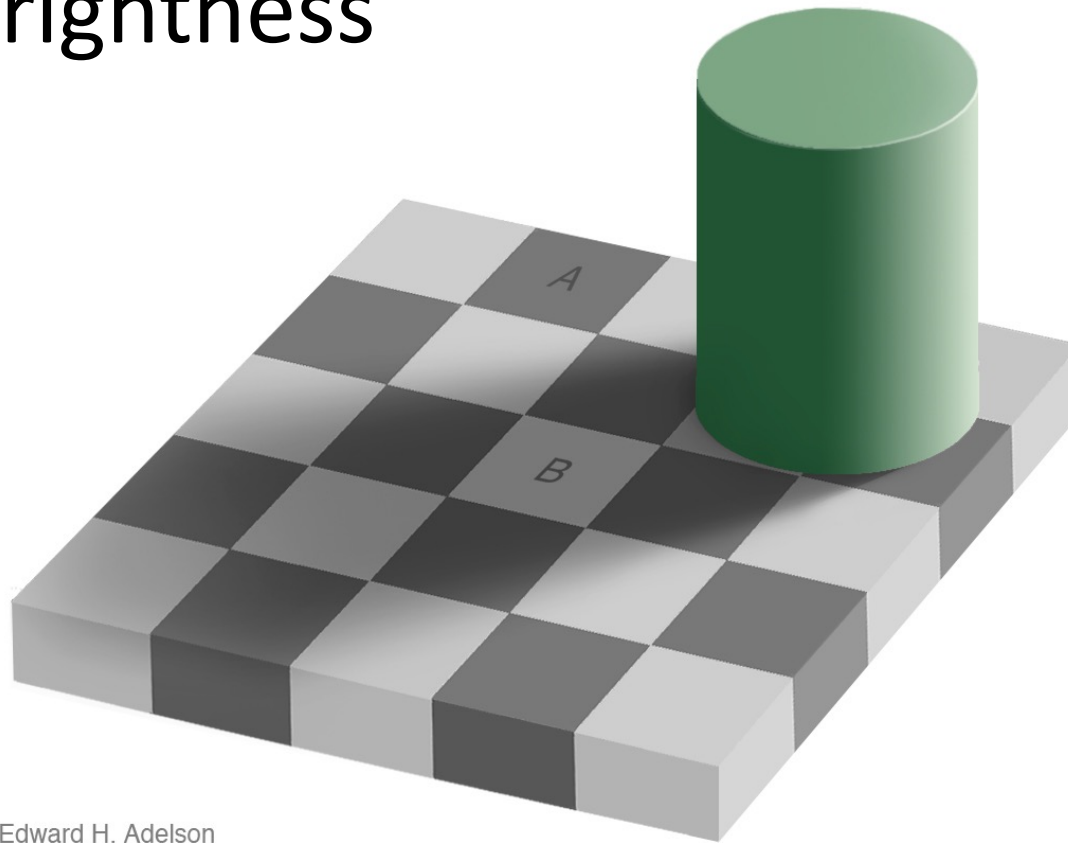


Measurement

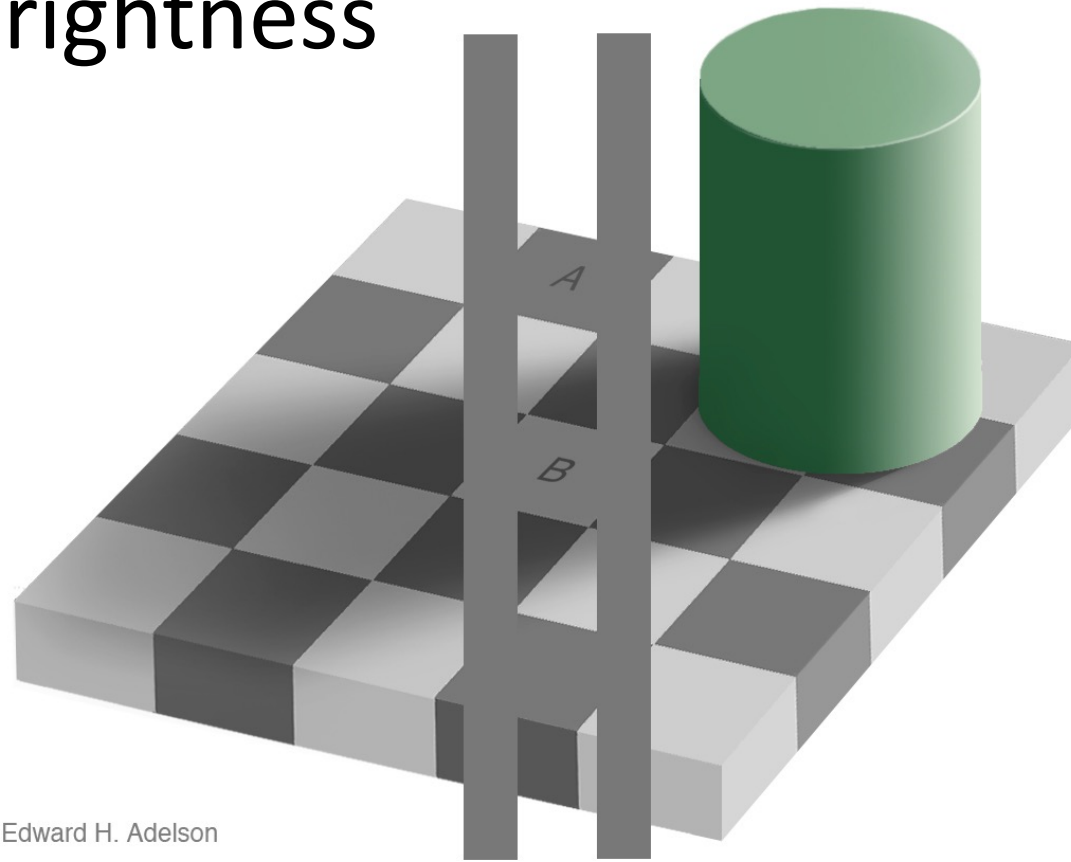
Brightness



Edward H. Adelson

Measurement

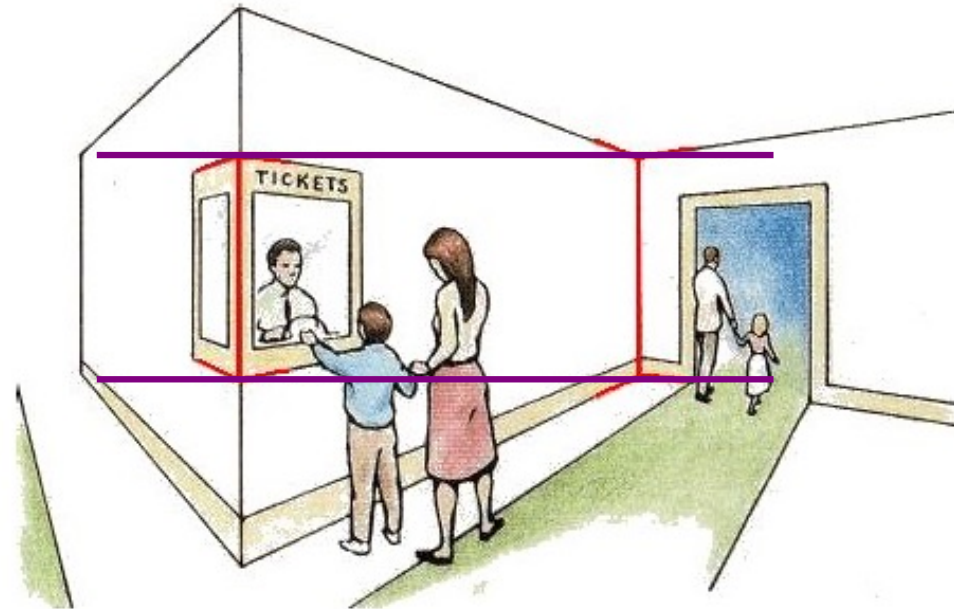
Brightness



