- distanceFL: int - distanceFR: int - distanceRL: int - distanceRR: int - acceleration: int

«Domain»

- velocity: int
+ writeVelocity(int velocity): void
+ writeAcceleration(int acceleration): void
+ writeDistance(string name, int distance): void
+ getLatestVelocity(): int
+ getLatestAcceleration(): int

+ getLatestDistance(string name): int