


Write a program to read two integer values and print true if both the numbers end with the same digit, otherwise print false. Example: If 698 and 768 are given, program should print true as they both end with 8. Sample Input 1 25 53 Sample Output 1 false Sample Input 2 27 77 Sample Output 2 true

Answer: (penalty regime: 0 %)

```
1 #include<stdio.h>
2 int main()
3 {
4     int a,b;
5     scanf("%d %d",&a,&b);
6     if(a%10 == b%10)
7     {
8         printf("true");
9     }
10    else
11    {
12        printf("false");
13    }
14    return 0;
15
16 }
```

	Input	Expected	Got	
✓	25 53	false	false	✓
✓	27 77	true	true	✓

Passed all tests! ✓

Objective

In this challenge, we're getting started with conditional statements.

Task

Given an integer, n , perform the following conditional actions:

- If n is odd, print **Weird**
- If n is even and in the inclusive range of **2** to **5**, print **Not Weird**
- If n is even and in the inclusive range of **6** to **20**, print **Weird**
- If n is even and greater than **20**, print **Not Weird**

Complete the stub code provided in your editor to print whether or not n is weird.

Input Format

A single line containing a positive integer, n .

Constraints

$$1 \leq n \leq 100$$

Output Format

Print Weird if the number is weird; otherwise, print Not Weird.

Sample Input 0

3

Sample Output 0

Weird

Sample Input 1

24

Sample Output 1

Not Weird

Explanation

Sample Case 0: $n = 3$

n is odd and odd numbers are weird, so we print **Weird**.

Sample Case 1: $n = 24$

$n > 20$ and n is even, so it isn't weird. Thus, we print **Not Weird**.

```
1 #include<stdio.h>
2 int main(){
3
4     int a;
5     scanf("%d",&a);
6     if(a%2 != 0)
7     {
8         printf("Weird");
9     }
10    else if(a%2 ==0)
11    {
12        if(2<=a && a<=5)
13        {
14            printf("Not Weird");
15        }
16        else if(6<=a && a<=20)
17        {
18            printf("Weird");
19        }
20        else if(a>=20)
21        {
22            printf("Not Weird");
23        }
24    }
25    return 0;
26 }
```

	Input	Expected	Got	
✓	3	Weird	Weird	✓
✓	24	Not Weird	Not Weird	✓

Passed all tests! ✓

Three numbers form a Pythagorean triple if the sum of squares of two numbers is equal to the square of the third. For example, 3, 5 and 4 form a Pythagorean triple, since $3^2 + 4^2 = 25 = 5^2$. You are given three integers, a, b, and c. They need not be given in increasing order. If they form a Pythagorean triple, then print "yes", otherwise, print "no". Please note that the output message is in small letters. Sample Input 1 3 5 4 Sample Output 1 yes Sample Input 2 5 8 2 Sample Output 2 no

Answer: (penalty regime: 0 %)

```
1 #include<stdio.h>
2 int main()
3 {
4
5     int a,b,c;
6     scanf("%d %d %d",&a,&b,&c);
7     int x,y;
8     x= a*a + b*b;
9     y= b*b + c*c;
10    if(x)
11    {
12        printf("yes");
13    }
14    else if(y)
15    {
16        printf("yes");
17    }
18    else
19    {
20        printf("no");
21    }
22    return 0;
23 }
```

	Input	Expected	Got	
✓	3 5 4	yes	yes	✓
✗	5 8 2	no	yes	✗

Some hidden test cases failed, too.

Your code must pass all tests to earn any marks. Try again.

Show differences