

KARINA  
KURMANBAYEVA  
UX/UI Designer

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## Education



**2014 - Present**  
**OCAD University**  
**BFA Digital Futures (3rd year)**

- User experience/User interface design
- 3D modeling/animation, 3D scanning and printing
  - Game design and development
  - Wearable electronics, Arduino
- Visual analytics and data visualization
  - VR and AR

**2012 - 2014**  
**Seneca College**  
**Interactive Media Design Diploma**

- Interaction design, user Interface, web design
- Photo/ video editing and compositing
- VFX, animation and 3D modelling

Present

2015

2014

2013

2012



## Experience

**2015 - 2015**

**Contract UX/UI Designer, DrinkUp Canada, Toronto**

- Toronto-based StartUp
- UX/UI for mobile app.

**2014 - 2016**

**Lead Designer, RadiantGroup Media, Toronto**

- Software development startup based in Cossette Labs.
- Member of Ryerson DMZ
- Provided user experience and user interface design for web-based software, which include analytics, widgets, and other digital products.
- Was responsible for all the graphic design, branding and company website.
- Worked on accounts such as Johnson and Johnson, TGI Fridays, Ubisoft, Sony, Walmart, McDonalds, TIFF etc.
- Collaborated with team of developers, project managers and marketers.
- Worked with development team to implement UI and create enhancements to optimize user experience based on usability testing.

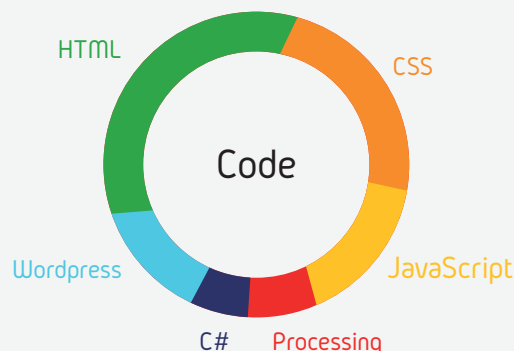
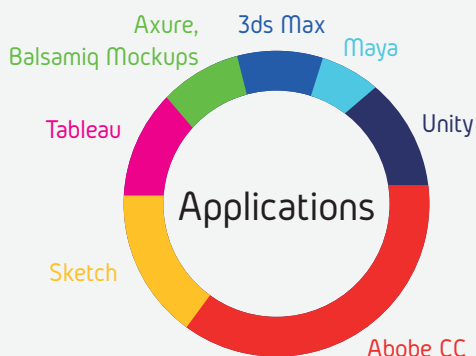
**2012 - 2013**

**Designer, Undefined Software Solutions, Toronto**

- Software development startup.
- Created UI for an interactive game for Shoeless Joe's Restaurant.



## Technical Skills



## Creative Skills

User interface  
User experience  
Interaction design  
UI animation  
Usability testing  
Branding  
Graphic Design  
3D modeling/Animation