# Rajalakshmi Engineering College

Name: Karthik Sah E

Email: 241501080@rajalakshmi.edu.in

Roll no: 241501080 Phone: 8610689556

Branch: REC

Department: I AI & ML FA

Batch: 2028

Degree: B.E - AI & ML



## NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 1\_COD\_Question 1

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

#### 1. Problem Statement

Janani is a tech enthusiast who loves working with polynomials. She wants to create a program that can add polynomial coefficients and provide the sum of their coefficients.

The polynomials will be represented as a linked list, where each node of the linked list contains a coefficient and an exponent. The polynomial is represented in the standard form with descending order of exponents.

### **Input Format**

The first line of input consists of an integer n, representing the number of terms in the first polynomial.

The following n lines of input consist of two integers each: the coefficient and the exponent of the term in the first polynomial.

The next line of input consists of an integer m, representing the number of terms in the second polynomial.

The following m lines of input consist of two integers each: the coefficient and the exponent of the term in the second polynomial.

#### **Output Format**

The output prints the sum of the coefficients of the polynomials.

## Sample Test Case

```
Input: 3
22
3 180
40
22
31
40
Output: 18
Answer
#include<stdio.h>
#include<stdlib.h>
struct Node{
  int coef;
  int exp;
struct Node* next;
struct Node* createNode(int coef,int exp)
  struct Node* newNode=(struct Node*)malloc(sizeof(struct Node));
  newNode->coef=coef:
  newNode->exp=exp;
  newNode->next=NULL;
  return newNode;
void insertNode(struct Node** head,int coef,int exp)
  struct Node* newNode=createNode(coef,exp);
if(*head==NULL)
```

```
*head=newNode;
else
        struct Node* temp=*head;
        while(temp->next!=NULL)
           temp=temp->next;
        temp->next=newNode;
      }
    struct Node* addPolynomials(struct Node* poly1,struct Node* poly2)
      struct Node* result=NULL;
      struct Node *p1=poly1,*p2=poly2;
      while(p1!=NULL || p2!=NULL)
        if(p1!=NULL && (p2==NULL || p1->exp > p2->exp))
           insertNode(&result,p1->coef,p1->exp);
           p1=p1->next;
         else if(p2!=NULL \&\& (p1==NULL || p2->exp > p1->exp))
           insertNode(&result,p2->coef,p2->exp);
          p2=p2->next;
        else
           int sumcoef=p1->coef + p2->coef;
           if(sumcoef!=0)
             insertNode(&result,sumcoef,p1->exp);
           p1=p1->next;
           p2=p2->next;
      return result;
int sumCoefficients(struct Node* head)
```

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```
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   int sum=0;
      struct Node* temp=head;
      while(temp!=NULL)
        sum+=temp->coef;
        temp=temp->next;
      return sum;
    void freePolynomial(struct Node* head)
      struct Node* temp;
      while(head!=NULL)
        temp=head;
        head=head->next;
        free(temp);
      }
    }
    int main()
      int n,m;
      struct Node *poly1=NULL, *poly2=NULL;
      scanf("%d",&n);
      for (int i=0;i<n;i++)
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        int coef,exp;
        scanf("%d %d",&coef,&exp);
        insertNode(&poly1,coef,exp);
      scanf("%d",&m);
      for (int i=0;i< m;i++)
        int coef,exp;
        scanf("%d %d",&coef,&exp);
        insertNode(&poly2,coef,exp);
      }
      struct Node* result=addPolynomials(poly1,poly2);
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freePolynomial(poly1);
      printf("%d\n",sumCoefficients(result));
```

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freePolynomial(result);
}
Statu 24/50/080 24,150,1080 Marks : 10/10