Day 12 - Assignment

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Assignment 1

What is Exception Handling and why we need exception handling?

<u>Answer</u>

- ✓ Exception Handling is a process to handle runtime errors.
- ✓ We perform exception handling so that normal flow of the application can be maintained even after runtime errors.

----- OR -----

- ✓ Exception Handling is done to ensure that our application will not crash.
- Exception Handling will not display any technical details, to make sure we handle errors gracefully and display friendly messages.

Note:

✓ In C#, exception is an event or object which is thrown at runtime. All exceptions are derived from System namespace.

Assignment 2

Write a C# Code for Division Program, add 3 Exceptions along with super exception/

Code

```
// Try block with Logical Code Implementation Section
            try
                int a, b , c;
                Console.Write("\nEnter the Dividend Value : ");
                a = Convert.ToInt32(Console.ReadLine());
                Console.Write($"\nenter the Divisor Value to Divide {a} : ");
                b= Convert.ToInt32(Console.ReadLine());
                c = a / b;
                Console.WriteLine($"\n The Division of {a} / {b} is : {c}");
                Console.ReadLine();
            // Catch Block for OverFlowException
            catch (OverflowException)
                Console.WriteLine("\nPlease Do Enter the Numbers Only in the Range of 0 to
50000");
            // Catch Block for DivideByZeroException
            catch (DivideByZeroException)
                Console.WriteLine("\nPlease Do Provide divisor Value, a Non-Zero Number to
Do Perfect Division.");
            // Catch Block For FormatException
            catch (FormatException)
                Console.WriteLine("\nPlease, Do Enter only Integers. Strings / Special
Characters are not Allowed to do Division as per Mathematics Standard.");
            // Catch Block For Other Kind Of Exceptions.
            catch (Exception)
                Console.WriteLine("\n\t Some Error Has Occured, Please Contact the Admin");
            finally
                Console.WriteLine("\n\n\n\n Designed & Developed By Manoj.karnatapu");
                Console.ReadLine();
       }
   }
```

Output

```
Enter the Dividend Value : 3862

enter the Divisor Value to Divide 3862 : 12

The Division of 3862 / 12 is : 321

Designed & Developed By Manoj.karnatapu

Press any key to continue . . .
```

Research & Write at least 6 exceptions that occur in C# with Code Snippet.

Answer

```
(1). Exception Type: DivideByZeroException
Code:
using System;
namespace TypesOfExceptions
    internal class Program
        /// <summary>
        /// DivideByZeroException
        /// </summary>
        /// <param name="args"></param>
        static void Main(string[] args)
            int a = 5;
           int b = 0;
int c = a / b;
            Console.WriteLine(c);
       }
   }
}
Output:
             C:\Windows\system32\cmd.exe X
            Unhandled Exception: System.DivideByZeroException: Attempted
            to divide by zero.
               at TypesOfExceptions.Program.Main(String[] args) in D:\C#\
            GitHub\TypesOfExceptions\TypesOfExceptions\Program.cs:line 15
            Press any key to continue . . .
```

```
(2). Exception Type : System.IO.FileNotFoundException

Code :

using System;
using System.IO;

namespace TypesOfExceptions
{
   internal class Program
   {
        /// <summary>
        /// IOException
        /// </summary>
        /// </summary>
```

```
static void Main(string[] args)
{
    File.Open("D:\\ex.txt", FileMode.Open);
}
}

Output:

Unhandled Exception: System.IO.FileNotFoundException: Could not find file 'D:\ex.txt'.
    at System.IO._Error.WinIOError(Int32 errorCode, String maybeFullPath)
    at System.IO.FileStream.Init(String path, FileMode mode, FileAccess access, Int32 rights, Boolean useRights, FileShar e share, Int32 bufferSize, FileOptions options, SECURITY_ATTRIBUTES secAttrs, String msgPath, Boolean bFromProxy, Boolea n useLongPath, Boolean checkHost)
    at System.IO.FileStream.ctor(String path, FileMode mode, FileAccess access, FileShare share)
    at System.IO.FileStream.ctor(String path, FileMode mode)
    at TypesOfExceptions.Program.Main(String[] args) in D:\C#\GitHub\TypesOfExceptions\TypesOfExceptions\Program.cs:line

14
Press any key to continue . . . |
```

