

Project New Vegas:

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Overall Scope: FPGA based adaptive video compression and Upscaling

Summary: Adaptive Compression of an input video using FPGA and then upscale it at output.

Result: Should give a video with lower size but similar or higher resolution and quality than original, should be faster than current methods. Exploit parallelism in FPGA's to speed up the processes. Ideally want to do it without any ML to give ML like results but if not possible then use ML.

Project Timeline:

July: Literature review and basic scripting for proof of concept

August-September: Begin with Audio Processing for Adaptive denoising, compression and upscaling, test with FPGA (This is to test the overall pipeline and as a proof of concept.)

October -December: Begin work on scaling the pipeline to Images (basically make it dimension agnostic, given a 1-D or 2-D signal it should be able to work) and Initial Optimization

December onwards: If results promising thus far expand optimization and move towards video, future scope to be discussed around November.

Meetings: One meeting a week to discuss papers and show progress another meeting can be held whenever needed.