«Controller»
Psoc
- sendBuffer[9]: uint8
- FLwrite, FRwrite, RLwrite, RRwrite: uint8
- FLread, FRread, RLread, RRread: uint8
- FLbuf[2], FRbuf[2], RLbuf[2], RRbuf[2]: uint8
- primaryTimer: volatile double
- secondaryTimer: volatile double
- calcVelocity: volatile double
- checkWriteComplete(void): void
- checkReadComplete(void): void
- init(void): void
+ getDistance(void): void
+ getVelocity(void): void