

- Instrucción 1

```
t0 = 2*8  
t1 = a/b  
t2 = t1-x  
t3 = t0-t2  
t4 = z+t3
```

- Instrucción 2

```
t0 = j*2  
t1 = j+t0  
t2 = a*3  
t3 = t2/6  
x[t1] = t3
```

- Instrucción 3

```
t0 = j*2  
t1 = j+t0  
t2 = i+2  
t3 = j-1  
t4 = k*3  
x[t1] = y[t2][t3][t4]
```

- Instrucción 4

```
t0 = i+2  
t1 = x[t0]  
t2 = i-1  
t3 = x[t2]  
if t1 > t3 goto L0  
else goto L1  
L0: t4 = z*3  
    t5 = t4+y  
    a = t5  
L1: a = 2
```

- Instrucción 5

```
L2: t0 = i+2  
    t1 = x[t0]  
    t2 = i-1  
    t3 = x[t2]  
    if t1 > 3 goto L0  
    goto L1  
L0: if y < 3 goto L3  
    goto L5  
L3: y = 1  
    goto L5  
L4: y = 0  
L5: goto L2
```

- Instrucción 6

```
L0: t0 = i+1  
    i = t0  
    t1 = j+1  
    j = t1  
    t2 = z*5  
    if x > t2 goto L0
```