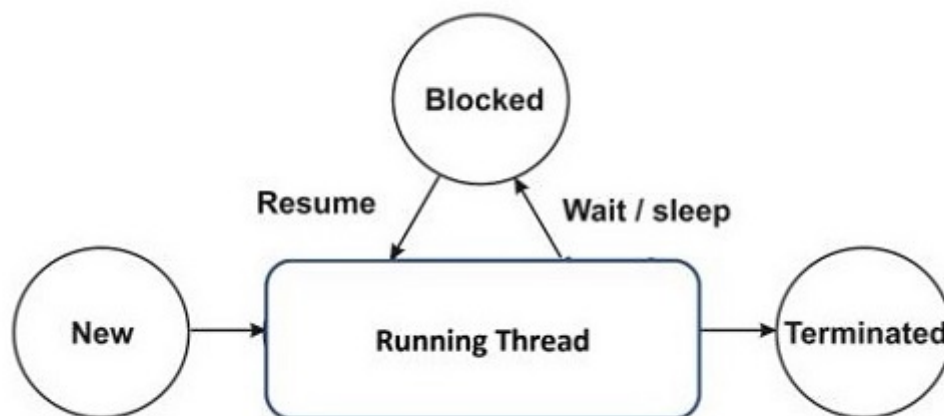


Python - Thread Life cycle

A thread object goes through different stages. When a new thread object is created, it must be started. This calls the `run()` method of thread class. This method contains the logic of the process to be performed by the new thread. The thread completes its task as the `run()` method is over, and the newly created thread merges with the main thread.

While a thread is running, it may be paused either for a predefined duration or it may be asked to pause till a certain event occurs. The thread resumes after the specified interval or the process is over.



Python's standard library has two modules, `"_thread"` and `"threading"`, that include the functionality to handle threads. The `"_thread"` module is a low-level API. In Python 3, the **threading module** has been included, which provides more comprehensive functionality for thread management.

Python The `_thread` Module

The **`_thread`** module (earlier **`thread`** module) has been a part of Python's standard library since version 2. It is a low-level API for thread management, and works as a support for many of the other modules with advanced concurrent execution features such as `threading` and `multiprocessing`.

Python - The `threading` Module

The newer `threading` module provides much more powerful, high-level support for thread management.

The Thread class represents an activity that is run in a separate thread of control. There are two ways to specify the activity: by passing a callable object to the constructor, or by overriding the run() method in a subclass.

```
threading.Thread(target, name, args, kwarg, daemon)
```

Parameters

- **target** – function to be invoked when a new thread starts. Defaults to None, meaning nothing is called.
- **name** – is the thread name. By default, a unique name is constructed such as "Thread-N".
- **daemon** – If set to True, the new thread runs in the background.
- **args and kwargs** – optional arguments to be passed to target function.