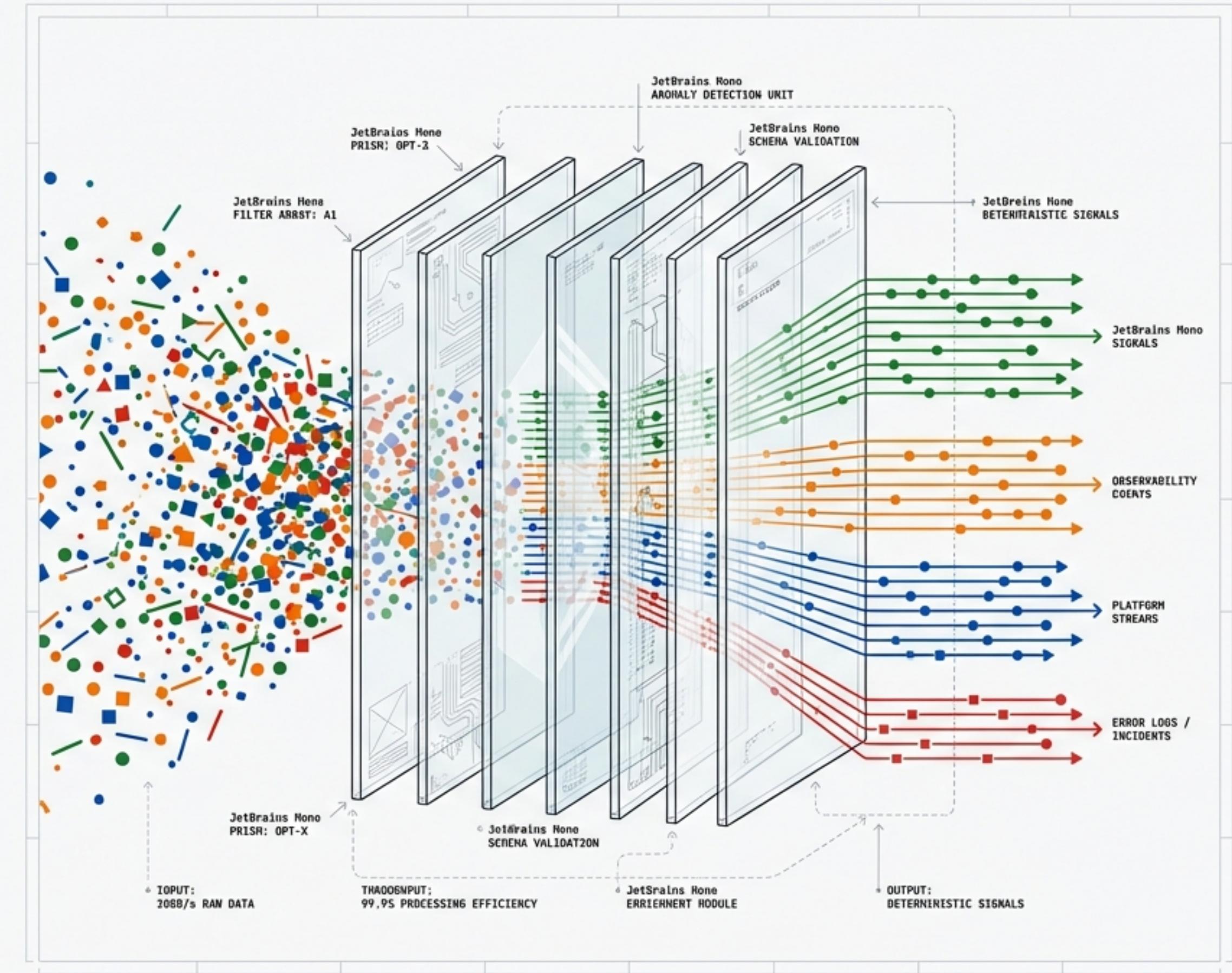


Signal Factory

Out-of-Band Observability Architecture

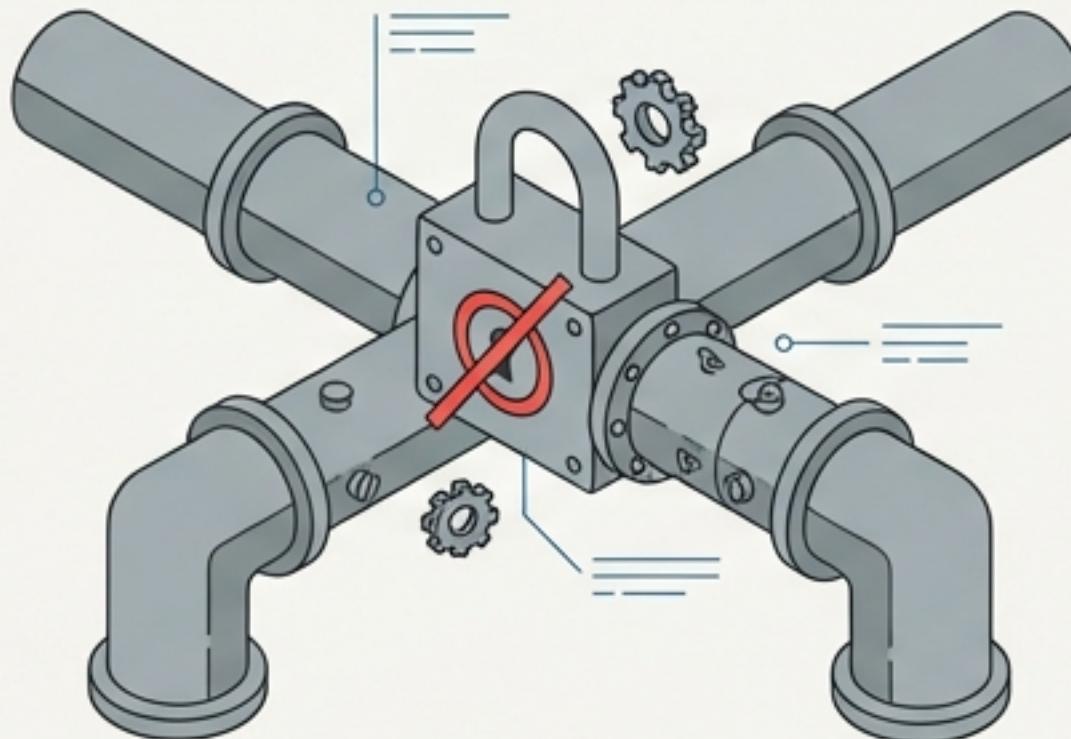
From Immutable Streams
to Deterministic Signals
(Pattern 1 Implementation)

Pattern 1: Out-of-Band Enforcement. Designed for environments where Producers and the Central Streaming Platform are immutable.



