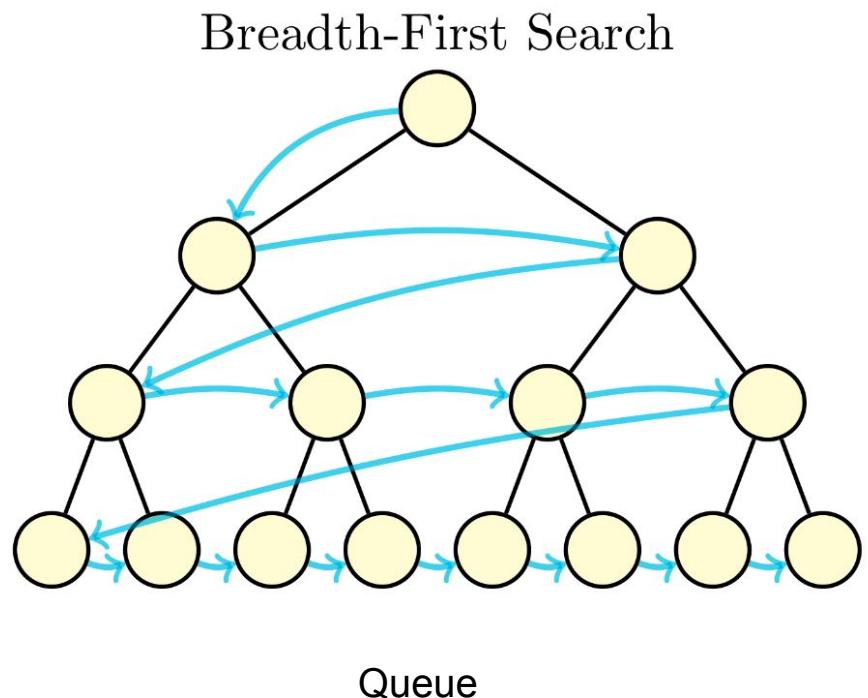


# Data Structures and Algorithms (DSA) for AI

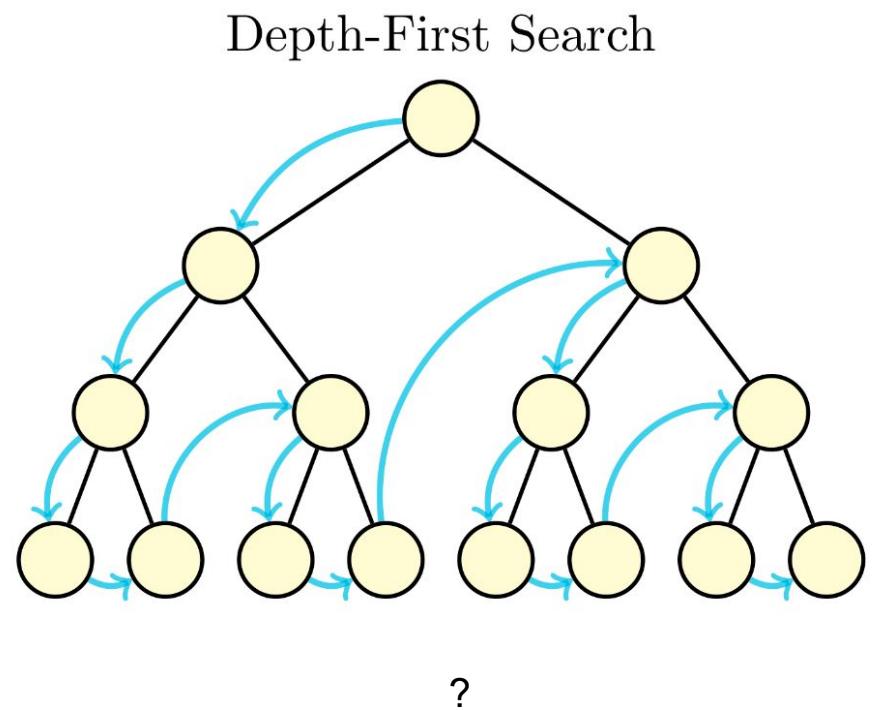
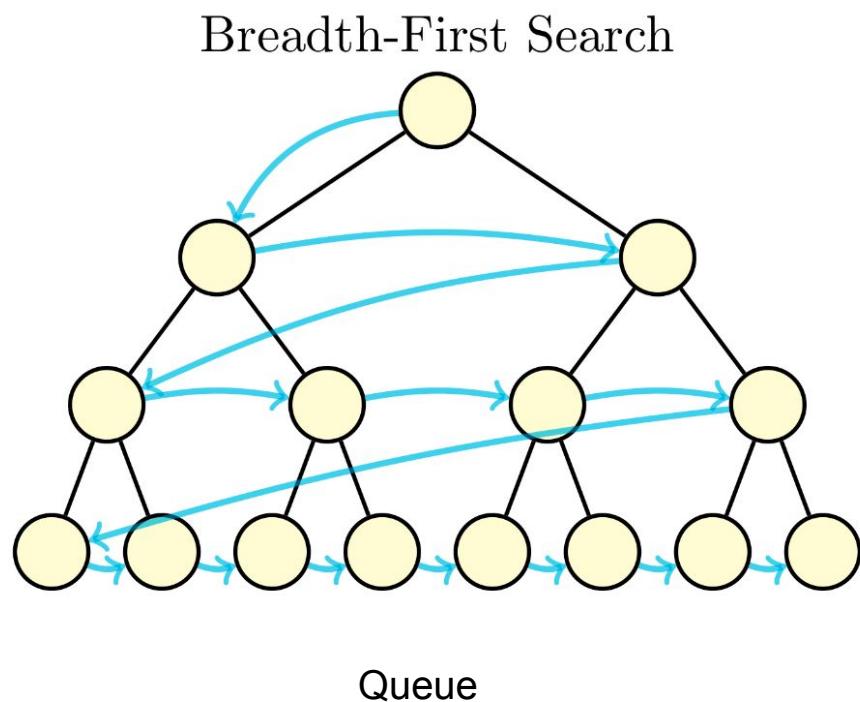
Fernanda Madeiral



