

<<domain>>

soilSensor

- adcMin: uint16_t
- adcMax: uint16_t
- enableCounter100khz(): void
- disableCounter100khz(): void
- adcGetResult(): uint16_t

- + getHumidity(uint8_t* _humidity1, uint8_t* _humidity2): void
- + calibrate(): uint8_t
- + soilSensorInit(struct soilSensor* _soilSensor): void