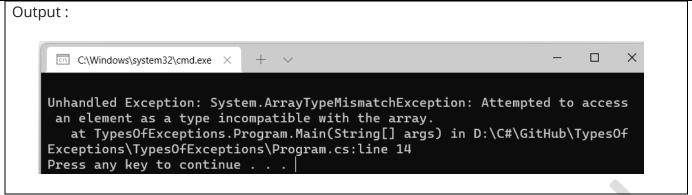
```
(3). Exception Type: StackOverflowException
Code:
using System;
namespace TypesOfExceptions
    internal class Program
        static void Recurse(int val)
           Console.WriteLine(val);
           Recurse(++val);
        /// <summary>
        /// StackOverFlowException
        /// </summary>
        /// <param name="args"></param>
        static void Main(string[] args)
           Recurse(0);
}
Output:
                                                                   X
             C:\Windows\system32\cmd.exe X
            14307
            14308
            14309
            14310
            14311
            14312
            Process is terminated due to StackOverflowException.
            Press any key to continue . . .
```

(4). Exception Type: IndexOutOfRangeException Code: using System; namespace TypesOfExceptions internal class Program /// <summary> /// IndexOutOfRangeException /// </summary> /// <param name="args"></param> static void Main(string[] args) int[] arr = new int[10]; arr[0] = 10;arr[10] = 20;arr[20] = 30;} } } Output: C:\Windows\system32\cmd.exe X Unhandled Exception: System.IndexOutOfRangeException: Index was outside the bounds of the array. at TypesOfExceptions.Program.Main(String[] args) in D:\C#\GitHub\TypesOfExceptions\TypesOfExceptions\Prog ram.cs:line 15 Press any key to continue . . .

(5). Exception Type : ArrayTypeMismatchException

```
Code:
```

```
using System;
namespace TypesOfExceptions
    internal class Program
        /// <summary>
        /// ArrayTypeMismatchException
        /// </summary>
        /// <param name="args"></param>
        static void Main(string[] args)
            string[] arr1 = { "Welcome", "to", "CSharp" };
            object[] arr2 = arr1;
            arr2[0] = 8;
    }
}
```



```
(6). Exception Type : OutOfMemoryException
Code:
using System;
namespace TypesOfExceptions
   internal class Program
       /// <summary>
       /// OutOfMemoryException
       /// </summary>
       /// <param name="args"></param>
       static void Main(string[] args)
           string val = new string('r', int.MaxValue);
   }
Output:
                                                           X
              C:\Windows\system32\ X
            Unhandled Exception: OutOfMemoryException.
            Press any key to continue . . .
```

What is the Use of Finally Block, illustrate with an example?

Answer

By using a finally block, you can run code even if an exception occurs in the try block and you can clean up any resources that are allocated in a try block.

Typically, the statements of a finally block run when control leaves a try statement.

```
Normal Code
using System;
// Purpose : if we use calculation in Try block, some of the execution may skip, because
of Error Occured.
namespace FinallyBlockUsage
    internal class Program
        static void Main(string[] args)
            int a, b, c, d, e, f;
Console.WriteLine("\n\t\t
                                                   Arithmatic Operations Calculations ----
      -");
            Console.Write("Enter Any number for Value-1 :
            a = Convert.ToInt32(Console.ReadLine());
            Console.Write("Enter Any number for Value-2 :
            b = Convert.ToInt32(Console.ReadLine());
            try
                d = a / b;
                Console.WriteLine($"The Division of {a} and {b} is : {d}");
                c = a + b;
                Console.WriteLine($"The Addition of {a} and {b} is : {c}");
                Console.WriteLine($"The Subtraction of {a} and {b} is : {e}");
                Console.WriteLine($"The Multiplication of {a} and {b} is : {f}");
            catch (DivideByZeroException)
                Console.WriteLine("The Value2 Can't be Zero to Do Division operation");
            finally
                Console.ReadLine();
}
```

