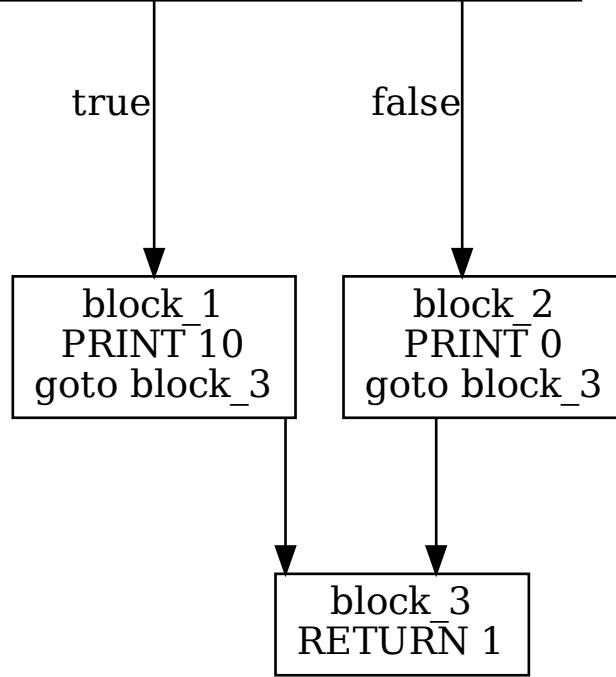


```
Main
  t0 := NEW Bar
  t1 := CALL foo: 0
  PRINT t1
  EXIT
```

```
Bar_foo
  aux := 1
  aux2 := True
  @Param: aux
  t2 := CALL foo2: 1
  aux := t2
  @Param: 2
  @Param: 5
  @Param: aux2
  t3 := CALL foo3: 3
  aux := t3
  RETURN aux
```

```
Bar_foo2
  t4 := p1 < 2
  if t4 goto block_1 else goto block_2
```



```
Bar_foo3
  if p3 goto block_4 else goto block_5
```

