##### 一、单项选择题（本大题共20小题，每小题1分，共20分）

##### 提示：在每小题列出的四个备选项中只有一个是符合题目要求的，请将其代码填写在下表中。错选、多选或未选均无分。

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1. Which the following statement is incorrect ( ) .
2. Software maintenance is essentially same as hardware maintenance.
3. Software is the product of human intellectual labor.
4. Software does not wear out.
5. software is a logical entity.
6. The software process framework defines ( ) for software development.
7. activities and task sets
8. a sequence of activities
9. requirements of activities
10. a plan of activities
11. The software process flow includes linear process flow, ( ), evolutionary process flow and parallel process flow.
12. spiral process flow
13. iterative process flow
14. Increment process flow
15. unified process flow
16. What are the four framework activities found in the Extreme Programming (XP) process model? ()
17. Planning, Design, Coding, Testing
18. Communication, Analysis, Design, Coding
19. Planning, Modeling, Coding, Deployment
20. Analysis, Design, Coding, Testing
21. Which process model is appropriate when requirements are fuzzy? ( )
22. Incremental Process Model
23. Prototyping Process Model
24. Spiral Process Model
25. Concurrent Process Model
26. In Windows operating system, users can find the required application step by step through the “start” button. This design embodies ( ).
27. Establish meaningful defaults.
28. The visual layout of the interface should be based on a real world metaphor.
29. Disclose information in a progressive fashion.
30. Maintain consistency across a family of applications.
31. In the context of object-oriented software engineering, a component contains ( )
32. attributes and operations
33. instances of each class
34. roles for each actor (device or user)
35. a set of collaborating classes
36. The best way to conduct a requirements validation review is to ( )
37. examine the system model for errors
38. have the customer look over the requirements
39. send them to the design team and see if they have any concerns
40. use a checklist of questions to examine each requirement
41. For purposes of behavior modeling , a state is any ( )
42. consumer or producer of data.
43. data object hierarchy.
44. observable mode of behavior.
45. well defined process.
46. Which of these is not an element of an object-oriented analysis model? ( )
47. Behavioral elements
48. Class-based elements
49. Data elements
50. Scenario-based elements
51. What is the correct order in which software testing activities are organized? ( )
52. Unit Testing, Validation Testing, Integration Testing, System Testing
53. Validation Testing, Unit Testing, Integration Testing, System Testing
54. Unit Testing, Integration Testing, Validation Testing, System Testing
55. System Testing, Unit Testing, Integration Testing, Validation Testing
56. When we design test cases according to activity diagram, we usually use basic path method. At this time, the coverage indicator(覆盖指标) for testing is: ( )
57. 100% coverage of the basic path.
58. 100% statement coverage and 75% decision coverage
59. 100% path coverage
60. 100% decision / condition coverage
61. The main work of requirement elaboration is: ( )
62. agree on a deliverable system that is realistic for developers and customers
63. establish basic understanding of the project
64. elicit requirements from all stakeholders
65. create an analysis model that identifies data, function and behavioral requirements
66. Which of these work products are made in requirement elicitation: ()
67. A statement of need and feasibility.
68. A bounded statement of scope for the system or product
69. A description of the system’s technical environment.
70. All of the above
71. The use of traceability tables helps to: ( )
72. debug programs following the detection of run-time errors
73. determine the performance of algorithm implementations
74. identify, control, and track requirements changes
75. none of the above
76. The system specification describes the ( )
77. Function, performance and constraints of a computer-based system
78. implementation of each allocated system
79. element software architecture
80. time required for system simulation
81. Which of the following is not one of the requirement classifications used in Quality Function Deployment (QFD)? （ ）

a. exciting b. mandatory

c. expected d. normal

1. Which of the following is NOT an umbrella activity ? ()
2. Construction
3. Technical reviews
4. Measurement
5. Risk management
6. Which design is equivalent to the floor plan of a house? ( )
7. Architectural design
8. Component-level design
9. Data design
10. Interface design
11. What are the main advantages of bottom-up integration testing? ( )
12. The main decision points can be tested in advance.
13. you don't need to write a driver
14. there is no need to write stubs
15. no regression testing is required

**二、判断题（本大题共10小题，每小题1分，共10分）**

##### 提示：正确打🗸，错误打🗶。

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1. Requirement engineering tasks are conducted to establish a solid foundation for design and construction.
2. If past interactive models have created certain user expectations it is not generally good to make changes to the model.
3. The output of each increment in an incremental development process should be a tested and is a working system.
4. In a traditional software development process, the output of each stage is a product that can be verified against the output of the previous stage.
5. When using structured design methodologies, the process of stepwise refinement is unnecessary.
6. Classes and components that exhibit functional, layer, or communicational cohesion are relatively easy to implement, test, and maintain.
7. An objective for building an analysis model is to develop an abbreviated solution for the problem.
8. Exhaustive testing is impossible.
9. Because the unit testing can capture all defects, there is no need for redundant system testing.
10. Boundary value analysis can only be used for white box testing

##### 三、名词解释（本大题共5小题，每小题4分，共20分）

##### 提示：解释每小题所给名词的含义，若解释正确则给分，若解释错误则无分，若解释不准确或不全面，则酌情扣分。

1. Software process
2. Pair programming
3. CRC model
4. Software Testing
5. software requirements Specification (SRS)

##### 四、问答题（本大题共3小题，每小题8分，共24分）。

1. Explain what is wrong with the notion that computer software does not need to evolve over time.
2. According to the following description, draw the corresponding class diagram.

A library has many publications. These publications include books and journals. Each book has information such as author, ISBN number, price, etc. A journal contains multiple articles, each with authors.

1. Someone says: Until I get the program running, I have no way of assessing its quality. Is that right? Why?
2. **分析设计题（本大题共4小题，共26分）。**

You have been asked to design a game : Rock, Paper, Scissors



Scissors Rock Paper

Requirement specification:

* The user may select any pattern in rock, scissors, paper
* The program (AI) randomly generates a pattern in rock, scissors, paper
* The game can automatically judge the winner and the winner wins 10 scores, then the user and program (AI)’s total scores will be displayed on the screen
* There are 10 rounds of the game. When the game is over, If the user final score is higher than any score in the history top 10, a dialog box pops up asking the user to enter a user name and then a list will pop up and shows the user rank (keep only the top 10)

Please answer the following questions:

1.Design all the User Interfaces of this game。（8分）

2.Describe the data object of this game。（6分）

According to the definition of module CountScore, complete all the following designs:

Module name: CountScore(UserChooseID，AIChooseID)

Input Paramater1: UserChooseID(R:Rock, P:Paper, S:Scissors）

Input Paramater2: AIChooseID(R:Rock, P:Paper, S:Scissors）

Return Value: the Score. If Input（R,R） No winner , RetrunValue=0；

If Input（R,P） the winner is the programAI, ReturnValue=-10；

If Input（S,P） the winner is the User , ReturnValue=10；

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3.Draw the program flow chart of this module with simple condition (not need to describe the program code of this module) （8分）

4.Compute Cyclomatic complexity（环路复杂度）of this module.（4分）

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