Evelyn Lee

Software Engineer in New York, NY

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LINKEDIN GITHUB ANGELLIST DORTFOLIO

PROJECTS

OKPizza • (React, Rails, JavaScript, Flux) Live • Github

Single-page React-on-Rails clone of OKCupid

- Filters questions via custom Rails association for user, to reduce retrieving unnecessary SQL data
- Syncs across components with unidirectional data flow, so user does not have outdated data showing

PuzzleAppCademy • (JavaScript, HTML5 Canvas, KineticJS) Live • Github

Time-based, orb matching puzzle game built on Canvas with KineticJS

- Ensures proper orb matches with a recursive algorithm, boosting performance and preventing false matches
- Utilizes KineticJS for game piece rendering and movement, allowing for better UX

HacktiveWreckerd • (Ruby, SQL) Github

Lightweight custom ORM built for Rails

• Creates associations to join different tables together, simplifying SQL database queries

SKILLS

Python • Ruby • Ruby on Rails • JavaScript • React • Flux • SQL • Git • HTML5 • CSS

WORK EXPERIENCE

ERP Maestro • New York, NY • *Dev Support Intern • 4/2016 - 6/2016*

- Worked closely with developers to build and scale up SAP product for clients
- Compiled blog posts and dealt with computer setup and parts replacement, reducing developer downtime

Levinson Skin Care • Granada Hills, CA • *Office Manager • 10/2012 - 12/2015*

Managed business and administrative aspects of the company

Avalon English School • Gumi, South Korea • *Teaching Faculty* • 10/*2011 - 10/2012*

Managed multiple classrooms of 50+ students, developing methods to teach difficult concepts

EDUCATION

App Academy NYC • 6/2016 - 9/2016

- Full stack web development course with a < 3% acceptance rate
- Created JavaScript practice assessment with Jasmine specs used with the official curriculum

California State University, Northridge • 9/2006 - 5/2010 • Digital Animation

• Designed models in Maya for usage in 3D animation

RELATED HOBBIES

- Designed custom maps for a popular Steam game that hit the top 12 Top Rated All Time
- Planned, created, designed, and debugged games from horror RPG's to story based mysteries
- Modified Atom CoffeeScript to have more robust, visually and auditorily appealing features

LANGUAGES

Intermediate-Advanced Korean