

## WAVES

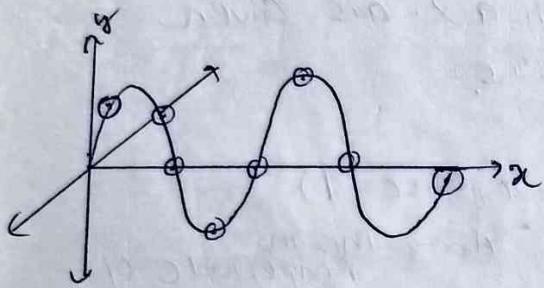
(Transfer of energy by oscillation of medium components)

waves

### Mechanical waves

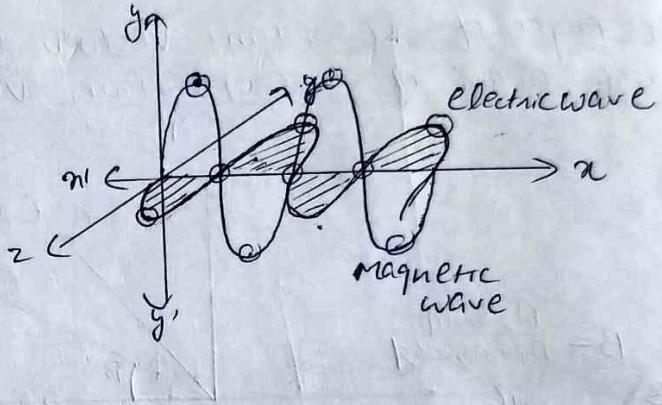
energy transfer takes place by oscillation of physical medium particles

e.g. Sound, Spring, string!



### Electromagnetic waves

energy transfer takes place by oscillation of electric field and magnetic field, light, X-rays etc!

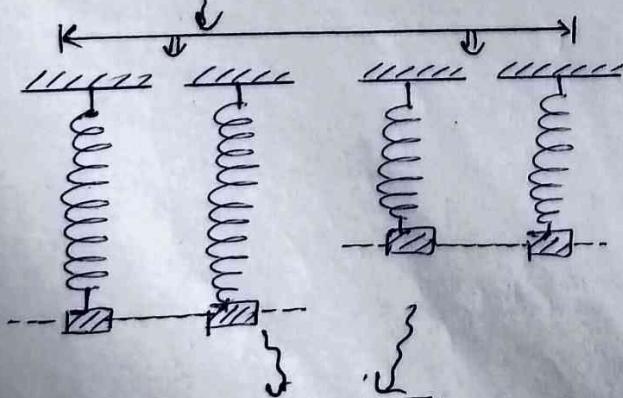


### Transverse wave :-

### Longitudinal wave :-

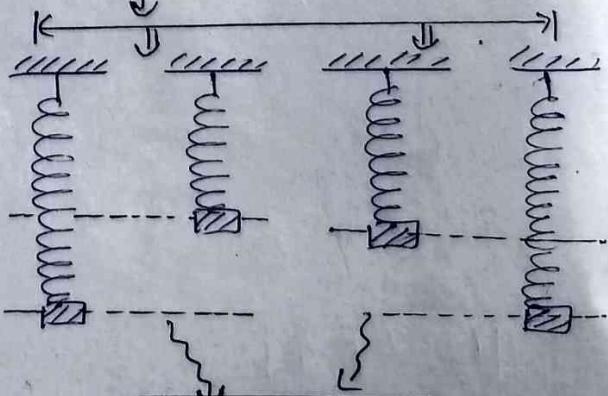
Particle oscillate in direction of waves!

### In Phase



**in phase**  
 $\phi = 0$

### Out of phase

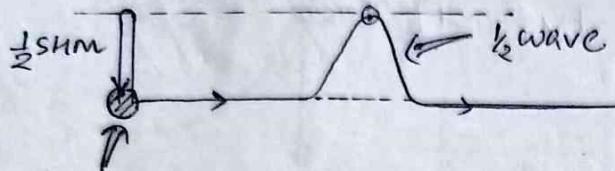


**out of phase**  
 $\phi \neq 0$

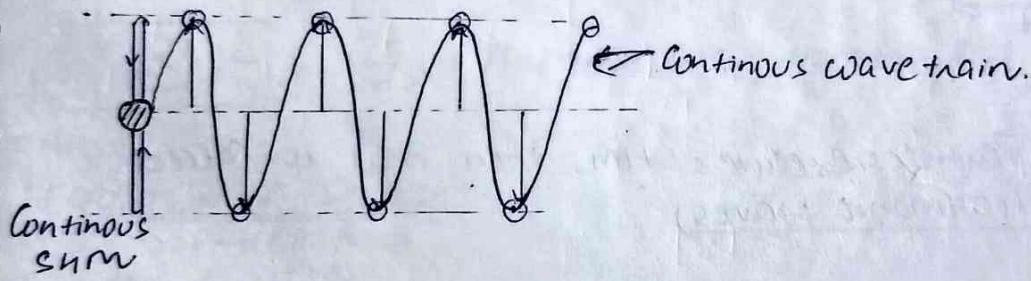
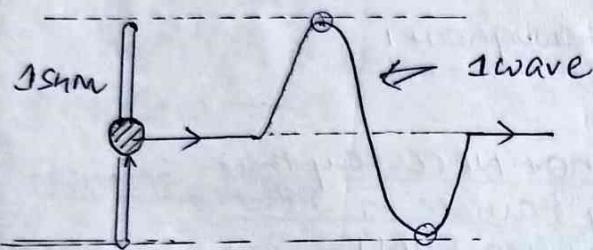
> CHARACTERISTICS OF MECHANICAL WAVE