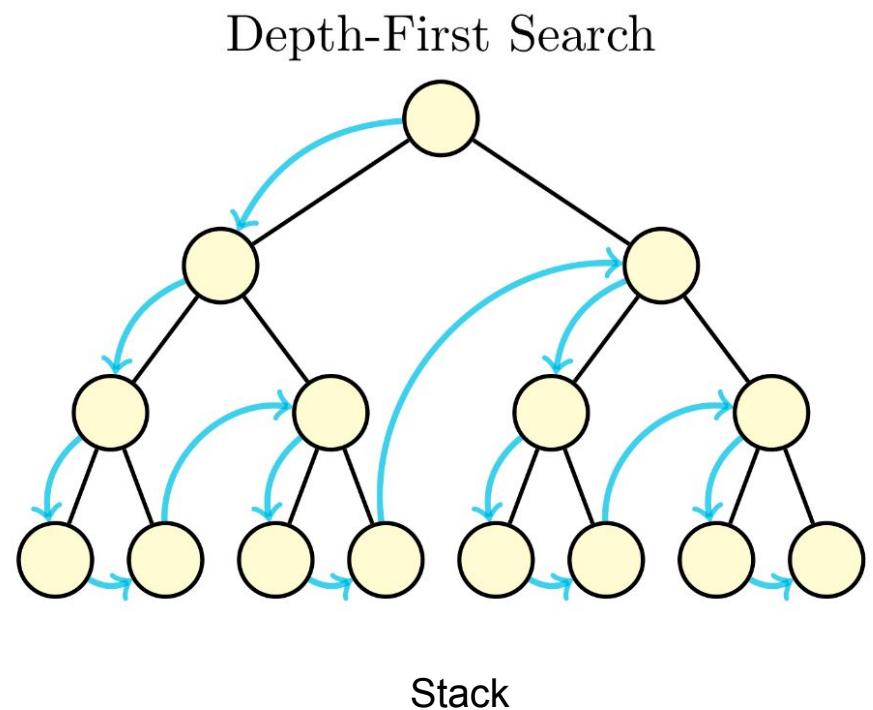
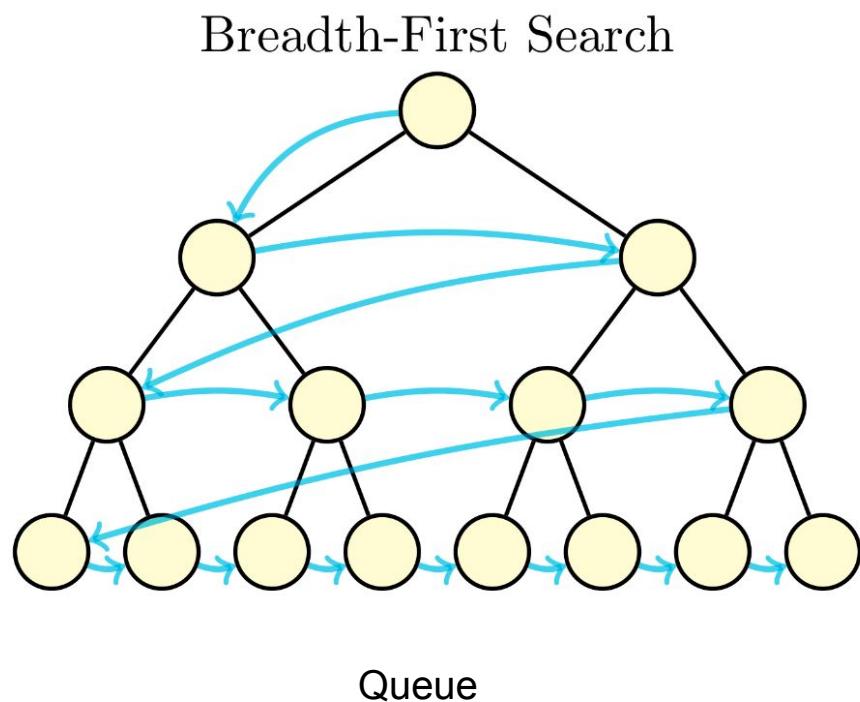
# Breadth-first search (BFS)



# How to implement depth-first search (DFS)?



# How to implement depth-first search (DFS)?



# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

---

mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

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mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

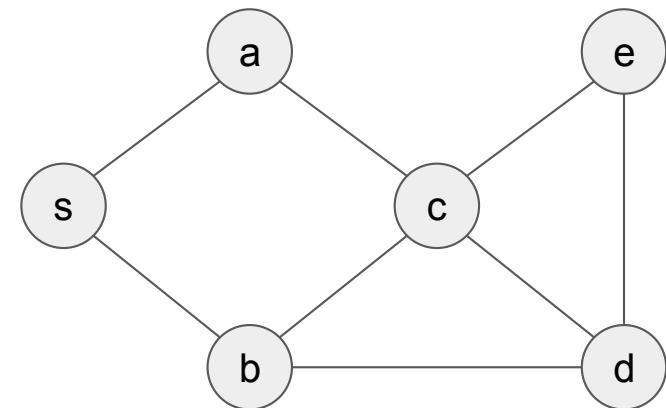
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

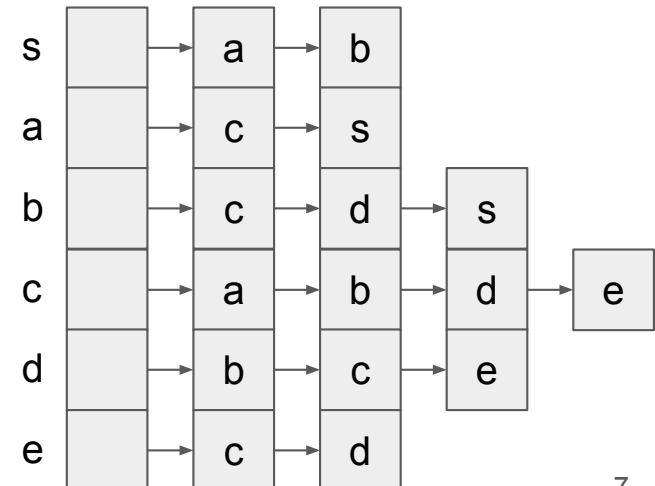
        mark  $v$  as explored

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Let's assume the following adjacency-list:



# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

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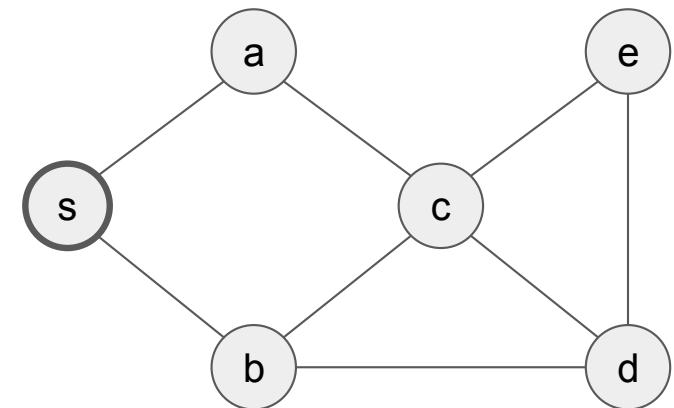
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

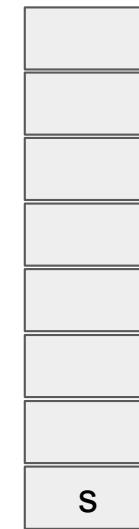
        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
 $\emptyset$



# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

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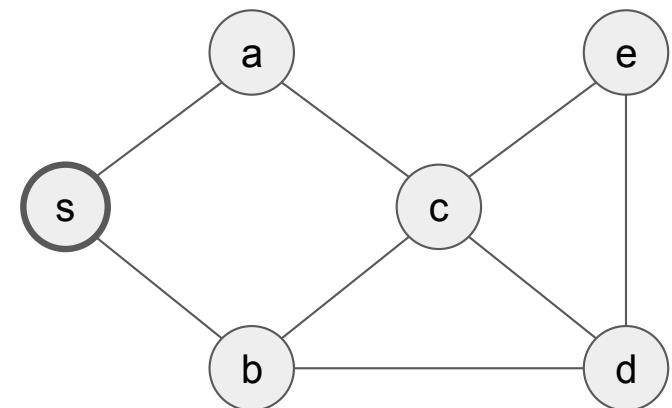
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Explored:  
 $\emptyset$



# Depth-first search (DFS)

## DFS (Iterative Version)

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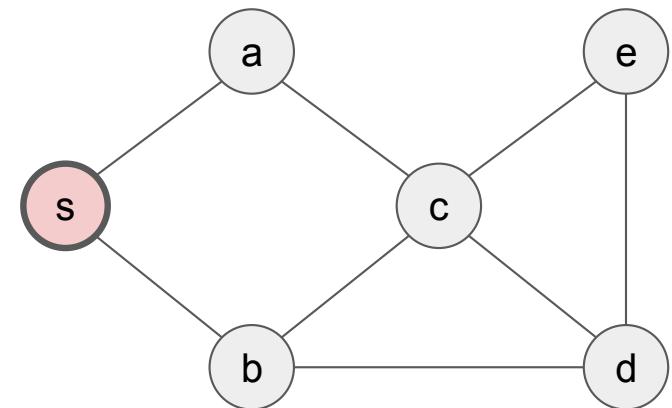
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

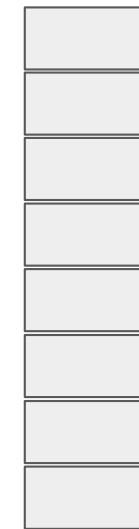
        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
 $s$



$S$

$v = s$

10

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

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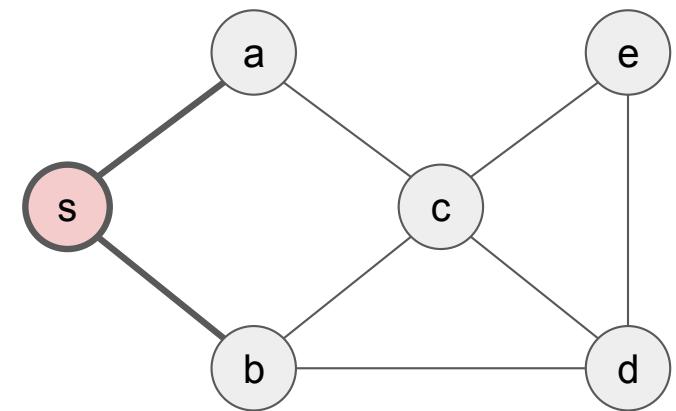
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

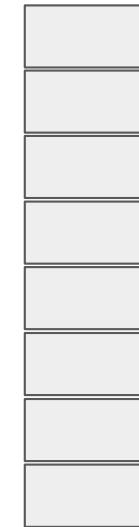
        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
s



$S$

$v = s$

11

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

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$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

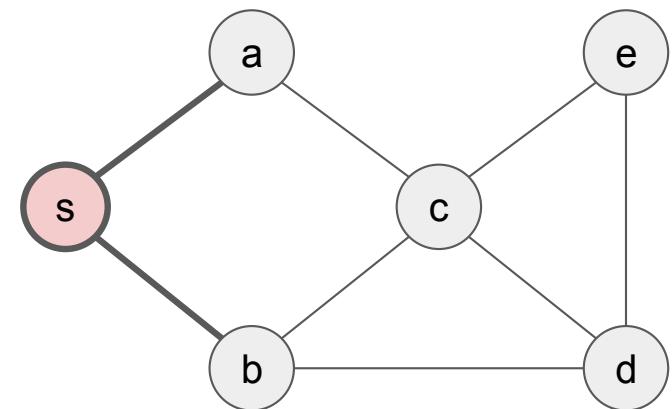
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

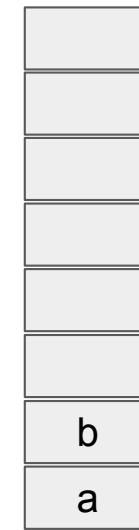
        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
s



$S$

$v = s$

12

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

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---

mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

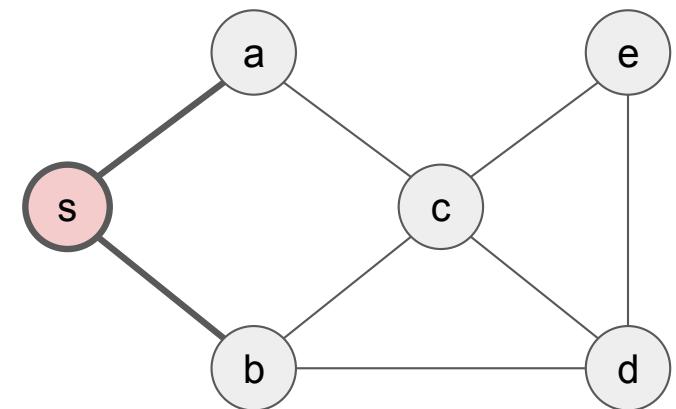
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

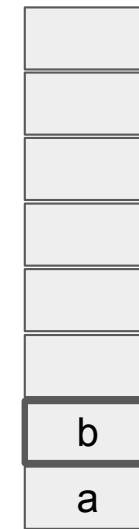
        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
s



$S$

$v = s$

13

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

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mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

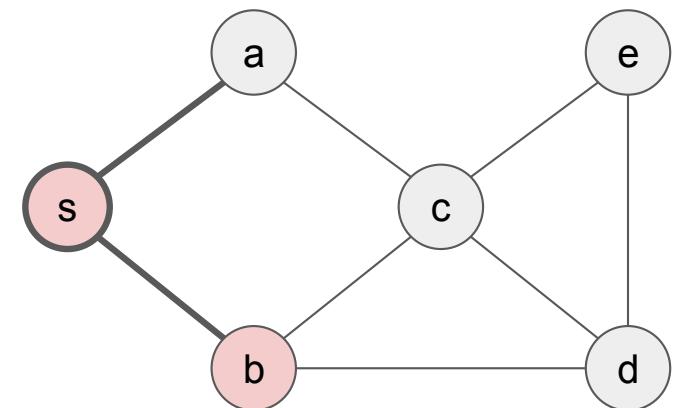
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

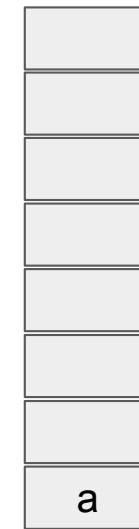
        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
s, b



