Karim Mohamed Shady

Web Developer

kshady960@gmail.com   Cairo, Egypt   www.linkedin.com/in/karimshady1   https://github.com/Karimshady81

Motivated and adaptable software engineering graduate with a passion for full-stack development and a focus on web design. Equipped with a diverse skill set and the ability to learn and collaborate in dynamic environments. Committed to creating visually appealing and user-friendly websites while delivering innovative solutions. Seeking opportunities for professional growth and to contribute within a collaborative team setting.

WORK EXPERIENCE

AITB - Back-End Intern

July 2022 - August 2022   Remote

- Attended Online training.
- Learned Back-End Development using Node.Js.
- Learned new materials, processes, and programs quickly.
- Developed a project by the end of the training.

AMIT - Full Stack Intern

May 2023 - current   Remote

- Enthusiastic intern currently participating in a comprehensive remote full stack web development course.
- Acquiring practical skills in front-end and back-end technologies, including HTML, CSS, JavaScript, Bootstrap, Node.js, Angular and databases (JQuery).
- Collaborating with a diverse group of learners to complete real-world projects and enhance problem-solving abilities.

PROJECTS

Intrusion Detection System - Graduation Project

- Project Objective: This project was about using machine learning to detect any malicious traffic or websites to alert users not to use this site.
- Duration: Oct 2022 - July 2023
- Team Size: 6
- Role Played: Developer
- Skills used: Machine Learning, python, and C#.

Calculator - Embedded Systems Course Project

- Project Objective: This project was about building a calculator that performs mathematical equations using Arduino code.
- Duration: March 2023 - June 2023
- Team Size: 4
- Role Played: Developer
- Skills used: Arduino programming (embedded C), circuit building.

Car Showcase Website - Web Programming Course Project

- Project Objective: This project was about developing a website to showcase cars for sale.
- Duration: March 2022 - June 2022
- Team Size: 4
- Role Played: Designer, Developer
- Skills used: HTML, CSS, JavaScript, and database.

Company Employee Search System - Data Structures Course Project

- Project Objective: This project was about enabling efficient employee search by salary, name, and role/ within the company. Simplifies data retrieval and enhances organizational efficiency.
- Duration: Sep 2021 - Feb 2022
- Team Size: 5
- Role Played: Developer
- Skills used: C++

Hotel Reservation System - Object Oriented Programming Course Project

- Project Objective: This project was about Streamlining hotel bookings, enhancing reservation management, and improving customer experience.
- Duration: March 2021 - June 2021
- Team Size: 3
- Role Played: Developer
- Skills used: Java

3D Model Game - Multimedia Course Project

- Project Objective: This project was about featuring a dynamic character navigating through a 3D environment, collecting disks to level up, and tactically evading zombies.
- Duration: Sep 2020 - Feb 2021
- Team Size: 4
- Role Played: Developer
- Skills used: C#, Unity.

EDUCATION

Nefertari International School - High School

2005 - 2019

Arab Academy for Science and Technology - Bachelor's of Science,
College of computing and Information Technology, Majored in Software Engineering

2019 - 2023, GPA: 3

HARD SKILLS

- HTML
- CSS
- JavaScript
- Java
- C++
- C
- Node.js
- SQL

SOFT SKILLS

- Hard Worker
- Team Player
- Determined
- Competitive
- Ambitious
- Works Under Stress
- Adaptable
- Communicative

LANGUAGES

- Arabic (Mother Tongue).
- English (Fluent).