

# Karim Ibrahim

## Student

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### PROFILE

I am an IT student at Artesis Plantijn university college

### LANGUAGES

Dutch	● ● ● ● ●
Arabic	● ● ● ● ●
English	● ● ● ● ●

### PROFESSIONAL EXPERIENCE

#### BEEGO

IT consultant

09/2023 – present | Antwerp, Belgium

Help people of any age with any IT or computer related questions or problems

- At home help
- Digipoints where people can come and ask questions

### SKILLS

Java	● ● ● ● ●
HTML	● ● ● ● ●
C#	● ● ● ● ●
Angular	● ● ● ● ●
Javascript	● ● ● ● ●
CSS	● ● ● ● ●
MYSQL	● ● ● ● ●

### EDUCATION

#### Economy and Science

GO Atheneum Deurne

09/2016 – 06/2021 | Antwerp, Belgium

#### First year of highschool

Salaam Language School

09/2015 – 06/2016 | Luxor, Egypt

#### IT-Software

Artesis Plantijn university college

09/2021 – present | Antwerp, Belgium

### PROJECTS

#### Customer Portal For Steelduxx

Track and trace website

01/2024 – present

I worked in a group to develop a website for tracking orders and their live locations, creating new orders, registering accounts, obtaining admin approval for accounts and orders, and ensuring overall security. The project was built using Angular, Spring Boot Java, and a MySQL server.

Skills used: Java, MYSQL, Angular

#### Cardiff international project

04/2024 – 04/2024

We worked on an international project to develop a prototype for a healthcare app. This app is designed to assist support workers in tracking the individuals they care for. It also allows the families of these individuals to monitor the care their relatives are receiving. The app enables caretakers to plan the entire day and track various aspects such as food intake, sleep, medication, and report any incidents.

Skills used: Teamwork, Researching, Presenting

#### Mobile App Tennis Match Finder

02/2024 – present

I worked on an app that allows users to register and log in, search for matches in specific fields, and join matches on specific dates. Users can create matches, invite others to join, or join random public matches. We used Firebase as our database.

Skills used: Flutter.

#### VR and AI project

01/2024 – present

I worked on a VR game project where we developed a racing game. We also trained an AI for the other racers in the game using ML agents.

Skills used: Unity, C#.