

Department of Computer Science & Engineering.

Duration:2 hrs

Dt:24/02/2022.

Max marks:50.

PC 752 CS - Distributed Systems Practical External examination Question paper:

All students must answer two questions one from each PART

PART-A

1. Demonstrate the **Hello world service using RPC** with NetBeans IDE. (It uses the Publisher & Subscriber model to coordinate.)
2. Develop a Java GUI which implements the working of **Chat Server** with many Client processes.
3. Write the sequence of steps to understand the working of **Network files system-NFS**(includes exercises Configuration of NFS).
4. Use javax.swing.*; package to **implement FTP Client** with multiple instances.

PART-B

1. Develop an application using **3-tier architectures** with web service.
2. Write a java program to connect to **UDP Server** with relevant methods to transfer messages.
3. Write a java program to connect to **TCP Server** with relevant methods to transfer messages.
4. Give the steps for demonstrating **object brokering using CORBA**.
5. Feature the **implementation of DNS(domain name server)** with a client - server application.



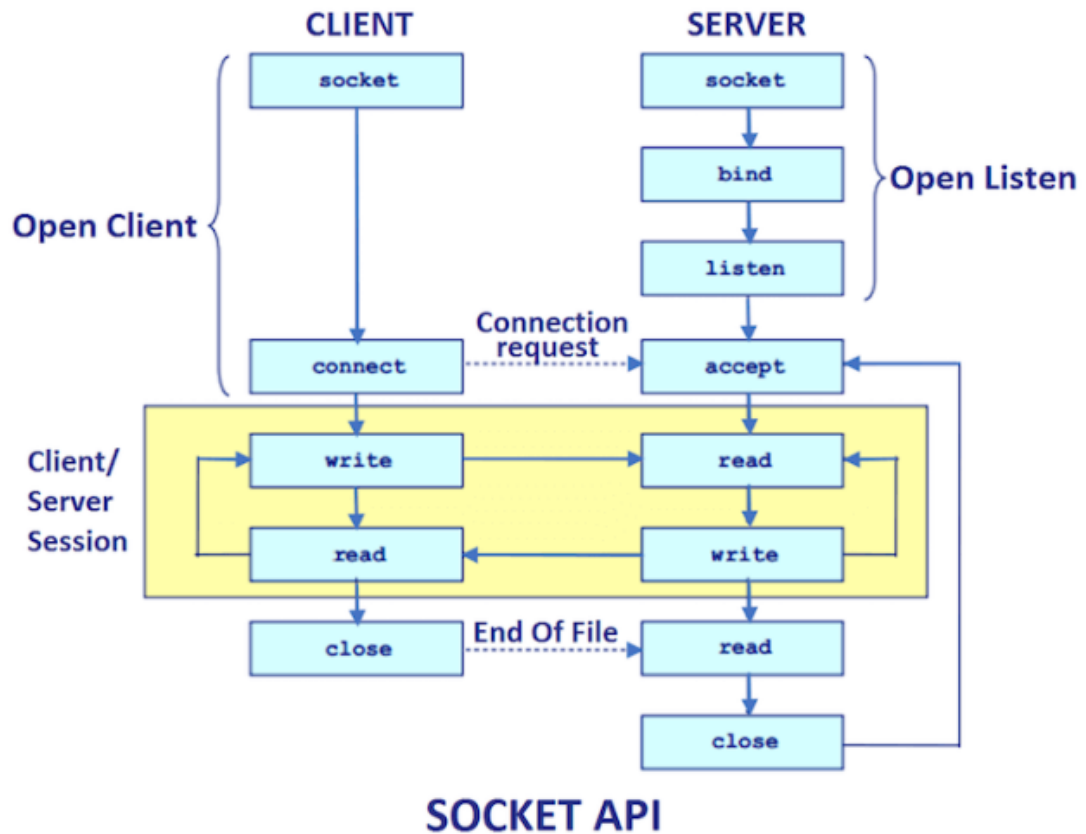
METHODIST

College of Engineering & Technology

(Approved by AICTE, New-Delhi & Affiliated to Osmania University)

College Code : 1607

Program for Part-B Question 3.) TCP client & server:



MyServer.java

```
import java.net.*;
import java.io.*;
class MyServer{
public static void main(String args[])throws Exception{
ServerSocket ss=new ServerSocket(3333);
Socket s=ss.accept();
DataInputStream din=new DataInputStream(s.getInputStream());
DataOutputStream dout=new DataOutputStream(s.getOutputStream());
BufferedReader br=new BufferedReader(new InputStreamReader(System.in));
String str="",str2="";
while(!str.equals("stop")){
str=din.readUTF();
System.out.println("client says: "+str);
str2=br.readLine();
dout.writeUTF(str2);
```



```
dout.flush();  
}  
din.close();  
s.close();  
ss.close();  
}}
```

MyClient.java

```
import java.net.*;  
import java.io.*;  
class MyClient{  
public static void main(String args[])throws Exception{  
Socket s=new Socket("localhost",3333);  
DataInputStream din=new DataInputStream(s.getInputStream());  
DataOutputStream dout=new DataOutputStream(s.getOutputStream());  
BufferedReader br=new BufferedReader(new InputStreamReader(System.in));  
String str="",str2="";  
while(!str.equals("stop")){  
str=br.readLine();  
dout.writeUTF(str);  
dout.flush();  
str2=din.readUTF();  
System.out.println("Server says: "+str2);  
}  
dout.close();  
s.close();  
}}
```



Program for Part-B Question 2.) UDP client & server:

//DSender.java

```
import java.net.*;
public class DSender{
    public static void main(String[] args) throws Exception {
        DatagramSocket ds = new DatagramSocket();
        String str = "Welcome java";
        InetAddress ip = InetAddress.getByName("127.0.0.1");
        DatagramPacket dp = new DatagramPacket(str.getBytes(), str.length(), ip, 3000);
        ds.send(dp);
        ds.close();
    }
}
```

//DReceiver.java

```
import java.net.*;
public class DReceiver{
    public static void main(String[] args) throws Exception {
        DatagramSocket ds = new DatagramSocket(3000);
        byte[] buf = new byte[1024];
        DatagramPacket dp = new DatagramPacket(buf, 1024);
        ds.receive(dp);
        String str = new String(dp.getData(), 0, dp.getLength());
        System.out.println(str);
        ds.close();
    }
}
```

Concept of Queuing in UDP protocol

