



School of Computational Sciences & Artificial Intelligence
Software Development Major

WhatsApp Clone System Architecture Report

For

SWAPD 351: Software Architecture

By

Noor Awad 202200626

Ahmed Taha 202200981

Karim Ashraf 202202209

Faris Shohdy 202201185

System Architecture Overview

Microservices Architecture

The system is built using a microservices architecture with the following key components:

1. API Gateway (Port 5000)
 - Acts as the single entry point for all client requests
 - Handles routing to appropriate services
 - Manages authentication and request validation
2. Frontend Service (Port 5173)
 - Built with modern web technologies
 - Real-time communication capabilities
 - Direct WebSocket connection to Message Service
3. Core Services
 - User Service (Port 5001)
 - Message Service (Port 5002)
 - Audio Service (Port 5003)
 - Image Compression Service (Port 8081)
 - Video Compression Service (Port 8080)
 - Broker Service (RabbitMQ Integration)
4. Infrastructure Services
 - MongoDB (Port 27017)
 - RabbitMQ (Ports 5672, 15672)
 - Mongo Express (Port 8082)

Architecture Trade-offs

1. Advantages
 - Scalability
 - Services can be scaled independently
 - Easy to add new features as separate services
 - Distributed load handling
 - Maintainability
 - Services are loosely coupled
 - Independent deployment possible
 - Technology stack flexibility per service
 - Reliability
 - Service isolation prevents cascade failures
 - Independent data stores
 - Message broker ensures reliable communication
2. Disadvantages
 - Complexity

- More moving parts to manage
 - Network communication overhead
 - Complex deployment and monitoring needs
-

Challenges Faced and Solutions

Database Connection with MinIO Server

1. Challenge:
 - Integration of object storage for media files
 - Handling large file uploads
 - Maintaining data consistency
2. Solution:
 - Implemented separate services for image and video compression
 - Used volume mounts for persistent storage:

```
volumes:  
- ./uploads:/app/uploads
```

- Separated media storage from message metadata

Message Broker Integration

1. Challenge:
 - Reliable communication between services
 - Handling service outages
 - Message delivery guarantees
2. Solution:
 - Implemented RabbitMQ broker service with:
 - Automatic reconnection handling
 - Durable queues and exchanges
 - Dead letter queues

```
// Broker implementation with reconnection logic  
func (b *Broker) ensureConnection() error {  
    if b.conn == nil || b.conn.IsClosed() {  
        // Reconnection logic  
        // Queue and exchange redeclaration  
    }  
    return nil  
}
```

Audio Service Integration

1. Challenge:
 - Real-time audio processing
 - Stream handling
 - Format compatibility
 2. Solution:
 - Dedicated audio service (Port 5003)
 - Integration with message broker for async processing
 - Standardized audio format handling
-

Performance Evaluation

Message Broker Performance

- Metrics:
 - Message throughput: 5 messages/second (configurable)
 - Automatic recovery from connection failures
 - Durable message storage

```
// Producer performance configuration
for i := 1; i <= 5; i++ {
    msg := map[string]interface{}{
        "id":      i,
        "message": "Hello from producer",
        "time":    time.Now().Format(time.RFC3339),
    }
    // ... message publishing
    time.Sleep(1 * time.Second)
}
```

Service Communication

- Architecture Benefits:
 - Decoupled services via message broker
 - Environment-based configuration
 - Network isolation through Docker networks

```
networks:
  app-network:
    driver: bridge
```

Data Management

- Implemented Features:
 - MongoDB for unstructured data
 - MinIO for media storage
 - Message queuing for async operations
 - Environment-based configuration:

```
environment:  
- MONGO_INITDB_ROOT_USERNAME=${MONGO_USERNAME}  
- MONGO_INITDB_ROOT_PASSWORD=${MONGO_PASSWORD}
```

Future Improvements

1. Scalability
 - Implement service discovery
 - Add load balancing
 - Introduce caching layer
2. Security
 - Enhance authentication mechanisms
 - Add API security layers
3. Performance
 - Optimize message broker patterns
 - Add connection pooling

The system demonstrates a robust microservices architecture with careful consideration for scalability, reliability, and maintainability. The challenges faced during development were addressed through appropriate architectural decisions and implementation strategies, resulting in a system that can handle real-time communication needs effectively.