### General Stuff

- Density  $\rho = \frac{\Delta m}{\Delta V}$ 
  - Uniform Density  $\rho = \frac{m}{V}$
- Pressure  $p = \frac{\Delta F}{\Delta A}$ 
  - Uniform Force on Flat Area  $\rho = \frac{F}{A}$
  - Conversions  $1atm = 1.01 \times 10^5 Pa = 760 torr = 14.7 lb/in^2$

### Fluids

We must satisfy several parameters to make life easier, and to use most of these formulae.

- 1. Incompressible Density of the fluid is constant
- 2. Non-turbulent Flow Think of fluids swirling around an object
- 3. Isostatic Pressure Pressure inside the fluid is the same in all directions
- Pressure at Some Depth  $p_2 = p_1 + \rho g (y_1 y_2)$ 
  - Pressure at Depth  $h \to p = p_0 + \rho g h$
- Pascal's Principle 2 Parts

  - 1.  $\vec{F_o} = \vec{F_i} \frac{A_o}{A_i}$ 2.  $d_o = d_i \frac{A_i}{A_o}$
- Archimede's Principle  $\vec{F}_{Up} = \vec{F}_{Down}$ 
  - $\ \vec{F}_{Bouyant} = m_{Floating}g$
- Continuity  $A_1v_1 = A_2v_2$
- Bernoulli's Equation  $p_1 + \frac{1}{2}\rho v_1^2 + \rho g y_1 = p_2 + \frac{1}{2}\rho v_2^2 + \rho g y_2$ 

  - Fluids at Rest  $p_2=p_1+\rho g\left(y_1-y_2\right)$  Fluids not Changing Height  $p_1+\frac{1}{2}\rho v_1^2=p_2+\frac{1}{2}\rho v_2^2$

#### Waves

# Thermodynamics

# **Quantum Mechanics**