

KENNETH KARIUKI

Software Engineer

CONTACT

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EDUCATION

2023-2024

ALX- AFRICA

- Software Engineering.
- Currently pursuing a comprehensive software engineering program at Alx, focusing on practical applications on programming languages, algorithms and software development gaining hands on skills through various projects.

SKILLS

- Teamwork
- Time Management
- Leadership
- Effective Communication
- Critical Thinking

PROGRAMMING LANGUAGES.

- Python
- JavaScript.
- SQL
- HTML & CSS
- TYPESCRIPT.

PROFILE SUMMARY

Aspiring software engineer with a strong foundation in Python, JavaScript, TypeScript, and SQL, currently advancing skills through ALX Africa's Software Engineering program. Passionate about technology, continuous learning, and solving complex challenges to create impactful solutions. Eager to contribute technical expertise and problem-solving abilities in a dynamic and innovative role.

PROJECTS WORKED ON. PERSONAL PROJECTS.

NOTE-APP

- Developed a note-taking app with features for adding, editing, and deleting notes.
- Built the backend using Django and Django REST Framework for API development.
- Created the frontend with React.js and integrated it with the backend using Axios.
- Project links: [Frontend](#), [Backend](#).

PERSONAL PROJECT.

NETFLIX CLONE.

- Developed a Netflix clone with user authentication, video streaming, and content browsing features.
- Designed a user-friendly interface for displaying movies and TV shows by genre.
- Used Django to manage user accounts, subscriptions, and video content.
- Integrated a video player for seamless content streaming.
- Project link: [Netflix Clone](#).
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SCHOOL PROJECTS

AIRBNB CLONE

- Developed core booking functionality for an Airbnb clone project, enabling room reservations.
- Created room listings with images, and designed a custom clone logo for branding.
- Set up a SQL database to manage users, bookings, and room data.