

Zadání 5

RIGHT-ROTATE(T, x)

y = x.left

x.left = y.right

if y.right \neq NIL

| y.right.p = ~~x~~ y.p = x.p

if x.p == NIL

| T.root = y

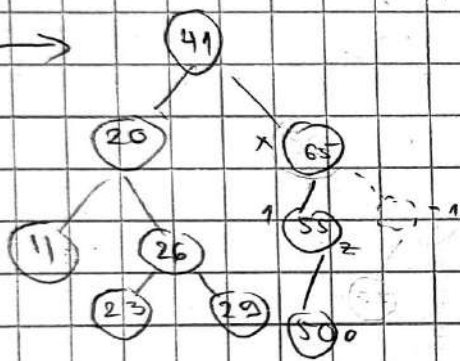
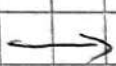
elseif x == x.p.right

| x.p.right = y

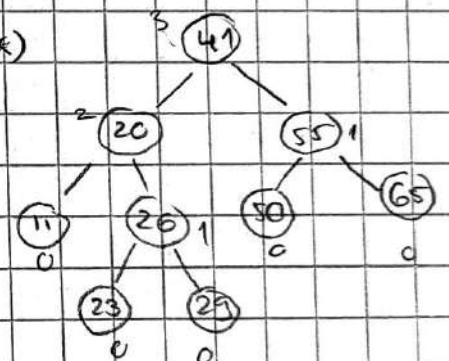
else x.p.left = y

y.right = x ;

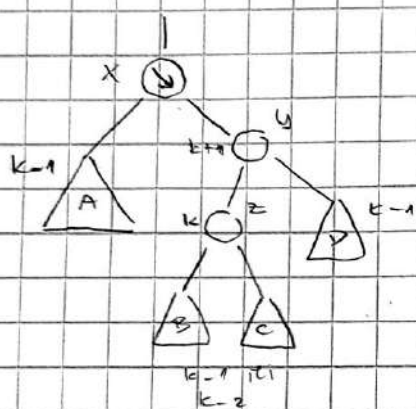
x.p = y



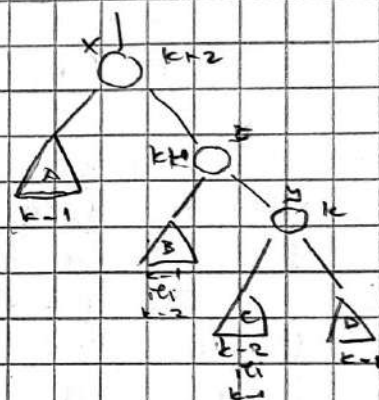
RIGHT-ROTATE (T, x)



• made pratham rotate karo na sirf k-1



RIGHT-ROTATE (T, X)



LEFT-ROTATE (T, X)

```

2) insert(T, x):
  if T is null:
    T ← novi AVL node sa vrijednosti x
    return T

  if x < T.value:
    T.left ← insert(T.left, x)
  else:
    T.right ← insert(T.right, x)

  T.height ← max(height(T.left), height(T.right)) + 1
  balance ← getBalance(T)

  if balance > 1 and x < T.left.value:
    return rightRotate(T)

  if balance < -1 and x > T.right.value:
    return leftRotate(T)

  if balance > 1 and x > T.left.value:
    T.left ← leftRotate(T.left)
    return rightRotate(T)

  if balance < -1 and x < T.right.value:
    T.right ← rightRotate(T.right)
    return leftRotate(T)

  return T

```

vrijeme: $O(\lg n)$, u najgorom slučaju čemo proći visinu stabla