

Benchmarking state-of-the-art classification algorithms for credit scoring: A ten-year update

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Abstract

Ten years have passed since Baesens et al. published their benchmarking study of classification algorithms in credit scoring [Baesens, B., Van Gestel, T., Viaene, S., Stepanova, M., Suykens, J., & Vanthienen, J. (2003). Benchmarking state-of-the-art classification algorithms for credit scoring. *Journal of the Operational Research Society*, 54(6), 627-635.]. The interest in predictive methods for scorecard construction is unbroken, and the work of Baesens et al. is still held in high regard. However, there have been numerous advancements in predictive modeling, including novel learning methods and techniques to reliably assess the performance of alternative scorecards. Neither Baesens et al. nor other studies in the retail credit scoring literature reflect these developments. The objective of this paper is to close this research gap. To that end, we update the study of Baesens et al. and compare several novel classification algorithms to the state-of-the-art in credit scoring. In addition, we repeat our benchmark for several performance measures and examine the degree to which these differ in their assessment of candidate scorecards. Our study provides valuable insight for professionals and academics in credit scoring. The paper helps practitioners to stay abreast of technical advancements in predictive modeling. From an academic standpoint, the study provides an independent assessment of recent scoring methods and offers a new baseline to which future approaches can be compared.

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1 Introduction

Credit Scoring is concerned with assessing financial risks and informing managerial decision making in the money lending business. Generally speaking, a credit score is a model-based estimate of the probability that a borrower will show some undesirable behavior in the future. A classic example is application scoring. To decide on an application for some credit product, the bank employs a predictive model, called a scorecard, to estimate how likely the applicant is to default (e.g., Crook et al., 2007). Typically, the term credit scoring refers to credit decisions in the retail business. The management of corporate or national credit is considered in the literature on business failure prediction or credit rating analysis, respectively (e.g., Kumar & Ravi, 2007; Zhang et al., 2010b).

The retail business is of considerable importance. For example, the total volume of consumer loans held by commercial banks in the US in May 2013 was \$1,132.4 bn; compared to \$1,540.6 bn in the corporate business.¹ In the UK, loans and mortgages to individuals were even higher than corporate loans in 2012 (£11,676 m c.f. £10,388 m).² Credit scoring is also employed to approve new credit cards. On a global scale, the total number of (general purpose) credit cards circulating in 2011 was 2,039.3 m, and these were used in 64,24 bn transactions (Nielsen, 2012). Especially emerging countries have seen impressive growth figures in the number of credit cards in the recent past (Akkoc, 2012). Given these figures, it is clear that financial institutions critically depend on quantitative decision aids to enable accurate risk assessments in consumer lending (e.g., Thomas, 2010). This is the scope of credit scoring, which Crook et al. (2007, p. 1448) consider as “one of the most successful applications of statistics and OR in industry”.

This paper concentrates on empirical prediction models that estimate the entry probability of discrete events and default events in particular. Such PD models (probability of default) are well established in the literature (e.g., Hand & Henley, 1997; Thomas, 2000). Classification analysis is arguably the prevailing approach to develop PD scorecards, and many studies have explored the effectiveness of different classification algorithms in credit scoring (e.g., Finlay, 2011; Paleologo et al., 2010; West et al., 2005). In such a setting, it is common to assess the effectiveness of an algorithm in terms of the predictive accuracy of the resulting scorecard.

¹ Data from the Federal Reserve Board, H8, Assets and Liabilities of Commercial Banks in the United States (<http://www.federalreserve.gov/releases/h8/current/>).

² Data from ONS Online, SDQ7: Assets, Liabilities and Transactions in Finance Leasing, Factoring and Credit Granting: 1st quarter 2012 (<http://www.ons.gov.uk>).

A seminal study in the field is the benchmarking experiment of Baesens et al. (2003b), who contrast 17 state-of-the-art classifiers on eight real-world credit scoring data sets. Given its date of publication, it is clear that this study misses several of the latest advancements in predictive learning, including novel classification algorithms, better indicators of predictive accuracy, and statistical tests to reliably compare different algorithms (e.g., García et al., 2010; Hand & Anagnostopoulos, 2013; Huang et al., 2011). Therefore, the objective of this paper is to update and extend the benchmarking experiment of Baesens et al. (2003b).

Studies subsequent to Baesens et al. (2003b) have addressed some of the shortcomings mentioned above. The question whether novel classifiers produce better scorecards than established techniques has received particular attention and led to the evaluation of, amongst others, ensemble methods (Paleologo et al., 2010), neuro-fuzzy inference systems (Akkoc, 2012), and multiple classifier architectures (Finlay, 2011), all of which were not considered in Baesens et al. (2003b). Given ample research in the field, it is important to clarify how this study contributes to the literature. To that end, we briefly summarize the findings from a detailed analysis of the PD modeling literature (see Section 2.2), in which we identify several remaining research gaps.

First, most studies that follow Baesens et al. (2003b) are of limited scope and consider only a few classifiers and/or credit scoring data sets. This raises issues related with external validity. Employing multiple different data sets (e.g., data from different companies) is useful to examine the robustness of a scorecard with respect to different environmental conditions. In a similar fashion, examining several different – established and novel – classifiers is important to obtain a clear view of the state-of-the-art, and how it advances over time.

Second, many studies propose a novel modeling methodology and compare it to some reference classifier(s). This may introduce bias, for example because the developers of the new technique are naturally more adept with their method than an external user would be, and/or because the new method may have been tuned more elaborately than reference methods (Hand, 2006; Thomas, 2010). A benchmarking experiment, on the other hand, compares many alternative classifiers without prior hypotheses which method performs best.

Third, empirical practices to compare scorecards do not reflect the latest advancements in predictive learning. On the one hand, this critic applies to the area under a receiver operating characteristics curve (AUC), which is a common scorecard assessment criterion. However, when comparing scorecards in terms of the AUC, one implicitly assumes that the cost distributions

associated with classification errors differ across scorecards (Hand & Anagnostopoulos, 2013). This assumption is implausible, especially in a credit scoring benchmark. It is thus useful to revisit previous results in the light of improved performance indicators such as the H -measure (Hand, 2009). Similarly, elaborate frameworks for statistical hypothesis testing in classifier comparisons have been proposed (García et al., 2010). However, neither Baesens et al. (2003b) nor a subsequent study has used such techniques to interpret benchmarking results.

Finally, there are several recently developed classification algorithms that, despite encouraging results in other areas, have not been considered in credit scoring and/or have not been systematically compared to each other. Examples include extreme learning machines (Huang et al., 2011), rotation forests (Rodríguez et al., 2006), or the whole family of selective ensemble methods (e.g., Tsoumakas et al., 2009).

The objective of this paper is close the research gaps identified above. Put differently, we strive to provide a holistic view of the state-of-the-art in predictive modeling and how it can support managerial decision making in the credit industry. In pursuing this objective, we make the following contributions: First, using the data of Baesens’s et al. (2003) original study and two novel data sets of considerable size, we conduct a large-scale benchmark of 41 classification methods on seven real-world credit-scoring data sets. Several of these methods are new to the community and for the first time assessed in a credit scoring context. Second, we examine the correspondence between empirical results obtained using traditional versus novel performance indicators. In particular, we clarify the reliability of scorecard comparisons in the light of new findings related with the conceptual shortcomings of the AUC (Hand, 2009; Hand & Anagnostopoulos, 2013). Finally, we illustrate the use of advanced nonparametric testing procedures to secure empirical findings and, thereby, offer useful guidance for future studies.

The remainder of the paper is organized as follows: In Section 2, we review related literature and analyze the empirical practices in previous classifier comparisons. Afterwards, we summarize the classification algorithms which we compare (Section 3) and describe the setup of our benchmarking experiment (Section 4). We report and discuss our empirical results in Section 5. Section 6 concludes the paper.

2 Literature review

The literature review consists of two parts. First, we review related work associated with predictive modeling in the credit industry to put this study. Next, we examine previous studies in retail credit scoring to elaborate the specific research gaps that this study addresses.

2.1 Related work

A large body of literature explores the development, application, and evaluation of predictive decision support models in the credit industry. We distinguish different research streams along two dimensions, the subject of the risk assessment and the lifecycle of a credit scorecard.

Relevant scoring subjects include nations, municipalities, bond offerings, enterprises of different sizes, and retail customers. Credit rating analysis concentrates on the former subjects and assesses their capability and willingness to meet payable obligations. A common application of predictive modeling is to mimic the evaluation process of rating agencies such as *Moody's* (e.g., Hájek, 2011), and, more specifically, to estimate the transition probability of an entity with given rating being moved to a higher/lower risk category (e.g., Kim & Sohn, 2008; Zhang et al., 2010b). Corporate risk models are also developed by financial institutions to inform lending decisions and to predict bankruptcy in particular (e.g., Fethi & Pasiouras, 2010; Kumar & Ravi, 2007). A sub-stream within the corporate risk modeling literature considers the peculiarities of small-and-medium enterprises (e.g., Kim & Sohn, 2010; Sohn & Kim, 2007) or micro-entrepreneurs (e.g., Bravo et al., 2013), for example to support (governmental) funding decisions.

An important difference between corporate and consumer risk models concerns the explanatory variables that underline the development of a credit score (e.g., Thomas, 2010). The former employ data from balance sheets and other financial ratios or macro-economic indicators (e.g., Psillaki et al., 2009; Takada & Sumita, 2011; Van Gestel et al., 2006), whereas retail scoring models use data from application forms, customer demographics, and possibly transactional data from the customer history (e.g., Crook et al., 2007; Hand & Henley, 1997; Thomas et al., 2005). The differences between these types of variables suggest that specific modeling challenges arise in corporate versus consumer credit scoring. Therefore, many studies – including this one – concentrate on either the corporate or the retail business.

The lifecycle of a scorecard includes different stages, from gathering and preparing relevant data, over estimating a credit score using a formal induction algorithm, to the deployment, monitoring and recalibration of the scorecard. All stages have been explored in the literature. For

example, relevant questions during data gathering and preparation concern the handling of missing values (e.g., Florez-Lopez, 2010), the selection of a predictive set of explanatory variables (e.g., Falangis & Glen, 2010; Liu & Schumann, 2005), and how biases due to an underrepresentation of bad risks in scoring data sets (e.g., Brown & Mues, 2012; Marqués et al., 2013; Paleologo et al., 2010) or the more fundamental problem that repayment behavior is, by definition, only observable for previously accepted (i.e., seemingly good) customers, can be overcome (e.g., Banasik & Crook, 2007; Banasik et al., 2003; Wu & Hand, 2007).

Once a prepared data set is available, a variety of prediction methods facilitate estimating different aspects of credit risk. In particular, the Basel II Capital Accord requires financial institutions, who adopt an internal rating approach, to develop three types of risk models to estimate, respectively, the probability of default (PD), the exposure at default (EAD), and the loss given default (LGD).

The development of EAD and LGD prediction models has become a popular topic in recent research (e.g., Bellotti & Crook, 2012; Loterman et al., 2012; Somers & Whittaker, 2007). However, the majority of credit scoring studies concentrate on PD modeling using either classification or survival analysis. Survival analysis models predict default probabilities for different time periods. This is useful to estimate when a customer will default (e.g., Bellotti & Crook, 2009b; Stepanova & Thomas, 2002; Tong et al., 2012). Classification analysis, on the other hand, benefits from an unmatched variety of modeling methods and represents the prevailing modeling approach in the literature.

Finally, it is important to continuously monitor scorecard performance after deployment to explore its robustness toward changes in customer behavior and to recalibrate the scorecard when its performance degrades (e.g., Pavlidis et al., 2012; Sohn & Ju; Thomas et al., 2001). An interesting direction in the literature on adaptive scoring addresses the problem that some lenders, and fraudsters in particular, act strategic to circumvent formal risk assessment procedures (e.g., Boyle et al., 2010).

2.2 Classification analysis in retail credit scoring

We concentrate on retail credit scoring, and, more specifically, on classification-based risk modeling for individual customers. This approach is well represented in the literature. We review previous studies in Table 1. In particular, we concentrate on the experimental practices in credit scoring studies published in 2003 and thereafter. This is to confirm the need for an update of

Baesens et al. (2003b) and to identify gaps in research. Another goal is to clarify the degree to which different types of ensemble classifiers, which were not considered in Baesens et al. (2003b), have been covered in subsequent work. To that end, we study three dimensions related with empirical classifier comparisons: the type of credit scoring data, the employed classification algorithms, and the indicators to assess these algorithms.

TABLE 1: ANALYSIS OF CLASSIFIER COMPARISONS IN RETAIL CREDIT SCORING

Retail credit scoring study (in chronological order)	Data*			Classifiers**				Evaluation***			
	No. of data sets	Observations / variables per data set		No. of classifiers	ANN	SVM	ENS	S-ENS	TM	AUC	SHT
(Baesens et al., 2003b)	8	4,875	21	17	X	X			X	X	P
(Malhotra & Malhotra, 2003)	1	1,078	6	2	X				X		P
(Atish & Jerrold, 2004)	2	610	16	5	X				X	X	P
(He et al., 2004)	1	5,000	65	4	X				X		
(Lee & Chen, 2005)	1	510	18	5	X				X		
(Hand et al., 2005)	1	1,000	20	4	X		X				
(Ong et al., 2005)	2	845	17	6	X				X		
(West et al., 2005)	2	845	19	4	X		X		X		P
(Huang et al., 2006b)	1	10,000	n.a.	10	X				X		
(Lee et al., 2006)	1	8,000	9	5	X				X		
(Li et al., 2006)	1	600	17	2	X	X			X		P
(Xiao et al., 2006)	3	972	17	13	X	X	X		X		P
(Huang et al., 2007)	2	845	19	4		X			X		F
(Yang, 2007)	2	16,817	85	3		X			X		
(Abdou et al., 2008)	1	581	20	6	X				X		A
(Sinha & Zhao, 2008)	1	220	13	7	X	X			X	X	A
(Tsai & Wu, 2008)	3	793	16	3	X		X		X		P
(Xu et al., 2008)	1	690	15	4		X			X		
(Yu et al., 2008)	1	653	13	7			X	X	X		
(Abdou, 2009)	1	1,262	25	3					X		
(Bellotti & Crook, 2009a)	1	25,000	34	4		X				X	
(Chen et al., 2009)	1	2,000	15	5		X			X		
(Šušteršič et al., 2009)	1	581	84	2	X				X		
(Tsai et al., 2009)	1	1,877	14	4	X				X		
(Yu et al., 2009a)	3	959	16	10	X	X	XY		X	X	P
(Yu et al., 2009b)	1	1,225	14	8	X	X	X		X		P
(Zhang et al., 2009)	1	1,000	102	4					X		
(Hsieh & Hung, 2010)	1	1,000	20	4	X	X	Y			X	

(Martens et al., 2010)	1	1,000	20	4		X			X	
(Twala, 2010)	2	845	18	5			X		X	
(Zhang et al., 2010a)	2	845	17	11	X	X	X		X	
(Zhou et al., 2010)	2	1,113	17	25	X	X	X	X	X	
(Li et al., 2011)	2	845	17	11		X			X	
(Finlay, 2011)	2	104,649	47	18	X		XY		X	P
(Ping & Yongheng, 2011)	2	845	17	4	X	X			X	
(Wang et al., 2011)	3	643	17	13	X	X	XY		X	
(Yap et al., 2011)	1	2,765	4	3					X	
(Yu et al., 2011)	2	845	17	23	X	X			X	
(Akkoc, 2012)	1	2,000	11	4	X				X	X
(Brown & Mues, 2012)	5	2,582	30	9	X	X	X			X F/P
(Hens & Tiwari, 2012)	2	845	19	4		X			X	
(Li et al., 2012)	2	672	15	5		X	X		X	
(Marqués et al., 2012a)	4	836	20	35	X	X	X		X	F/P
(Marqués et al., 2012b)	4	836	20	17	X	X	XY		X	X F/P
(Kruppa et al., 2013)	1	65,524	17	5			X			X
Counts	45				30	24	18	3	40	10 17
Percent	100				67	53	40	7	89	22 38
Mean	1.9	6,167	24	7.8						
Median	1.0	959	17	5.0						

* We report the mean value of observations and independent variables for studies that employ multiple data sets. Eight studies mix retail and corporate credit data. Table 1 shows the retail data sets only.

** Abbreviations have the following meaning: ANN=Artificial neural network, SVM=Support vector machine, ENS=Ensemble classifier, S-ENS=Selective Ensemble. An X indicates that a study includes a classifier. In the ENS column, entries of X and Y indicate that a study includes homogeneous and heterogeneous ensembles, respectively.

*** Abbreviations have the following meaning: TM=Threshold metric (e.g., classification error, error costs, true positive rate, etc.), AUC=Area under receiver operating characteristics curve, SHT=Statistical hypothesis testing. In the last columns, we use codes to report the type of statistical test used for classifier comparisons. Codes have the following meaning: P=Pairwise comparison (e.g., paired *t*-test), A=Analysis of variance, F=Friedman test, F/P=Friedman test together with post-hoc test (e.g., Demšar, 2006).