Edward H. Adelson

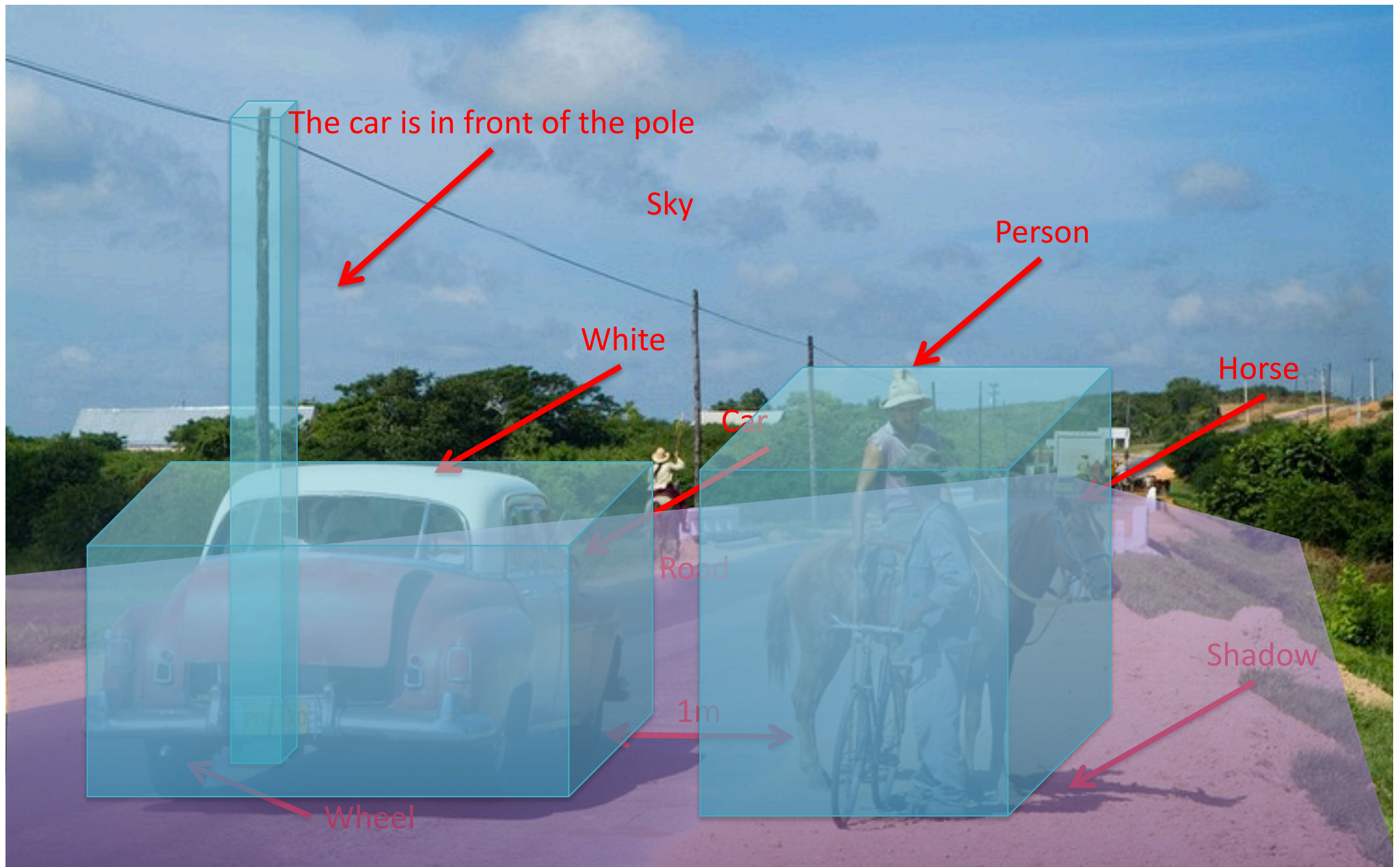
Measurement

Length



Müller-Lyer Illusion

http://www.michaelbach.de/ot/sze_muelue/index.html



Computer Vision

- Low Level Vision
 - Measurements
 - Enhancements
 - Region segmentation
 - Features
- Mid Level Vision
 - Reconstruction
 - Depth
 - Motion Estimation
- High Level Vision
 - Category detection
 - Activity recognition
 - Deep understandings



