

Meeting Agenda

Location: 3209

Date: 2011-03-24

Time: 15:45 - 16:15

Facilitator: *Karl Bristav*

Participants: Karl Bristav, Erik Sikander, Gustav Olsson

1. Objectives
 - a. Outlining the software structure
 - b. Discuss the RAD
2. Resolve any issues preventing the team to continue
 - a. None
3. Reports
 - a. The type of game has been decided on and the team is eager to get to work with it
 - b. Pelle has given his approval of the project
4. From previous meetings, solved issues, e. t. c.
 - a. No issues
5. Discussion items
 - a. The RAD have some odd headlines. What do they mean?
6. Outcomes and assignments
 - a. We have a good idea of what to write in the RAD
 - b. The software structure is beginning to crystallize and we are ready to start the coding soon
7. Wrap up
 - a. Some question mark around the RAD... Nothing that will be a problem.