Several conclusions emerge from Table 1. First, it is common practice to compare classifiers on only a few data sets (1.9 on average). Moreover, the data sets are typically of small size and contain only a few independent variables. This does not represent the credit scoring data sets that occur in industry and might introduce bias (e.g., Finlay, 2011; Hand, 2006). Another issue, not explicitly visible Table 1, is that the majority of studies rely on the two credit scoring data sets Australian and German Credit, which are available in the UCI Machine Learning Library (Asuncion & Newman, 2010). This may also introduce bias if new algorithms are explicitly designed to achieve high accuracy on these two data sets.

Second, the number of classification algorithms varies considerably across credit scoring studies (e.g., from 2 to 35). Although some studies employ a larger number of different algorithms, it is rare that multiple state-of-the-art methods are systematically compared to each other. For example, a larger number of classifiers can be the result of factorial designs that pair some classification algorithms with some homogeneous ensemble algorithms (e.g., Marqués et al., 2012a; Wang et al., 2011). This is useful to answer specific research questions (e.g., which base classifiers works best in a bagging framework), but does not address the more general question whether certain modeling approaches are particularly well suited for credit scoring, and to what extent recent developments in predictive learning offer sizeable advantages over more established scoring techniques.

Third, ensemble classifiers have been covered in the credit scoring literature. The focus is typically on homogeneous ensembles. Heterogeneous ensembles are rarely considered. However, a comprehensive comparison of thirteen different approaches has recently been conducted (Finlay, 2011), so that this family of ensembles is reasonably well represented in the literature. This is not the case for selective ensemble classifiers. Just two studies include such techniques, and they both employ one selective ensemble only. Consequently, a systematic comparison of different selective ensemble classifiers is missing in credit scoring literature. This might be an important research gap because selective ensemble methods have shown very promising results in other areas (e.g., Partalas et al., 2010; Wołoszynski et al., 2012) and secured winning entries in prestigious data mining competitions such as the KDD Cup 2009 (Niculescu-Mizil et al., 2009).

Fourth, many classifier comparisons rely on a single evaluation measure or measures of the same type. In general, evaluation criteria measures split into three types of measures. Those that measure the discriminatory ability of the scorecard (AUC, H -measure); those that measure the accuracy of the scorecards' probability predictions (Brier Score) and those that measure the correctness of the scorecards' categorical predictions (classification error, recall, misclassification costs, etc.). Different types of indicators embody a different notion of classifier performance (e.g., Caruana & Niculescu-Mizil, 2006). However, few studies include multiple evaluation measures of different types. For example, none of the reviewed studies uses performance measures such as the Brier Score, which assess the accuracy of probabilistic predictions. This misses an important aspect of scorecard performance. To inform risk management decisions, financial institutions require default probability estimates that are not only accurate but also well calibrated (e.g., Blochliger & Leippold, 2011). Moreover, it is noteworthy that previous studies

have not considered the H -measure to assess classifier performance. The H -measure exhibits several features that make it ideal for comparing different classifiers and overcomes potentially severe limitations of the AUC (Hand, 2009).

Last, several previous studies fall short of securing conclusions by means of formal statistical testing procedures. Furthermore, the majority of studies that use statistical tests adopt less suitable approaches. For example, the assumptions of parametric tests such as analysis of variance or the t -test, which are used in some studies, are typically violated in classifier comparisons (e.g., Demšar, 2006). More importantly, many studies perform multiple pairwise comparisons of classifiers (shown by a ‘P’ in the last column of Table 1) using some level of significance (e.g., $\alpha = 0.05$). Without appropriate adjustment, this approach leads to an elevation of the family-wise error beyond the stated level of α , and thus introduces bias (e.g., García et al., 2010). Demšar (2006) recommends the combination of a Friedman test with post-hoc test for classifier benchmarks. Only three studies follow this approach (i.e., ‘F/P’ in Table 1). However, a possible issue with these studies is that they use post-hoc tests with relative low power (e.g., García et al., 2010).

The above observations support our view that an update of the study of Baesens et al. (2003b) is important. In doing so, we overcome several of the issues in previous studies through i) conducting a large-scale comparisons of several established and novel classification algorithms including selective ensemble methods, ii) using multiple data sets of considerable size, iii) several conceptually different performance criteria, and iv) suitable statistical testing procedures.

3 Classification algorithms for scorecard construction

A scorecard is an instrument that supports decision making in the credit industry. Let $\mathbf{x}_i = (x_{i1}, x_{i2}, \dots, x_{im}) \in \mathbb{R}^m$ be an m -dimensional vector that characterizes an application for some credit product such as a loan. The performance of previously approved loans is known to the decision maker. Let $y_i \in \{-1, +1\}$ be a binary response variable that indicates whether a default event was observed for the i^{th} loan. In the following, we assume that values of -1 and +1 represent performing and non-performing loans, respectively. When deciding on an application with characteristics \mathbf{x} , it is important to have an estimate of the posterior probability $p(+1|\mathbf{x})$ that the loan will turn out to be non-performing, if it is granted. A credit scorecard provides such

an estimate. A decision maker can then compare the model-estimated $p(+1|\mathbf{x})$ to a threshold, τ ; approving the loan if $p(+1|\mathbf{x}) \leq \tau$, and rejecting it otherwise.

The problem of estimating $p(+1|\mathbf{x})$ belongs to the field of classification analysis (e.g., Hand, 1997). Specifically, a scorecard is the result of applying a classification algorithm to a data set $D = (y_i, \mathbf{x}_i)_{i=1}^n$ of past loans. Several alternative algorithms have been proposed in the literature (e.g., Hastie et al., 2009). We distinguish three types of algorithms: individual classifiers, homogenous ensemble classifiers, and heterogeneous ensemble classifiers. The first group includes methods such as logistic regression or artificial neural networks, where the eventual scorecard consists of a single classification model. The latter two combine the predictions of multiple classification models, called base models. Homogeneous ensembles create base models using one classification algorithm, whereas heterogeneous ensembles use different algorithms.

To get a clear view on the relative effectiveness of different classification algorithms for retail credit risk assessment, we compare a large set of 16 individual classifiers, 8 homogenous ensembles, and 17 heterogeneous ensembles. Most classifiers offer some meta-parameters to tune the algorithm to a particular task. Examples include the number of hidden nodes in a neural network or the kernel function in a support vector machine (e.g., Baesens et al., 2003b). Relying on literature recommendations and our own experience, we define several candidate settings for such meta-parameters and create one classification model per setting. That is, we produce multiple models with a single classification algorithm. Our motivation for this approach is twofold. First, a careful exploration of the meta-parameter space ensures that we obtain a good estimate how well a classifier can perform in a given task (i.e., on a given data set). This is important when comparing alternative classifiers to each other. Second, using different meta-parameter settings allows us to develop a large number of (base) models for heterogeneous ensemble classifiers (e.g., Caruana et al., 2006).

Table 2 reports the algorithms as well as the number of classification models per algorithm. An extended version of this table including the specific meta-parameter settings and implementation details is available in Appendix I. Given the scope of the comparison, a fully-comprehensive discussion of all algorithms is beyond the scope of the paper (see, e.g., Hastie et al., 2009 for a detailed discussion; Kuncheva, 2004). However, to keep the paper self-contained and to illustrate the philosophies underneath different algorithms, the following chapters provide an overview of the classifiers considered here. In addition, Figure 1 gives a graphical illustration

of the modeling process to create scorecards using individual, homogeneous ensemble, and heterogeneous ensemble classifiers.

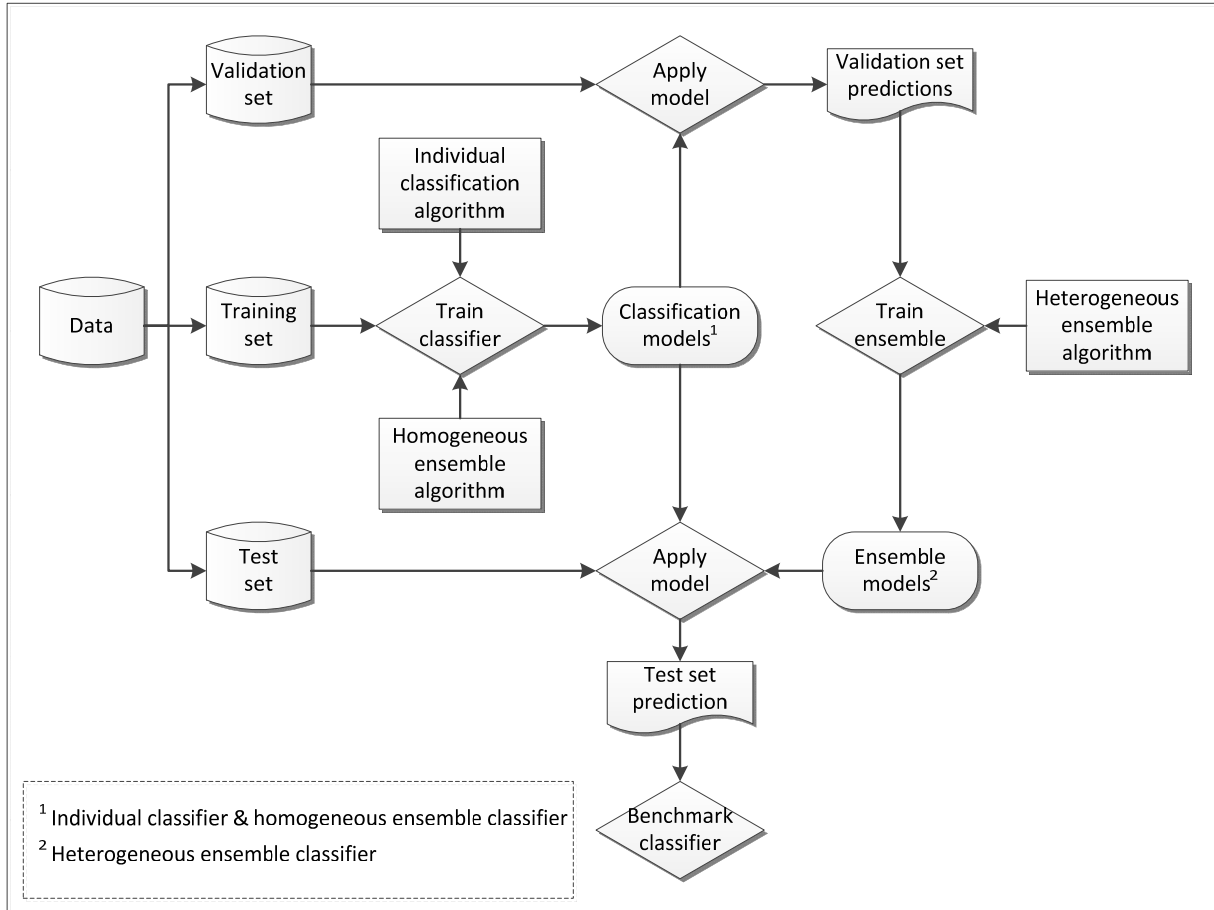


Figure 1: Classifier development and evaluation process

TABLE 2: CLASSIFICATION ALGORITHMS CONSIDERED IN THE BENCHMARKING STUDY

Base model selection		Classification algorithm	Acronym	Number of models¹
Individual classifier	n.a.	Bayesian Network	B-Net	4
		CART	CART	10
		Extreme learning machine	ELM	120
		Kernalized ELM	ELM-K	200
		k-nearest neighbor	kNN	22
		J4.8	J4.8	36
		Linear discriminant analysis²	LDA	1
		Linear support vector machine	SVM-L	29
		Logistic regression²	LR	1
		Multilayer perceptron artificial neural network	ANN	171

		Naive Bayes	NB	1
		Quadratic discriminant analysis ²	QDA	1
		Radial basis function neural network	RbfNN	5
		Regularized logistic regression	LR-R	27
		SVM with radial basis kernel function	SVM- Rbf	300
		Voted perceptron	VP	5
		Classification models from individual classifiers	16	933
Homogenous ensembles	n.a.	Alternating decision tree	ADT	5
		Bagged decision trees	Bag	9
		Bagged MLP	BagNN	4
		Boosted decision trees	Boost	48
		Logistic model tree	LMT	1
		Random forest	RF	30
		Rotation forest	RotFor	25
		Stochastic gradient boosting	SGB	9
		Classification models from homogeneous ensembles	8	131
Heterogeneous ensembles	n.a.	Simple average ensemble	AvgS	1
		Weighted average ensemble	AvgW	1
	Static direct	Complementary measure	CompM	4
		Ensemble pruning via reinforcement learning	EPVRL	4
		GASEN	GASEN	4
		Hill-climbing ensemble selection	HCES	12
		HCES with bootstrap sampling	HCES-Bag	16
		Matching pursuit optimization of ensemble classifiers	MPOCE	1
		Stacking	Stack	6
		Top- T ensemble	Top- T	12
	Static indirect	Clustering using compound error	CuCE	1
		k-Means clustering	k-Means	1
		Kappa pruning	KaPru	4
		Margin distance minimization	MDM	4
		Uncertainty weighted accuracy	UWA	4
	Dynamic	Probabilistic model for classifier competence	PMCC	1
		k-nearest oracle	kNORA	1
		Classification models from heterogeneous ensembles	17	77
		Overall number of classification algorithms and models	41	1141

¹ The number of models per classification algorithm results from using multiple settings for meta-parameters. The specific values are available in Table 11 in Appendix I.

² To overcome problems associated with multicollinearity in high-dimensional data sets, we use correlation-based feature selection (Hall, 2000) to reduce the variable set prior to building a classification model.

3.1 Individual classifiers

The individual classifiers used in this study represent a diverse set of different approaches. The most popular approach in credit scoring is logistic regression (LR). LR strives to estimate $p(y = +1|\mathbf{x})$ using a logit-link function to model the relationship between independent variables (IVs) and the response variable:

$$p(y = +1|\mathbf{x}) = \frac{1}{1 + \exp\left(-(\beta_0 + \sum_{j=1}^m \beta_j x_j)\right)}. \quad (1)$$

Given a sample $D = (y_i, \mathbf{x}_i)_{i=1}^n$, LR determines the model parameters β_0 and $\boldsymbol{\beta}$ through minimizing the negative log-likelihood function:

$$\min_{(\beta_0, \boldsymbol{\beta})} \ell = - \sum_{i=1}^n y_i \ln(p_+) + (1 - y_i) \ln(p_-), \quad (2)$$

where we use p_+ as a shorthand form of $p(y = +1|\mathbf{x})$. Note that (2) assumes that examples of the positive and the negative class are coded 1 and 0, respectively.

Maximum likelihood methods may become unstable if the number of IVs is large and/or if these are heavily correlated (e.g., Vapnik & Kotz, 2006). Therefore, regularized logistic regression (LR-R) adds a complexity penalty to (2). As a consequence, LR-R balances the conflicting goals of high fit and low complexity when estimating model parameters. In this work, we use an L_2 (ridge) penalty, which results in the following objective to devise a LR-R scorecard (e.g., Chih-Jen et al., 2008; Fan et al., 2008):

$$\min_{(\beta_0, \boldsymbol{\beta})} \mathcal{L} = \|(\beta_0, \boldsymbol{\beta})\|_2 + \lambda \ell. \quad (3)$$

The meta-parameter λ allows the user to control the trade-off between low complexity and high fit. The linear support vector machine (SVM-L) considers a similar objective but uses a different loss-function to measure model fit. In particular, it employs hinge-loss and solves the following objective using dual coordinate descend methods (e.g., Chih-Jen et al., 2008; Fan et al., 2008).

$$\min_{(\beta_0, \boldsymbol{\beta})} \mathcal{L} = \|(\beta_0, \boldsymbol{\beta})\|_2 + \lambda \sum_{i=1}^n \max(1 - y_i(\boldsymbol{\beta} \cdot \mathbf{x} + \beta_0), 0). \quad (4)$$

The voted perceptron classifier (VP) can be considered a simplified SVM-L, which uses an online algorithm to solve (4) without the ridge penalty (Freund & Schapire, 1999).

The radial basis function SVM (SVM-Rbf) is a nonlinear version of SVM-L. This means that it can account for nonlinear relationships between IVs and the response variable, which

neither of the above classifiers can accommodate (e.g., Baesens et al., 2003b). To capture nonlinear patterns, SVM- Rbf maps the input data to a higher-dimensional space. It then constructs a linear classifier in the transformed space, which is equivalent to a nonlinear classification in the original input space.