- Amplitude (A)
- Frequency (v)
- Velocity (v)

### # KILLER VISUALIZATION :-



disturbed/wave source



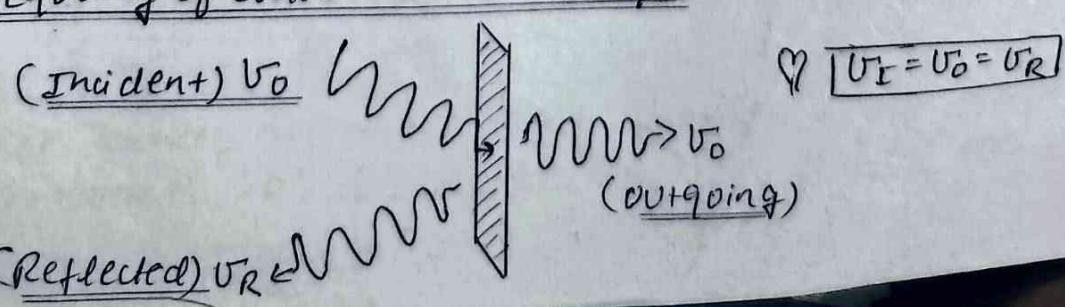
### > AMPLITUDE :-

Max. displacement of Medium Particles during their oscillations from Mean Position.

### > FREQUENCY :-

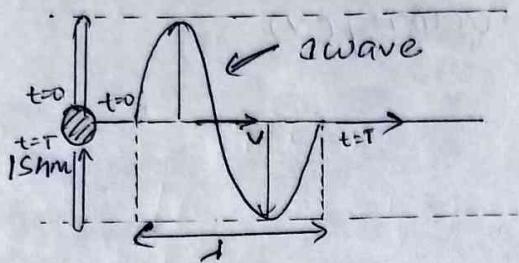
No. of oscillation of Medium Particles / unit time.

Frequency of wave never changes :-



> VELOCITY OF WAVE (depend on Medium) :-

Speed with which energy is transferred through Medium!



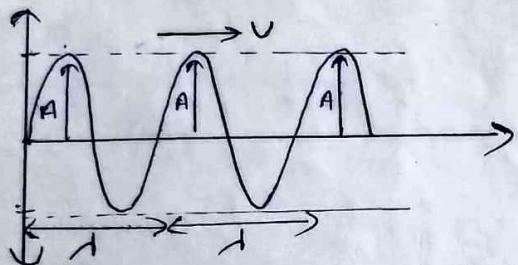
$$\text{speed} = \frac{\text{distance}}{\text{time}}$$

$$v = \frac{d}{T}$$

$$[v = u \lambda] \therefore \text{GOLD}$$

> PLANE PROGRESSIVE WAVE :- (PPW)

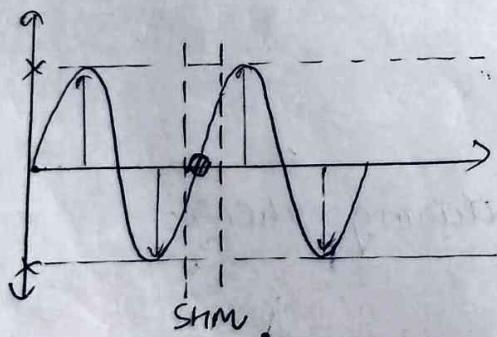
Wave having constant ( $A$ ,  $u$ ,  $v$ ) throughout!



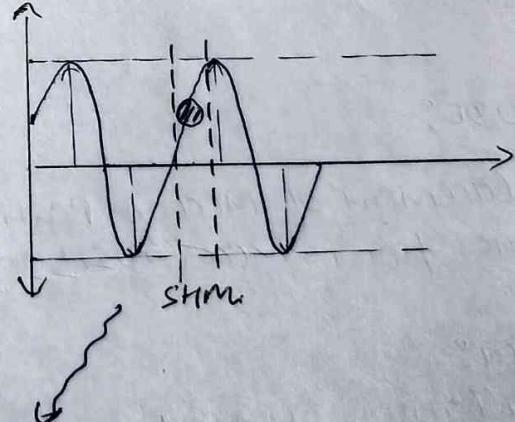
It is not necessary that every Particle in PPW executes SHM!