$S$

$v = b$

14

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

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mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

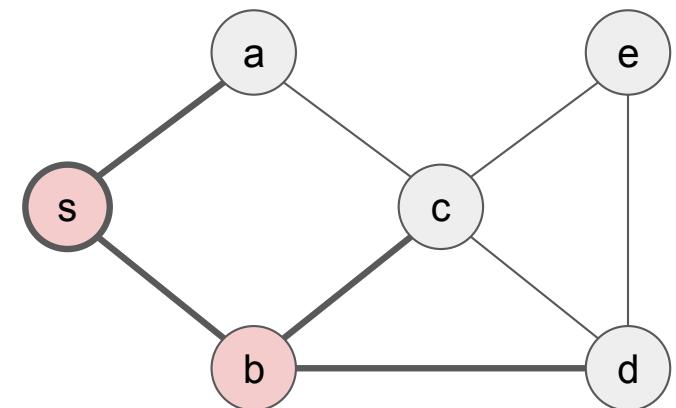
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

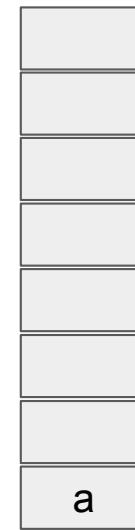
        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
s, b



$S$

$v = b$

15

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

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mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

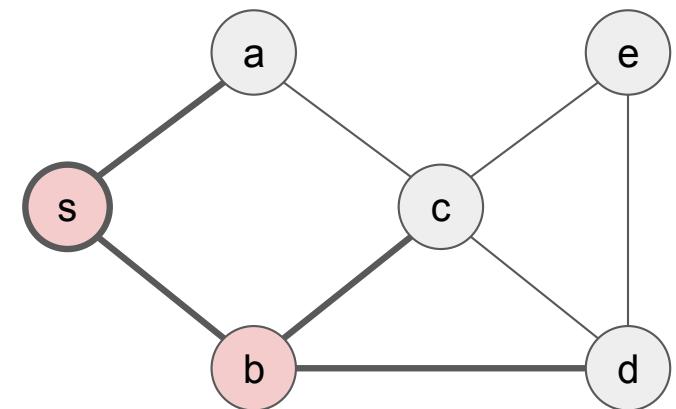
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

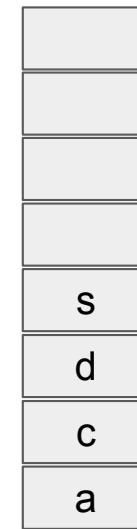
        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
s, b



$S$

$v = b$

16

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

---

mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

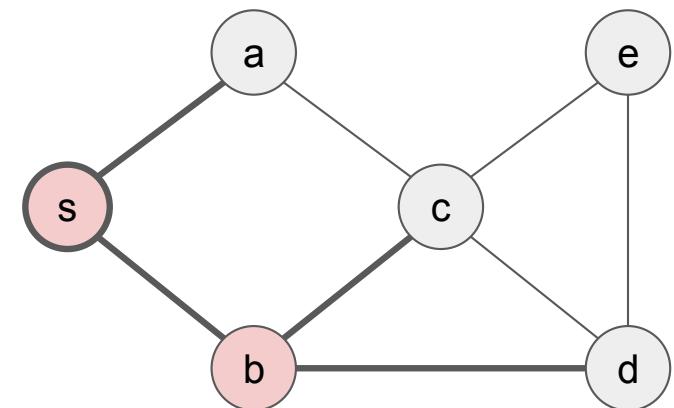
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
s, b



$S$

$v = b$

17

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

---

mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

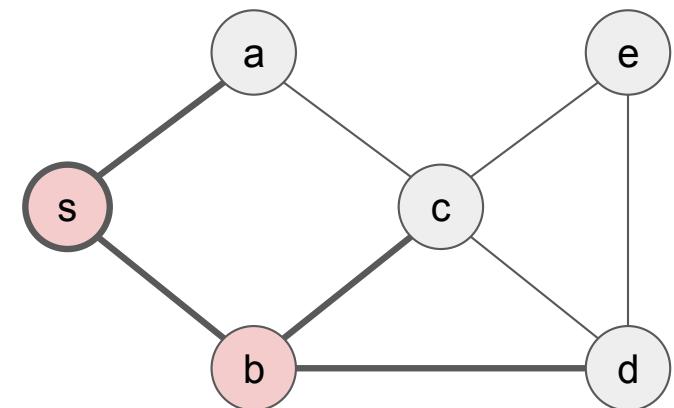
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then** s was already explored

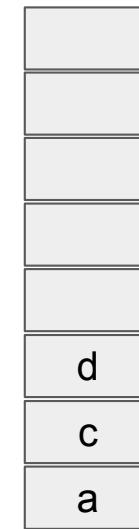
        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
s, b



$S$

$v = s$

18

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

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---

mark all vertices as unexplored

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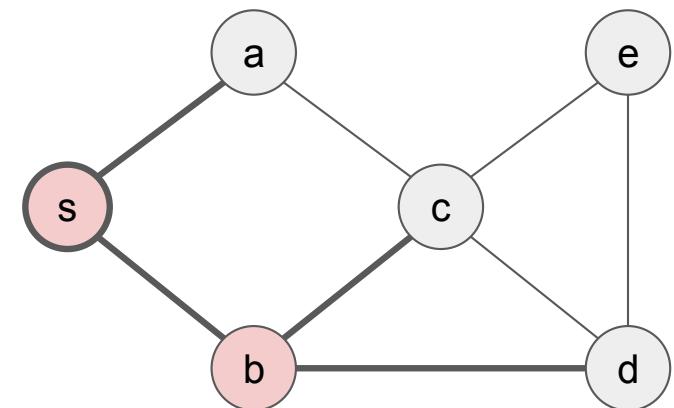
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

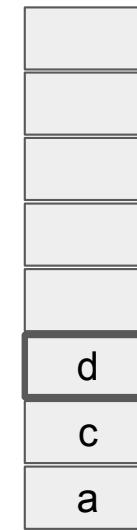
        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

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Explored:  
s, b



$S$

$v = s$

19

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

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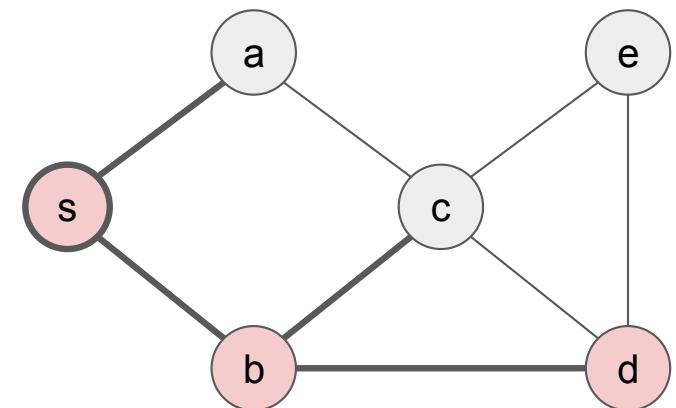
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