Artificial neural networks (ANN) are another class of nonlinear classifiers. The study incorporates four different types of feed-forward neural networks. In general, a feed-forward neural network consists of an input layer, a hidden, and an output layer. Each layer consists of multiple information processing units called neurons. The neurons of one layer are fully-connected to the neurons of the next layer, whereby the IVs represent the input layer neurons. The number of neurons in the output layer is also fixed and set to one in our study. This is a common setup to estimate posterior probabilities (e.g., Hastie et al., 2009). Finally, the number of neurons in the hidden layer, Z , is a meta-parameter. Let \mathbf{a}_z be a vector of weights that connect the input neurons to the z^{th} hidden neuron, b_z a threshold attached to hidden neuron z , and let g^h be some nonlinear function. We can then write the output of the hidden layer as follows:

$$G(\mathbf{a}_z, b_z, \mathbf{x}) = \begin{bmatrix} g^h \left(b_1 + \sum_{j=1}^m a_{1j} x_j \right) \\ \vdots \\ g^h \left(b_z + \sum_{j=1}^m a_{zj} x_j \right) \end{bmatrix}_{Z \times 1}. \quad (5)$$

In a similar way, the result of the network, $f(\mathbf{x})$, is:

$$f(\mathbf{x}, \boldsymbol{\beta}) = g^o \left(\sum_{z=1}^Z \beta_z G(\mathbf{a}_z, b_z, \mathbf{x}) \right), \quad (6)$$

where $\boldsymbol{\beta}$ denotes the weight vector connecting the hidden and the output layer, and g^o some function that transform the result of the output neuron.

Multilayer perceptron artificial neural networks (ANN) employ sigmoidal functions for g^h and g^o , and determine the model parameters (\mathbf{a}_z , b_z , and $\boldsymbol{\beta}$) through minimizing some loss-function using gradient-based methods. Specifically, we consider ANN with logistic activation functions in the hidden and output layer. To create an ANN classifier, we solve (7) using a quasi-Newton algorithm (Nabney, 2002), where λ is once more a regularization parameter to penalize model complexity and prevent overfitting.

$$\min_{\boldsymbol{\beta}} \mathcal{L} = \sum_{i=1}^n (y_i - f(\mathbf{x}_i, \boldsymbol{\beta}))^2 + \lambda \|\boldsymbol{\beta}\|_2. \quad (7)$$

The radial basis function network (RbfNN) is a second, closely related network classifier. It uses a normalized Gaussian radial basis function in the hidden layer to compute the distance of an example to pre-defined reference points, which we determine through k-means clustering (Witten & Eibe, 2011). The number of cluster is a meta-parameter of RbfNN. Finally, extreme learning machines (ELMs) are a recently introduced variant of neural networks that possess some advantages compared to RbfNN and ANN (e.g., Huang et al., 2006a). ELMs are grounded in a mathematical proof that a single-hidden layer feed-forward network with randomly generated hidden-layer-weights is a universal approximator if the weights connecting the hidden and the output layer, $\boldsymbol{\beta}$, are appropriately chosen (Guang-Bin et al., 2006). This result facilitates building ELM classifiers without using resource-intensive training algorithms such as gradient descend. Instead, it is sufficient to solve $\mathbf{y} = \mathbf{H} \cdot \boldsymbol{\beta}$, where $\mathbf{y} = (y_1, \dots, y_n)$ are the training data class labels and \mathbf{H} is the hidden layer output matrix (e.g., Huang et al., 2006a):

$$\mathbf{H} = \begin{bmatrix} G(\mathbf{a}_1, b_1, \mathbf{x}_1) & \cdots & G(\mathbf{a}_Z, b_1, \mathbf{x}_1) \\ \vdots & \cdots & \vdots \\ G(\mathbf{a}_1, b_1, \mathbf{x}_n) & \cdots & G(\mathbf{a}_Z, b_1, \mathbf{x}_n) \end{bmatrix}_{n \times Z} \quad (8)$$

The original ELM offers two meta-parameters, the number of neurons in the hidden layer and their activation function. Furthermore, a version of the ELM that supports kernel functions (ELM-K) has recently been proposed (Huang et al., 2012). This classifier features additional meta-parameters (e.g., the width of the Rbf or the degree of a polynomial kernel function).

The previous algorithms take a direct approach to solve the classification problem. They estimate either $p(y = +1|\mathbf{x})$ or create a discriminant function that separates examples from adjacent classes. A different approach is to estimate class-conditional probabilities and to covert these into posterior probabilities using Bayes rule. Let $p(\mathbf{x}|y)$ denote the class-conditional probability that an example from class $y = +1$ exhibits characteristics \mathbf{x} , and $p(y = +1)$ the prior probability of class +1. According to Bayes rule:

$$p(y = +1|\mathbf{x}) = \frac{p(\mathbf{x}|y = +1) \cdot p(y = +1)}{p(\mathbf{x})}. \quad (9)$$

Note that the probability of observing an example with characteristics \mathbf{x} , $p(\mathbf{x})$, does not depend on class memberships and is thus irrelevant for classification.

Linear discriminant analysis (LDA) approximates $p(\mathbf{x}|y = +1)$ by means of a multivariate normal distribution assuming identical covariance matrixes for both classes. Quadratic discriminant analysis (QDA) relaxes the identical covariance assumption. LDA and QDA both

estimate the parameters of the normal distribution, (i.e., class-dependent mean vectors and covariance matrices) using maximum likelihood procedures. To simplify the problem of estimating class-conditional probabilities, the naïve Bayes classifier assumes that IVs are conditionally independent given the class label. Under this assumption:

$$p(\mathbf{x}|\mathbf{y}) = \prod_{j=1}^m p(x_j|\mathbf{y}). \quad (10)$$

It is then possible to estimate the individual $p(x_j|\mathbf{y})$ using simple frequency counts or density-based methods for categorical and continuous IVs, respectively (e.g. Hastie et al., 2009). Bayesian network classifiers (B-Net) relax the assumption of conditional independence. Instead, they explicitly model statements about independence and account for correlations among IVs that are warranted by the data. For example, the tree augmented naïve Bayes classifier allows for tree-structured dependencies between a variable x_i and a variable x_j such that the impact of x_i on class membership also depends on the value of x_j (Baesens et al., 2003b).

Decision trees classify an example by traversing a sequence of questions until reaching a leaf node which determines its final class. Each question compares the value of an IV to a threshold. A variety of algorithms have been proposed to determine the thresholds, which IVs to test, and when to stop tree growing (e.g., Hastie et al., 2009). For example, the popular J4.8 algorithm induces decision trees based on the information theoretical concept of entropy (e.g., Witten & Eibe, 2011). In formal terms, the entropy with respect to a data set D is given as:

$$Entropy(D) = -p_+ \log_2(p_+) - p_- \log_2(p_-), \quad (11)$$

where p_+ and p_- is a shorthand form of $p(y = +1)$ and $p(y = -1)$, respectively.

J4.8 assesses the expected reduction in Entropy due to splitting a data set on a specific value of a specific IV, and selects the split that maximizes this reduction. The reduction is also called gain, and computed as follows:

$$Gain(D, x_j) = Entropy(D) - \sum_v \frac{|D_v|}{|D|} Entropy(D_v), \quad (12)$$

where v includes all values of x_j , and D_v represents a sub-sample of D where x_j has one specific value. The CART classifier operates in a similar manner, but uses the Gini-coefficient to guide tree growing (e.g., Hastie et al., 2009). Due to their recursive partitioning strategy, decision trees tend to construct a complex structure of many internal nodes. This will often lead to

overfitting. Therefore, J4.8 and CART exhibit meta-parameters that allow the modeler to influence when to stop tree growing or how to prune a fully-grown tree.

The last individual classifier considered in the study is the k-nearest neighbor classifier (kNN). For each example to be classified, kNN identifies the k most similar examples in the training set and predicts the majority class among these nearest neighbors. The meta-parameter k should be an odd number to avoid ties. While kNN supports arbitrary similarity measures, the Euclidean distance is arguably to most common choice and also used in this study.

3.2 Homogeneous ensemble classifiers

Ensemble methods strive to increase predictive accuracy through combining the predictions of multiple base models. To that end, ensemble learning involves two stages, creating a set of base models and combining their predictions using some pooling mechanism. Assume we have a library of T base models $\mathbf{M} = (M_1, M_2, \dots, M_T)$. Then, the ensemble prediction for an example \mathbf{x}_i , $E(\mathbf{x}_i, \mathbf{M})$, is a composite forecast of the form:

$$E(\mathbf{x}_i, \mathbf{M}) = \frac{1}{T} \sum_{t=1}^T \beta_t M_t(\mathbf{x}), \quad (13)$$

where $M_t(\mathbf{x})$ denotes the individual prediction of base model M_t and β_t its weight within the ensemble. Model combination provides an additional degree of freedom in the classical bias/variance trade-off and facilitates solutions that would be difficult to reach with a single model (e.g., Oza & Tumer, 2008).

The success of an ensemble strategy depends on two factors, the strength (accuracy) of individual base models and the diversity among them (e.g., Kuncheva, 2004). Homogenous ensembles create multiple base models using the same classification algorithm. To achieve diversity, they rely on sampling mechanisms. For example, given a training data set of size n and some classification algorithm, bagging (Breiman, 1996a) constructs T bootstrap samples of size n from the training set and applies the classification algorithm to every sample. This produces T base models, whose predictions are subsequently pooled using majority voting (i.e., $\beta_t = 1/T \ \forall t = 1, \dots, T$). The size of the ensemble, T , is a meta-parameter. It is known the bagging works best if the underlying classification algorithm reacts sensitive to data perturbations (e.g., Marqués et al., 2012a). Therefore, we use bagging in conjunction with CART and ANN base classifiers.

Random forest (RF) is an extension of bagging that uses decision trees as base classifiers (Breiman, 2001). To further increase the diversity among base models, RF samples IVs at random whenever a tree is split and finds the optimal split among the chosen subsample. The size of the subsample (i.e., the number of IVs from which a split is selected) is a meta-parameter of RF. A related approach, called rotation forest (RotFor) has been proposed by Rodriguez et al. (2006). RotFor incorporates additional modeling steps to further increase the diversity among base models. In particular, it randomly partitions the covariates into K disjoint subsets, creates bootstrap samples from the subset of the training data, which includes only the selected covariates, applies principal component analysis to these bootstrap samples, and rotates the original training set using the extracted principal components. RotFor then applies a classification algorithm to the rotated training set and repeats the sampling and rotation for every base model. RotFor exhibits two meta-parameters, K and the number of bootstrap samples (i.e., base models).

Unlike bagging and its successors, which operator in a parallel fashion, boosting forms an ensemble in a stagewise manner (Freund & Schapire, 1996). Given a current ensemble, the next base model to be added is built in such a way that it avoids the errors of the current ensemble. The number of boosting iterations (i.e., the number of base models in a boosting ensemble) is a meta-parameter of the method. SGB is an extension of boosting that fits new base models to the residuals of the current ensemble and incorporates bootstrap sampling to inject additional randomness (Friedman, 2002). The alternating decision tree (ADT) classifier is a variant of boosted trees, which generalizes individual decision trees and allows for an easier interpretation of class predictions compared to other boosted trees (Freund & Mason, 1999). The logistic model tree (LMT) is a tree-structured classifier with an inbuilt variable selection mechanism (Landwehr et al., 2005). It employs boosted LR models at the leaf nodes of the tree to estimate posterior probabilities.

3.3 Heterogeneous ensemble classifiers

Heterogeneous ensembles create multiple base models using different classification algorithms. The idea is that different algorithms have different views about the data. For example, some classifiers such as LR assume that IVs affect the response variable in a linear and additive manner. Others work without prior assumptions and account for nonlinear relationships (e.g., ANN). This suggests that different algorithms will produces different (diverse) base models from the same data set (e.g., Woźniak et al.).

We develop heterogeneous ensemble classifiers from a library of 1,141 base models, which we obtain from the individual classifiers and homogeneous ensembles (see Table 2). The predictions of the base models are numeric scores $s \in \mathbb{R}$, where higher values represent a higher confidence that an example belongs to the positive class. Given that the value range of the scores differ across classifiers, it is impossible to combine base models through averaging predictions (13). For example, a classifier with scores $s \in [-1, +1]$ would naturally receive less weight in an ensemble forecast compared to a classifier that produces scores $s \in [-100, +100]$. To avoid such problems, we convert the base model predictions into posterior probabilities using Platt’s (2000) method. Using this transformation, we obtain $M_t(\mathbf{x}) = p_t(y = +1|\mathbf{x}) \forall t = 1, \dots, T$ and can thus combine heterogeneous base models using average-based pooling. In particular, we consider two heterogeneous ensemble classifier that follow from computing a simple (AvgS) and a weighted (AvgW) average over all base models in our library, respectively. For the latter, we compute the weights β_t (13) according to the predictive accuracy of a base model on validation data (see Figure 1) as follows (Lessmann et al., 2012):

$$\beta_t = \frac{A(M_t, D_v)}{\sum_{t=1}^T A(M_t, D_v)}, \quad (14)$$

where $A(M_t, D_v)$ denotes the predictive accuracy of M_t on a validation set D_v in terms of some performance criterion.

AvgS and AvgW incorporate all available base models. Recently, methods for ensemble selection have received much attention in the literature (e.g., Niculescu-Mizil et al., 2009; Partalas et al., 2010; Woloszynski et al., 2012). Such techniques add an additional modeling stage to the ensemble learning process. First, they create a library of candidate base models. Next, they identify a sub-set of base models which complement each other using some search strategy. Last, they develop a composite forecast from the predictions of the selected base models.

Unlike heterogeneous ensembles without candidate selection, which have been explored in detail in a recent credit scoring study (Finlay, 2011), selective ensembles have received virtually no attention in the literature on retail credit scoring (see Table 1). Therefore, we concentrate on selective ensembles in this study. AvgS and AvgW represent the family of ‘ordinary’ heterogeneous ensembles.

In an ensemble selection framework, the second modeling step aims at finding a ‘suitable’ subset of base models for the ensemble. Put differently, the motivation to identify a subset $T' < T$ of base models is to maximize some measure of ensemble performance. This could be a

measure of predictive accuracy, efficiency, or some combination of these. Let $O(\mathbf{M}', \mathbf{\Lambda})$ denote such an objective, which depends on \mathbf{M}' , a subset of the base models in \mathbf{M} , and possibly some additional parameters contained in the vector $\mathbf{\Lambda}$. In this work, we assume that $\mathbf{\Lambda}$ is fix and externally given. Then, the ensemble selection problem corresponds to:

$$\max_{\mathbf{M}'} O(\mathbf{M}', \mathbf{\Lambda}) \quad (15)$$

In the following, we assume that the optimization is carried out on a validation set $D_v = (y_i, \mathbf{x}_i)_{i=1}^{n_v}$, which could be drawn from D prior to developing the base models (see Figure 1; our actual setup is slightly more elaborate and detailed in 4.2).

Some selective ensembles strive of maximize predictive accuracy in a direct manner. In this case, $O(\mathbf{M}', \mathbf{\Lambda})$ is some accuracy indicator such as classification accuracy or the AUC. Indirect approaches, on the other hand, concentrate on other determinants of ensemble success such as diversity or ensemble margin (e.g., Tang et al., 2006). The following chapters sketch the representatives of direct and indirect approaches considered in the study. In addition, Section 3.3.3 describes two selective ensemble do not fall in either of these categories.

3.3.1 Direct accuracy maximization

The simplest selection strategy is to order base models according to their predictive accuracy and to select the best t base models for the ensemble (Top- T). The ensemble prediction is then the simple average computed over the selected base models. In this study, we consider settings of $t=5, 10$, and 25 , and determine the best choice empirically using the validation sample D_v .

Hill-climbing ensemble selection (HCES) generalizes the Top- T approach (Caruana et al., 2004). Starting with an ensemble of the t best base models, HCES forms all possible candidate ensembles of $t+1$ members in a fully-enumerative manner, and assesses whether the augmented ensembles predict more accurately than the original one. The base model that increases ensemble accuracy the most is added to the ensemble. Ensemble growing continues until accuracy stops improving. Note that HCES allows for multiple inclusions of the same base model. Consequently, the ensemble prediction can effectively be either a simple or a weighted average, depending on whether all selected base models are unique (Caruana et al., 2004).

In a later paper, Caruana et al. (2006) propose a combination of HCES and bootstrap sampling (HCES-Bag). In particular, they draw a bootstrap sample of size t^* from the base model library, run the original HCES algorithm on this sample, and repeat this procedure multiple with different samples. The final ensemble prediction is the average over the HCES ensembles.

A hill-climbing algorithm is also used in the complementarity measure (CompM) selection strategy (Martínez-Muñoz et al., 2009). Instead of adding to the current ensemble the base model that improves ensemble performance on the whole validation set, CompM appends the base model that achieves the best performance on the subset of D_v that the current ensemble misclassifies. This draws inspiration from boosting-type algorithms. Martínez-Muñoz et al. (2009) employ CompM as a (forward) selection strategy, whereas Banfield et al. (2005) use the same idea to recursively prune an ensemble of all available base models. In both cases, CompM requires discrete ensemble predictions to compute classification error. Due to using Platt-scaling (Platt, 2000), the base model predictions in this study are estimates of the posterior probability $p(y_i = +1|x_i), i = 1, \dots, n_v$. We convert the probabilistic predictions into discrete class labels in such a way that the fraction of positive examples equals the prior probability of bad credit risks in the training set (see 4.3 for details).

