

# UI KITS

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# What is UI kit ?

A UI kit is a collection of CSS & JS files that contains UI components like fonts, icons, documentation, and HTML/CSS files.

Every UI kit has their own design language

UI kits save you time and keep you consistent by allowing you to create, edit, or expand on the existing components without creating them from scratch. Things like checkboxes, arrows, drop-downs, and forms are not worth re-inventing.

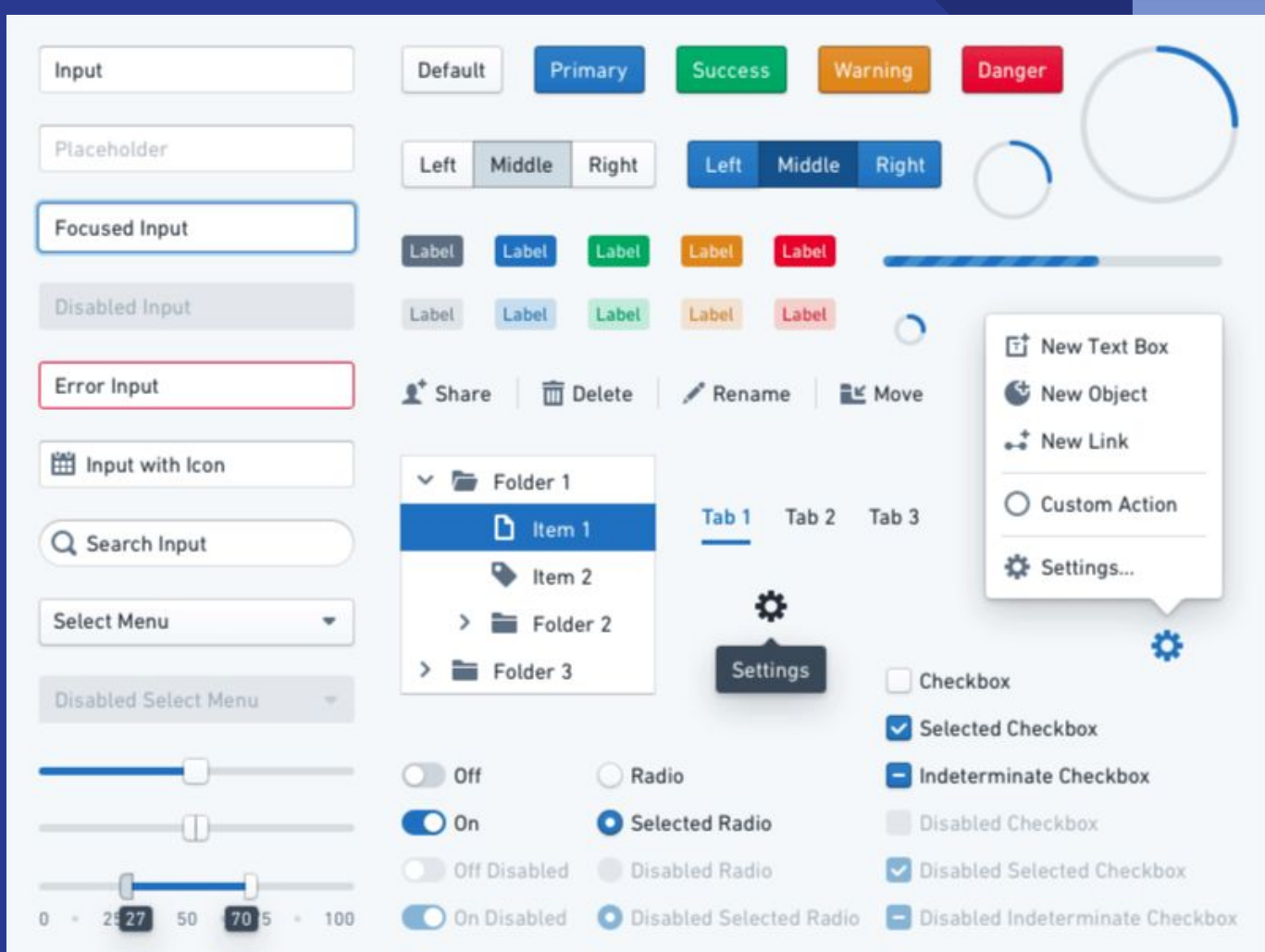


# Different UI kits available...

- a) Bootstrap
- b) Semantic UI
- c) UI kit
- d) Materialize
- e) Bulma
- f) Ant design

.....etc





# PROS

- Save you time and money
- Your product is more consistent throughout
- Because the design and purpose is consistent it allows our users to learn our product quicker and reduces cognitive load
- Update styles quickly, easily, and on the fly. If a client changes the color of their app or site, no big deal.

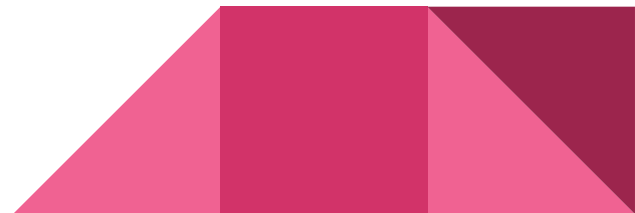


# CONS

- Locked into specific components or be missing certain ones completely.
- Not all kits are comprehensive,
- Depending upon the complexity of the library it may requires more time and effort



# UI KIT DEMO



# STUDY JAM ACTIVITY

## Objective

To create an event page for “Study Jam” to be held at - “<Venue>” on “<date time>”

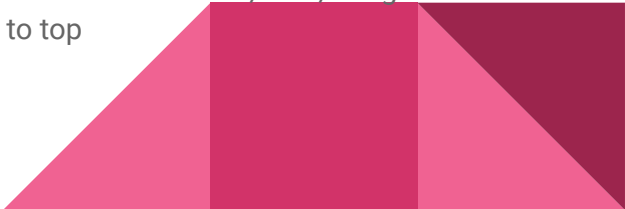
## Your page should include

1. When and Where ?
2. Description about the event
3. List of speakers
4. Agenda for the Study Jam
5. Tickets - fee/ free
6. Contact us / How to reach us

## How to implement it ?

Use a UI library - UIKit

## Design Elements to be present

1. Grids
  2. Sticky Nav Bar
  3. Banner/Cover which includes event name , venue, time
  4. Sections
  5. Card
  6. Minimum One Animation, Icon, Image
  7. Scroll to top
- 



# CONTENT FOR THE WEBSITE

**Topic:** Leveraging UI-Kits

**Event Description:**

Understand end to end how to utilise UI-kits effectively by making a small app with a UI kit instead of native frameworks.

**Agenda for the Study Jam:**

**10:30 am - 11:30 am:** Mentor gives an onboarding on how to utilise UI-kits effectively

**11:30 am - 1:30 pm:** The participants are divided into teams. They are provided with the website description. They are asked to use UI-kits to build the website.

**1:30 pm - 2:00 pm:** Lunchtime

**2:00 pm - 4:00 pm:** Continuation of the activity.

**4:00 pm - 4:30 pm:** Team presentations of 5 mins each. Towards the end, the mentor will summarize and provide feedback.