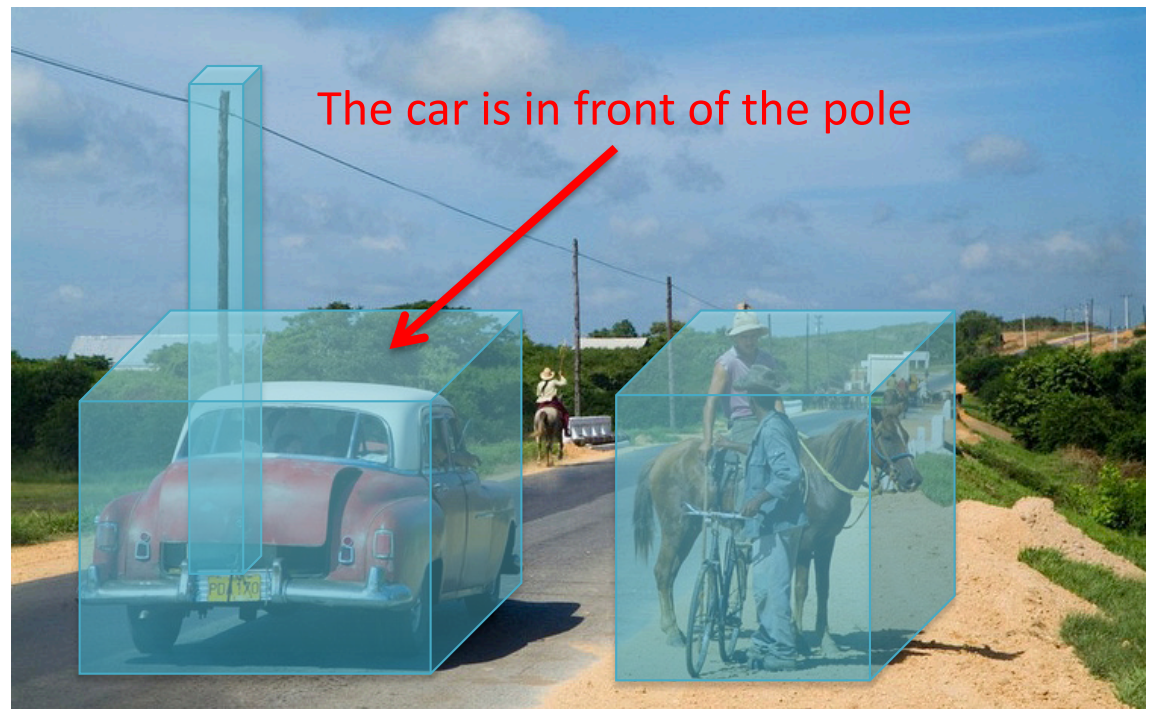
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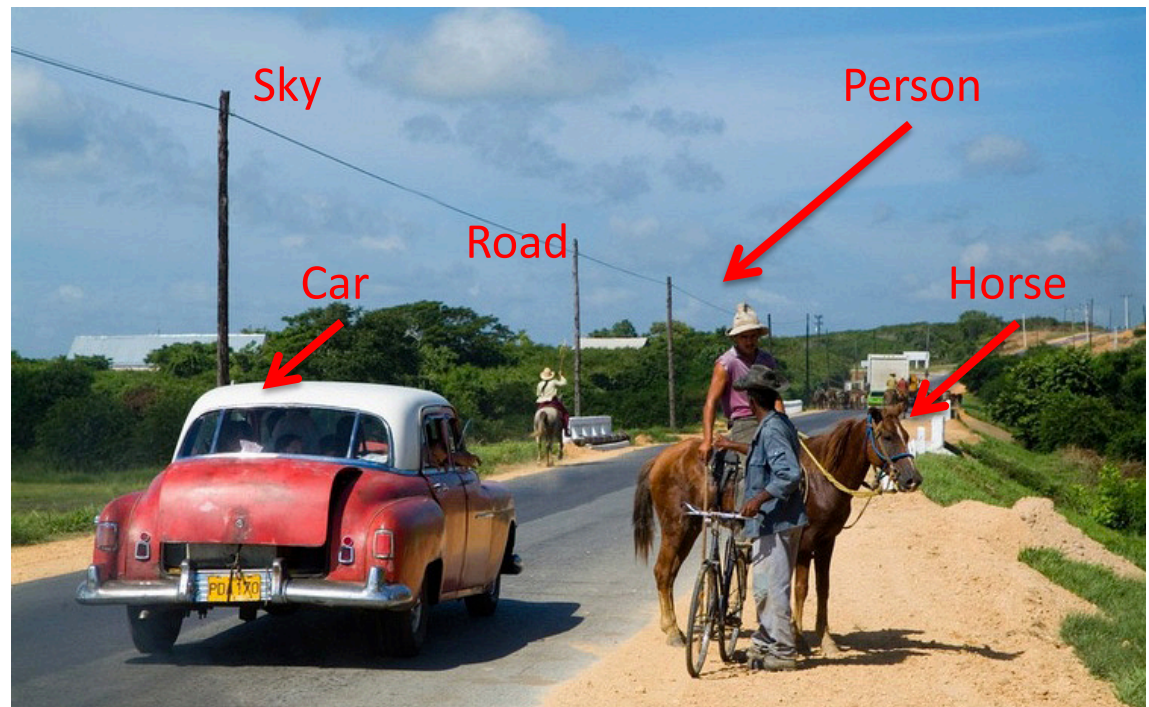
Computer Vision