Mao et al. (2011) propose another ensemble selection strategy that draws inspiration from boosting. Their approach, called matching pursuit optimization of ensemble classifiers (MPOCE), employs the residuals of a current ensemble to determine base model weights. More specifically, MPOCE begins with an empty ensemble and iteratively selects base models by means of hill-climbing. Let \mathbf{r} be a vector of squared residual of an ensemble with respect to D_{val} :

$$\mathbf{r} = \begin{pmatrix} (y_1 - E(\mathbf{x}_1, \mathbf{M}'))^2 \\ \vdots \\ (y_{n_v} - E(\mathbf{x}_{n_v}, \mathbf{M}'))^2 \end{pmatrix}, \quad (16)$$

where \mathbf{M}' denotes the set of included base models. In every iteration z , MPOCE computes base model weights, w_t^z as follows:

$$\beta_t^z = \frac{\langle \mathbf{E}(D_{val}, \mathbf{M}^z), \mathbf{r} \rangle}{\|\mathbf{E}(D_{val}, \mathbf{M}^z)\|_2} \quad \forall t = 1, \dots, T, \quad (17)$$

where $\mathbf{E}(D_{val}, \mathbf{M}^z)$ represents the validation set predictions of the current ensemble with the base models \mathbf{M}^z , and $\|\cdot\|_2$ denotes the L_2 -norm. The base model that receives the largest weight is added to the ensemble, leading to an update of \mathbf{M}^z , $\mathbf{E}(D_{val}, \mathbf{M}^z)$, and \mathbf{r} . MPOCE terminates after T iterations or when the ensemble residuals stop changing. The final ensemble includes the base models with non-zero weights.

The use of a hill-climbing heuristic in the previous approaches is essentially a matter of convenience. Any heuristic search method can be employed for base model selection. An exemplary approach that uses a more elaborate search method is GASEN (Zhou et al., 2002), which approaches (15) by means of a genetic algorithm.

Stacking avoids the use of heuristic search when selecting ensemble members. Instead, it uses an additional, second-level classifier to regress base the model predictions (as IVs) on the binary response variable (Breiman, 1996b). The approach is generic and works with arbitrary classification algorithms in the stacking stage. However, some modeling issues should be considered when choosing a stacking classifier. The IVs in the stacking stage are (base model) predictions of the same phenomenon. Specifically, they estimate $p(y_i = +1|x_i)$. This suggests that the IVs will be heavily correlated. Consequently, the stacking classifier should be robust toward multicollinearity. In this study, it should also be robust toward high-dimensionality because the base model library is large (i.e., the stacking classifier faces $T=1,141$ IVs). Finally, the classifier should not require extensive tuning of meta-parameters because this would substantially complicate the modeling process. With this in mind, we implement stacking using LR-R and SVM-L, both of which incorporate an L_1 -regularizer.

Finally, the ensemble selection problem can also be examined from the perspective of reinforcement learning. In general, reinforcement learning is associated with the question how an agent can learn a behavior through trial-and-error interactions with a dynamic environment (Sutton & Barto, 1998). Partalas et al. (2009) propose an algorithm to prune fully grown ensembles using reinforcement learning (EPRL). In their approach, the agent decides for every base model whether to include it in the ensemble, and receives a reward based on the resulting ensemble. Through an iterative learning process, the agent learns to distinguish between ‘good’ and ‘bad’ decisions. The learning process ends when the composition of base models in the ensembles converges. In this study, we implement EPRL with a reward function based on ensemble accuracy.

3.3.2 Indirect accuracy maximization

Margineantu and Dietterich (1997) were the first to propose an indirect ensemble selection strategy on the basis of the kappa statistic. Cohen’s κ is a popular statistic to measures the correspondence between two discrete classifiers. Values of κ of one and zero indicate that two classifiers agree every time, and that the agreement of two classifiers equals what would be

expected by chance, respectively. Margineantu and Dietterich (1997) propose κ -pruning (KaPru) to eliminate similar base models from a boosting ensemble. Starting from an ensemble with T members, they recursively discard the base models with largest average value of κ until some predefined number of base models is eliminated. Our implementation of KaPru is based on Martínez-Muñoz et al. (2009), who employ a hill-climbing heuristic to iteratively grow an ensemble. In this framework, KaPru adds to a current ensemble the base model that shows the least agreement with the ensemble prediction (i.e., lowest κ). As previously described for CompM, we convert probabilistic base model predictions into discrete class labels to compute κ .

Partalas et al. (2010) propose the uncertainty-weighted-accuracy (UWA) as a more suitable evaluation measure for hill-climbing ensemble selection. Their idea is to select base models so as to reduce the uncertainty within ensemble predictions. Given $(y_i, \mathbf{x}_i) \in D_v$ and the *discrete* class predictions of the current ensemble, $E^d(\mathbf{x}_i, \mathbf{M}')$, and a candidate base model $M_t^d(\mathbf{x}_i)$; $M_t \notin \mathbf{M}'$, four possible events ($e_{tt}, e_{ff}, e_{tf}, e_{ft}$) can occur:

$$e_{tt}(\mathbf{x}_i, y_i, E^d(\mathbf{x}_i, \mathbf{M}'), M_t^d(\mathbf{x}_i)): M_t^d(\mathbf{x}_i) = y_i \cap E^d(\mathbf{x}_i, \mathbf{M}') = y_i \quad (18)$$

$$e_{ff}(\mathbf{x}_i, y_i, E^d(\mathbf{x}_i, \mathbf{M}'), M_t^d(\mathbf{x}_i)): M_t^d(\mathbf{x}_i) \neq y_i \cap E^d(\mathbf{x}_i, \mathbf{M}') \neq y_i \quad (19)$$

$$e_{tf}(\mathbf{x}_i, y_i, E^d(\mathbf{x}_i, \mathbf{M}'), M_t^d(\mathbf{x}_i)): M_t^d(\mathbf{x}_i) = y_i \cap E^d(\mathbf{x}_i, \mathbf{M}') \neq y_i \quad (20)$$

$$e_{ft}(\mathbf{x}_i, y_i, E^d(\mathbf{x}_i, \mathbf{M}'), M_t^d(\mathbf{x}_i)): M_t^d(\mathbf{x}_i) \neq y_i \cap E^d(\mathbf{x}_i, \mathbf{M}') = y_i \quad (21)$$

To illustrate the concept of uncertainty, Partalas et al. (2010) consider two hypothetical cases of the validation set, $\mathbf{x}_i, \mathbf{x}_j$, both of which are misclassified by M_t . They assume that \mathbf{x}_i and \mathbf{x}_j are misclassified by 10% and 49% of the current ensemble members, respectively, and that the ensemble prediction is obtained by majority voting. This implies that event e_{ft} is true for both \mathbf{x}_i and \mathbf{x}_j . Many ensemble selection strategies (e.g., Banfield et al., 2005; Martínez-Muñoz et al., 2009) would thus weight \mathbf{x}_i and \mathbf{x}_j equally when assessing the propensity of adding M_t to \mathbf{M}' . Partalas et al. (2010) argue that this is not plausible. Whereas the misclassification of \mathbf{x}_i by M_t will probably not affect the correct ensemble prediction of \mathbf{x}_i , it is very likely that M_t changes the correct ensemble prediction of \mathbf{x}_j into erroneous. The UWA is an ensemble selection measures that incorporates this notion of uncertainty. Let the fraction of ensemble members that classify

case x_i correctly (incorrectly) be NT_i (NF_i), then the UWA with respect to case i is given as (Partalas et al., 2010):

$$UWA_i = I(e_{tf})NT_i - I(e_{ft})NF_i + I(e_{tt})NF_i - I(e_{ff})NT_i \quad (22)$$

The events e_{tf} and e_{tt} improve the UWA, whereas e_{ft} and e_{ff} cause a decrease, and the influence of each event is weighted with the uncertainty associated with case i given the current ensemble. Adding-up the case-wise UWAs over the validation set gives an overall assessment of the benefit of adding base model M_t to \mathbf{M}' .

It is also possible to approach the problem of identifying diverse base models that complement each other by means of clustering. This study includes two clustering-based ensemble selection methods, clustering using compound error (Giacinto et al., 2000) and k-Means clustering (Qiang et al., 2005). Both approaches operate in a similar manner. They first group similar base models together and then select base models from different clusters for the final ensemble. Selecting from different clusters is to ensure that the final ensemble include diverse base models.

Qiang et al. (2005) use the well-known k -Means algorithm to group base models. They measure the similarity between two base models (or clusters) in terms of the Euclidian distance between their predictions. They then find the best base model for every cluster and obtain the final ensemble as a combination of these base models. This way, the size of the ensemble depends on k , the number of clusters.

Clustering using compound error (CuCE) differs from the above strategy in two ways. First, Giacinto et al. (2000) measure the similarity between base models in terms of their error correlation. Base models are more similar the more likely it is that they misclassify the same objects. Note that this notion of similarity requires discrete class predictions. Second, Giacinto et al. (2000) use an agglomerative clustering approach instead of k -Means. In particular, they start from a solution where every base model is in its own cluster and then iteratively merge the most similar base models / clusters until only one cluster with all base models remains. This approach devises a candidate ensemble in every step of the clustering. Specifically, the ensemble incorporates the base models with maximal average distance from all other clusters. The final ensemble is the one which produces the most accurate predictions on validation data.

In addition to diversity, the margin of an ensemble is also an important determinant of ensemble success (e.g., Tang et al., 2006). Given an ensemble with T base models and a case \mathbf{x}_i , the margin of \mathbf{x}_i , $\Delta(\mathbf{x}_i)$, in terms of the ensemble is:

$$\Delta(\mathbf{x}_i) = \sum_{t=1}^T \beta_t d_{it}, \quad (23)$$

where $d_{it} = +1$ if M_t classifies \mathbf{x}_i correctly, and $d_{it} = -1$, otherwise, and base model weights are constraint to sum to one. Martínez-Muñoz and Suárez (2006) propose an ensemble selection approach called margin distance minimization (MDM), which makes use of the margin principle. In their approach, they use the cases of the training data set to characterize every base model M_t by its signature vector $\mathbf{d}_t = (d_{1t}, d_{2t}, \dots, d_{nt})$. The signature vector corresponding to an ensemble, \mathbf{d}_E , is then the average of the signature vectors of the included base models. Finally, MDM defines a reference vector, which represents the direction toward which \mathbf{d}_E should be modified to achieve perfect classification performance on the training set. To select base models, MDM assesses the extent to which the orientation of \mathbf{d}_t deviates from the reference vector. Hence, an iterative inclusion of base models moves \mathbf{d}_E into the direction of perfect classification.

3.3.3 Dynamic ensemble selection

Direct and indirect strategies perform static ensemble selection. They select base models once and use the resulting ensemble to predict test set examples. It may be that a classifier, and thus an ensemble, is not equally competent for all examples of the test set. Therefore, dynamic ensemble selection (DES) strategies create individual ensembles for individual examples. A DES framework relies on a competence function $C(M_t, \mathbf{x})$, which measures the suitability of a library base model M_t for a given example \mathbf{x} . Ensemble members are then selected on the basis of their local competence for \mathbf{x} , and this selection is repeated for every example to be classified.

A possible way to devise a competence function is to use clustering algorithms. The k-nearest oracle approach (kNORA) identifies k examples in the training set that are most similar to \mathbf{x} (Ko et al., 2008). Similarity can be measure with any metric. The L_2 -norm is a common choice and used in this study. Next, kNORA finds the base models that correctly predict the k nearest neighbors of \mathbf{x} . The ensemble prediction of \mathbf{x} is then computed as the average of these base models. If no base model classifies all k neighbors correctly, kNORA iteratively reduces k until at least one base model predicts the k neighbors of \mathbf{x} correctly. In the case that the nearest neighbor

of \mathbf{x} is misclassified by all base models, kNORA averages over all T base models to classify \mathbf{x} . This approach is repeated for all examples.

Woloszynski and Kurzynski (2011) introduce a probabilistic model of classifier competence (PMCC) based on the *beta*-distribution. In their approach, the competence of a base model is given by the probability that it classifies a test case correctly. For a positive test case \mathbf{x} , this is:

$$C(M_t, \mathbf{x}) = p(p_t(y = +1|\mathbf{x}) > p_t(y = -1|\mathbf{x})) \quad (24)$$

The competence function is devised using a validation set of base model predictions and actual class labels. Then, to dynamically select an ensemble for \mathbf{x} , PMCC combines the base models whose local competence exceeds those of a random classifier.

4 Experimental Setup

The following chapters elaborate the credit scoring data sets used for the benchmarking experiment, the preprocessing of these data sets and how we assess the predictive performance of competing classification algorithms.

4.1 Credit scoring data sets

The empirical evaluation includes seven real-world retail credit scoring data set. The data sets *Australian credit* (AC) and *German credit* (GC) from the UCI Machine Learning Library (Asuncion & Newman, 2010) have been used in several previous papers (see Section 2.2). Three other data sets, *Bene-1*, *Bene-2*, and *UK* have been used in Baesen’s et al. (2003b) original study. They have been collected from two major financial institutions in the Benelux and one financial institution located in the UK, respectively. Note that our data set *UK* is a pooled data set, which encompasses the four data sets *UK-1*, ..., *UK-4* used in Baesens et al. (2003b). Finally, the data sets PAK and GMC have been donated by two financial institutions for the 2010 PAKDD data mining challenge³ and a kaggle competition⁴, respectively.

All data sets include several IVs to create a credit scorecard. These are associated with information from the application form (e.g., loan amount, interest rate, etc.) and customer information (e.g., demographic, social-graphic, and solvency data). In addition, every data set includes a binary response variable that indicates whether or not a default event was observed in

³ <http://sede.neurotech.com.br/PAKDD2010/>

⁴ <http://www.kaggle.com/c/GiveMeSomeCredit>

a given period of time. Further details are available in the sources mentioned above. Table 3 provides a summary of the data sets.

TABLE 3: SUMMARY OF CREDIT SCORING DATA SETS

Name	Cases	Independent Variables	Prior bad risk	Nx2 cross-validation	Source
AC	690	14	.445	10	(Asuncion & Newman, 2010)
GC	1,000	20	.300	10	(Asuncion & Newman, 2010)
Bene 1	3,123	27	.667	10	(Baesens et al., 2003b)
Bene 2	7,190	28	.300	5	(Baesens et al., 2003b)
UK	30,000	14	.040	5	(Baesens et al., 2003b)
PAK	50,000	37	.261	5	http://sede.neurotech.com.br/PAKDD2010/
GMC	150,000	12	.067	3	http://www.kaggle.com/c/GiveMeSomeCredit

4.2 Data preprocessing and partitioning

We employ some standard pre-processing operations to prepare the data for subsequent analysis. In particular, we impute missing values using a mean/mode replacement for numeric/nominal attributes. Then, we create two versions of each data set. The first one contains both nominal and numeric variables. In the second version, we transform all nominal variables using weight-of-evidence coding (e.g., Thomas et al., 2002). The rationale of this approach is that some classification algorithms (e.g., classification trees and Bayes classifiers) are well suited to work with data of mixed scaling level, whereas other algorithms (e.g., ANNs and SVMs) benefit from a conversion of nominal variables (e.g., Crone et al., 2006).

Another important pre-processing decision concerns data partitioning (see Figure 1)

). A split-sample setup is well-established in the literature and was also used in Baesens et al. (2003b). Using this approach, a data set is randomly partitioned into a training set and a hold-out test set for model building and evaluation, respectively. To obtain more robust results and avoid bias due to a lucky sample, we use $N \times 2$ -fold cross-validation (Dietterich, 1998). This involves i) randomly splitting a data set in half, ii) using the first and second half of the data for training and evaluation, respectively, iii) switching the roles of the training and test sets, and iv) repeating this two-fold cross-validation N times. To obtain robust results while maintaining computational feasibility, we use different values of N depending on data set size (Table 3).

We require auxiliary validation data for our study to identify a single best meta-parameter configuration when comparing individual classifiers and homogenous ensemble methods, and also to carry-out ensemble selection (15). To obtain such validation data, we perform an

additional (internal) cross-validation. Specifically, we conduct five-fold cross-validation on every training set produced in the (outer) $N \times 2$ -cross-validation loop. This allows us to collect hold-out predictions for all examples in a training set (Caruana et al., 2006).

4.3 Performance indicators

A variety of indicators to measure predictive accuracy are available (e.g., Hand, 1997). We consider four accuracy indicators in our study: the percentage correctly classified (PCC), the area under a receiver-operating-characteristics (ROC) curve, the H -measure, and the Brier Score (BS). We chose these indicators because they assess the predictive performance of a scorecard from different angles (see also Section 2.2).

PCC and other threshold metrics are popular in credit scoring (see Table 1). They ground on a confusion matrix of actual versus predicted class labels. An example together with some common indicators is given in Table 4.

TABLE 4: CONFUSION MATRIX OF ACTUAL AND PREDICTED CLASS LABELS

		Predicted class [*]		$PCC^{**} = (TP + TN)/(TP + TN + FP + FN)$ classification error = $(FP + FN)/(TP + TN + FP + FN)$ true positive rate (TPR) ^{***} = $TP/(TP + FN)$ false positive rate (FPR) = $FP/(TN + FP)$ precision = $TP/(TP + FP)$
		-1	+1	
Actual class	-1	TN	FP	
	+1	FN	TP	

* TP=true positive, TN=true negative, FN=false negative, FP=false positive.

