

# EITF75: Systems and Signals - Reference Sheet

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# 1 Sinusoids

There are several ways to characterize Sinusoids. The first is by dimension:

1. Multidimensional/Multichannel Signals
2. Monodimensional/Monochannel Signals

You can also classify sinusoids by their independent variable (usually time) and the values they take.

1. Continuous-Time Signals or Analog Signals
2. Discrete-Time Signals
3. There is a third way to classify sinusoids and their signals: Digital Signals

**Defn 1** (Continuous-Time Signals). *Continuous-time signals* or *Analog signals* are defined for every value of time and they take on values in the continuous interval  $(a, b)$ , where  $a$  can be  $-\infty$  and  $b$  can be  $\infty$ . Mathematically, these signals can be described by functions of a continuous variable.

For example,

$$x_1(t) = \cos \pi t, x_2(t) = e^{-|t|}, -\infty < t < \infty$$

**Defn 2** (Discrete-Time Signals). *Discrete-time signals* are defined only at certain specified values of time. These time instants **need not** be equidistant, but in practice, they are usually taken at equally spaced intervals for computation convenience and mathematical tractability.

For example,

$$x(t_n) = e^{-|t_n|}, n = 0, \pm 1, \pm 2, \dots$$

A Discrete-Time Signals can be represented mathematically by a sequence of real or complex numbers.

*Remark 2.1.* To emphasize the discrete-time nature of the signal, we shall denote the signal as  $x(n)$ , rather than  $x(t)$ .

*Remark 2.2.* If the time instants  $t_n$  are equally spaced (i.e.,  $t_n = nT$ ), the notation  $x(nT)$  is also used.

## 1.1 Continuous-Time Signals

### 1.1.1 Frequency in Continuous-Time Signals

A simple harmonic oscillation is mathematically described by Equation (1.1).

$$x_a(t) = A \cos(\Omega t + \theta), -\infty < t < \infty \quad (1.1)$$

*Remark.* The subscript  $a$  is used with  $x(t)$  to denote an analog signal.

This signal is completely characterized by three parameters:

1.  $A$ , the *amplitude* of the sinusoid
2.  $\Omega$ , the *frequency* in radians per second (rad/s)
3.  $\theta$ , the *phase* in radians.

Instead of  $\Omega$ , the frequency  $F$  in cycles per second or hertz (Hz) is used.

$$\Omega = 2\pi F \quad (1.2)$$

Plugging (1.2) into (1.1), yields

$$x_a(t) = A \cos(2\pi F t + \theta), -\infty < t < \infty \quad (1.3)$$

### 1.1.2 Properties of Continuous-Time Sinusoidal Signals

The analog sinusoidal signal in equation (1.3) is characterized by the following properties:

- (i) For every fixed value of the frequency  $F$ ,  $x_a(t)$  is periodic.

$$x_a(t + T_p) = x_a(t)$$

where  $T_p = \frac{1}{F}$  is the fundamental period.

- (ii) Continuous-time sinusoidal signals with distinct (different) frequencies are themselves distinct.
- (iii) Increasing the frequency  $F$  results in an increase in the rate of oscillation of the signal, in the sense that more periods are included in the given time interval.

## 1.2 Discrete-Time Signals

### 1.2.1 Frequency in Discrete-Time Signals

A discrete-time sinusoidal signal may be expressed as

$$x(n) = A \cos(\omega n + \theta), n \in \mathbb{Z}, -\infty < n < \infty \quad (1.4)$$

The signal is characterized by these parameters:

1.  $n$ , the sample number. MUST be an integer.
2.  $A$ , the *amplitude* of the sinusoid
3.  $\omega$ , the *angular frequency* in radians per sample
4.  $\theta$ , is the *phase*, in radians.

Instead of  $\omega$ , we use the frequency variable  $f$  defined by

$$\omega \equiv 2\pi f \quad (1.5)$$

Using (1.4) and (1.5) yields

$$x(n) = A \cos(2\pi f n + \theta), n \in \mathbb{Z}, -\infty < n < \infty \quad (1.6)$$

### 1.2.2 Properties of Discrete-Time Sinusoidal Signals

- (i) A discrete-time sinusoid is periodic **ONLY** if its frequency is a rational number.
- (ii) Discrete-time sinusoids whose frequencies are separated by an integer multiple of  $2\pi$  are identical.
- (iii) The highest rate of oscillation in a discrete-time sinusoid is attained when  $\omega = \pm\pi$  or, equivalently,  $f = \pm\frac{1}{2}$ .

### 1.2.3 Frequency Aliases

## 1.3 Sampling Rates and Sampling Frequency

### 1.3.1 Nyquist Rate

### 1.3.2 Nyquist Frequency

## 1.4 Digital Signals

**Defn 3** (Digital Signals). *Digital signals* are a subset of Discrete-Time Signals. In this case, not only are the values being measured occurring at fixed points in time, the values themselves can only take certain, fixed values.

