

```

Main
    t0 := 4 * 2
    _t1 := _t0 + 10
    _t2 := 2 * 6
    _t3 := _t1 - _t2
    _t6 := 4 - 1
    _t5 := _t6 * 2
    _t4 := _t5 * 2
    _t7 := _t3 + _t4
    _PRINT _t7
    t11 := !True
    _t10 := _t11 && False
    _t9 := True == _t10
    _t13 := 10 > 1
    _t14 := 1 < 10
    _t12 := _t13 && _t14
    _t8 := _t9 || _t12
    _PRINT _t8
    EXIT

```