The Constraint Determines the Pattern

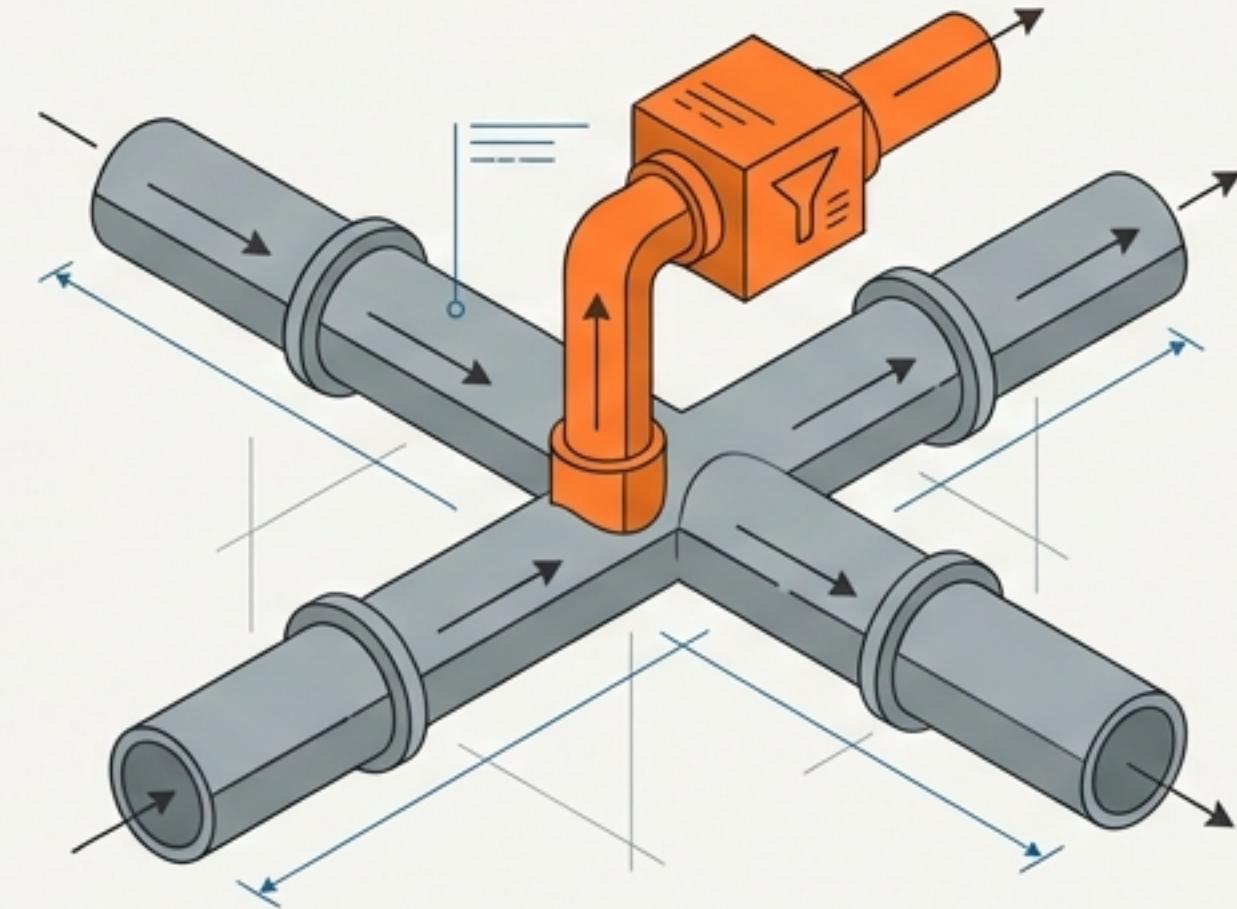
The Constraint



1. **Immutable Producers:** Services cannot be modified to add metadata.
2. **Immutable Platform:** Central Streaming Platform does not support new hooks.

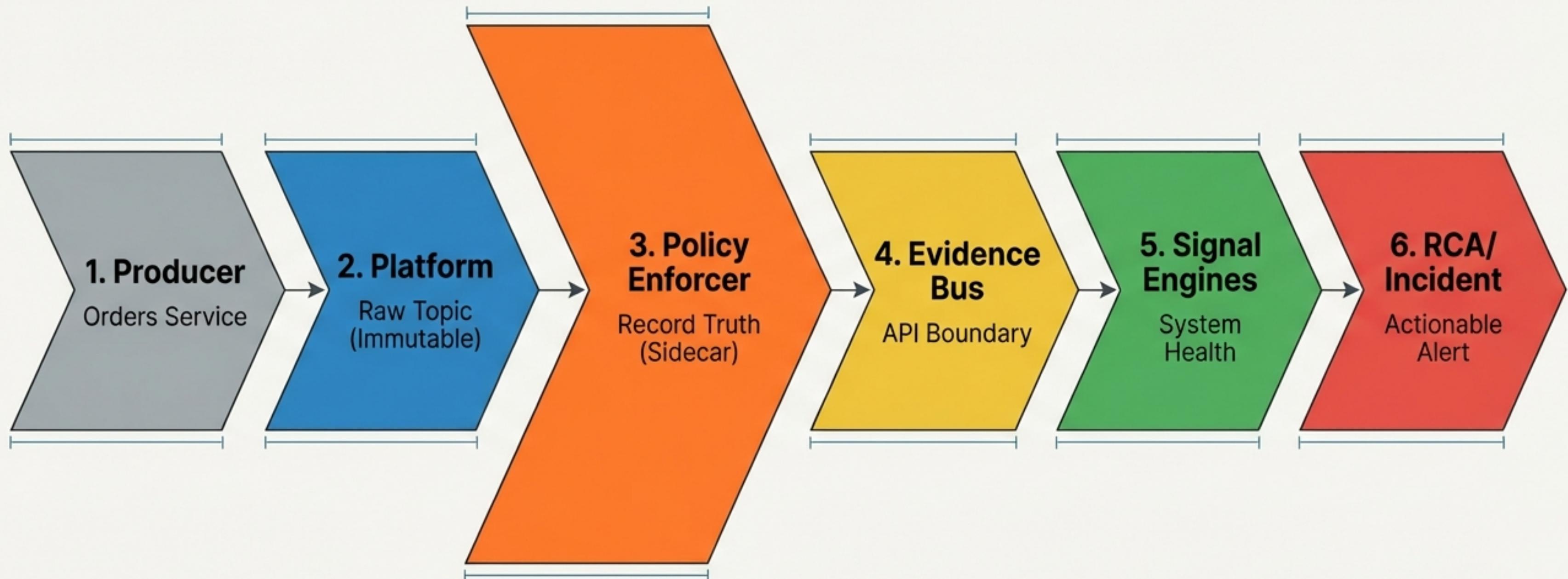
🚫 **Status:** No write-path interception possible.

The Solution: Pattern 1



1. **Sidecar Architecture:** Tapping the raw stream post-publish.
 2. **Pre-consumption Enforcement:** Logic moves from the write-path to the read-path.
- ✅ **Goal:** Gateway-grade prevention without Gateway placement.

The Data Journey: From Raw Event to Incident



The Evidence Bus decouples validation logic (Truth) from alerting logic (Health), preventing logic drift.

