTATION OF MEMORY MANAGEMENT-PAGING

Date: 30.09.2024

AIM:

To write a C program to implement paging concept for memory management.

ALGORITHM:

- Step 1: Start the program.
- Step 2: Enter the logical memory address i.e no of pages in memory.
- Step 3: Enter the page table which has offset and page frame.
- Step 4: The corresponding physical address can be calculate by, PA = [pageframe* No. of page size] + Page offset.
- Step 5: Print the physical address for the corresponding logical address. Step 6: Terminate the program.

PROGRAM:

```
#include <stdio.h>
#define MAX 50
int main() {
  int page[MAX], i, n, f, ps, off, pno;
  printf("Enter the number of pages in memory: ");
  scanf("%d", &n);
  printf("Enter page size: ");
  scanf("%d", &ps);
  printf("Enter number of frames: ");
  scanf("%d", &f);
  // Initialize page table
  for (i = 0; i < n; i++) {
     page[i] = -1;
  printf("\nEnter the page table (Enter frame no as -1 if that page is not present in any
frame)\n'");
  printf("Page No\tFrame No\n----\t----\n");
  for (i = 0; i < n; i++) {
     printf("%d\t\t", i);
     scanf("%d", &page[i]);
  printf("\nEnter the logical address (i.e., page no and offset): ");
  scanf("%d%d", &pno, &off);
  // Check if the page is present
  if (pno < 0 \parallel pno >= n \parallel page[pno] == -1) {
```

```
printf("\nThe required page is not available in any of the frames.\n");
} else {
    printf("\nPhysical address (i.e., frame no and offset): %d, %d", page[pno], off);
printf("\nPhysical Address is %d\n", (page[pno] * ps) + off);
}
return 0;
}
```

OUTPUT:

Enter the number of pages in memory: 4

Enter page size: 2

Enter number of frames: 4

Enter the page table (Enter frame no as -1 if that page is not present in any frame)

Page No Frame No

Enter the logical address (i.e., page no and offset): 2 19

Physical address (i.e., frame no and offset): 1, 19 Physical Address is 21

RESULT:

Thus C program for implementing paging concept for memory management has been executed successfully.

EX.NO: 9 (b) PAGE REPLACEMENT ALGORITHM - (First In First Out)

AIM:

To write a C program to implement FIFO page replacement ALGORITHM.

ALGORITHM:

Step1: Read the size of the frame, no. of elements and elements one by one.

Step2: Initialize the frames with value -1.

Step3: Insert each element into frame, if it's already not present.

Step4: If the frame is full and the new element is not already present then replace the oldest element by the new element.

Step5: Increment no. of page faults by one while inserting each element into the frames.

Step6: Display the contents of frames during processing and the total no. of page faults.

PROGRAM:

```
#include <stdio.h>
int main() {
  int reference_string[10], page_faults = 0, m, n, s, pages, frames;
  printf("Enter Total Number of Pages: ");
  scanf("%d", &pages);
  printf("Enter values of Reference String:\n");
  for (m = 0; m < pages; m++) {
     printf("Value No. [%d]: ", m + 1);
     scanf("%d", &reference_string[m]);
  }
  printf("Enter Total Number of Frames: ");
  scanf("%d", &frames);
  int temp[frames];
  for (m = 0; m < frames; m++) \{
     temp[m] = -1; // Initialize frames to -1 (indicating empty)
  for (m = 0; m < pages; m++) {
     s = 0; // Reset flag for page found
     for (n = 0; n < frames; n++) {
if (reference_string[m] == temp[n]) {
          s = 1; // Page hit
          break;
       }
     }
```

```
// If page is not found, it is a page fault
if (s == 0) {
    temp[page_faults % frames] = reference_string[m]; // Replace using
FIFO
    page_faults++;
}

// Display current frame state
printf("\nCurrent Frame State: ");
for (n = 0; n < frames; n++) {
    printf("%d\t", temp[n]);
}

printf("\nTotal Page Faults: %d\n", page_faults);
return 0;
}</pre>
```

