

PAR-RANDOMIZED-CC-2(V, E, L)

(Input is an unweighted undirected graph with vertex set V and edge set E . For each $v \in V$, $L[v]$ is set to v before the invocation of this function. When this function terminates, for each $v \in V$, $L[v]$ contains the unique id of the connected component containing v . We call an edge (u, v) *live* provided $L[u] \neq L[v]$.)

1. **if** $|E| = 0$ **then return** {no edge to contract}
2. **parallel for** each $(u, v) \in E$ **do** $N[u] \leftarrow v, N[v] \leftarrow u$ {try to associate the edge (u, v) with u and v }
3. RANDOM-HOOK(V, L, N) {hook among vertices in V based on the edges chosen in the previous step}
4. $V' \leftarrow \{ v \mid v \in V \wedge v = L[v] \}$ { V' contains only the roots after hooking}
5. $E' \leftarrow \{ (L[u], L[v]) \mid (u, v) \in E \wedge L[u] \neq L[v] \}$ { E' contains only edges among roots, and no duplicate edges and self loops}
6. PAR-RANDOMIZED-CC-2(V', E', L) {recurse on the smaller instance}
7. **parallel for** each $v \in V$ **do** $L[v] \leftarrow L[L[v]]$ {map the solution back to the current instance}

RANDOM-HOOK(V, L, N)

(Input is an unweighted undirected graph with vertex set V . For each $v \in V$, $L[v]$ is set to v before the invocation of this function. For each $u \in V$, $N[u]$ is set to a v such that (u, v) is an edge in the graph. This function randomly hooks vertices in V to their neighbors in such a way that after the function terminates these vertices form a set of disjoint stars. For each $v \in V$, $L[v]$ is set to u (possibly $u = v$) provided u is the center of the star containing v .)

1. **parallel for** each $u \in V$ **do** {for each vertex in V }
2. $C_u \leftarrow \text{RANDOM}\{ \text{HEAD}, \text{TAIL} \}$ {toss a coin}
3. $H_u \leftarrow \text{FALSE}$ {record that this vertex has not yet been hooked}
4. **parallel for** each $u \in V$ **do** {for each vertex u in V }
5. $v \leftarrow N[u]$ {will try to hook u with $v = N[u]$ }
6. **if** $C_u = \text{TAIL}$ **and** $C_v = \text{HEAD}$ **then** {if u tossed TAIL and v tossed HEAD}
7. $L[u] \leftarrow v$ {make u point to v }
8. $H_u \leftarrow \text{TRUE}, H_v \leftarrow \text{TRUE}$ {record that both u and v are hooked}
9. **parallel for** each $u \in V$ **do** {manipulate the coin tosses to hook more in a second try}
10. **if** $H_u = \text{TRUE}$ **then** $C_u \leftarrow \text{HEAD}$ {if u is already hooked, will try to hook unhooked vertices pointing to u }
11. **else if** $C_u = \text{TAIL}$ **then** $C_u \leftarrow \text{HEAD}$ **else** $C_u \leftarrow \text{TAIL}$ {if u is not hooked, flip C_u }
12. **parallel for** each $u \in V$ **do** {try to hook again}
13. $v \leftarrow N[u]$ {will try to hook u with $v = N[u]$ }
14. **if** $C_u = \text{TAIL}$ **and** $C_v = \text{HEAD}$ **then** {if u has TAIL and v has HEAD}
15. $L[u] \leftarrow L[v]$ {make u point to whatever v is pointing to}

Figure 1: Parallel connected components (CC) on a graph.

PAR-RANDOMIZED-CC-3(V, E, L, PhD, N, U, d)

(Input is an unweighted undirected graph with vertex set V and edge set E . The recursion depth of the function is given by d which is set to 0 when the function is invoked for the first time. Let n be the number of vertices in the graph when $d = 0$, and $m = |E|$. Each $v \in V$ is an integer in $[1, n]$. Pointers L (label), PhD (potentially high degree), N (neighbor) and U (updated) point to arrays $L[1 : n]$, $PhD[1 : n]$, $N[1 : n]$ and $U[1 : n]$, respectively. For each $v \in [1, n]$, $L[v]$ is set to v , and $PhD[v]$ is set to TRUE before the initial invocation of this function. When this function terminates, for each $v \in V$, $L[v]$ contains the unique id of the connected component containing v . We assume that $\alpha = \sqrt{\frac{15}{16}}$ and $d_{max} = \left\lceil \frac{1}{4} \log_{\frac{1}{\alpha}} n \right\rceil$. We call an edge (u, v) *live* provided $L[u] \neq L[v]$. Edge (u, v) is *heavy* provided $PhD[u] = PhD[v]$, otherwise it is *light*.)

1. **if** $d \leq d_{max}$ **then** {need to recurse more to sufficiently reduce #vertices with PhD status}
2. $m_d \leftarrow \lceil m \cdot \alpha^d \rceil$ {size of edge sample which geometrically decreases with d }
3. $\hat{E} \leftarrow$ a sample of size m_d chosen uniformly at random from E {do not always touch all edges in E }
4. **parallel for** each $v \in V$ **do** $U[v] \leftarrow \text{FALSE}$ {flag $U[v]$ keeps track if an edge in \hat{E} hits v }
5. **parallel for** each $(u, v) \in \hat{E}$ **do** {check each edge in the sample}
6. $u' \leftarrow L[u], v' \leftarrow L[v]$ {find the root of the tree containing each endpoint}
7. **if** $u' \neq v'$ **and** $PhD[u'] = PhD[v'] = \text{TRUE}$ **then** {if the edge (u', v') is live and heavy}
8. $N[u'] \leftarrow v', N[v'] \leftarrow u'$ {try to associate the edge with u' and v' }
9. $U[u'] \leftarrow \text{TRUE}, U[v'] \leftarrow \text{TRUE}$ { \hat{E} hits u' and v' }
10. **parallel for** each $v \in V$ **do** {check each vertex v in V }
11. **if** $U[v] = \text{FALSE}$ **then** $PhD[v] \leftarrow \text{FALSE}$ {if \hat{E} does not hit v then v loses its PhD status}
12. $\hat{V} \leftarrow \{ v \mid v \in V \wedge U[v] = \text{TRUE} \}$ { \hat{V} contains the vertices from V which still have PhD status}
13. RANDOM-HOOK(\hat{V}, L, N) {hook among vertices in \hat{V} (see Figure 1)}
14. $V' \leftarrow \{ v \mid v \in V \wedge v = L[v] \}$ { V' contains only the roots after hooking}
15. PAR-RANDOMIZED-CC-3($V', E, L, PhD, N, U, d + 1$) {recurse on the smaller instance}
16. **parallel for** each $v \in V$ **do** $L[v] \leftarrow L[L[v]]$ {map the solution back to the current instance}
17. **else**
18. $E' \leftarrow \{ (L[u], L[v]) \mid (u, v) \in E \wedge L[u] \neq L[v] \}$ { E' contains only edges among roots, and no duplicate edges and self loops}
19. PAR-RANDOMIZED-CC-2(V, E', L) {use the algorithm from Figure 1 to solve the problem once the number of edges reduces to a sufficiently small number}

Figure 2: Parallel connected components (CC) based on edge sampling.