Separating Record Truth from System Health

Policy Enforcer



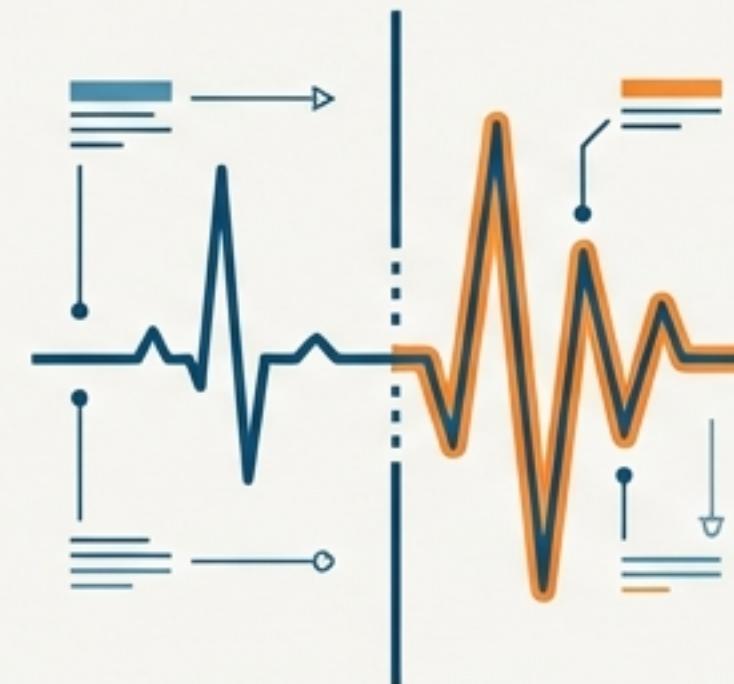
Question: Is this specific record valid?

Scope: Atomic, per-record.

Functions: Schema validation, Contract checks, PII detection.

Output: Immutable Evidence (**PASS/FAIL**).

Signal Engines



Question: Is the system healthy?

Scope: Aggregated, time-windowed.

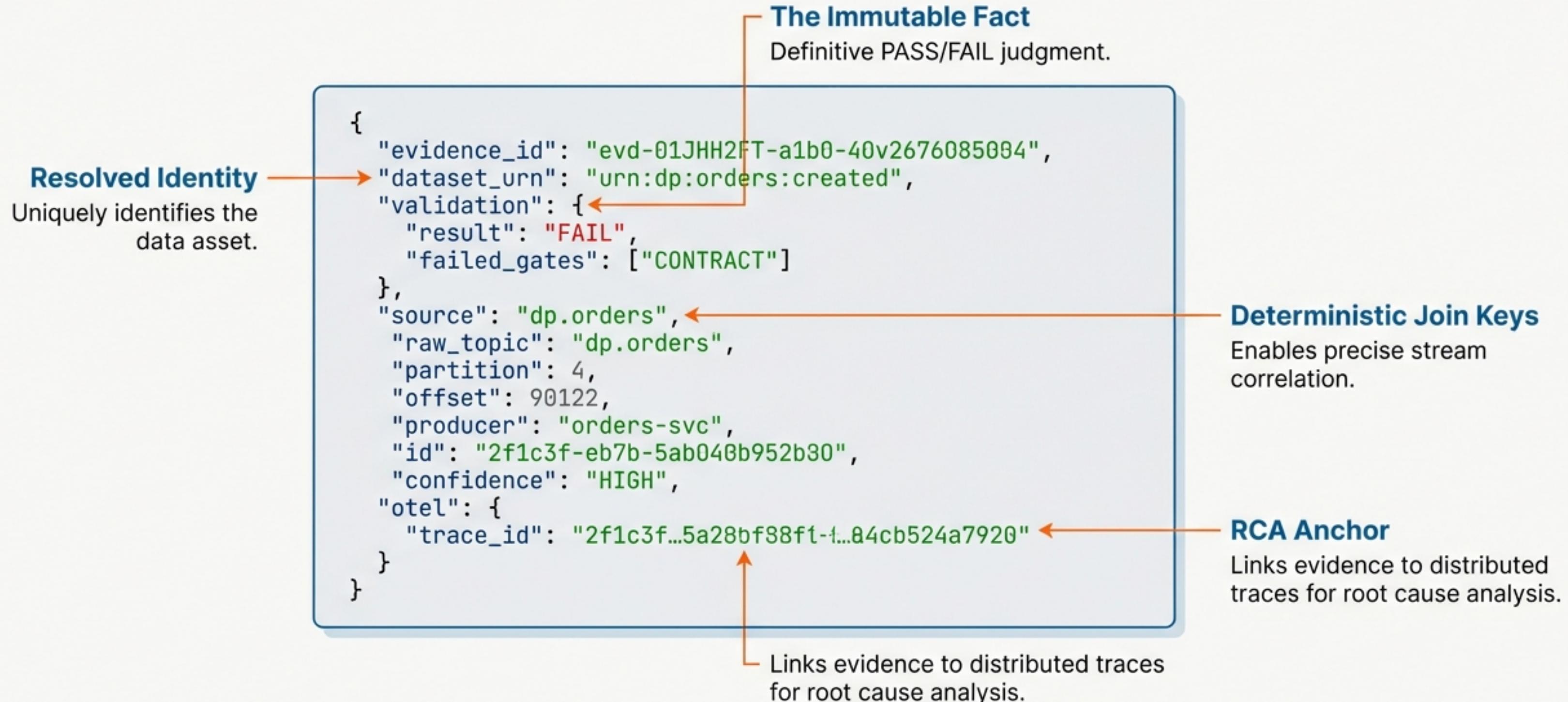
Functions: Volume trends, Freshness SLAs, Anomalies.