** Also called classification accuracy.

*** Also called sensitivity or recall.

To produce discrete class predictions, we compare the model-estimated $p(y = +1|\mathbf{x})$ to a threshold τ , and assign \mathbf{x} to the positive class if $p(y = +1|\mathbf{x}) > \tau$, and the negative class otherwise. In practice, appropriate choices of τ depend on the costs associated with granting credit to defaulting customers or rejecting good customers (e.g., Bravo et al., 2013). Lacking such information for most of our data sets, we compute τ (for every data set) such that the fraction of validation/test set examples classified as positive ($TP + FP$) is equal to the prior probability $p(y = +1)$ in the training set.

Threshold metrics such as PCC ignore the absolute values of predictions. Given an example of the positive class, it is irrelevant whether a classifier estimates a posterior probability of 0.6 or 0.9, as long the estimate is higher than the threshold. Continuous indicators, on the other hand, measure the difference between predictions and actual values. The BS is a well-known

representative of this group, and defined as the mean squared-error between probabilistic predictions and a zero-one-coded response variable (e.g., Thomas et al., 2002).

A ROC-curve is a plot of TPR (on the y-axis) versus FPR (on the x-axis) across all possible thresholds (e.g., Fawcett, 2006). A classifier whose ROC curve lies above the ROC curve of a second classifier is superior, and the point (0, 1) corresponds to perfect classification. The AUC is an aggregated measure of classifier performance, in the sense that it averages classifier performance over all possible thresholds (Flach et al., 2011). AUC values of 1 and 0.5 correspond to perfect and random classification, respectively. A perfect classification implies that all examples of the positive class receive higher scores than any example of the negative class. In that sense, the AUC assesses the ability of a classifier to rank examples of the positive and negative class in the correct order. More specifically, the AUC equals the probability that a randomly chosen positive example will be ranked higher than a randomly chosen negative example.

The AUC is well-established in credit scoring (see Table 1) and explicitly mentioned in the Basel II capital accord. However, recent results cast some doubt on its suitability for comparing classifiers (Hand & Anagnostopoulos, 2013). Basically, the problem with the AUC is that it does not treat all classifiers alike. Given that a classifier is to assign all objects with $p(y = +1|\mathbf{x}) > \tau$ to class +1, and all others to class -1, the relative probabilities given to different choices of the threshold vary from one classifier to another when using the AUC for classifier comparison (Hand, 2009). This also implies that the AUC assumes different cost distributions for different classifiers, which is implausible in most applications and in credit scoring in particular. The distribution of relative misclassification costs should be a function of the problem and not of the instrument used to make the classification (Hand & Anagnostopoulos, 2013). The *H*-measure remedies this problem. It incorporates a *beta*-distribution to specify the relative severities of classification errors in a way that is consistent across different classifiers (Hand, 2009). Hence, the *H*-measure gives a normalized classifier assessment based on expected minimum misclassification loss, ranging from zero for a random classifier to one for a perfect classifier.

5 Empirical Results

The core of our experimental results consists of performance estimates of the 41 classifiers across the seven credit scoring data sets in terms of the AUC, PCC, BS, and *H*-measure. The next

section discusses the benchmarking results in terms of the AUC. Given that heterogeneous ensemble classifiers have received very little attention in the credit scoring literature (see Table 1), we put special emphasize on such classifiers and separate their results from the results of individual classifiers and homogeneous ensemble classifiers. Afterwards, we summarize the results in terms of the other performance measures and examine the degree to which the AUC, PCC, BS, and *H*-measure differ in their assessment of candidate classifiers. Finally, the compare selected classification algorithms to give specific recommendations which technique appears most suitable for retail credit scoring.

5.1 Benchmarking results in terms of the AUC

Table 5 and Table 6 report the benchmarking in terms of the AUC. We use bold face to highlight the best performing classifier per data set. An underscore indicates that a classifier performs best in its family (e.g., best individual classifier, best homogeneous ensemble, etc.). Note that the performance estimates represent averages, which we compute across the multiple random test set partitions in our $N \times 2$ cross-validation setup (see Section 4.2). Figures in square brackets represent the corresponding standard deviations.

Table 5 indicates that the best performing individual classifiers are, respectively, LR, SVM-Rbf, ANN (for the Bene2, UK, and PAK data set) and B-Net. This is in line with previous results of Baesens et al. (2003b), who also found ANN to be the best performing individual classifier in terms of the AUC. However, we are able to extend their result in the sense that our study incorporates different forms of extreme learning machines. These relatively new classifiers possess several advantageous compared to ANN and RbfNN and are typically easier to use (e.g., Huang et al., 2006a). However, Table 5 suggests that these advantages do not translate into more accurate predictions for the credit scoring data sets under study.

The most striking result compared to Baesens et al. (2003b) is related with ensemble classifiers. Baesens et al. (2003b) concentrated exclusively on individual classifiers. Table 5 provides strong evidence that such classifiers are inferior to ensemble methods. In six out of seven data sets, the overall best performing classifier belongs to the ensemble family. The only exception is AC where LR performs slightly better than the most accurate ensemble, RF (AUC=.9315 c.f. 0.9310).

TABLE 5: PERFORMANCE OF INDIVIDUAL CLASSIFIERS AND HOMOGENEOUS ENSEMBLES IN TERMS OF THE AUC

		AC	GC	Bene1	Bene2	UK	PAK	GMC
Individual classifiers	ANN	.926 (.011)	.791 (.014)	<u>.791</u> (.009)	<u>.802</u> (.005)	<u>.742</u> (.008)	<u>.644</u> (.004)	.859 (.003)
	B-Net	.922 (.011)	.764 (.015)	.771 (.009)	.786 (.009)	.703 (.023)	.623 (.004)	<u>.860</u> (.003)
	CART	.856 (.019)	.706 (.031)	.706 (.021)	.713 (.021)	.684 (.012)	.565 (.015)	.797 (.025)
	ELM	.911 (.011)	.778 (.012)	.766 (.010)	.761 (.006)	.650 (.009)	.599 (.003)	.717 (.004)
	ELM-K	.926 (.012)	.794 (.015)	.787 (.007)	.788 (.005)	.734 (.009)	.643 (.004)	.702 (.004)
	J4.8	.915 (.014)	.734 (.020)	.761 (.012)	.747 (.011)	.500 (.000)	.500 (.000)	.500 (.000)
	k-NN	.906 (.016)	.772 (.010)	.765 (.009)	.754 (.007)	.725 (.014)	.600 (.005)	.739 (.004)
	LDA	.929 (.009)	.784 (.012)	.775 (.011)	.779 (.008)	.715 (.010)	.626 (.003)	.692 (.004)
	LR	<u>.931</u> (.011)	.784 (.012)	.773 (.012)	.791 (.006)	.720 (.011)	.626 (.003)	.693 (.005)
	LR-R	.925 (.012)	.778 (.015)	.787 (.007)	.798 (.004)	.690 (.012)	.635 (.004)	.623 (.006)
	NB	.893 (.020)	.777 (.017)	.747 (.013)	.724 (.010)	.701 (.019)	.613 (.006)	.671 (.003)
	RbfNN	.902 (.019)	.762 (.013)	.760 (.009)	.739 (.007)	.701 (.014)	.604 (.003)	.755 (.007)
	QDA	.917 (.018)	.674 (.148)	.765 (.011)	.780 (.006)	.703 (.012)	.612 (.004)	.811 (.003)
	SVM-L	.924 (.013)	.782 (.014)	.786 (.007)	.796 (.003)	.659 (.014)	.636 (.004)	.733 (.017)
	SVM-Rbf	.926 (.012)	<u>.799</u> (.011)	.786 (.008)	.795 (.004)	.666 (.028)	.630 (.004)	.815 (.009)
	VP	.810 (.030)	.680 (.020)	.698 (.013)	.621 (.017)	.554 (.018)	.567 (.003)	.568 (.024)
Homogeneous ensemble classifiers	ADT	.929 (.010)	.758 (.012)	.786 (.008)	.794 (.010)	.732 (.008)	.641 (.004)	.860 (.004)
	Bag	.930 (.014)	.788 (.014)	.794 (.008)	.805 (.006)	.742 (.007)	.643 (.003)	<u>.864</u> (.003)
	BagNN	.927 (.012)	<u>.802</u> (.010)	.793 (.008)	.802 (.004)	<u>.745</u> (.008)	<u>.646</u> (.004)	.838 (.004)
	Boost	.930 (.010)	.772 (.012)	<u>.795</u> (.007)	<u>.808</u> (.005)	.741 (.010)	.643 (.004)	.860 (.003)
	LMT	.930 (.013)	.747 (.015)	.780 (.007)	.787 (.006)	.720 (.010)	.630 (.004)	.833 (.017)
	RF	<u>.931</u> (.014)	.789 (.013)	.794 (.008)	.805 (.006)	.742 (.007)	.643 (.003)	<u>.864</u> (.003)
	RotFor	.929 (.013)	.773 (.015)	.788 (.007)	.794 (.007)	.502 (.016)	.635 (.002)	.820 (.005)
	SGB	.928 (.013)	.751 (.015)	.786 (.007)	.797 (.006)	.735 (.012)	.642 (.004)	.860 (.003)

The appealing performance of the ensemble methods reemphasizes the need to update the Baesens et al. (2003b) study. The methods that were not considered in the original study improve predictive accuracy. This might be taken as evidence of progress in the field of predictive modeling. On the other hand, the best performing ensemble methods are typically bagging, boosting, and random forest. Arguably, these classifiers are well-known in credit scoring. Less known and/or more recent ensembles such as SGB or RotFor fail to outperform their more established counterparts such as Bag or RF. This indicates that further progress beyond Bag or RF is difficult to achieve. It is thus interesting to explore the performance of heterogeneous ensembles. Table 6 reports the corresponding results.

Table 6 suggests that a weighted average is often slightly better than a simple average when combining all base model predictions. Given that we create large libraries of about 1,000 base models, one might suspect that some base models give poor performance. Combining only a subset of base models should thus improve predictive accuracy. However, when comparing the results of AvgS and AvgW to Top- T , we find only moderate evidence for this suspicion. For example, Top- T gives better performance in four out of seven cases. For comparative purpose, we also report the performance of an extreme base model pruning where the final “ensemble” consists only of the single best base model (BBM). This approach is typically inferior to Top- T . Thus, considering only the four top-most ensemble strategies in Table 6, we conclude that combining multiple (heterogeneous) classifiers increases accuracy (e.g., compared to BBM) and that it is challenging to determine the “right” amount of pruning.

The other ensembles of Table 6 address this issue through different base model selection strategies. With respect to direct approaches, choosing base models using the principles of heuristic search seems to be effective. For example, HCES-Bag employs a simple hill-climbing algorithm to select base models. Embedding this approach in a bagging framework, HCES-Bag gives the best AUC performance among the static direct ensemble methods in five out of seven cases. Similarly, selecting base models by means of a genetic algorithm (i.e., GASEN) produces appealing results on all data sets and the overall best AUC performance on the GC data set. The suitability of heuristic search also extends to the indirect ensemble selection approaches, where we observe five wins (within the family) for UWA. This ensemble uses the same hill-climbing algorithm as HCES and HCES-Bag for base model selection, but to maximize a different objective.

TABLE 6: PERFORMANCE OF HETEROGENEOUS ENSEMBLES IN TERMS OF THE AUC

		AC		GC		Bene1		Bene2		UK		PAK		GMC	
No ensemble selection	AvgS	.931	(.014)	<u>.807</u>	(.008)	.798	(.007)	.806	(.004)	.747	(.009)	.648	(.004)	.859	(.004)
	AvgW	<u>.931</u>	(.014)	.807	(.008)	<u>.799</u>	(.007)	<u>.806</u>	(.004)	<u>.748</u>	(.009)	<u>.648</u>	(.004)	<u>.860</u>	(.004)
Static direct ensemble selection	Top- <i>T</i>	<u>.933</u>	(.012)	.799	(.010)	.797	(.009)	.811	(.005)	.748	(.007)	.649	(.004)	.865	(.003)
	BBM	.928	(.009)	.795	(.012)	.794	(.007)	.807	(.005)	.744	(.009)	.645	(.004)	.864	(.003)
	CompM	.923	(.019)	.787	(.018)	.787	(.011)	.806	(.006)	.740	(.008)	.644	(.004)	.861	(.003)
	EPVRL	.931	(.014)	.807	(.008)	.799	(.007)	.806	(.004)	.747	(.010)	.648	(.004)	.859	(.003)
	GASEN	.931	(.014)	<u>.807</u>	(.008)	.798	(.007)	.806	(.004)	.748	(.009)	.648	(.004)	.859	(.004)
	HCES	.931	(.013)	.795	(.013)	.797	(.008)	.813	(.005)	.746	(.008)	.652	(.003)	.865	(.003)
	HCES-Bag	.933	(.013)	.801	(.010)	<u>.800</u>	(.008)	<u>.814</u>	(.005)	<u>.749</u>	(.008)	<u>.652</u>	(.003)	<u>.865</u>	(.003)
	MPOCE	.932	(.014)	.800	(.013)	.798	(.007)	.810	(.006)	.742	(.007)	.647	(.004)	.861	(.003)
	Stack	.897	(.020)	.734	(.020)	.754	(.014)	.793	(.005)	.692	(.034)	.648	(.004)	.861	(.003)
Static indirect ensemble selection	CuCE	.932	(.013)	.798	(.014)	.796	(.008)	.809	(.004)	.746	(.007)	<u>.650</u>	(.004)	.856	(.009)
	k-Means	.927	(.016)	<u>.802</u>	(.011)	.795	(.009)	.808	(.004)	.744	(.011)	.648	(.004)	.861	(.004)
	KaPru	.769	(.302)	.744	(.032)	.719	(.048)	.765	(.043)	.730	(.012)	.640	(.005)	.831	(.009)
	MDM	.926	(.017)	.789	(.015)	.792	(.006)	.800	(.006)	.742	(.007)	.637	(.005)	.861	(.003)
	UWA	<u>.933</u>	(.013)	.801	(.011)	<u>.800</u>	(.008)	<u>.814</u>	(.005)	<u>.747</u>	(.007)	.645	(.004)	<u>.862</u>	(.004)
Dynamic ensemble selection	kNORA	<u>.904</u>	(.013)	<u>.772</u>	(.014)	<u>.767</u>	(.010)	<u>.779</u>	(.003)	<u>.746</u>	(.010)	<u>.643</u>	(.003)	<u>.559</u>	(.146)
	PMCC	.860	(.013)	.610	(.026)	.637	(.011)	.615	(.011)	.500	(.000)	.500	(.000)	n.A.*	

* PMCC exhausted the available main memory of 64GB and failed to produce a valid ensemble.

A common denominator of Table 5 and Table 6 is that ensemble methods work well in general. However, we also observe that more recent and/or more complex ensemble strategies do not necessarily perform better than simpler ensembles. This view is also supported by the results of the two dynamic ensemble selection approaches. Dynamic selection is conceptually more complex than static ensemble selection, because an individual ensemble is formed for every case of the test set. However, the two dynamic ensemble selection techniques, KNORA and PMCC, perform much worse than static selection approaches, including the very simple approach to average all base model predictions (i.e. AvgS).

5.2 Correspondence of predictive accuracy across performance measures

The results of the other performance measures (PCC, BS, H -measure) show a similar tendency as the results in terms of the AUC. Interested readers find the corresponding figures in Appendix II. A summary of the results of all performance measures is provided in Table 7 and Table 8 for individual/homogeneous ensemble classifiers and heterogeneous ensemble classifiers, respectively. In particular, we report for each performance measure the average rank of the classifiers across all data sets. For example, a classifier that performs best across all data sets receives an average rank of one. Accordingly, a classifier that performs best on three and second-best on four data sets receives an average rank of $(3*1+4*2)/7=1.57$. The last column in Table 7 and Table 8 gives the grand average across all performance measures.

With respect to individual classifiers and homogeneous ensembles, Table 7 reveals that RF performs best. RF achieves the lowest average rank, no matter whether we assess predictive accuracy in terms of the AUC, PCC, BS, or the H -measure. In addition, Table 7 further supports the view that ensemble classifiers perform typically better than individual classifiers. Across the four performance measures, the three most accurate classifiers (RF, BagNN, Bag) belong to the ensemble family. To some extent, their advantage is due to increased robustness compared to individual classifiers. For example, LR achieves an average rank of 5.17 (third best classifier) in terms of the BS. However, other performance measures draw a different picture. Average ranks of around 11 for LR indicate only moderate performance. We observe a similar trend for ANN. The ANN classifier performs rather well in terms of the AUC but very poorly in terms of the BS. However, it is important to acknowledge that not all ensembles exhibit robustness toward different performance measures. For example, LMT performs well in terms of BS but poorly in terms of the other performance measures, whereas boosting shows the opposite trend. The two

bagging classifiers and especially RF, on the other hand, perform very stable across different performance measures.

