

i2cDisp

Variables:

- statusByte: unsigned char

Functions:

- + (*writeChar)(char _data): int8_t
- + (*writeString)(char *_stringPtr): int8_t
- + (*writeInt)(uint32_t _number): int8_t
- + (*curserOn)(): void
- + (*curserOff)(): void
- + (*blinkOn)(): void
- + (*blinkOff)(): void
- + (*moveCursor)(char _digit, char _line): void
- + (*on)(): void
- + (*off)(): void
- + (*clear)(): void
- + (*clearAC)(): void
- + (*lightOn)(): void
- + (*lightOff)(): void
- + (*resetHigh)():void
- + (*resetLow)(): void
- i2cStart(): void
- i2cStop(): void
- i2cWriteByte(): void
- i2cGetStatus(): void
- displInit(): void

External functions:

i2cDispInit(struct i2cDisp* _disp):void