

# DAA Lab-9

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## Solved question (Countsort):

```
#include <stdio.h>

void countSort(int arr[], int n) {
    int sorted[32], count[32] = {};

    for (int i = 0; i < n - 1; i++) {
        for (int j = i + 1; j < n; j++) {
            if(arr[i] < arr[j])
                count[j]++;
            else
                count[i]++;
        }
    }

    for (int i = 0; i < n; i++)
        sorted[count[i]] = arr[i];

    printf("Sorted: ");
    for (int i = 0; i < n; i++)
        printf("%d ", sorted[i]);
}

void main() {
    int n, arr[32] = {};

    printf("Enter array size: ");
    scanf("%d", &n);

    printf("Enter nums:\n");
    for (int i = 0; i < n; i++)
        scanf("%d", &arr[i]);

    countSort(arr, n);
    printf("\n");
}
```

## Output

Enter array size: 6  
Enter nums:

62

31

84

96

19

47

Sorted: 19 31 47 62 84 96

## Question 1 (Horspool's algorithm):

```
#include <stdio.h>
#include <string.h>

#define SIZE 256
int table[SIZE];
```

```

void shifter(char pat[]) {
    int len = strlen(pat);

    for(int i = 0; i < SIZE; i++)
        table[i] = len;

    for(int i = 0; i < len - 1; i++)
        table[pat[i]] = len - i - 1;
}

int horspool(char str[],char pat[]) {
    int k, strLen = strlen(str), patLen = strlen(pat);

    for(int i = patLen - 1; i < strLen; i += table[str[i]]) {
        for(k = 0; k < patLen && pat[patLen - k - 1] == str[i - k]; k++);

        if(k == patLen)
            return i - patLen + 1;
    }

    return -1;
}

void main() {
    char str[64], pat[64];

    printf("Enter the str: ");
    gets(str);

    printf("Enter the pattern: ");
    gets(pat);

    shifter(pat);

    int pos = horspool(str, pat);

    if(pos < 0)
        printf("Not found\n");
    else
        printf("Position: %d\n", pos);
}

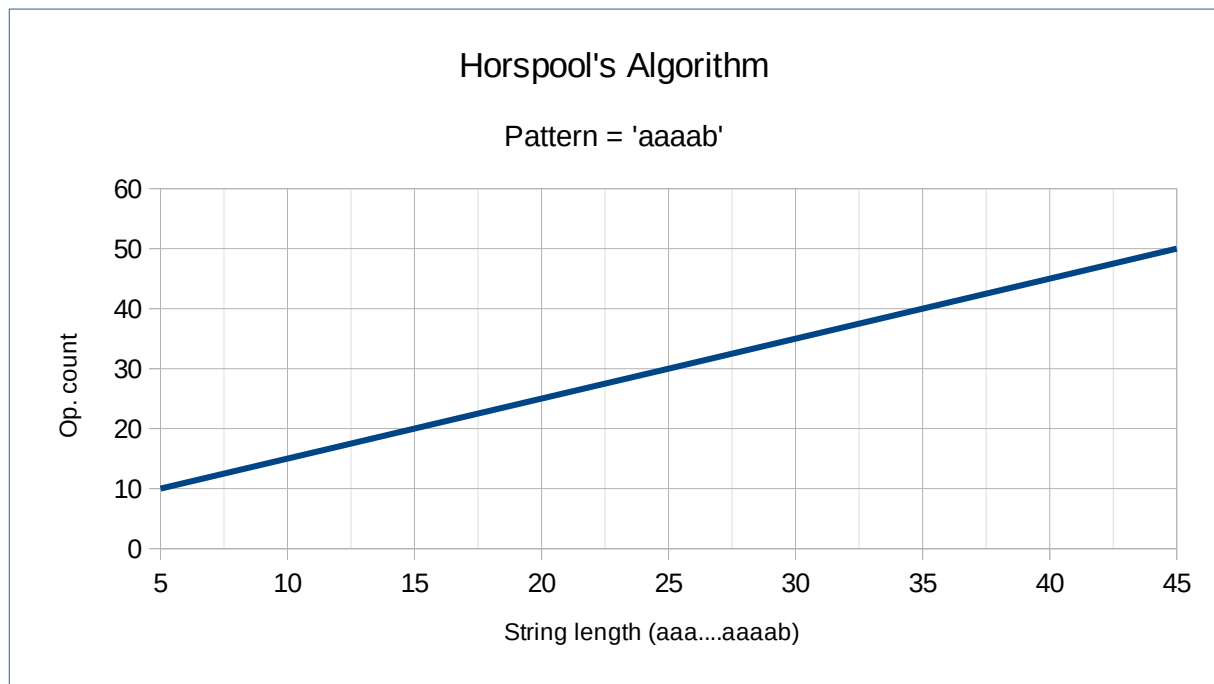
```