### 1.4.1 Quantization

#### Quantization Levels

#### Bit Requirements

#### Bit Rate

## 2 Convolutions

**Defn 4** (Convolution). The *convolution* operator.

$$y(t) = \sum_{k=-\infty}^{\infty} x(k) * h(n-k) \quad (2.1)$$

## A Trigonometry

### A.1 Trigonometric Formulas

$$\sin(\alpha) + \sin(\beta) = 2 \sin\left(\frac{\alpha + \beta}{2}\right) \cos\left(\frac{\alpha - \beta}{2}\right) \quad (\text{A.1})$$

$$\cos(\theta) \sin(\theta) = \frac{1}{2} \sin(2\theta) \quad (\text{A.2})$$

### A.2 Euler Equivalents of Trigonometric Functions

$$e^{\pm i\alpha} = \cos(\alpha) \pm i \sin(\alpha) \quad (\text{A.3})$$

$$\sin(x) = \frac{e^{ix} - e^{-ix}}{2i} \quad (\text{A.4})$$

$$\cos(x) = \frac{e^{ix} + e^{-ix}}{2} \quad (\text{A.5})$$

$$\sinh(x) = \frac{e^x - e^{-x}}{2} \quad (\text{A.6})$$

$$\cosh(x) = \frac{e^x + e^{-x}}{2} \quad (\text{A.7})$$

### A.3 Angle Sum and Difference Identities

$$\sin(\alpha \pm \beta) = \sin(\alpha) \cos(\beta) \pm \cos(\alpha) \sin(\beta) \quad (\text{A.8})$$

$$\cos(\alpha \pm \beta) = \cos(\alpha) \cos(\beta) \mp \sin(\alpha) \sin(\beta) \quad (\text{A.9})$$

### A.4 Double-Angle Formulae

$$\sin(2\alpha) = 2 \sin(\alpha) \cos(\alpha) \quad (\text{A.10})$$

$$\cos(2\alpha) = \cos^2(\alpha) - \sin^2(\alpha) \quad (\text{A.11})$$

### A.5 Half-Angle Formulae

$$\sin\left(\frac{\alpha}{2}\right) = \sqrt{\frac{1 - \cos(\alpha)}{2}} \quad (\text{A.12})$$

$$\cos\left(\frac{\alpha}{2}\right) = \sqrt{\frac{1 + \cos(\alpha)}{2}} \quad (\text{A.13})$$

### A.6 Exponent Reduction Formulae

$$\sin^2(\alpha) = \frac{1 - \cos(2\alpha)}{2} \quad (\text{A.14})$$

$$\cos^2(\alpha) = \frac{1 + \cos(2\alpha)}{2} \quad (\text{A.15})$$

### A.7 Product-to-Sum Identities

$$2 \cos(\alpha) \cos(\beta) = \cos(\alpha - \beta) + \cos(\alpha + \beta) \quad (\text{A.16})$$

$$2 \sin(\alpha) \sin(\beta) = \cos(\alpha - \beta) - \cos(\alpha + \beta) \quad (\text{A.17})$$

$$2 \sin(\alpha) \cos(\beta) = \sin(\alpha + \beta) + \sin(\alpha - \beta) \quad (\text{A.18})$$

$$2 \cos(\alpha) \sin(\beta) = \sin(\alpha + \beta) - \sin(\alpha - \beta) \quad (\text{A.19})$$

## A.8 Sum-to-Product Identities

$$\sin(\alpha) \pm \sin(\beta) = 2 \sin\left(\frac{\alpha \pm \beta}{2}\right) \cos\left(\frac{\alpha \mp \beta}{2}\right) \quad (\text{A.20})$$

$$\cos(\alpha) + \cos(\beta) = 2 \cos\left(\frac{\alpha + \beta}{2}\right) \cos\left(\frac{\alpha - \beta}{2}\right) \quad (\text{A.21})$$

$$\cos(\alpha) - \cos(\beta) = -2 \sin\left(\frac{\alpha + \beta}{2}\right) \sin\left(\frac{\alpha - \beta}{2}\right) \quad (\text{A.22})$$

## A.9 Pythagorean Theorem for Trig

$$\cos^2(\alpha) + \sin^2(\alpha) = 1^2 \quad (\text{A.23})$$

## A.10 Rectangular to Polar

$$a + ib = \sqrt{a^2 + b^2} e^{i\theta} = r e^{i\theta} \quad (\text{A.24})$$

$$\theta = \begin{cases} \arctan\left(\frac{b}{a}\right) & a > 0 \\ \pi - \arctan\left(\frac{b}{a}\right) & a < 0 \end{cases} \quad (\text{A.25})$$

## A.11 Polar to Rectangular

$$r e^{i\theta} = r \cos(\theta) + ir \sin(\theta) \quad (\text{A.26})$$

## B Calculus

### B.1 Fundamental Theorems of Calculus

**Defn B.1.1** (First Fundamental Theorem of Calculus). The *first fundamental theorem of calculus* states that, if  $f$  is continuous on the closed interval  $[a, b]$  and  $F$  is the indefinite integral of  $f$  on  $[a, b]$ , then

$$\int_a^b f(x) dx = F(b) - F(a) \quad (\text{B.1})$$

**Defn B.1.2** (Second Fundamental Theorem of Calculus). The *second fundamental theorem of calculus* holds for  $f$  a continuous function on an open interval  $I$  and  $a$  any point in  $I$ , and states that if  $F$  is defined by

$$F(x) = \int_a^x f(t) dt,$$

then

$$\begin{aligned} \frac{d}{dx} \int_a^x f(t) dt &= f(x) \\ F'(x) &= f(x) \end{aligned} \quad (\text{B.2})$$

**Defn B.1.3** (argmax). The arguments to the *argmax* function are to be maximized by using their derivatives. You must take the derivative of the function, find critical points, then determine if that critical point is a global maxima. This is denoted as

$$\operatorname{argmax}_x$$

### B.2 Rules of Calculus

#### B.2.1 Chain Rule

**Defn B.2.1** (Chain Rule). The *chain rule* is a way to differentiate a function that has 2 functions multiplied together. If

$$f(x) = g(x) \cdot h(x)$$

then,

$$\begin{aligned} f'(x) &= g'(x) \cdot h(x) + g(x) \cdot h'(x) \\ \frac{df(x)}{dx} &= \frac{dg(x)}{dx} \cdot g(x) + g(x) \cdot \frac{dh(x)}{dx} \end{aligned} \quad (\text{B.3})$$