# Rajalakshmi Engineering College

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# NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 4\_MCQ\_Updated

Attempt: 1 Total Mark: 20 Marks Obtained: 19

Section 1: MCQ

1. Front and rear pointers are tracked in the linked list implementation of a queue. Which of these pointers will change during an insertion into the **EMPTY** queue?

Answer

Both front and rear pointer

Status: Correct Marks: 1/1

2. In what order will they be removed If the elements "A", "B", "C" and "D" are placed in a queue and are deleted one at a time

Answer

ABCD

Marks: 1/1 Status: Correct

3. What are the applications of dequeue?

#### Answer

All the mentioned options

Status: Correct Marks: 1/1

4. When new data has to be inserted into a stack or queue, but there is no available space. This is known as

#### Answer

overflow

Status: Correct Marks: 1/1

5. In a linked list implementation of a queue, front and rear pointers are tracked. Which of these pointers will change during an insertion into a nonempty queue?

#### Answer

Only rear pointer

Status: Correct Marks: 1)

6. What does the front pointer in a linked list implementation of a queue contain?

## Answer

The address of the first element

Status: Correct Marks: 1/1

7. A normal queue, if implemented using an array of size MAX\_SIZE, gets full when

```
Answer
```

Front = (rear + 1)mod MAX\_SIZE

Status: Wrong

What is the functionality of the following piece of code?

```
public void function(Object item)
  Node temp=new Node(item,trail);
  if(isEmpty())
    head.setNext(temp);
    temp.setNext(trail);
  else
    Node cur=head.getNext();
    while(cur.getNext()!=trail)
      cur=cur.getNext();
    cur.setNext(temp);
 size++;
```

Answer

Insert at the rear end of the dequeue

Status: Correct Marks: 1/1

What will the output of the following code?

```
#include <stdio.h>
#include <stdlib.h>
typedef struct {
  int* arr;
```

Marks: 0/1

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```
int front;
int rear;
  int size;
} Queue;
Queue* createQueue() {
  Queue* queue = (Queue*)malloc(sizeof(Queue));
  queue->arr = (int*)malloc(5 * sizeof(int));
  queue->front = 0;
  queue->rear = -1;
  queue->size = 0;
  return queue;
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int main() {
 Queue* queue = createQueue();
  printf("%d", queue->size);
  return 0;
Answer
0
Status: Correct
                                                                  Marks: 1/1
```

10. In linked list implementation of a queue, the important condition for a queue to be empty is?

Answer

FRONT is null

Status: Correct Marks: 1/1

11. What will be the output of the following code?

```
#include <stdio.h>
#define MAX_SIZE 5
typedef struct {
   int arr[MAX_SIZE];
   int front;
```

```
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        int rear;
       int size;
    (V) Queue;
      void enqueue(Queue* queue, int data) {
        if (queue->size == MAX_SIZE) {
          return;
        }
        queue->rear = (queue->rear + 1) % MAX_SIZE;
        queue->arr[queue->rear] = data;
        queue->size++;
return -1;
      }
      int dequeue(Queue* queue) {
        int data = queue->arr[queue->front];
        queue->front = (queue->front + 1) % MAX_SIZE;
        queue->size--;
        return data:
      }
      int main() {
        Queue queue;
        queue.front = 0;
   queue.size = 0;
enqueue/^
        queue.rear = -1;
        enqueue(&queue, 1);
        enqueue(&queue, 2);
        enqueue(&queue, 3);
        printf("%d ", dequeue(&queue));
        printf("%d ", dequeue(&queue));
        enqueue(&queue, 4);
        enqueue(&queue, 5);
        printf("%d ", dequeue(&queue));
        printf("%d ", dequeue(&queue));
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        return 0;
Answer
```

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Status: Correct Marks: 1/3

12. Which one of the following is an application of Queue Data Structure?

#### Answer

All of the mentioned options

Status: Correct Marks: 1/1

13. Insertion and deletion operation in the queue is known as

# Answer

**Enqueue and Dequeue** 

Marks: 1/1 Status: Correct

14. The process of accessing data stored in a serial access memory is similar to manipulating data on a

## Answer

Oueue

Marks : 1/1 Status: Correct

15. What will be the output of the following code?

```
#include <stdio.h>
    #include <stdlib.h>
    #define MAX_SIZE 5
    typedef struct {
      int* arr;
      int front;
      int rear;
     int size;
Queue;
```

```
Queue* createQueue() {
Queue* queue = (Queue*)malloc(sizeof(Queue));
  queue->arr = (int*)malloc(MAX_SIZE * sizeof(int));
  queue->front = -1;
  queue->rear = -1;
  queue->size = 0;
  return queue;
int isEmpty(Queue* queue) {
  return (queue->size == 0);
int main() {
  Queue* queue = createQueue();
 printf("Is the queue empty? %d", isEmpty(queue));
  return 0;
Answer
Is the queue empty? 1
Status: Correct
                                                                Marks: 1/1
```

16. Which of the following can be used to delete an element from the front end of the queue?

#### Answer

public Object deleteFront() throws emptyDEQException(if(isEmpty())throw new emptyDEQException("Empty");else{Node temp = head.getNext();Node cur = temp.getNext();Object e = temp.getEle();head.setNext(cur);size--;return e;}}

Status: Correct Marks: 1/1

17. Which of the following properties is associated with a queue?

#### Answer

First In First Out

Status: Correct Marks: 1/

18. After performing this set of operations, what does the final list look to contain?

InsertFront(10); InsertFront(20); InsertRear(30); DeleteFront(); InsertRear(40); InsertRear(10); DeleteRear(); InsertRear(15); display();

Answer

10 30 40 15

Status: Correct Marks: 1/1

19. The essential condition that is checked before insertion in a queue is?

Answer

Overflow

Status: Correct Marks: 1/1

20. Which operations are performed when deleting an element from an array-based queue?

Answer

Dequeue

Status: Correct Marks: 1/1

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