OUTPUT:

```
Enter Total Number of Pages: 5
Enter values of Reference String:
Value No. [1]: 3
Value No. [2]: 5
Value No. [3]: 2
Value No. [4]: 3
Value No. [5]: 4
Enter Total Number of Frames: 3
Current Frame State: 3
                             -1
                                    -1
Current Frame State: 3
                             5
                                    -1
Current Frame State: 3
                             5
                                    2
Current Frame State: 3
                             5
                                    2
Current Frame State: 4
                             5
                                    2
Total Page Faults: 4
```

RESULT:

Thus the program to implement FIFO page replacement ALGORITHM was executed successfully.

AIM:

To write a C program to implement LRU page replacement ALGORITHM.

ALGORITHM:

Step1: Read the size of the frame, no. of elements and elements one by one.

Step2: Initialize the frames with value -1.

Step3: Insert each element into frame, if it's already not present.

Step4: If the frame is full and new element is not already present then replace the least recently used element by the new element.

Step5: Increment no. of page faults by one while inserting each element into the frames.

Step6: Display the contents of frames during processing and the total no. of page faults.

PROGRAM:

```
#include <stdio.h>
int main() {
  int frames[10], pages[10], temp[10];
  int total_pages, total_frames;
  int page_faults = 0;
  printf("Enter Total Number of Frames: ");
  scanf("%d", &total_frames);
  for (int m = 0; m < total\_frames; m++) {
     frames[m] = -1; // Initialize frames to -1 (empty)
  printf("Enter Total Number of Pages: ");
  scanf("%d", &total_pages);
  printf("Enter Values for Reference String:\n");
  for (int m = 0; m < total_pages; m++) {
     printf("Value No.[%d]: ", m + 1);
     scanf("%d", &pages[m]);
  }
  for (int n = 0; n < total_pages; n++) {
     int page_found = 0; // Flag to check if page is in frames
     // Check if the page is already in one of the frames
     for (int m = 0; m < total\_frames; m++) {
       if (frames[m] == pages[n]) {
          page_found = 1;
          break;
       }
```

```
}
     // If the page is not found, we have a page fault
     if (!page_found) {
       int empty_frame = -1;
// Check for an empty frame
       for (int m = 0; m < total_frames; m++) {
          if (frames[m] == -1) {
            empty_frame = m;
            break;
          }
       }
       // If there is an empty frame, use it
       if (empty frame !=-1) {
          frames[empty_frame] = pages[n];
          // If no empty frame, find the LRU page to replace
          for (int m = 0; m < total\_frames; m++) {
            temp[m] = 0; // Reset temp array
          }
          for (int k = n - 1, l = 1; l \le total_frames - 1; l++, k--) {
            for (int m = 0; m < total\_frames; m++) {
               if (frames[m] == pages[k]) {
                 temp[m] = 1; // Mark page as used
               }
            }
          }
          // Find the first unused page to replace
          for (int m = 0; m < total\_frames; m++) {
            if (temp[m] == 0) {
               frames[m] = pages[n]; // Replace the LRU page
               break;
            }
       page_faults++; // Increment page fault count
     // Display current frame state
     printf("\nCurrent Frame State: ");
     for (int m = 0; m < total frames; <math>m++) {
       printf("%d\t", frames[m]);
     }
  }
  printf("\nTotal Number of Page Faults: %d\n", page_faults);
  return 0;
```

OUTPUT:

Enter Total Number of Frames: 3 Enter Total Number of Pages: 7 Enter Values for Reference String: Value No.[1]: 5 Value No.[2]: 6 Value No.[3]: 3 Value No.[4]: 2 Value No.[5]: 5 Value No.[6]: 1 Value No.[7]: 8 Current Frame State: 5 -1 -1 Current Frame State: 5 6 -1 3 Current Frame State: 5 6 Current Frame State: 2 6 3 5 Current Frame State: 2 6 5 Current Frame State: 2 1 5 Current Frame State: 8 1 Total Number of Page Faults: 4

RESULT

Thus the program to implement LRU page replacement ALGORITHM was executed successfully.