TABLE 7: AVERAGE RANKS OF INDIVIDUAL CLASSIFIERS AND HOMOGENEOUS ENSEMBLES

		AvgR-AUC		AvgR-PCC		AvgR-BS		AvgR-H-Measure		AvgR
Individual classifiers	ANN	5.95	(.6505)	7.93	(.1008)	14.17	(.0000)	6.88	(.0377)	8.73
	B-Net	14.25	(.0000)	13.49	(.0000)	8.90	(.0000)	14.38	(.0000)	12.75
	CART	21.52	(.0000)	19.18	(.0000)	21.07	(.0000)	21.01	(.0000)	20.70
	ELM	16.91	(.0000)	16.93	(.0000)	22.65	(.0000)	16.75	(.0000)	18.31
	ELM-K	8.49	(.0009)	8.83	(.0108)	22.57	(.0000)	8.16	(.0008)	12.01
	J4.8	20.17	(.0000)	17.30	(.0000)	10.67	(.0000)	19.16	(.0000)	16.82
	k-NN	16.43	(.0000)	17.22	(.0000)	14.84	(.0000)	17.04	(.0000)	16.38
	LDA	12.05	(.0000)	10.85	(.0000)	7.23	(.0004)	11.56	(.0000)	10.42
	LR	11.03	(.0000)	10.46	(.0000)	5.17	(.1556)	10.69	(.0000)	9.34
	LR-R	11.44	(.0000)	11.07	(.0000)	18.44	(.0000)	11.49	(.0000)	13.11
	NB	18.06	(.0000)	17.99	(.0000)	13.30	(.0000)	18.34	(.0000)	16.92
	RbfNN	18.03	(.0000)	18.35	(.0000)	15.68	(.0000)	18.51	(.0000)	17.64
	QDA	17.57	(.0000)	16.96	(.0000)	9.34	(.0000)	17.72	(.0000)	15.40
	SVM-L	11.51	(.0000)	12.00	(.0000)	17.54	(.0000)	11.99	(.0000)	13.26
	SVM-Rbf	9.68	(.0000)	10.46	(.0000)	18.22	(.0000)	9.98	(.0000)	12.08
	VP	23.23	(.0000)	23.15	(.0000)	19.94	(.0000)	23.28	(.0000)	22.40
Homogeneous ensemble classifiers	ADT	9.45	(.0000)	8.58	(.0203)	4.66	(.3003)	9.01	(.0000)	7.92
	Bag	4.85	(.9471)	6.07	(.6868)	7.21	(.0004)	4.43	(.9025)	5.64
	BagNN	4.76	(.9471)	6.44	(.6868)	3.57	(.7019)	5.26	(.7007)	5.01
	Boost	6.10	(.6298)	7.40	(.2678)	13.01	(.0000)	6.85	(.0377)	8.34
	LMT	12.48	(.0000)	12.48	(.0000)	6.11	(.0153)	13.08	(.0000)	11.04
	RF	4.69	/	5.66	/	3.18	/	4.31	/	4.46
	RotFor	11.35	(.0000)	10.94	(.0000)	13.28	(.0000)	10.07	(.0000)	11.41
	SGB	10.00	(.0000)	10.23	(.0001)	9.25	(.0000)	10.05	(.0000)	9.88
Friedman χ^2_{23}		1323.61	(.0000)	1026.72	(.0000)	1654.40	(.0000)	1298.26	(.0000)	

Values in brackets represent the adjusted p -value corresponding to a pairwise comparison of the row classifier to RF. Bold face indicates significance at the 5%, an underscore significance at the 1% level. To account for the overall number of pairwise comparisons, we adjust p -values using the *Rom*-procedure (García et al., 2010). Prior to conducting multiple comparisons, we employ the Friedman test to verify that at least two classifiers perform significantly different (e.g., Demšar, 2006). The last row shows the corresponding χ^2 and p -values.

The average ranks in Table 7 are also the basis for statistical testing. We consider nonparametric testing procedures because these are most suitable for classifier comparisons across multiple data sets (e.g., Demšar, 2006; García et al., 2010). First, we employ the Friedman test to test the null-hypothesis that the average ranks of all classifiers are statistically equivalent, against the alternative hypothesis that at least two classifiers differ. The test statistic is χ^2 distributed with $k-1$ degrees of freedom, where k denotes the number of classifiers. The last row of Table 7 depicts the empirical values of the test statistic. The corresponding p -values (shown in square brackets in the last row) suggest that we can reject the null-hypothesis for all performance

measures with high confidence. This allows us to proceed with multiple-comparisons to identify which classifiers perform significantly different. In particular, we perform 23 pairwise comparisons of one classifier and RF. The latter performs best and serves as control classifier in the comparison (e.g., García et al., 2010). Thus, each pairwise comparison tests the null-hypothesis that a classifier is statistically equivalent to RF. Table 7 shows the adjusted p -values corresponding to these tests for all classifiers and performance measures (in square-brackets). Note that an adjustment of p -values is crucial to control the family-wise error level when testing multiple hypotheses (e.g., Demšar, 2006). We follow the recommendation of García et al. (2010) and use the *Rom*-procedure for p -value adjustment.

The statistical analysis indicates that individual classifiers predict – with few exceptions – significantly less accurately than RF. The only cases where we lack sufficient evidence to reject the null-hypothesis are ANN (on AUC and PCC) and LR (on BS). The results are less clear among the homogeneous ensemble classifiers. It is typically not possible to reject the null-hypothesis of equal performance between RF and the strongest competitors, BagNN and Bag. Other homogeneous ensemble classifiers perform less competitive and predict significantly less accurately than RF in many cases. It is noteworthy that RF performs significantly better than RotFor. RotFor can be considered a successor of RF and has shown promising performance in previous experiments in other domains (e.g., Rodriguez et al., 2006). However, as in the previous comparison of ANN versus ELM, we once again observe no evidence that the successor beats the predecessor in credit scoring.

The ranking results for heterogeneous ensembles across the four performance measures are shown in Table 8. The clear winner among the heterogeneous ensembles is HCES-Bag (Caruana et al., 2006). It achieves the lowest (best) average rank across all performance measures. Moreover, the p -values of the pairwise comparisons to other heterogeneous ensembles reveal that HCES-Bag predicts significantly more accurate than most of its competitors. It is also noteworthy that the runner-up in the comparison is HCES, which is just a simplified version of HCES-Bag.

TABLE 8: AVERAGE RANKS OF HETEROGENEOUS ENSEMBLE CLASSIFIERS

		AvgR-AUC		AvgR-PCC		AvgR-BS		AvgR-H-measure		AvgR
No ensemble selection	AvgS	7.21	(.0004)	7.59	(.0333)	5.90	(.0155)	7.14	(.0807)	6.96
	AvgW	6.05	(.0152)	8.16	(.0052)	7.20	(.0001)	5.61	(.6313)	6.76
Static direct ensemble selection	Top-T	6.16	(.0152)	8.75	(.0003)	8.27	(.0000)	6.66	(.1980)	7.46
	BBM	10.04	(.0000)	9.58	(.0000)	9.13	(.0000)	9.99	(.0000)	9.68
	CompM	11.77	(.0000)	9.49	(.0000)	17.10	(.0000)	11.20	(.0000)	12.39
	EPVRL	6.77	(.0028)	7.69	(.0275)	6.01	(.0145)	7.41	(.0349)	6.97
	GASEN	7.35	(.0002)	7.54	(.0333)	6.11	(.0120)	6.88	(.1635)	6.97
	HCES	6.35	(.0149)	7.27	(.0551)	5.54	(.0271)	6.73	(.1980)	6.47
	HCES-Bag	4.14	/	5.52	/	3.83	/	5.24	/	4.68
	MPOCE	7.46	(.0001)	7.22	(.0551)	7.59	(.0000)	7.40	(.0349)	7.42
	Stack	14.80	(.0000)	13.58	(.0000)	16.96	(.0000)	14.58	(.0000)	14.98
Static indirect ensemble selection	CuCE	7.45	(.0001)	7.71	(.0275)	8.27	(.0000)	7.84	(.0071)	7.82
	k-Means	8.59	(.0000)	8.06	(.0076)	7.87	(.0000)	7.59	(.0197)	8.03
	KaPru	15.77	(.0000)	14.72	(.0000)	11.20	(.0000)	15.90	(.0000)	14.40
	MDM	12.40	(.0000)	11.17	(.0000)	8.34	(.0000)	11.72	(.0000)	10.91
	UWA	6.00	(.0152)	6.89	(.0755)	11.57	(.0000)	6.46	(.2275)	7.73
Dynamic ensemble selection	KNORA	14.79	(.0000)	14.08	(.0000)	15.19	(.0000)	15.00	(.0000)	14.76
	PMCC	17.91	(.0000)	15.97	(.0000)	14.91	(.0000)	17.66	(.0000)	16.61
Friedman χ^2_{23}		945.1	(.0000)	559.0	(.0000)	953.5	(.0000)	867.3	(.0000)	

Table 8 facilitates some conclusions concerning the relative effectiveness of different ensemble selection strategies. First, we observe strong evidence that dynamic ensemble selection strategies are less suitable in credit scoring. At least the representatives we consider, KNORA and PMCC, perform worse than several other, typically much simpler classifiers.

Second, ensemble selection strategies that pursue an indirect optimization of ensemble performance (e.g., through maximizing diversity during selection) do not improve performance compared to ensembles without base model selection. Considering the result across all performance measures (last column of Table 8), both AvgS and AvgW achieve lower average ranks than the indirect ensemble selection strategies. This finding echoes previous concerns that the link between diversity and ensemble performance is intricate and difficult to exploit in an ensemble modeling framework (e.g., Tang et al., 2006). However, we acknowledge that our result is to some extent influenced by the poor performance of UWA in terms of the BS. In terms of the AUC, PCC, and H -measure, UWA performs at least competitive to AvgS and AvgW.

Third, we find some evidence that direct selection strategies might be more effective than indirect selection strategies. However, drawing a final conclusion on that matter appears premature. Some direct ensembles (e.g., HCES-Bag) perform very well, whereas others perform

worse than indirect ensembles or full ensembles without selection (e.g., Stack and ComP). In that sense, we conclude that an additional selection of base models can improve ensemble performance (e.g., compared to averaging over all available base models). However, selecting the ‘right’ base models for an ensemble seems a nontrivial task with many pitfalls. For the retail credit scoring data sets under study, we conclude that a direct hill-climbing selection of base models is an effective approach to develop accurate heterogeneous ensemble classifiers from libraries of models.

Independent from the relative performance of competing classifiers, Table 7 and Table 8 also shed some light on the degree to which alternative performance measures differ in their classifier. To get a clearer view on this issue, Table 9 depicts the correlation of the classifier rankings across the four performance measures in terms of *Kendall’s* rank correlation coefficient. We observe relatively large agreement between the results belonging to the PCC, AUC, and *H*-measure. This is especially true for individual classifiers and homogeneous ensembles, and, to lesser extent also for heterogeneous ensembles. On the one hand, this suggests that it may be dispensable to use these performance measures together in a single comparison.

A more important finding concerns the high correlation between the AUC and *H*-measure results. The AUC depends on the score distribution of a classifier and does, for this reasons, assesses alternative classifiers in an incoherent manner (Hand & Anagnostopoulos, 2013). However, Table 9 indicates that this conceptual shortcoming does not affect the results of empirical classifier comparisons to a large extent. Ranking classifiers in terms of the *H*-measure gives almost the same result as if using the AUC. Thus, if a credit analyst were to choose a scorecard among several alternatives, the AUC and the *H*-measure would typically give the same recommendation. On the one hand, this suggests that it is safe to continue using the AUC for scorecard comparisons. On the other hand, one could argue that there is little reason to do so, given that a conceptually more appropriate measure is readily available.

Finally, Table 9 suggests that the BS differs more substantially from the other performance measures. The BS is the only indicator that assesses the accuracy of the estimated default probabilities. This provides some insight whether the model estimates are well calibrated, which is an important issue in credit scoring (e.g., Blochlinger & Leippold, 2011). Moreover, moderate correlation with other performance measures suggest that the notion of model performance embodied in the BS contributes some valuable information to a classifier benchmark.

Consequently, we recommend that future studies should routinely use the BS alongside other, more established⁵ performance measures to assess alternative scorecards.

TABLE 9: CORRELATION OF CLASSIFIER RANKINGS ACROSS PERFORMANCE INDICATORS

	Individual classifier & homogeneous ensembles				Heterogeneous ensembles			
	AUC	PCC	BS	H	AUC	PCC	BS	H
AUC	1.00				1.00			
PCC	.913	1.00			.686	1.00		
BS	.341	.399	1.00		.538	.551	1.00	
H	.957	.942	.341	1.00	.895	.739	.538	1.00

Correlation is measured terms of Kendall's rank correlation coefficient.

5.3 Comparison of selected scoring techniques

Having compared a large number of classifiers to each other, a natural question arising is whether we can identify one single best approach. To shed light on this issue we select the three best performing classifiers of each category (single classifiers, homogeneous ensemble classifier, heterogeneous ensembles) and LR (because of this popularity in credit scoring) and compare their performance in Table 10. More specifically, we compute the average rank of every classifier across all data sets and performance measure (second column of Table 10). Overall, HCES-Bag gives the most accurate predictions, followed by RF, ANN, and LR. We use the Friedman test to check whether at least two classifiers perform significantly different. The last row of Table 10 shows the empirical value of the test statistic. Based on the observed value of $\chi^2_3 = 141.51$, we reject the null-hypothesis ($p\text{-value} < 0.000$) and proceed with multiple comparisons. More specifically, we perform six multiple comparisons to contrast all classifiers against each other. We control the family-wise error level using the *Bergmann-Hommel* procedure (e.g., García et al., 2010). Table 10 depicts the adjusted p -values. Based on the observed results, we conclude that i) LR predicts significantly less accurately than any of the other classifiers, that ii) the empirical results do not provide sufficient evidence to conclude whether RF and ANN perform significantly different, and that iii) HCES-Bag predicts significantly more accurate than LR, ANN, and RF. This result further supports the view that HCES-Bag is well-suited to create accurate retail scorecards.

⁵ Recall that none of the studies in Table 1 employ the BS.

TABLE 10: STATISTICAL COMPARISON OF SELECTED CLASSIFIERS

	AvgR	Adjusted p-values of pairwise comparisons		
		ANN	LR	RF
ANN	2.37			
LR	3.09	.0000		
RF	2.54	.0736	.0000	
HCES-Bag	2.00	.0001	.0000	.0000
Friedman χ^2_3	141.51	(.0000)		

6 Conclusions

We set out to update the study of Baesens et al. (2003b) and to explore the relative effectiveness of alternative classification algorithms in retail credit scoring. To that end, we compared the predictive performance of 41 classifiers in terms of the PCC, AUC, BS, and H -measure using a set of seven real-world credit scoring data sets. Our results agree with Baesens et al. (2003b) in that artificial neural networks are a powerful individual classifier. Unlike Baesens et al. (2003b), we found that neural networks predict PD significantly more accurately than the industry standard, logistic regression. We argue that this discrepancy is due to using a more powerful statistical testing framework and an extended $N \times 2$ cross-validation design for this study. In addition, we observed a tendency that homogenous ensemble classifiers outperform individual classifiers. Among these two groups, the five best performing methods belong to the homogeneous ensemble family, with RF giving the most accurate PD estimates. Finally, we observed the overall best results for an ensemble selection approach that integrates the principles of bootstrap sampling with a greedy hill-climbing algorithm for base model selection (Caruana et al., 2006). In particular, the HCES-Bag classifier performed significantly better than random forest, feed-forward neural networks, or logistic regression.

Our study consolidates pervious work in PD modeling and provides a holistic picture of the state-of-the-art in predictive modeling for retail scorecard development. This has implications for both academics and researchers in credit scoring. From an academic point of view, an important question is to what extent novel classifiers give better performance. This helps to judge whether efforts into the development of novel scoring techniques are worthwhile. From a managerial perspective, the key question is whether the winning classifiers of our comparison can and should be adopted in corporate practice.

With respect to developing novel classification algorithms, our results offer some supporting conclusions but also raise some concerns. On the one hand, we find some advanced methods to

perform extremely well on our credit scoring data sets. On the other hand, we observe several sophisticated techniques such as rotation forests or dynamic ensemble selection to predict PD less accurately than logistic regression. Moreover, we never observe one of the latest developments in the field to give the best result in the groups of individual classifiers, homogeneous ensembles, and heterogeneous ensembles. Standard feed-forward neural networks perform better than extreme learning machines, random forest better than rotation forest, and the HCES-Bag classifier better than any other heterogeneous ensemble classifier considered in the study. This could suggest that progress in the field has stalled (e.g., Hand, 2006).

Despite the previous concern, we do not expect the desire to develop better, more accurate scorecards to end any time soon. Likely, future papers will propose novel classifiers and the “search for the silver bullet” (Thomas, 2010) will continue. An important implication of our study is that such efforts must be accompanied by a rigorous assessment of the proposed method vis-à-vis challenging reference classifiers. In particular, we recommend random forest as a reference benchmark against which to compare new classification algorithms in retail credit scoring. HCES-Bag would be an even more challenging benchmark, but is not as easily available as random forest (e.g., in standard data mining software). Moreover, we suggest that the practice of comparing a newly proposed classifier to logistic regression (and/or some other established individual classifier) only, which we still observe in the credit scoring literature, should be avoided. Clearly logistic regression is the industry standard (e.g., Crook et al., 2007). It is useful to examine how a new classifier compares to this standard as well as to other established techniques. However, given the state-of-the-art in predictive modeling, outperforming logistic regression can no longer be accepted as signal for a methodological advancement; but outperforming random forest can.