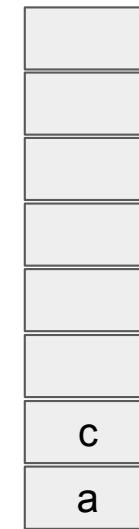
        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
s, b, d



$v = d$  20

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

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mark all vertices as unexplored

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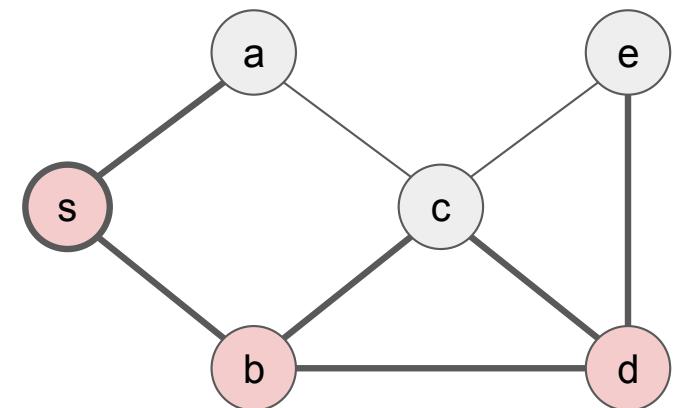
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        mark  $v$  as explored

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            add (“push”)  $w$  to the front of  $S$



Explored:  
s, b, d



$S$

$v = d$

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

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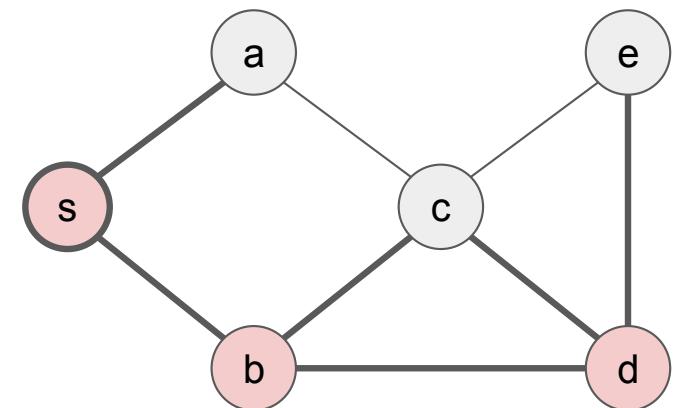
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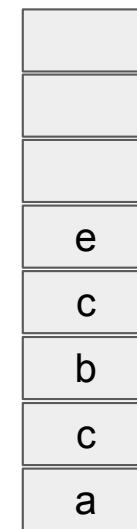
        mark  $v$  as explored

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            add (“push”)  $w$  to the front of  $S$



Explored:  
s, b, d



$S$

$v = d$

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

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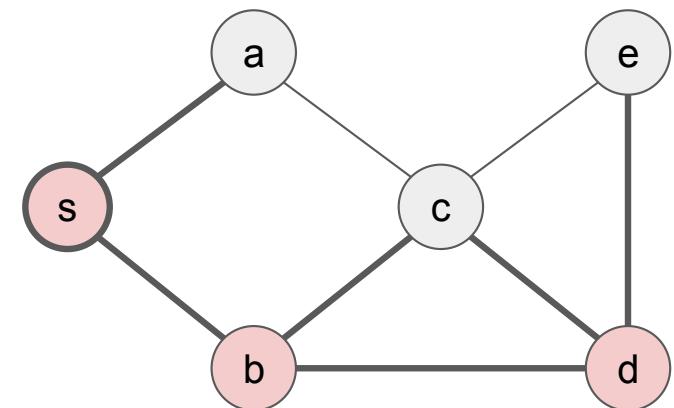
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**if**  $v$  is unexplored **then**

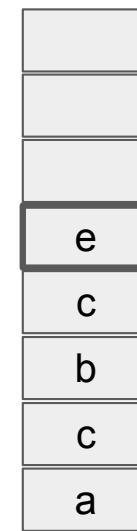
        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
s, b, d



$S$

$v = d$

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

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mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

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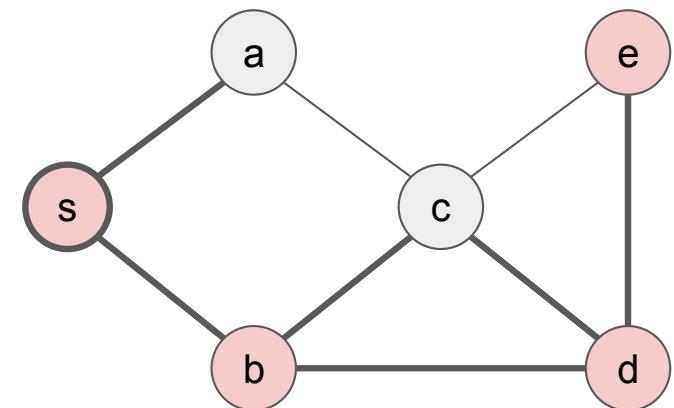
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

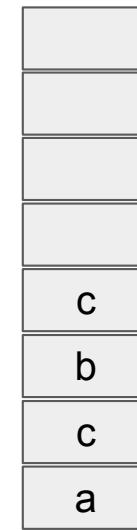
        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
s, b, d, e



$S$

$v = e$

24

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

---

mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

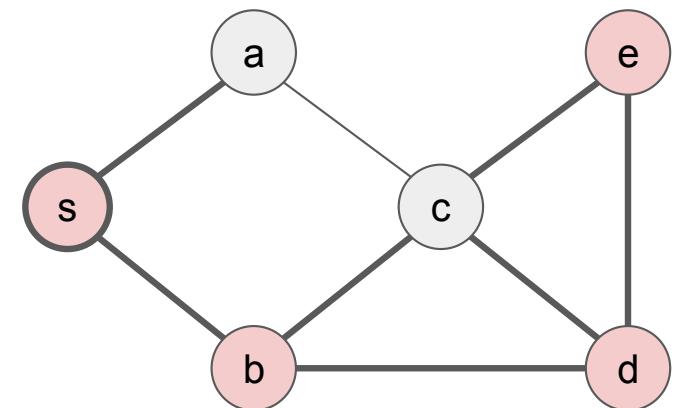
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

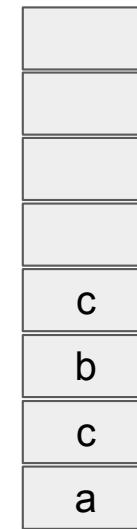
        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
s, b, d, e