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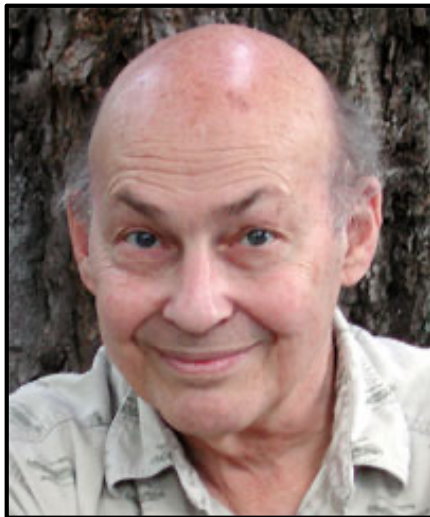


Computer Vision

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 - Pose estimation



How hard is computer vision?



Marvin Minsky, MIT
Turing award, 1969

“In 1966, Minsky hired a first-year undergraduate student and assigned him a problem to solve over the summer: connect a television camera to a computer and get the machine to describe what it sees.”

Crevier 1993, pg. 88

MASSACHUSETTS INSTITUTE OF TECHNOLOGY
PROJECT MAC

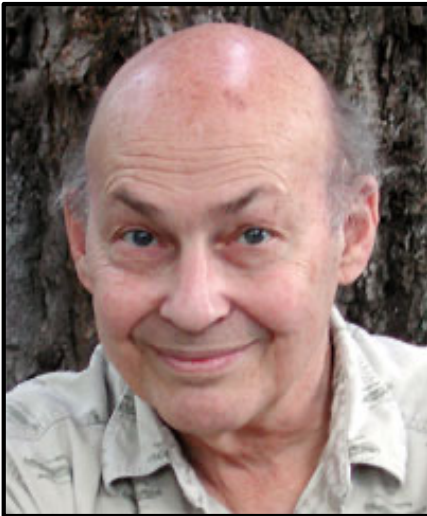
Artificial Intelligence Group
Vision Memo. No. 100.

July 7, 1966

THE SUMMER VISION PROJECT

Seymour Papert

The summer vision project is an attempt to use our summer workers effectively in the construction of a significant part of a visual system. The particular task was chosen partly because it can be segmented into sub-problems which will allow individuals to work independently and yet participate in the construction of a system complex enough to be a real landmark in the development of "pattern recognition".