#### Output

```

Enter the str: Car search
Enter the pattern: ear
Position: 5

```



### Question 2 (Open hashing):

```
#include <stdio.h>
#include <stdlib.h>

#define LF 5

typedef struct node {
    int data;
    struct node *next;
} NODE;

void insert(NODE *root[]) {
    int ind, val;

    printf("Enter value: ");
    scanf("%d", &val);
    ind = val % LF;

    NODE *newNode = malloc(sizeof(NODE)), *temp;
    newNode->data = val;
    newNode->next = NULL;

    if (!root[ind])
        root[ind] = newNode;
    else {
        for(temp = root[ind]; temp->next; temp = temp->next);
        temp->next = newNode;
    }
}

void search(NODE *root[]) {
    int key, ind;
    NODE *temp;

    printf("Enter key: \n");
    scanf("%d", &key);
    ind = key % LF;
```

```

        for(temp = root[ind]; temp -> data != key
        && temp -> next; temp = temp -> next);

        if(temp -> data == key) {
            printf("Index: %d\n", ind);
            return;
        }

        printf("Not found\n");
    }

void main() {
    NODE *hash[LF] = {};
    int ch;

    printf("Options:\n0. Exit\n1. Insert\n2. Display\n3. Search");
    do {
        printf("\nEnter option: ");
        scanf("%d", &ch);

        switch (ch)
        {
            case 1:
                insert(hash);
                break;
            case 2:
                search(hash);
                break;
        }
    } while (ch);
}

```

#### Output

**Options:**

**0. Exit**

**1. Insert**

**2. Search**

**Enter option: 1**

**Enter value: 19**

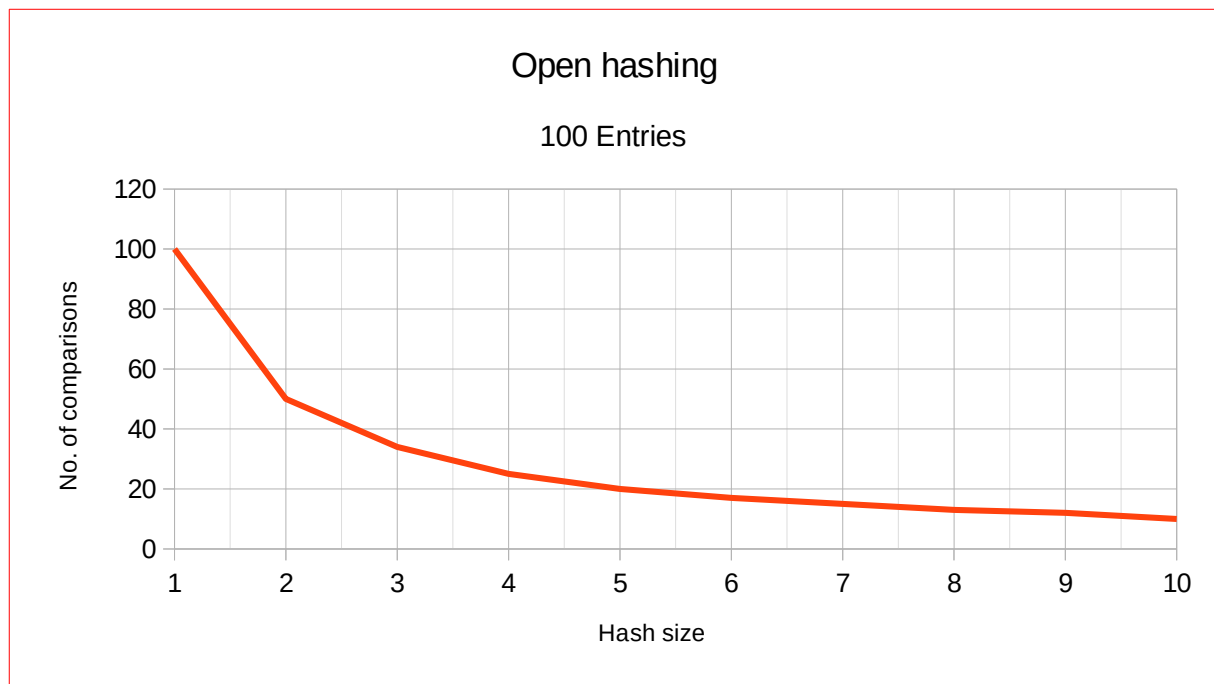
**Enter option: 2**

**Enter key:**

**19**

**Index: 4**

**Enter option: 0**



### Question 3 (Closed hashing):

```
#include <stdio.h>
```

```
#define SIZE 7
```

```
void insert(int hash[]) {  
    int key, ind;  
  
    printf("Enter value: ");  
    scanf("%d", &key);  
    ind = key % SIZE;  
  
    for (int i = 0; i < SIZE; i++) {  
        ind = (ind + 1) % SIZE;  
        if (!hash[ind]) {  
            hash[ind] = key;  
            return;  
        }  
    }  
  
    printf("Insertion failed\n");  
}  
  
void search(int hash[]) {  
    int key, ind;  
  
    printf("Enter key: \n");  
    scanf("%d", &key);  
    ind = key % SIZE;  
  
    for (int i = 0; i < SIZE; i++)  
    {  
        ind = (ind + 1) % SIZE;  
        if (hash[ind] == key)  
        {  
            printf("Index: %d\n", ind);  
            return;  
        }  
    }
```

```

    }

    printf("Not found\n");
}

void main() {
    int ch, hash[SIZE] = {};

    printf("Options:\n0. Exit\n1. Insert\n2. Search");
    do {
        printf("\nEnter option: ");
        scanf("%d", &ch);

        switch (ch)
        {
            case 1:
                insert(hash);
                break;
            case 2:
                search(hash);
                break;
        }
    } while (ch);
}

```

#### Output

**Options:**

**0. Exit**

**1. Insert**

**2. Search**

**Enter option: 1**

**Enter value: 19**

**Enter option: 2**

**Enter key:**

**19**

**Index: 6**

**Enter option: 0**