Output: Incidents & Signals.

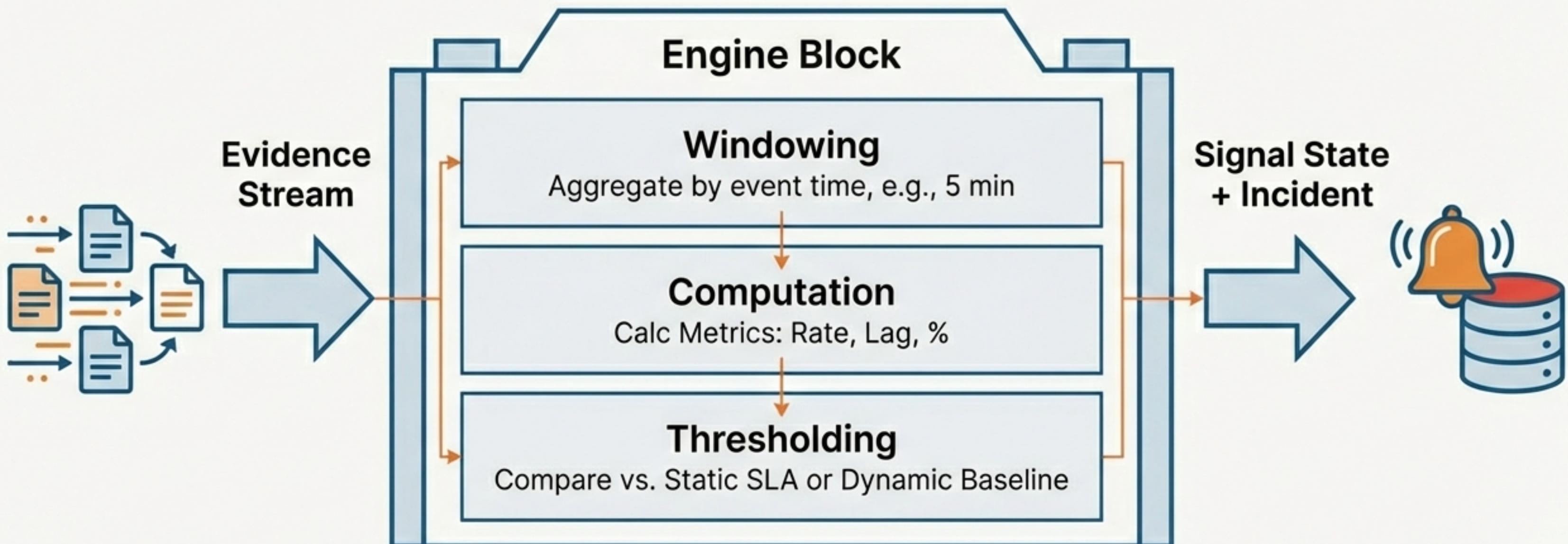
The Enforcer provides the facts. The Signal Engines provide the judgment.

Evidence is the Only API

Signal Engines never re-validate payloads. They trust the Evidence Event implicitly.



