

- Sprint 1 Retrospective
  - **Good:**
    - A clear workflow and task assignment
    - Sprint plan effective
    - Requirements and sprint schedule is updated frequently
    - rigorous communication
    - Good code commitment via Github
    - Balanced progress between frontend and backend
    - Great software development works
  - **Not Good:**
    - Insufficient communication between teammates.
    - Not all teammates take the responsibility for their own works and finish on time
    - Too much time spent on bugs
  - **Improvement:**
    - Setup a schedule plan at the beginning
    - All teammates followed the plan well
    - Improved frequency of frontend and backend meetings
- Sprint 2 Retrospective
  - **Good:**
    - Team members' efficiency improved
    - Managed to complete 90 per cent of the requirement
    - Team members actively collaborated and contributed
    - Persistent to solve challenging problems we encountered
    - Good code quality and follows a formal coding standard
    - Successful deployment of our website
    - Set up a detailed testing plan
  - **Not Good:**
    - Teammates are not so organised to produce artifacts
    - The distribution of the workload is not very equal
  - **Improvement:**
    - Equal allocation of work
    - Team members complete their assigned artifacts on time
- Sprint 3 Retrospective
  - **Good:**
    - Complete our project before our scheduled date
    - Bugs are solved efficiently
    - Extensive communication between team members
    - Plenty of commitments on Github
    - Good presentation to the client
    - Testing plan finished and workable
    - Everything is up to date
  - **Not Good:**
    - Team members slack off a little since we finished most of the work last sprint
  - **Improvement:**
    - Team members can develop additional functionalities apart from the requirements given by the client