Here, we are implementing addition, subtraction, Multiplication in finally because, if we use in try block itself. When we come across the DivideByZero Exception. Though the Code is logically correct to do other arithmetic operations like add, sub, mul. Controller will not execute. To overcome this issue. We assign in finally block, irrespective of Division Operator in the try block.

```
Using Finally Block code:
using System;
// Purpose : Now Irrespective of Divide By Zero Error, we can see the Execution of Other
Operations.
namespace FinallyBlockUsage
    internal class Program
        static void Main(string[] args)
           int a, b, c, d, e, f;
           Console.WriteLine("\n\t\t ----- Arithmatic Operations Calculations ----
     --");
           Console.Write("Enter Any number for Value-1 : ");
           a = Convert.ToInt32(Console.ReadLine());
           Console.Write("Enter Any number for Value-2 : ");
           b = Convert.ToInt32(Console.ReadLine());
           try
               d = a / b;
               Console.WriteLine($"The Division of {a} and {b} is : {d}");
            catch (DivideByZeroException)
               Console.WriteLine("\nThe Value2 Can't be Zero to Do Division
operation\n");
           finally
               c = a + b;
               Console.WriteLine($"The Addition of {a} and {b} is : {c}");
               e = a - b;
               Console.WriteLine($"The Subtraction of {a} and {b} is : {e}");
               f = a * b;
               Console.WriteLine($"The Multiplication of {a} and {b} is : {f}");
               Console.ReadLine();
```

```
Output

Call C:\Windows\system32\cmd.exe \times + \times - \times \times
```

What are the points about Exception Handling discussed in the class?

Answer

- o Exception Handling is done to Handle errors gracefully.
- Single **try** block can have multiple catch blocks.
- General Exception block should be implemented at the end of all exceptional catch blocks.
- o Statements written in Finally Block are Executed irrespective of Exceptions.
- General Syntax for Exception Handling is:

```
try
{
    // Block of Code To Be Executed
}
catch (Exception)
{
    // Exception Message, for displaying purpose.
}
finally
{
    // These Block of statements will be executed, irrespective of Exceptions Occure.
}
```

What are Compilation Errors& Runtime Errors, Write at least 3 differences.

Answer

Runtime Error
1). A runtime error refers to the error that we
encounter during the code execution during
runtime.
2). Most Runtime Errors are of Logical Errors.
3). These Errors are Hard to Identify and resolve
them.
4). A compiler cannot easily detect a runtime
error. Thus, we need to identify it during the
execution of code

Assignment 7

Write any 6 Compilation errors with sample code snippet & compilation Errors Screenshots.

Answer

1. Not having proper knowledge of type casting.

Jusing System;

```
using System.Collections.Generic;

Inamespace CompilationErrorsProject
{
    Oreferences
    internal class Program
    {
        Oreferences
        static void Main(string[] args)
        {
            int a = 100;
            string b = a;
            Console.WriteLine(b);
        }
}
```

2. Not using the proper naming conventions

```
using System;
                                               using System.Collections.Generic;
                                               namespace CompilationErrorsProject
                                                         0 references
                                                         internal class Program
                                                                   static void Main(string[] args)
                                                                              string b = "Manoj";
                                                                              Console.Writeline(b);
                                                                   3
                                                         }
Build started...
            -- Build started: Project: CompilationErrorsProject, Configuration: Debug Any CPU -----
1>D: \cite{Chilling} in Errors Project \cite{Compilation Errors Project} Program. cs (11, 21, 11, 30): error \cite{CS0117}: 'Console' does not contain a definition for 'Writeline' and the project \cite{Chilling} in Errors \c
                == Build: 0 succeeded, 1 failed, 0 up-to-date, 0 skipped =====
3. Not importing Proper namespace.
                                        //using System;
                                        using System.Collections.Generic;
                                        namespace CompilationErrorsProject
                                         {
                                                     0 references
                                                     internal class Program
                                                                  static void Main(string[] args)
                                                                  {
                                                                               string b = "Manoj";
                                                                               Console.WriteLine(b);
                                                      }
 Build started...
 1>----- Build started: Project: CompilationErrorsProject, Configuration: Debug Any CPU -----
 1>D:\C#\GitHub\CompilationErrorsProject\CompilationErrorsProject\Program.cs(11,13,11,20): error CS0103: The name 'Console' does not exist in the curre
                     = Build: 0 succeeded, 1 failed, 0 up-to-date, 0 skipped =====
4. Missing Semicolon.
                              using System;
                              using System.Collections.Generic;
                              namespace CompilationErrorsProject
                                   namespace CompilationErrorsProject
                                                 0 references
                                                  static void Main(string[] args)
                                                           string b = "Manoj"
                                                           Console.WriteLine(b);
   Build started...
   1>----- Build started: Project: CompilationErrorsProject, Configuration: Debug Any CPU -----
```