$S$

$v = e$

25

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

---

mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

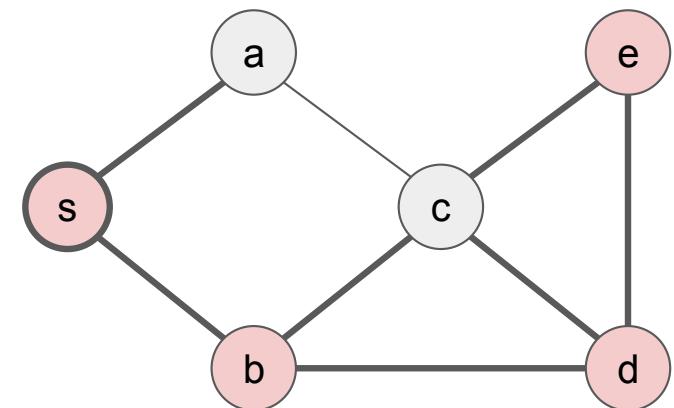
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

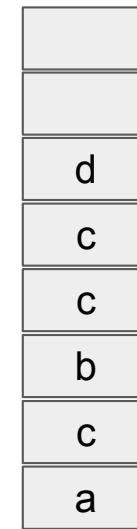
        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
s, b, d, e



$v = e$  26

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

---

mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

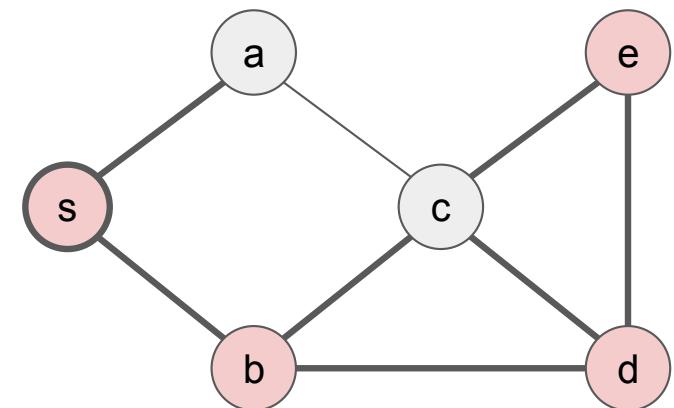
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

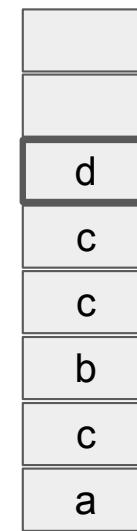
        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
s, b, d, e



$S$

$v = e$

27

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

---

mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

    remove (“pop”) the vertex  $v$  from the front of  $S$

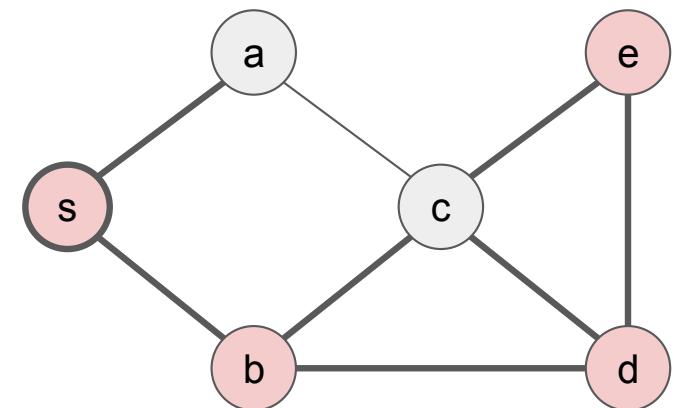
**if**  $v$  is unexplored **then**

**d was already explored**

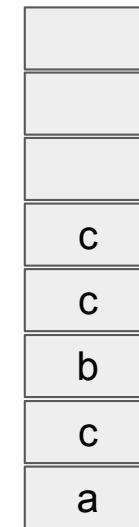
        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
s, b, d, e



$S$

$v = d$

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

---

mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

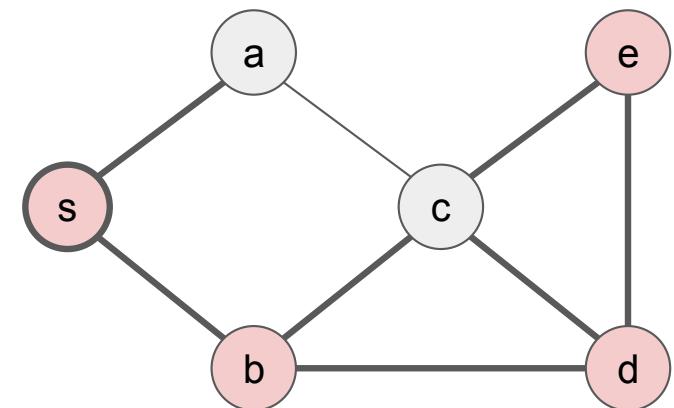
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

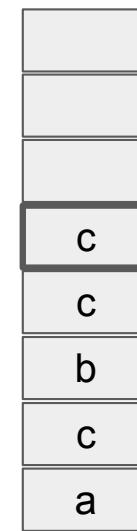
        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
s, b, d, e



$S$

$v = d$

29

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

---

mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

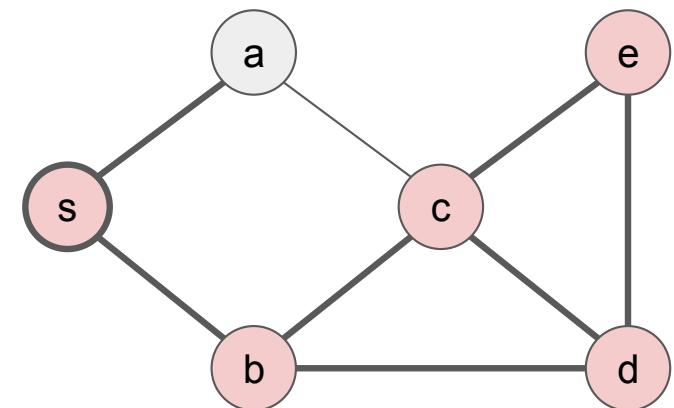
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

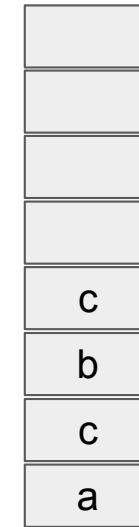
        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
s, b, d, e,  
c



$S$

$v = c$

30

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

---

mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

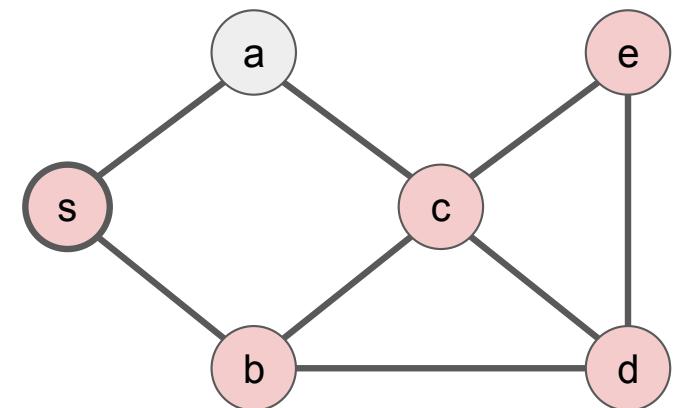
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

