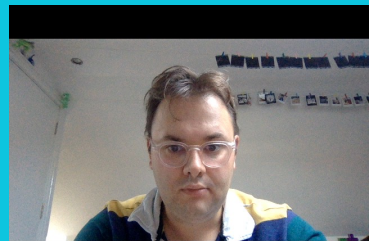


Host-based intrusion detection

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How do we tell when the security mechanisms have failed?

Intrusion detection is a service that monitors a system and looks for unusual or failed attempts to access system resources

- Could be a single event, could be a combination
- Can be probabilistic
- Could be running on the host...
- Could be running on the network...
- Usually attempting to do detection in real-time (or near)



What are we looking for?

- Failed authentication attempts
- Odd network traffic
- Users running unusual processes
- Users accessing unusual files
 - See also *Tripwire IDS*
- New programs installed
- Known bad programs run
- Changes to configuration
- Anything unusual!



Types of IDS

Host based

- Runs as a privileged process on the host
- Uses information from the OS/reference monitor

Network based

- Runs either on the host or on the network (often firewall/router)
- Looks at network traffic, who is contacting whom and how often



Types of IDS



Host
Based



Network
Based

Signature based

- Identify attacks based on known attack patterns
- E.g. root starts encrypting every file on a system...

Anomaly based

- Identify attacks based on a machine-learning model of what is normal for a given user or process
- If the mail delivery demon suddenly starts accessing files outside of /var/mail...

False positives are problematic (annoy legitimate users)

False negatives also problematic (miss attacks)

- ...but can be fed into the rules for *next* time



IDS Goals

- Run continuously
- Resist attempts to subvert mechanisms
- Don't make the system unusable
 - ...in terms of performance overhead
 - ...in terms of usability overhead
- Adapt to changes in a system's use
- Allow for reconfiguration
- Scale to work with big systems
- Degrade gracefully
- Fault tolerance



Audit data

What audit data are you going to use to build the IDS?

Native OS data and logs

- System log files, OS provided information (/proc, /sys)
- PRO: no extra slow down for the OS as no extra data to collect
- CON: not always enough data or context to be accurate

Add new audit records

- Add extra data-collection mechanisms into the OS
- PRO: collect what you need (including system internal data)
- CON: adds complexity and overhead to the OS



So what do you use?

Anomaly-based can detect new forms of attack (zero days)

- But require the system behaviour be relatively fixed

Signature-based can add rules for new attacks, and change rules for changing system use

- But can only detect what it has rules for

It is a design tradeoff—no *silver bullets* in security!