1>D:\C#\GitHub\CompilationErrorsProject\CompilationErrorsProject\Program.cs(10,31,10,31): error CS1002: ; expected

====== Build: 0 succeeded, 1 failed, 0 up-to-date, 0 skipped =======

Write any 6 Runtime errors with sample code snippet & Runtime Errors Screenshots.

Answer

```
Enter any number:
15
Enter any numbers:
0

Unhandled Exception: System.DivideByZeroException: Attempted to divide by zero.
at RuntimeErrorsProject.Program.Main(String[] args) in D:\C#\GitHub\CompilationErrorsProject\CompilationErrorsProject\Program.cs:line 16
Press any key to continue . . .
```

2. Out of Memory Runtime error

Jusing System;

```
Unhandled Exception: OutOfMemoryException.

Press any key to continue . . .
```

3. Null Reference Runtime Error.

```
\Box
                                                                              ×
 C:\Windows\system32\cmd.exe X
Unhandled Exception: System.NullReferenceException: Object referenc
e not set to an instance of an object.
at RuntimeErrorsProject.check.Main() in D:\C#\GitHub\Compilation
ErrorsProject\CompilationErrorsProject\Program.cs:line 15
Press any key to continue . . .
```

4. Invalid Cast Runtime Error.

```
using System.IO;
using System.Text;
//a class called check is defined
class check
    //main method is called
    static void Main()
        // an instance of the string builder class is created
        \ensuremath{//} which is then assigned to a new object through implicit
        // casting and then casting is tried explicitly to convert
        // the instance of stringbuilder class to streamreader class
        StringBuilder ref1 = new StringBuilder();
        object ref2 = ref1;
        StreamReader ref3 = (StreamReader)ref2;
```

C:\Windows\system32\cmd.exe X Unhandled Exception: System.InvalidCastException: Unable to cast object of type 'System.Text.StringBuilder' to type 'System.IO.StreamReader'. at check.Main() in D:\C#\GitHub\CompilationErrorsProject\CompilationErro rsProject\Program.cs:line 13 Press any key to continue . . .

5 . Array Type Mismatch Runtime Error ing System.IO; using System.Text; //a class called check is defined class check //main method is called static void Main() // a string is defined and assigned the values // which is then assigned to object class array // and then an integer is tried to put in the // same array which causes an exception string[] arr1 = { "Welcome", "to", "CSharp" }; object[] arr2 = arr1; arr2[0] = 8;C:\Windows\system32\cmd.exe X Unhandled Exception: System.ArrayTypeMismatchException: Attempted to access an element as a type incompatible with the array. at check.Main() in D:\C#\GitHub\CompilationErrorsProject\Compil ationErrorsProject\Program.cs:line 12 Press any key to continue . . . 6. Stack over flow Runtime Error using System; //a class called check is defined 0 references public class check { // a method called recurse is defined which // takes a value as parameter and increases // its value by one 2 references static void Recurse(int val) // since we have written a recursive // loop and 0 is passed as a parameter, // it ends in an infinite loop causing exception Console.WriteLine(val); Recurse(++val); //main method is called public static void Main() //The recurse method is called to start //the infinite recursion Recurse(0);