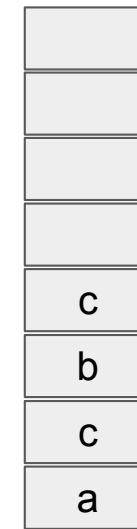
        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
s, b, d, e,  
c



$v = c$       31

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

---

mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

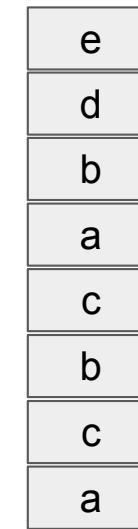
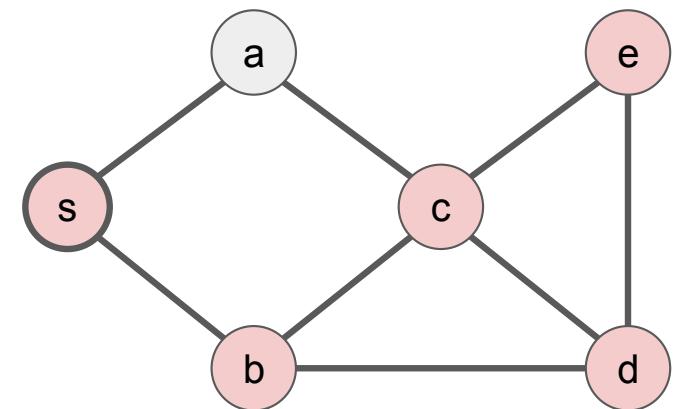
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
s, b, d, e,  
c

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

---

mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

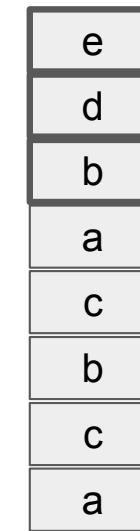
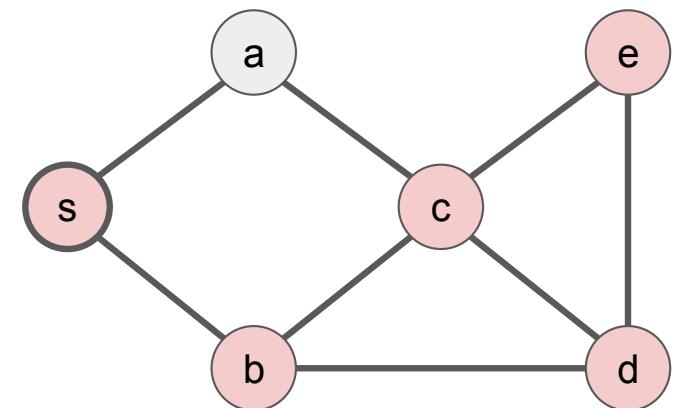
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
s, b, d, e,  
c

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

---

mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

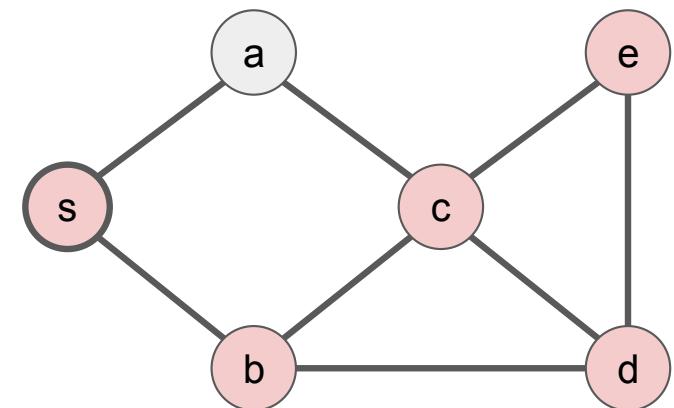
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**      $e, d, b$  were already explored

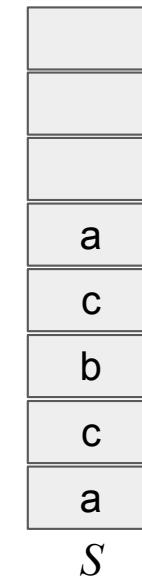
        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
s, b, d, e,  
c



$v =$   
e...d...b     34

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

---

mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

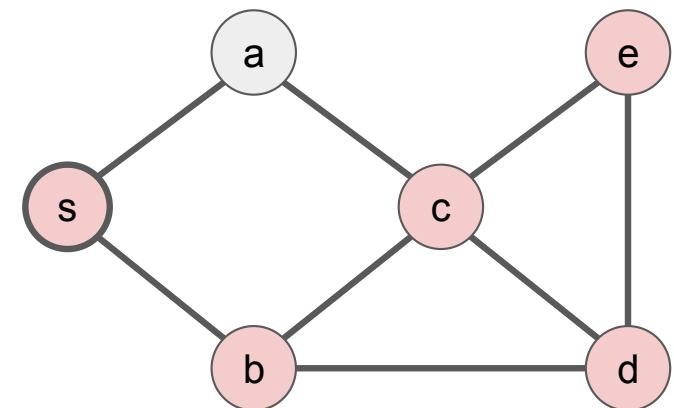
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

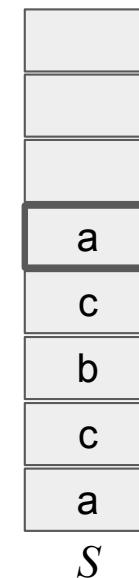
        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
s, b, d, e,  
c



$v =$   
e...d...b

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

---

mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

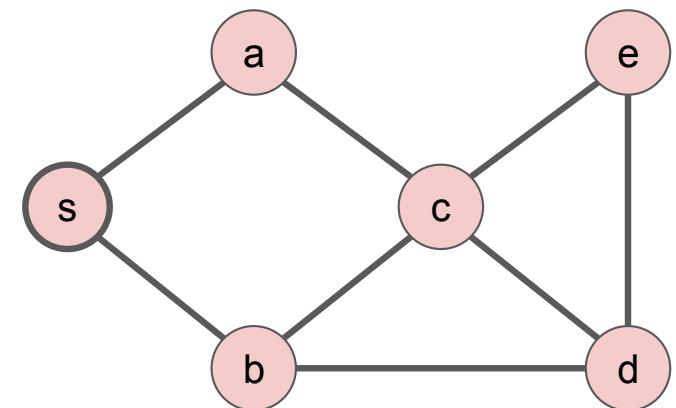
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