Marvin Minsky, MIT
Turing award, 1969



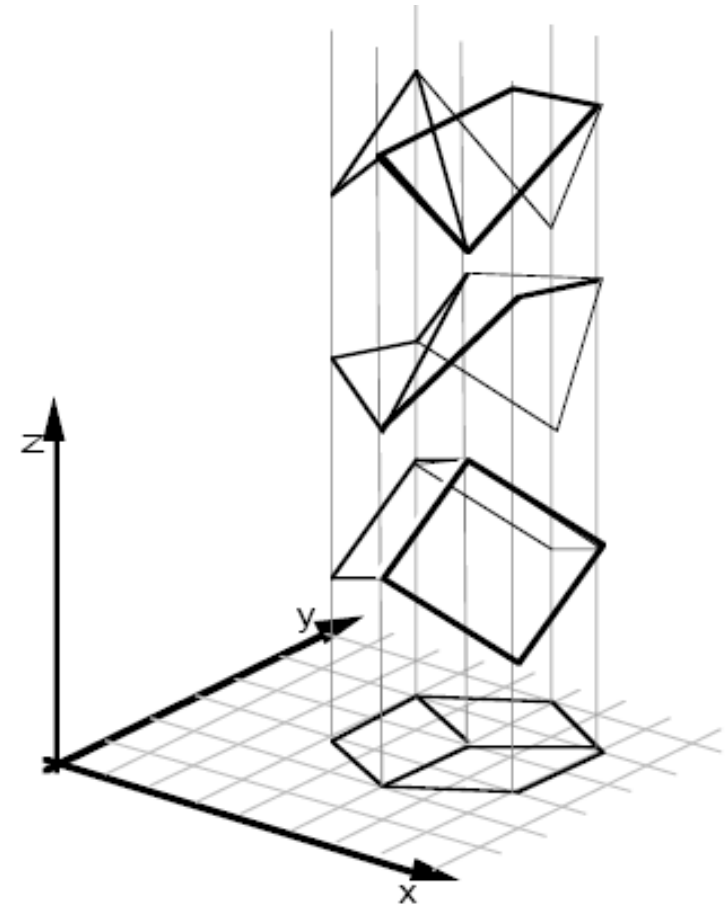
Gerald Sussman, MIT
(the undergraduate)

“You’ll notice that Sussman never worked
in vision again!” – Berthold Horn

Why vision is so hard?

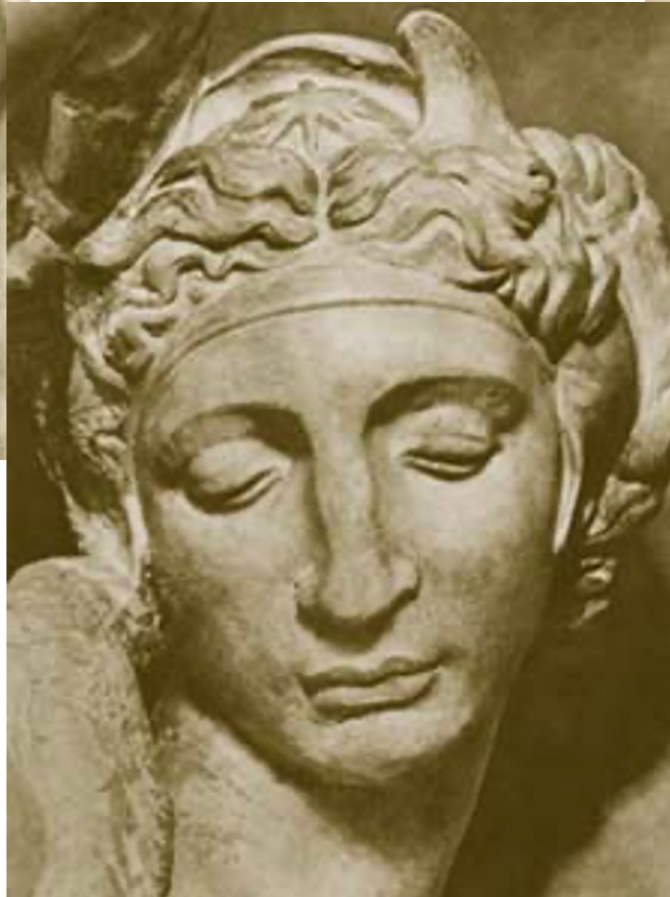
Why is vision so hard?