A related implication concerns the organization of empirical classifier comparisons. Predictive performance can vary considerably across different accuracy indicators. For example, logistic regression gave medium performance on average but performed better than most competitors in terms of the BS. More generally, we observed a trend that the PCC, AUC, and H -measure agree to a large extent, whereas the BS is less correlated with the other measures. Therefore, the BS offers an additional angle from which to examine the predictive performance of a scorecard. However, none of the PD modeling papers we examined in the literature review employs the BS. In the light of our results, this is another practice that deserves revision. Future

studies that propose a new scoring technique should routinely consider the BS alongside more popular measures such as the PCC to obtain a clearer view how the new classifier performs.

From a managerial perspective, it is important to reason whether the appealing performance of random forest or HCES-Bag generalizes to real-world applications and what returns would result from such performance improvements. This question is much debated in the literature. Finlay (2011) provides an insightful discussion on the matter. In brief, supporters of advanced techniques argue that small improvements in predictive accuracy translate into sizeable financial rewards (e.g., Baesens et al., 2003b; Thomas et al., 2002; West et al., 2005). Opponents of advanced methods reject this view. They argue that benchmarking studies (such as this one) overestimate the advantages of novel classifiers for various reasons (e.g., Gayler, 2006; Hand, 2006). Further criticism is associated with the lack of organizational acceptance and compliance with regulatory frameworks such as Basel II, because advanced methods are opaque and difficult to interpret. Supporters reply to this criticism by referring to rule extraction techniques that explain the mechanisms of some complex classifier in an easy understandable manner (e.g., Baesens et al., 2003a; Hoffmann et al., 2007; Martens et al., 2007).

From this study, we can add some points to the discussion on the pros and cons of advanced classifiers in retail credit scoring. As we demonstrate in this work, advancements in computer power, classifier learning, and statistical testing facilitate more rigorous comparisons compared to previous studies. Clearly, this does not guarantee external validity. Several concerns why laboratory experiments (as this one) overestimate the advantage of advanced classifiers in credit scoring (e.g., Hand, 2006) remain valid; and maybe insurmountable. However, experimental designs with several cross-validation repetitions, different performance measures and appropriate multiple-comparison procedures overcome some important limitations of previous studies and, thereby, provide stronger support that advanced scoring techniques have the potential to outperform present solutions and logistic regression in particular in real-world settings.

In addition, our results facilitate some remarks related with the organizational acceptance of advanced classifiers (or the lack thereof). When developing a classification model, we deliberately avoided manual tuning. The performance differences that we observe result from a fully-automatic modeling. One could argue that automation does not improve the organizational acceptance of advanced scoring techniques and, in fact, decreases managers' acceptance of such decision support models. However, the ability of some advanced techniques to predict significantly more accurately than simpler classifiers and logistic regression in particular

mitigates concerns that much expertise is needed to master advanced classifiers. This is not the case. For example, our results evidence that a random forest classifier, which (automatically) tests some standard meta-parameter settings from the literature, produces very competitive retail scorecards.

Finally, an even more important question concerns the business value of advanced classifiers. In general, the degree to which monetary returns emerge out of increased predictive accuracy will depend on the number of business decisions that scorecards are meant to support. The task to score retail credits is part of operational management. A vast number of decisions have to be made every day and the financial consequences of an individual decision are comparably small. An automation of decision processes is often unavoidable in the retail business; for example in the credit card business or online-applications where sellers offer various payment options or financing plans to almost anonymous customers. Moreover, novel forms of money lending such as peer-to-peer lending gain momentum (e.g., Lin et al., 2013) and may have a substantial impact on the retail credit business in the future. Such operational settings with a high frequency of decision tasks are exactly the environment where higher (statistical) accuracy translates into business value. One-time investments (e.g., for hardware, software, and user training) into a more elaborate scoring technique will pay-off in the longer run when small but significant accuracy improvements are multiplied by hundreds of thousands of scorecard applications.

Regulatory frameworks and organization acceptance constrain and sometimes prohibit the use of advance scoring today; at least for classic credit products. However, considering the shift toward a data-driven decision making paradigm, which current industry trends such as big data, customer intelligence, or advanced analytics embody, and the richness of online-mediated forms of credit granting, we foresee a bright future for advanced scoring methods in academia and industry.

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Appendix I: Overview of Classification Models Considered in the Study

TABLE 11: CLASSIFICATION METHODS AND META-PARAMETERS CONSIDERED IN THE STUDY

	No. of algorithms & models per algorithm ¹		Meta-parameter	Candidate settings ²	Code ³
Individual classifiers	16	933			
Bayesian Network	B-Net	4	Approach to determine dependency network	K2, hill-climbing, tabu search, tree-augmented network	W
CART	CART	10	Min. leaf size	$n^*[0.01, 0.025, 0.05, 0.1, 0.25, 0.5]$	M
			Pruning	on/off	
Extreme learning machine	ELM	120	No. of hidden nodes	$m^*[0.1, 0.2, \dots, 1]$	H
			Regularization penalty	no regularization / $2^{(-20, -16, \dots, 20)}$	
			Kernel function	Linear, Rbf, Polynomial	
Kernalized ELM	ELM-K	200	Kernel parameter	Degree of polynomial: 2, 3 Constant in polynomial: 0, 1 Width Rbf: $2^{(-12, -10, \dots, 12)}$	K
			Regularization penalty	no regularization / $2^{(-20, -16, \dots, 20)}$	
k-nearest neighbor	kNN	22	No. of nearest neighbors	3, 5, ..., 11, $n^*[0.05, 0.10, \dots, 0.30]$	M
J4.8	J4.8	36	Confidence threshold for pruning	0.01, 0.15, ..., 0.30	W
			Min. leaf size	$n^*[0.01, 0.025, 0.05, 0.1, 0.25, 0.5]$	
Linear discriminant analysis ⁴	LDA	1	n.a.		D
Linear support vector machine	SVM-L	29	Regularization penalty	$2^{(-14, -13, \dots, 14)}$	F
Logistic regression ⁴	LR	1			D
Multilayer perceptron artificial neural network	ANN	171	No. of hidden nodes	2, 3, ..., 20	N
			Regularization penalty	$10^{(-4, -3.5, \dots, 0)}$	
Naive Bayes	NB	1	n.a.		W
Quadratic discriminant analysis ⁴	QDA	1	n.a.		D
Radial basis function neural network	RbfNN	5	No. of clusters	10, 20, ..., 50	W

Regularized logistic regression	LR-R	27	Regularization penalty	$2^{(-14, -13, \dots, 14)}$	F
Support vector machine with radial basis kernel function	SVM- Rbf	300	Regularization penalty	$2^{(-12, -13, \dots, 12)}$	C
			Width of Rbf kernel	$2^{(-12, -13, \dots, -1)}$	
Voted perceptron	VP	5	Degree of polynomial kernel	1, 2, ..., 5	W
Homogenous ensembles	8	131			
Alternating decision tree	ADT	5	No. of boosting iterations	10, 20, ..., 50	W
Bagged decision trees	Bag	9	No. of bootstrap samples	10, 20, ..., 50, 100, 250, 500, 1000	M
Bagged MLP	BagNN	4	No. of bootstrap samples	5, 10, 25, 100	S/N
			Boosting algorithm	AdaboostM1, Logitboost, Gentleboost, Robustboost ⁵	
Boosted decision trees	Boost	48	No. of boosting iterations	10, 50, 100, 250, 500, 1000	M
			Learning rate (Gentleboost)	0.1, 0.5, 1	
			Max. margin (Robustboost)	0.1 0.5* $p(y=+1)$, $p(y=-1)$	
Logistic model tree	LMT	1	n.a.		W
Random forest	RF	30	No. of CART trees	100, 250, 500, 750, 1000	M
			No. of randomly sampled variables	$\sqrt{m * [0.1, 0.25, 0.5, 1, 2, 4]}$	
Rotation forest	RotFor	25	No. of bagging iterations	5, 10, ..., 25	W
			Size of variable group used for PCA	1, 3, ..., 9	
Stochastic gradient boosting	SGB	9	No. of boosting iterations	10, 20, ..., 50, 100, 250, 500, 1000	W
Heterogeneous ensembles	17	77			
Clustering using compound error	CuCE	1	n.a.		S
Complementary measure ⁶	CompM	4	Performance measure for ensemble selection	PCC, AUC, BS, H-measure	S
DES using probabilistic model for classifier competence	PMCC	1	n.a.		E
Ensemble pruning via reinforcement learning ⁶	EPVRL	4	Performance measure for ensemble selection	PCC, AUC, BS, H-measure	S
GASEN ⁶	GASEN	4	Performance measure for ensemble selection	PCC, AUC, BS, H-measure	S
Hill-climbing ensemble selection ⁶	HCES	12	Performance measure for ensemble selection	PCC, AUC, BS, H-measure	S
			No. of base models in the first ensemble	1, 5, 10	
Hill-climbing ensemble selection	HCES-Bag	16	Performance measure for ensemble selection	PCC, AUC, BS, H-measure	S

with bootstrap sampling ⁶			No. of bagging iterations	5, 25	
			No. of base models per bagging iteration	5%, 20% of library size	
k-Means clustering	k-Means	1	n.a.		S
k-nearest oracle	kNORA	1	n.a.		S
Kappa pruning ⁶	KaPru	4	Performance measure for ensemble selection	PCC, AUC, BS, H-measure	S
Margin distance minimization ⁶	MDM	4	Performance measure for ensemble selection	PCC, AUC, BS, H-measure	S
Matching pursuit optimization of ensemble classifiers	MPOCE	1	n.a.		S
Simple average ensemble	AvgS	1	n.a.		S
Stacking	Stack	6	Stacking classifier	R-LR, L-SVM	S
			Stacking classifier meta-parameter	$2^{(-12, 0, 12)}$	
Top- T ensemble ⁶	Top- T	12	Performance measure for ensemble selection	PCC, AUC, BS, H-measure	S
			Ensemble size	5, 10, 25	
Uncertainty weighted accuracy ⁶	UWA	4	Performance measure for ensemble selection	PCC, AUC, BS, H-measure	S
Weighted average ensemble ⁶	AvgW	1	Performance measure for ensemble selection	PCC, AUC, BS, H-measure	S
Total	41	1141			

- 1 We define a set of candidate values for each parameter and create models for all value combinations. For example, RF offers two meta-parameters. Considering five candidate settings for the size of the forest and six settings for the number of randomly sampled variables, we create $5 \times 6 = 30$ classification models.
- 2 Candidate settings are based on literature recommendations and our own prior experience.
- 3 Symbols represent the following sources: C=Chang and Lin (2001), D=Kieft (1999), E=Woloszynski and Kurzynski (2011), F=Fan et al. (2008), H=Huang et al. (2006a), K=Huang et al. (2012), M=MATLAB core system, N=Nabney (2002), S=self-implemented in MATLAB for this study, W=Hall et al. (2009),
- 4 To overcome problems associated with multicollinearity in high-dimensional data sets, we use correlation-based feature selection (Hall, 2000) to reduce the variable set prior to building a classification model.
- 5 Details on different boosting algorithms are available in the MATLAB documentation.
- 6 This approach requires an auxiliary performance criterion to guide ensemble selection. We chose this criterion to be the same that we use for benchmarking alternative classifiers. For example, when comparing classifiers in terms of the AUC, we also use the AUC within ensemble selection.

Appendix II: Classifier Performance in terms of the PCC, BS, and H -measure

TABLE 12: PERFORMANCE OF INDIVIDUAL CLASSIFIERS AND HOMOGENEOUS ENSEMBLES IN TERMS OF THE PCC

		AC		GC		Bene1		Bene2		UK		PAK		GMC	
Individual classifiers	ANN	.854	(.016)	.749	(.015)	<u>.731</u>	(.009)	<u>.751</u>	(.005)	<u>.931</u>	(.003)	.678	(.003)	.924	(.001)
	B-Net	.860	(.016)	.731	(.014)	.716	(.009)	.741	(.004)	.928	(.003)	.668	(.004)	<u>.924</u>	(.001)
	CART	.840	(.054)	.693	(.033)	.668	(.031)	.708	(.028)	.926	(.006)	.642	(.014)	.885	(.061)
	ELM	.854	(.010)	.735	(.013)	.714	(.008)	.721	(.005)	.927	(.004)	.657	(.003)	.903	(.002)
	ELM-K	.866	(.017)	.747	(.014)	.725	(.008)	.741	(.006)	.931	(.003)	<u>.679</u>	(.003)	.911	(.001)
	J4.8	.858	(.016)	.717	(.030)	.722	(.008)	.728	(.005)	.040	(.002)	.261	(.002)	.067	(.001)
	k-NN	.838	(.015)	.735	(.008)	.708	(.009)	.720	(.004)	.930	(.003)	.657	(.005)	.911	(.001)
	LDA	.867	(.012)	.748	(.012)	.723	(.007)	.736	(.006)	.930	(.004)	.668	(.004)	.909	(.002)
	LR	<u>.868</u>	(.010)	.747	(.011)	.717	(.010)	.744	(.007)	.931	(.003)	.669	(.004)	.908	(.002)
	LR-R	.861	(.014)	.742	(.014)	.728	(.005)	.750	(.004)	.927	(.003)	.673	(.003)	.900	(.002)
	NB	.833	(.016)	.740	(.018)	.705	(.014)	.704	(.007)	.928	(.003)	.661	(.004)	.893	(.001)
	RbfNN	.839	(.022)	.727	(.014)	.705	(.009)	.704	(.010)	.929	(.003)	.659	(.004)	.911	(.002)
	QDA	.846	(.017)	.586	(.221)	.723	(.011)	.739	(.005)	.928	(.004)	.663	(.003)	.914	(.002)
	SVM-L	.860	(.017)	.742	(.012)	.723	(.007)	.746	(.003)	.927	(.003)	.674	(.003)	.911	(.001)
	SVM-Rbf	.854	(.015)	<u>.753</u>	(.012)	.726	(.007)	.744	(.004)	.927	(.003)	.675	(.003)	.921	(.001)
	VP	.739	(.031)	.675	(.020)	.672	(.011)	.664	(.020)	.900	(.032)	.583	(.007)	.742	(.111)
Homogeneous ensemble classifiers	ADT	.863	(.016)	.734	(.015)	.732	(.010)	.744	(.007)	.931	(.003)	.677	(.003)	.924	(.001)
	Bag	.863	(.016)	.749	(.011)	.732	(.009)	.754	(.007)	.931	(.003)	.679	(.003)	<u>.925</u>	(.001)
	BagNN	.858	(.017)	<u>.757</u>	(.008)	.731	(.006)	.748	(.003)	.932	(.003)	<u>.679</u>	(.003)	.923	(.002)
	Boost	.856	(.012)	.740	(.011)	<u>.736</u>	(.008)	<u>.756</u>	(.004)	<u>.932</u>	(.002)	.677	(.002)	.924	(.001)
	LMT	.861	(.015)	.729	(.012)	.721	(.009)	.740	(.006)	.931	(.003)	.671	(.003)	.923	(.001)
	RF	.865	(.015)	.751	(.009)	.732	(.009)	.754	(.007)	.931	(.003)	.679	(.003)	<u>.925</u>	(.001)
	RotFor	<u>.865</u>	(.015)	.739	(.017)	.729	(.006)	.743	(.005)	.260	(.290)	.674	(.003)	.922	(.001)
	SGB	.858	(.012)	.728	(.015)	.730	(.011)	.747	(.004)	.931	(.003)	.676	(.003)	.924	(.001)

TABLE 13: PERFORMANCE OF HETEROGENEOUS ENSEMBLES IN TERMS OF THE PCC

		AC		GC		Bene1		Bene2		UK		PAK		GMC	
No ensemble selection	AvgS	.866	(.014)	<u>.761</u>	(.011)	<u>.734</u>	(.006)	.752	(.003)	.932	(.003)	<u>.679</u>	(.003)	.924	(.001)
	AvgW	<u>.867</u>	(.014)	.760	(.011)	<u>.734</u>	(.007)	<u>.752</u>	(.003)	<u>.932</u>	(.003)	.302	(.132)	<u>.924</u>	(.001)
Static direct ensemble selection	Top-T	.863	(.016)	.754	(.011)	.734	(.009)	.756	(.004)	.932	(.003)	.068	(.214)	.925	(.001)
	BBM	.859	(.020)	.753	(.013)	.730	(.011)	.755	(.005)	.931	(.003)	.679	(.003)	.925	(.001)
	CompM	.859	(.021)	.753	(.012)	.730	(.011)	.755	(.006)	.931	(.003)	.679	(.003)	.925	(.001)
	EPVRL	.868	(.013)	.761	(.011)	.733	(.006)	.752	(.004)	<u>.932</u>	(.003)	.679	(.003)	.924	(.001)
	GASEN	.867	(.015)	<u>.761</u>	(.011)	.734	(.007)	.752	(.004)	.932	(.003)	.679	(.003)	.924	(.001)
	HCES	.863	(.016)	.756	(.010)	.734	(.008)	.756	(.005)	.931	(.003)	.681	(.004)	.925	(.001)
	HCES-Bag	.866	(.015)	.757	(.009)	<u>.738</u>	(.008)	.757	(.004)	.932	(.003)	<u>.682</u>	(.004)	<u>.925</u>	(.001)
	MPOCE	<u>.868</u>	(.016)	.754	(.014)	.735	(.007)	<u>.758</u>	(.004)	.931	(.003)	.680	(.004)	.925	(.001)
	Stack	.850	(.020)	.722	(.016)	.709	(.013)	.749	(.005)	.929	(.004)	.682	(.003)	.925	(.001)
Static indirect ensemble selection	CuCE	.865	(.016)	<u>.758</u>	(.014)	.733	(.007)	.753	(.004)	<u>.932</u>	(.003)	<u>.681</u>	(.003)	.924	(.001)
	k-Means	<u>.865</u>	(.016)	.754	(.013)	.733	(.007)	.754	(.004)	.931	(.003)	.681	(.004)	.925	(.001)
	KaPru	.671	(.294)	.727	(.025)	.699	(.029)	.729	(.025)	.931	(.002)	.678	(.003)	.919	(.008)
	MDM	.862	(.018)	.747	(.012)	.729	(.008)	.749	(.005)	.931	(.003)	.674	(.004)	<u>.925</u>	(.001)
	UWA	.863	(.016)	.756	(.012)	<u>.737</u>	(.008)	<u>.758</u>	(.004)	.931	(.003)	.678	(.004)	<u>.925</u>	(.001)
Dynamic ensemble selection	KNORA	<u>.844</u>	(.014)	<u>.741</u>	(.015)	.718	(.009)	.734	(.005)	<u>.932</u>	(.003)	<u>.677</u>	(.003)	<u>.210</u>	(.350)
	PMCC	.655	(.212)	.300	(.014)	<u>.723</u>	(.008)	<u>.745</u>	(.007)	.040	(.002)	.261	(.002)	n.A.*	

* PMCC exhausted the available main memory of 64GB and failed to produce a valid ensemble.

