

- Instrucción 1

```
t0 = 2*8
t1 = a/b
t2 = t1-x
t3 = t0-t2
t4 = z+t3
```

- Instrucción 2

```
t0 = j*2
t1 = j+t0
t2 = a*3
t3 = t2/6
x[t1] = t3
```

- Instrucción 3

```
t0 = j*2
t1 = j+t0
t2 = i+2
t3 = j-1
t4 = k*3
x[t1] = y[t2][t3][t4]
```

- Instrucción 4

```
t0 = i+2
t1 = x[t0]
t2 = i-1
t3 = x[t2]
if t1 > t3 goto L0
else goto L1
L0: t4 = z*3
    t5 = t4+y
    a = t5
L1: a = 2
```

- Instrucción 5

```
L2: t0 = i+2
    t1 = x[t0]
    t2 = i-1
    t3 = x[t2]
    if t1 > 3 goto L0
    goto L1
L0: if y < 3 goto L3
    goto L5
L3: y = 1
    goto L5
L4: y = 0
L5: goto L2

L0: t0 = i+1
    i = t0
    t1 = j+1
    j = t1
    t2 = z*5
    if x > t2 goto L0
```