- Ill-posed problem



[Sinha and Adelson 1993]

Challenges 1: view point variation



Michelangelo 1475-1564

slide by Fei Fei, Fergus & ¹⁷Torralba

Challenges 2: illumination



Challenges 3: occlusion

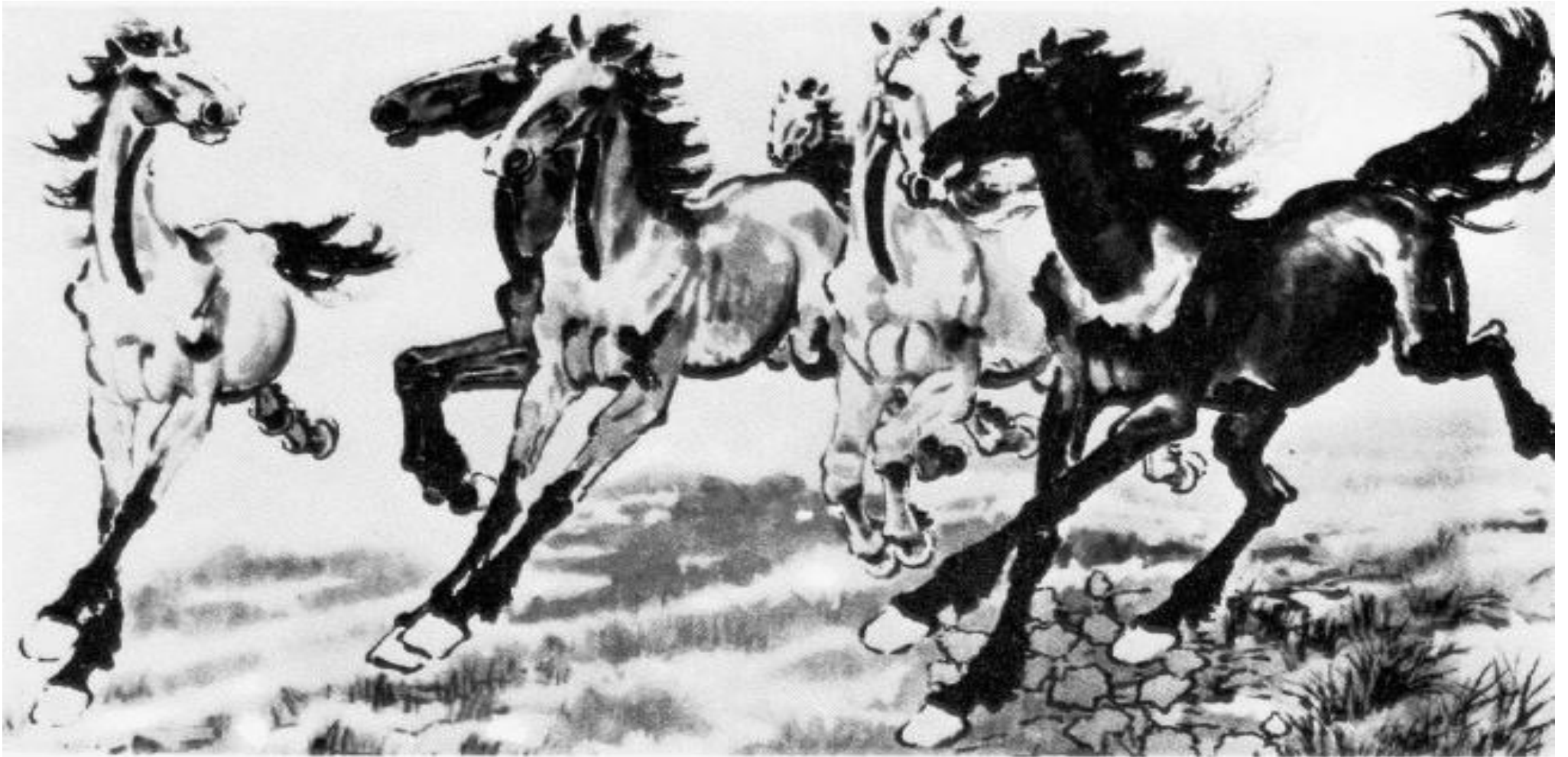


Magritte, 1957

Challenges 4: scale



Challenges 5: deformation



Challenges 6: background clutter