TABLE 14: PERFORMANCE OF INDIVIDUAL CLASSIFIERS AND HOMOGENEOUS ENSEMBLES IN TERMS OF THE BS

		AC		GC		Bene1		Bene2		UK		PAK		GMC	
Individual classifiers	ANN	.137	(.006)	.191	(.007)	.199	(.003)	.182	(.003)	.038	(.001)	.187	(.001)	.054	(.001)
	B-Net	.106	(.011)	.180	(.006)	.187	(.005)	.170	(.002)	.038	(.002)	.188	(.001)	<u>.052</u>	(.001)
	CART	.232	(.020)	.210	(.006)	.221	(.004)	.202	(.007)	.038	(.001)	.193	(.001)	.061	(.002)
	ELM	.241	(.006)	.211	(.006)	.222	(.003)	.210	(.002)	.038	(.001)	.193	(.001)	.062	(.001)
	ELM-K	.248	(.003)	.210	(.005)	.222	(.003)	.210	(.002)	.038	(.002)	.193	(.001)	.062	(.001)
	J4.8	.114	(.010)	.202	(.013)	.186	(.005)	.202	(.011)	.038	(.002)	.193	(.001)	.062	(.001)
	k-NN	.129	(.009)	.187	(.008)	.197	(.003)	.189	(.002)	.038	(.001)	.192	(.001)	.058	(.001)
	LDA	.106	(.009)	.168	(.006)	.179	(.004)	.170	(.003)	.038	(.002)	.186	(.001)	.058	(.001)
	LR	<u>.100</u>	(.008)	<u>.168</u>	(.006)	<u>.179</u>	(.003)	<u>.166</u>	(.002)	<u>.038</u>	(.002)	<u>.186</u>	(.001)	.058	(.001)
	LR-R	.223	(.025)	.186	(.005)	.192	(.007)	.210	(.002)	.038	(.001)	.193	(.001)	.062	(.001)
	NB	.156	(.017)	.173	(.009)	.195	(.003)	.192	(.005)	.038	(.002)	.187	(.001)	.062	(.001)
	RbfNN	.160	(.011)	.193	(.006)	.191	(.004)	.189	(.003)	.038	(.001)	.190	(.001)	.060	(.001)
	QDA	.128	(.021)	.172	(.006)	.186	(.004)	.173	(.004)	.038	(.002)	.187	(.001)	.056	(.001)
	SVM-L	.137	(.013)	.193	(.009)	.207	(.004)	.199	(.007)	.038	(.001)	.192	(.001)	.062	(.001)
	SVM-Rbf	.161	(.022)	.189	(.007)	.207	(.005)	.204	(.005)	.038	(.001)	.193	(.001)	.062	(.001)
	VP	.211	(.009)	.201	(.006)	.213	(.003)	.207	(.002)	.038	(.002)	.192	(.001)	.062	(.001)
Homogeneous ensemble classifiers	ADT	.104	(.009)	.178	(.006)	.176	(.003)	.165	(.002)	<u>.037</u>	(.001)	.185	(.001)	<u>.051</u>	(.001)
	Bag	.105	(.008)	.170	(.008)	.178	(.003)	.170	(.002)	.038	(.001)	.188	(.001)	.053	(.001)
	BagNN	.106	(.009)	<u>.165</u>	(.006)	.175	(.003)	<u>.164</u>	(.002)	.037	(.002)	<u>.184</u>	(.001)	.052	(.001)
	Boost	.125	(.008)	.186	(.008)	.184	(.005)	.185	(.003)	.038	(.001)	.188	(.001)	.056	(.005)
	LMT	.103	(.011)	.178	(.007)	.178	(.003)	.168	(.002)	.038	(.002)	.186	(.001)	.052	(.001)
	RF	<u>.100</u>	(.010)	.165	(.006)	<u>.173</u>	(.004)	.164	(.002)	.038	(.001)	.186	(.001)	.051	(.001)
	RotFor	.111	(.011)	.187	(.010)	.193	(.004)	.186	(.002)	.038	(.001)	.188	(.001)	.053	(.001)
	SGB	.122	(.008)	.184	(.007)	.182	(.003)	.168	(.001)	.038	(.002)	.186	(.001)	.051	(.001)

TABLE 15: PERFORMANCE OF HETEROGENEOUS ENSEMBLES IN TERMS OF THE BS

		AC		GC		Bene1		Bene2		UK		PAK		GMC	
No ensemble selection	AvgS	<u>.099</u>	(.010)	.159	(.005)	<u>.172</u>	(.004)	<u>.162</u>	(.002)	<u>.038</u>	(.002)	<u>.183</u>	(.001)	<u>.044</u>	(.022)
	AvgW	<u>.099</u>	(.010)	<u>.159</u>	(.005)	.172	(.004)	.162	(.002)	.038	(.002)	.183	(.001)	.044	(.022)
Static direct ensemble selection	Top-T	.103	(.012)	.163	(.006)	.173	(.004)	.160	(.002)	<u>.038</u>	(.002)	.184	(.001)	.052	(.001)
	BBM	.106	(.013)	.164	(.007)	.173	(.005)	.160	(.002)	.038	(.002)	.184	(.001)	.052	(.001)
	CompM	.248	(.008)	.211	(.006)	.222	(.003)	.210	(.002)	.038	(.002)	.192	(.002)	.062	(.001)
	EPVRL	<u>.098</u>	(.010)	<u>.159</u>	(.005)	.171	(.004)	.162	(.002)	.038	(.002)	.183	(.001)	.044	(.022)
	GASEN	.099	(.009)	.159	(.005)	.172	(.004)	.162	(.002)	.038	(.002)	.183	(.001)	<u>.044</u>	(.022)
	HCES	.101	(.011)	.162	(.006)	.171	(.004)	.159	(.002)	.038	(.001)	.183	(.001)	.052	(.001)
	HCES-Bag	.099	(.010)	.160	(.005)	<u>.171</u>	(.003)	<u>.159</u>	(.002)	.038	(.002)	<u>.183</u>	(.001)	.052	(.001)
	MPOCE	.099	(.012)	.162	(.007)	.172	(.004)	.160	(.002)	.038	(.002)	.183	(.001)	.053	(.001)
	Stack	.248	(.003)	.211	(.005)	.222	(.003)	.210	(.002)	.038	(.001)	.193	(.001)	.052	(.025)
Static indirect ensemble selection	CuCE	.101	(.010)	.164	(.007)	.173	(.004)	.161	(.002)	<u>.038</u>	(.002)	<u>.183</u>	(.001)	<u>.053</u>	(.001)
	k-Means	.101	(.010)	<u>.161</u>	(.005)	.173	(.005)	.161	(.002)	.038	(.002)	.183	(.001)	.053	(.001)
	KaPru	.166	(.052)	.163	(.007)	.178	(.011)	.171	(.011)	.038	(.001)	.183	(.002)	.053	(.003)
	MDM	<u>.100</u>	(.011)	.163	(.006)	<u>.172</u>	(.004)	<u>.161</u>	(.003)	.038	(.002)	.184	(.001)	.053	(.001)
	UWA	.101	(.013)	.166	(.006)	.174	(.003)	.164	(.002)	.038	(.002)	.185	(.001)	.053	(.001)
Dynamic ensemble selection	KNORA	.121	(.009)	<u>.173</u>	(.006)	<u>.183</u>	(.003)	<u>.171</u>	(.002)	.039	(.001)	<u>.187</u>	(.001)	<u>.062</u>	(.003)
	PMCC	<u>.120</u>	(.009)	.189	(.009)	.199	(.003)	.190	(.003)	<u>.038</u>	(.001)	.193	(.001)	n.A. *	

* PMCC exhausted the available main memory of 64GB and failed to produce a valid ensemble.

TABLE 16: PERFORMANCE OF INDIVIDUAL CLASSIFIERS AND HOMOGENEOUS ENSEMBLES IN TERMS OF THE H -MEASURE

		AC		GC		Bene1		Bene2		UK		PAK		GMC	
Individual classifiers	ANN	.639	(.030)	.264	(.026)	<u>.251</u>	(.016)	<u>.249</u>	(.009)	<u>.012</u>	(.002)	<u>.050</u>	(.002)	.157	(.005)
	B-Net	.637	(.035)	.213	(.022)	.221	(.014)	.219	(.013)	.008	(.002)	.036	(.003)	<u>.160</u>	(.006)
	CART	.557	(.030)	.148	(.033)	.150	(.029)	.146	(.019)	.006	(.001)	.015	(.005)	.107	(.006)
	ELM	.621	(.028)	.246	(.022)	.212	(.015)	.192	(.012)	.003	(.001)	.024	(.001)	.045	(.004)
	ELM-K	.644	(.032)	<u>.274</u>	(.016)	.244	(.014)	.229	(.009)	.011	(.002)	.049	(.002)	.082	(.005)
	J4.8	.632	(.034)	.192	(.032)	.213	(.016)	.187	(.017)	.000	(.000)	.000	(.000)	.000	(.000)
	k-NN	.582	(.043)	.230	(.021)	.209	(.013)	.182	(.010)	.010	(.002)	.025	(.002)	.092	(.004)
	LDA	.656	(.025)	.253	(.019)	.226	(.017)	.215	(.012)	.010	(.003)	.038	(.002)	.076	(.006)
	LR	<u>.658</u>	(.029)	.254	(.018)	.225	(.021)	.232	(.011)	.011	(.002)	.038	(.002)	.070	(.005)
	LR-R	.636	(.033)	.248	(.023)	.246	(.012)	.243	(.008)	.005	(.001)	.043	(.002)	.027	(.001)
	NB	.562	(.046)	.240	(.027)	.195	(.012)	.146	(.013)	.008	(.002)	.030	(.003)	.022	(.003)
	RbfNN	.582	(.050)	.222	(.021)	.203	(.014)	.152	(.012)	.007	(.001)	.026	(.001)	.077	(.003)
	QDA	.615	(.038)	.167	(.122)	.215	(.016)	.220	(.010)	.007	(.001)	.030	(.002)	.114	(.004)
	SVM-L	.633	(.035)	.247	(.022)	.243	(.012)	.240	(.009)	.003	(.001)	.043	(.002)	.079	(.010)
	SVM-Rbf	.644	(.034)	.274	(.022)	.245	(.013)	.240	(.011)	.003	(.001)	.041	(.002)	.141	(.005)
	VP	.357	(.058)	.116	(.027)	.127	(.017)	.046	(.012)	.001	(.001)	.015	(.001)	.011	(.008)
Homogeneous ensemble classifiers	ADT	.650	(.030)	.226	(.022)	.247	(.015)	.233	(.019)	.011	(.002)	.047	(.003)	.159	(.007)
	Bag	.660	(.040)	.270	(.022)	.259	(.015)	.255	(.011)	.012	(.002)	.048	(.002)	<u>.163</u>	(.006)
	BagNN	.641	(.033)	<u>.286</u>	(.023)	.254	(.014)	.248	(.007)	<u>.012</u>	(.002)	<u>.051</u>	(.002)	.152	(.006)
	Boost	.642	(.032)	.235	(.019)	<u>.260</u>	(.014)	<u>.259</u>	(.011)	.011	(.002)	.048	(.002)	.162	(.005)
	LMT	.646	(.035)	.207	(.022)	.233	(.014)	.222	(.011)	.010	(.002)	.039	(.002)	.150	(.008)
	RF	<u>.663</u>	(.038)	.270	(.022)	.259	(.015)	.255	(.011)	.012	(.002)	.048	(.002)	<u>.163</u>	(.006)
	RotFor	.658	(.035)	.248	(.025)	.247	(.013)	.236	(.013)	.001	(.001)	.043	(.002)	.145	(.005)
	SGB	.645	(.030)	.207	(.019)	.248	(.014)	.239	(.013)	.011	(.002)	.047	(.002)	.163	(.006)

TABLE 17: PERFORMANCE OF HETEROGENEOUS ENSEMBLES IN TERMS OF THE H -MEASURE

		AC		GC		Bene1		Bene2		UK		PAK		GMC	
No ensemble selection	AvgS	.662	(.034)	.292	(.017)	.265	(.014)	.257	(.010)	.012	(.002)	.052	(.003)	.161	(.007)
	AvgW	.664	(.034)	.291	(.017)	.265	(.014)	.258	(.010)	.013	(.002)	.053	(.003)	.162	(.007)
Static direct ensemble selection	Top-T	.658	(.037)	.279	(.015)	.263	(.017)	.264	(.011)	.012	(.002)	.053	(.003)	.166	(.006)
	BBM	.643	(.039)	.271	(.017)	.258	(.016)	.258	(.011)	.012	(.002)	.051	(.003)	.163	(.006)
	CompM	.643	(.051)	.263	(.029)	.248	(.019)	.256	(.011)	.011	(.001)	.050	(.002)	.162	(.006)
	EPVRL	.662	(.034)	.292	(.018)	.265	(.014)	.256	(.010)	.012	(.002)	.052	(.003)	.161	(.007)
	GASEN	.662	(.034)	.292	(.018)	.265	(.014)	.257	(.011)	.012	(.002)	.052	(.003)	.161	(.007)
	HCES	.656	(.036)	.276	(.023)	.264	(.015)	.266	(.010)	.011	(.002)	.055	(.002)	.167	(.006)
	HCES-Bag	.655	(.031)	.283	(.018)	.265	(.014)	.270	(.012)	.013	(.002)	.055	(.002)	.167	(.006)
	MPOCE	<u>.664</u>	(.039)	.282	(.021)	.263	(.014)	.264	(.011)	.012	(.002)	.051	(.003)	.163	(.005)
	Stack	.597	(.050)	.201	(.031)	.198	(.028)	.231	(.018)	.008	(.002)	.053	(.003)	.162	(.005)
Static indirect ensemble selection	CuCE	.658	(.035)	.282	(.026)	.259	(.016)	.261	(.008)	.012	(.002)	.054	(.003)	.161	(.007)
	k-Means	.659	(.036)	.287	(.019)	.258	(.015)	.260	(.009)	.012	(.002)	.052	(.003)	.164	(.005)
	KaPru	.426	(.273)	.191	(.044)	.171	(.047)	.201	(.059)	.011	(.002)	.046	(.003)	.147	(.006)
	MDM	.651	(.043)	.261	(.029)	.253	(.013)	.245	(.011)	.012	(.002)	.045	(.003)	.163	(.005)
	UWA	<u>.660</u>	(.036)	.283	(.020)	.268	(.014)	.269	(.012)	.012	(.002)	.050	(.003)	.163	(.005)
Dynamic ensemble selection	KNORA	<u>.588</u>	(.035)	.238	(.021)	.218	(.016)	.212	(.007)	.012	(.002)	.047	(.002)	.026	(.063)
	PMCC	.567	(.032)	.120	(.031)	.123	(.014)	.114	(.013)	.000	(.000)	.000	(.000)	n.A.*	

* PMCC exhausted the available main memory of 64GB and failed to produce a valid ensemble.