Sprint Backlog, Iteration #0

User Story	Task	Member responsible for the task	Task Assigned to	Estimated Effort per Task	Priority A - E (A is highest, E is lowest)
Map	Background (done)	Matt	Matt	2 hours	E
	GUI	Matt	Matt	2 hours	D
Track	Designing the track	Joost	Joost	4 hours	A
	Automating track positions		Matt&Joost	4 hours	
Shooter	Mouse events	Callum	Callum	2 hours	D
	Key events (done)			1 hour	A
	Shooter position (done)			1 hour	A
	Rotation (done)			1 hour	A
	Shooting (done)			1 hour	A
Marbles	Marble design	Callum	Callum	1 hour	A
Intersection	Intersection	Rodrigo	Rodrigo	4 hours	A
Lives	Lives	Xinyue	Xinyue	1 hour	B
Scores	Scores	Xinyue	Xinyue	2 hours	A
E.o.G.	End of game conditions	Xinyue	Xinyue	2 hours	A

Project: Zuma Deluxe
Group: Deluxe