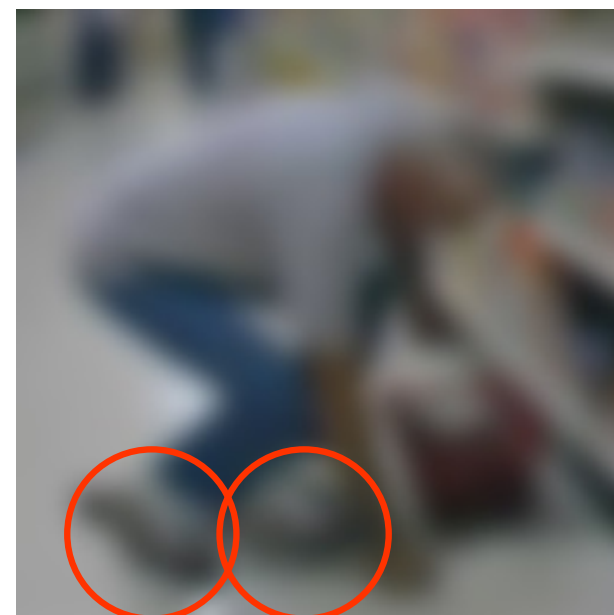
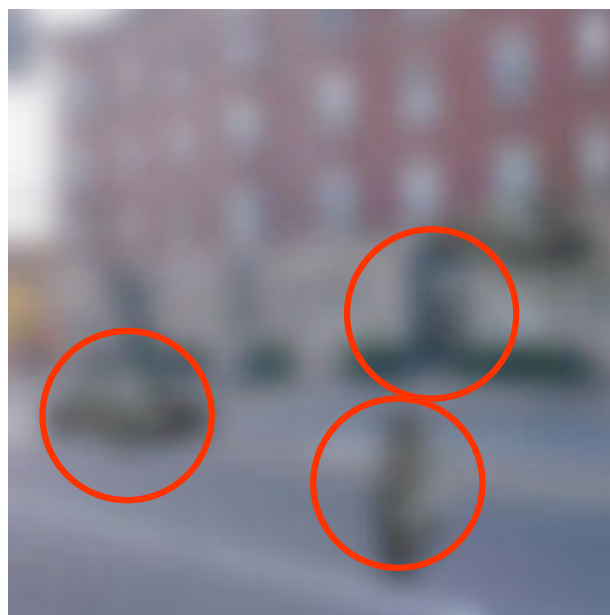
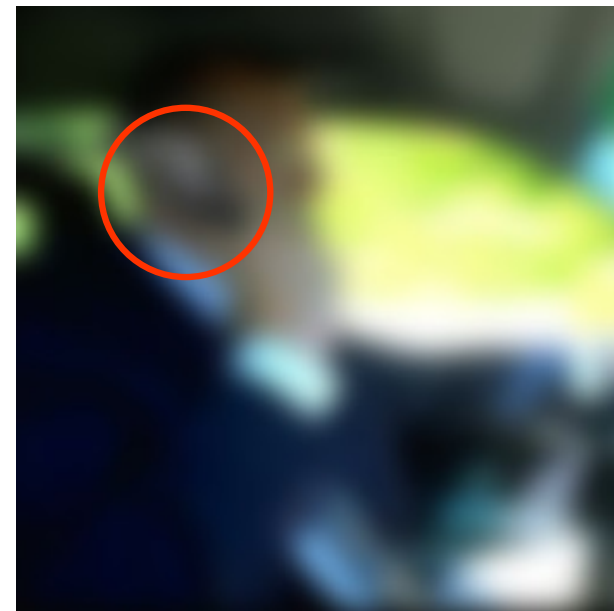
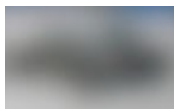
Klimt, 1913

slide by Fei Fei, Fergus & Torralba²²

Challenges 7: object intra-class variation



Challenges 8: local ambiguity



Challenges 9: the world behind the image

