Task 1

Program.cs

```
using System;
using System.Collections.Generic;
namespace day1w
  public enum Brand
    Hyundai,
    CT100,
    Hero,
  }
  struct Vech
    public string veh_num;
    public int cost;
    public Brand brand;
    public Vech(string _veh_num, int _cost, Brand _brand)
       veh_num = _veh_num;
       cost = \_cost;
       brand = _brand;
  }
  class Program
    static void Main(string[] args)
       Vech vec = new Vech();
       vec.veh_num = "TN36AB7379";
       vec.cost = 20000;
       vec.brand = Brand.Hyundai;
       vec.veh_num = "TN36AB7388";
       vec.cost = 520000;
       vec.brand = Brand.CT100;
```

```
Console.WriteLine("my vech is:" + vec.brand + ",cost " + vec.cost + ",vech_num is" +
vec.veh_num);
       Console.WriteLine("my vech is:" + vec.brand + ",cost " + vec.cost + ",vech num is" +
vec.veh_num);
       Vech vech = new Vech("TN36AB45678", 20000, Brand.Hero);
       Console.WriteLine("my vech is:" + vech.brand + ",cost " + vech.cost + ",vech num
is" + vech.veh num);
       Vech ve = new Vech()
         brand = Brand.Hyundai,
         cost = 20000,
         veh_num = "TN-34-2343"
       };
       List<Vech> list = new List<Vech>();
       list.Add(vec);
       list.Add(vech);
       list.Add(ve);
       Func<List<Vech>,int> tot=
          (List<Vech> list) => list.Count;
       Console.Write("anonus out:" + tot(list));
       Func<List<Vech>, int> totalCost = list => list.Sum(v => v.cost);
       Console.Write("\nanonus out:" + totalCost(list));
       Func<List<Vech>, int> MaxValue = list => list.Max(v => v.cost);
       Console.Write("\nanonus out:" + MaxValue(list));
    }
  }
}
```

OUTPUT:

```
my vech is:CT100,cost 520000 ,vech_num isTN36AB7388
my vech is:CT100,cost 520000 ,vech_num isTN36AB7388
my vech is:Hero,cost 20000 ,vech_num isTN36AB45678
anonus out:3
anonus out:560000
anonus out:520000
```