

SEMESTER PROJECT

| | | Weeks of work | | | | | | | |
|----------------|--------------------------------|--------------------------|---|---|---|---|---|---|---|
| SCOPE | | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| Phase 1 | What's problem? | Research and define | | | | | | | |
| | What are the goals | | | | | | | | |
| | Tasks to be done | | | | | | | | |
| | Scope of the project | Define and set deadlines | | | | | | | |
| REQUIREMENTS | | | | | | | | | |
| Phase 2 | User research | | User research and insight | | | | | | |
| | Stakeholders "must-haves" | | Important features | | | | | | |
| | Map out "Nice to haves" | | Research and see best practices | | | | | | |
| | Competitor analyze | | Define | | | | | | |
| | User stories | | Mak a list and see if it will solve user problems | | | | | | |
| | Functional spec | | All finds and requirements described in report | | | | | | |
| DESIGN | | | | | | | | | |
| Phase 3 | Rough sketching | | | | | | | | |
| | Testing | | | | | | | | |
| | Wireframing | | | | | | | | |
| | Prototyping | | | | | | | | |
| | Structure and evaluation | | | | | | | | |
| DEVELOPMENT | | | | | | | | | |
| Phase 4 | Development planning and setup | | | | | | | | |
| | Start web development | | | | | | | | |
| | Testing | | | | | | | | |
| | Bug fixing | | | | | | | | |
| | System test + user test | | | | | | | | |
| | Tech spec/documentation | | | | | | | | |
| IMPLEMENTATION | | | | | | | | | |
| Phase 5 | Testing | | | | | | | | |
| | Evaluation | | | | | | | | |
| | Installation & launch | | | | | | | | |