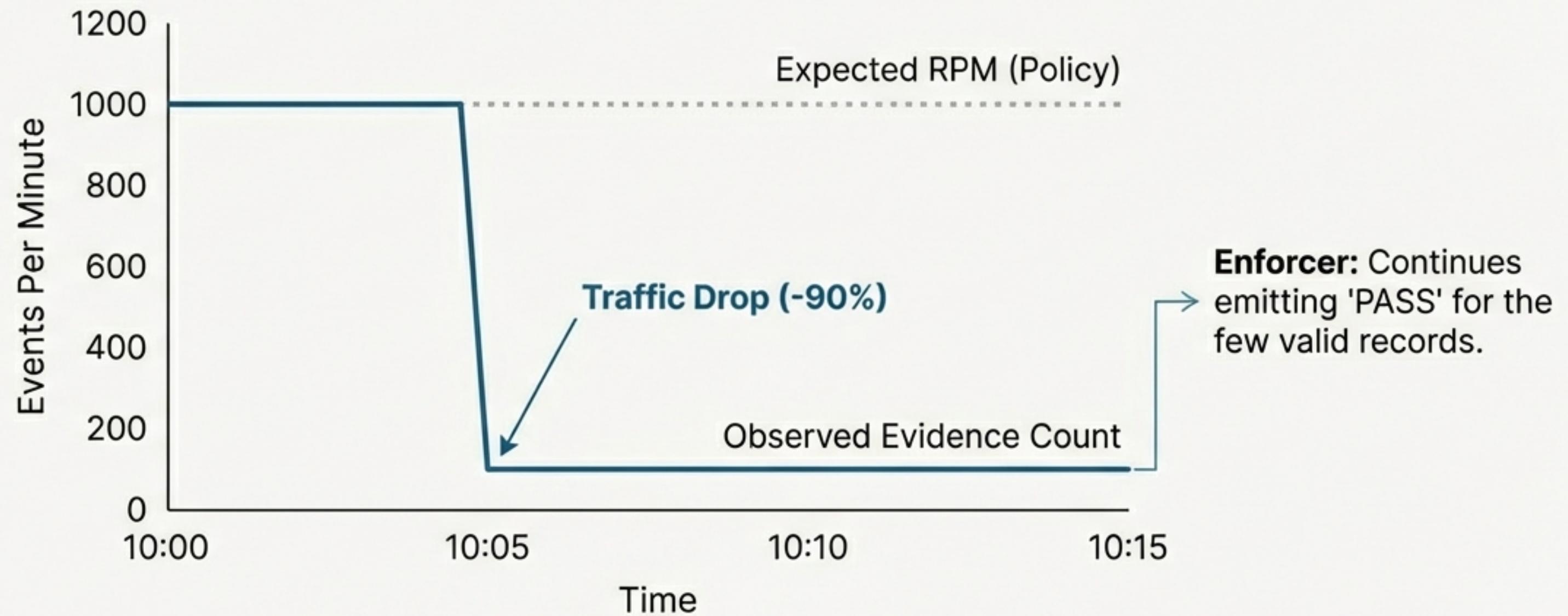
Inside a Signal Engine



Constraint: Signal Engines consume Evidence, never raw payloads.
They manage thresholds, severity, and alerting logic.

Scenario 1: The Volume Engine

Detecting Traffic Anomalies on the Orders Service

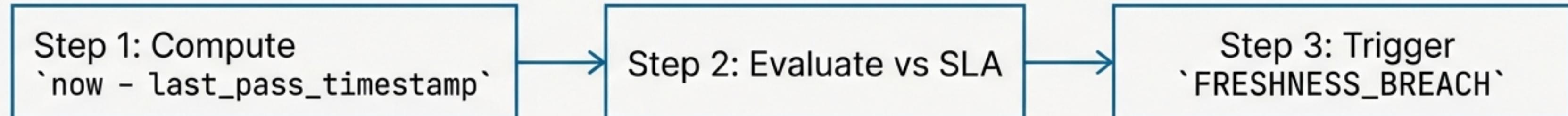
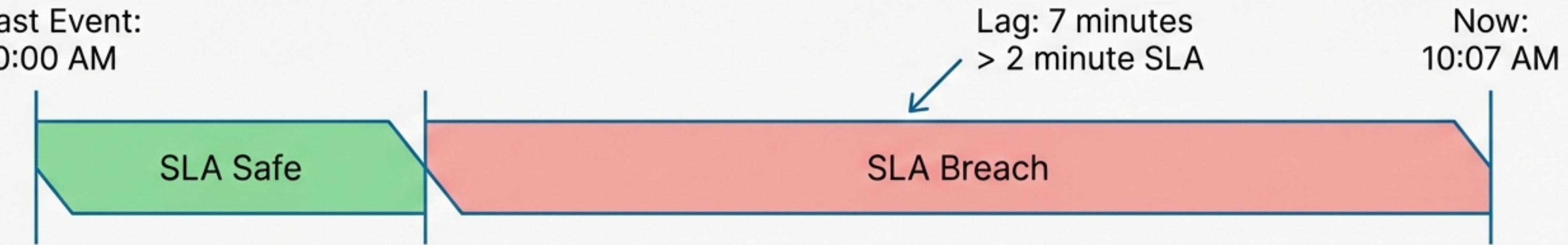


Trigger: VOLUME_DROP Incident (Sev-1)