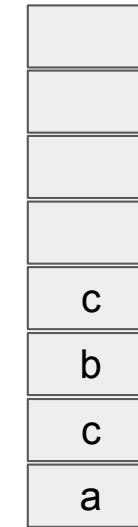
        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
s, b, d, e,  
c, a



$v = \mathbf{a}$       36

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

---

mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

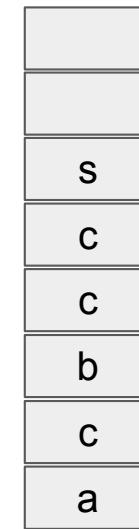
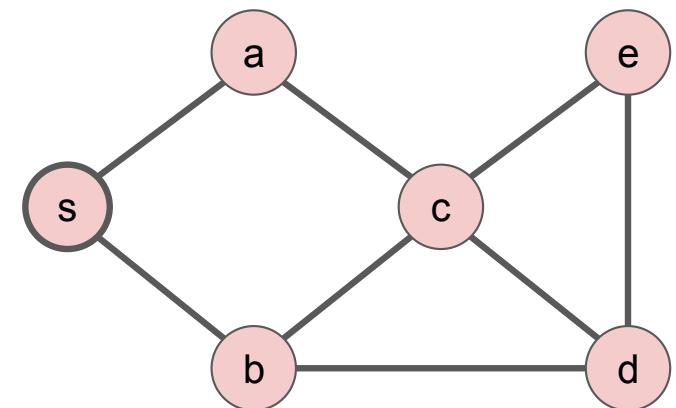
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
 $s, b, d, e,$   
 $c, a$

$v = a$       37

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

---

mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

    remove (“pop”) the vertex  $v$  from the front of  $S$

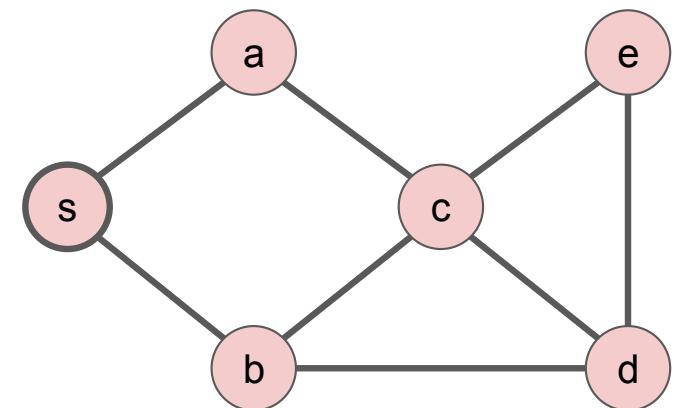
**if**  $v$  is unexplored **then**

**all explored**

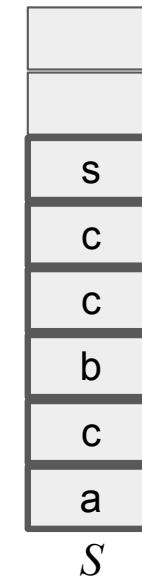
            mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

                add (“push”)  $w$  to the front of  $S$



Explored:  
s, b, d, e,  
c, a



$v =$  each  
at a time

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

---

mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

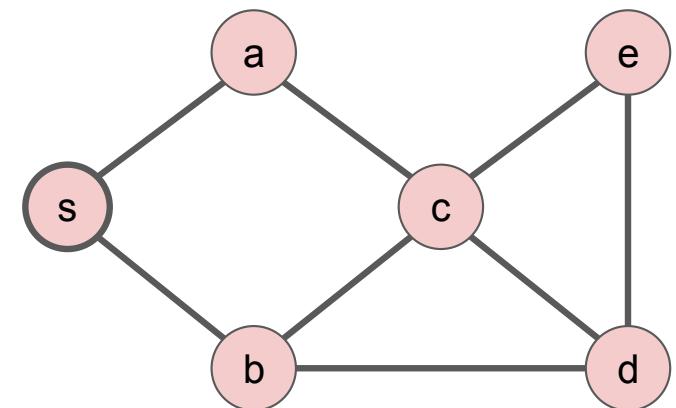
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Explored:  
 $s, b, d, e,$   
 $c, a$

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

---

mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

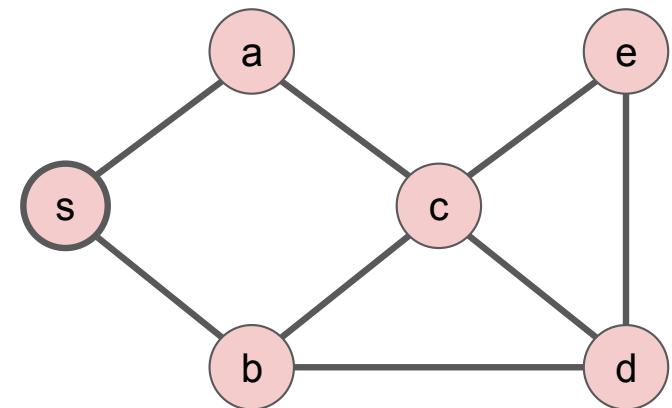
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Time complexity?

# Depth-first search (DFS)

## DFS (Iterative Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

---

mark all vertices as unexplored

$S :=$  a stack data structure, initialized with  $s$

**while**  $S$  is not empty **do**

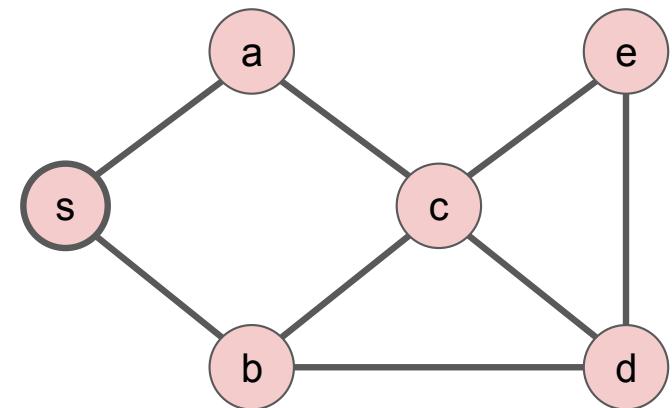
    remove (“pop”) the vertex  $v$  from the front of  $S$

**if**  $v$  is unexplored **then**

        mark  $v$  as explored

**for** each edge  $(v, w)$  in  $v$ ’s adjacency list **do**

            add (“push”)  $w$  to the front of  $S$



Time complexity  
 $O(V + E)$

Depth-first search (DFS) without the stack?  
How do you think it is possible?

# Recursive depth-first search (DFS)

## DFS (Recursive Version)

**Input:** graph  $G = (V, E)$  in adjacency-list representation, and a vertex  $s \in V$ .

**Postcondition:** a vertex is reachable from  $s$  if and only if it is marked as “explored.”

---

```
// all vertices unexplored before outer call
mark s as explored
for each edge (s, v) in s's adjacency list do
    if v is unexplored then
        DFS (G, v)
```