Scenario 2: The Freshness Engine

Distinguishing Silence from Failure

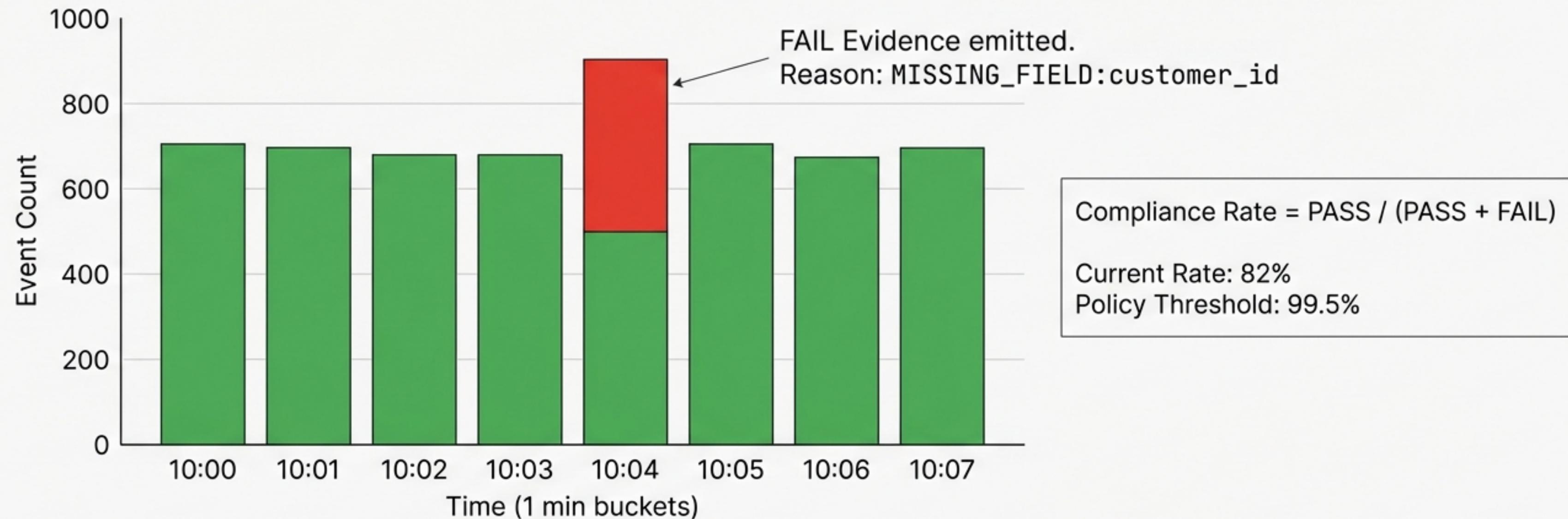
Last Event:
10:00 AM



Incident Created. System knows this is 'Silence', not just 'High Failure Rate'.

Scenario 3: Contract Compliance Engine

Detecting Partial Failures and Regressions



Trigger: CONTRACT_VIOLATION Incident

Scenario 4: PII Security Engine

Zero-Tolerance Policy Enforcement



credit_card_number
detected
JetBrains Mono

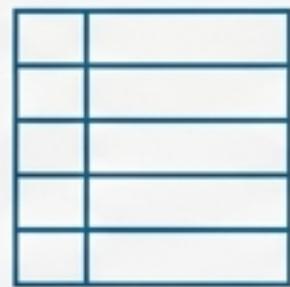
Tag: PCI_CLASSIFICATION
Quarantine

Detect 'PCI' tag
in stream
JetBrains Mono

**SEV-1 SECURITY
INCIDENT**

Single Bad Record -> Immediate Engine Trigger.

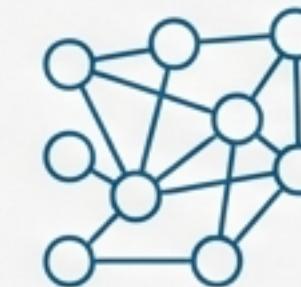
Purpose-Built Data Models



DynamoDB (State)

Inter

- Purpose: “What is happening right now?”
- Usage: Operational Dashboards, Signal State, Recent Evidence.
- Characteristics: Point lookups, TTL-based.



Neptune (Causality)

Inter

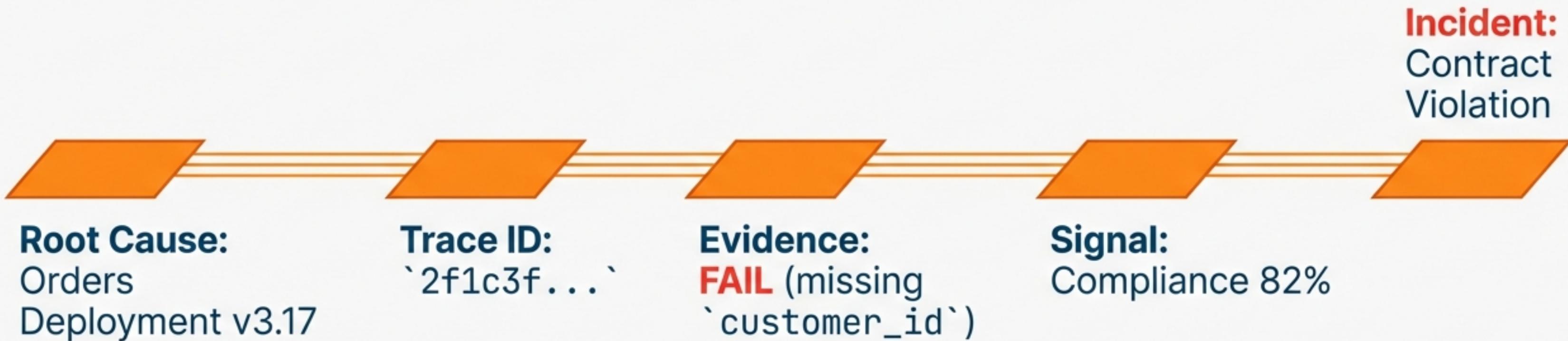
- Purpose: “Why did this happen?”
- Usage: Root Cause Analysis, Blast Radius, Relationships.
- Structure: **Graph** (Producer -> Dataset -> Signal -> Incident).

We never write raw time-series to Neptune. It stores relationships and failure signatures.

Trace-Anchored RCA

Connecting the Symptom to the Source

Inter Tight



The RCA Copilot traverses the graph backwards from the Alert using the Trace ID anchor.

Failure Modes & Resilience

Observability Failures Must Not Block Business

Enforcer Down



Registry Unavailable



Lag Spikes

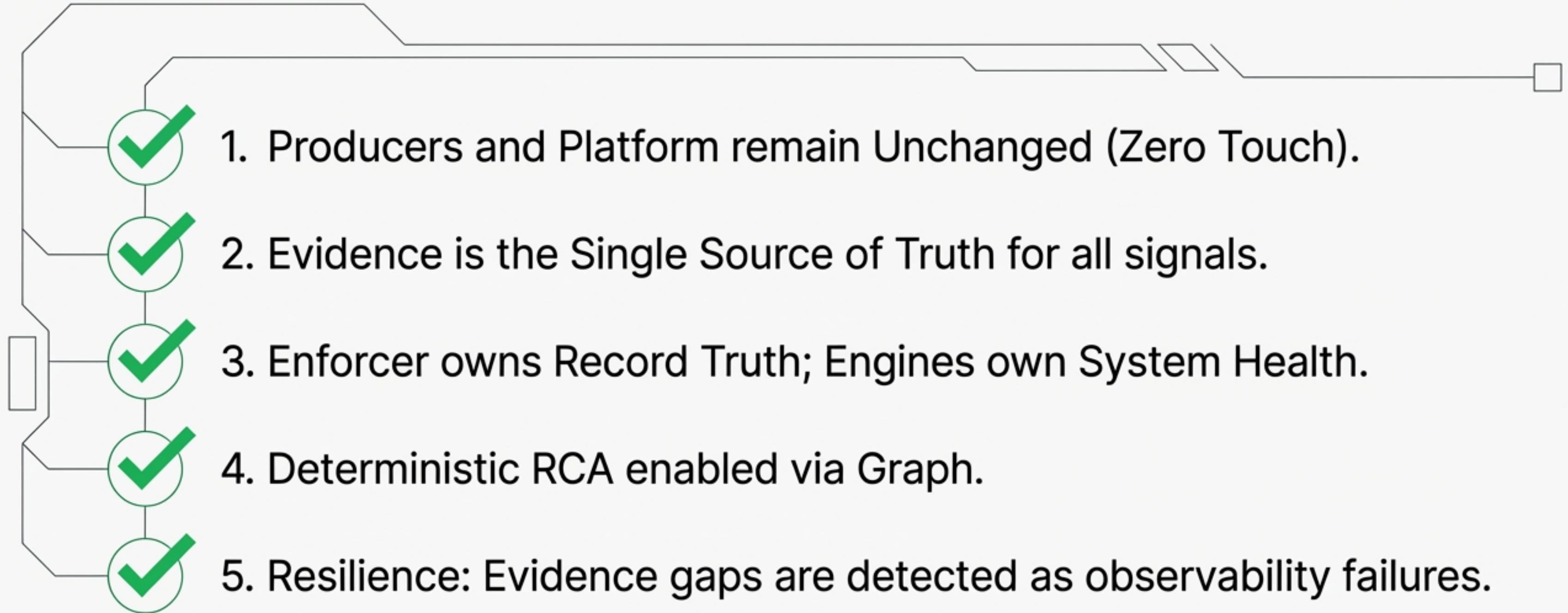


Evidence stops. Engines detect 'Evidence Gap'. Triggers **OBSERVABILITY_PIPELINE_DOWN**. Business stream continues in Success Green.

Enforcer cannot validate schema. Emits Evidence with **REGISTRY_UNAVAILABLE**. Engines flag as dependency failure, not producer failure.

Engines are 'Lag-Aware'. Freshness alerts suppressed if consumer lag is high to prevent false positives.

The Pattern 1 Definition of Done



Architecture Reference