However;

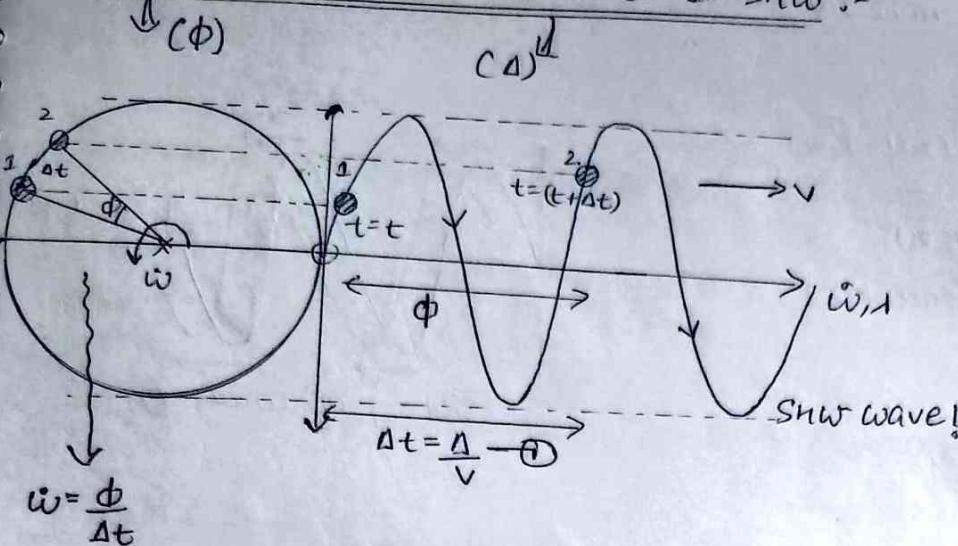
If the medium Particles execute SHM, then PPW is called SHW (Simple Harmonic waves)



every  
Particle is  
doing SHM. (3)



> PHASE DIFFERENCE & PATH DIFFERENCE IN SHW :-



$$\omega = \frac{\phi}{\Delta t}$$

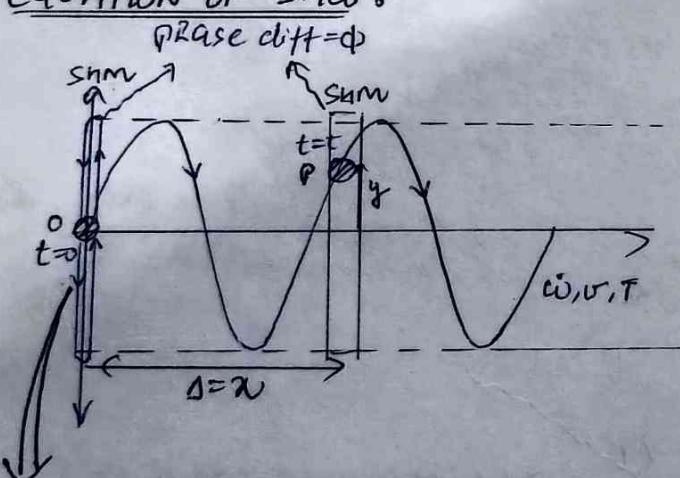
$$\phi = \omega(\Delta t) \quad \text{--- (1)}$$

from eq 1 and 2

$$\phi = \omega\left(\frac{\lambda}{v}\right) = \left(\frac{\omega}{v}\right)\lambda = \left(\frac{2\pi v}{\lambda}\right)\lambda = \frac{2\pi}{\lambda}$$

$$\boxed{\phi = \left(\frac{2\pi}{\lambda}\right)\Delta} ; \left(\frac{2\pi}{\lambda}\right) \text{ is Angular wave number (K)}$$

> EQUATION OF SHW :-



And we know that

$$\phi = K\Delta$$

$$\phi = Kx \quad ; \quad x = \Delta \quad \text{--- (2)}$$

From eq 1 and 2

$$\boxed{y = A \sin(\omega t - Kx)}$$

SHM of Point P & Q + x = x / eq of SHW :-

$$\boxed{y = A \sin(\omega t - \phi)} \quad \text{--- (1)}$$

Since Particle at Point O start SHM first than particle at Point P. So, phase of Point O is already than Point P. So, phase of Particle P is less than Point O

### > VELOCITY OF PARTICLE IN SHW :-

$$y = A \sin(\omega t - Kx)$$

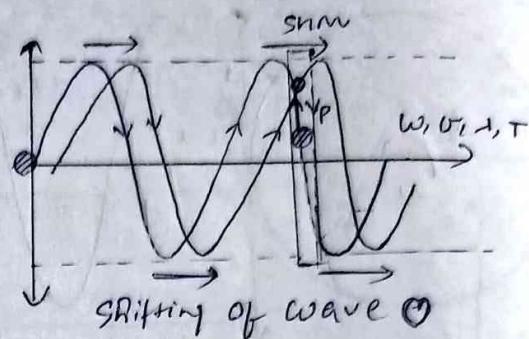
$$v_p = \frac{dy}{dt} = Aw \cos(\omega t - Kx)$$

$$v_p = Aw \cos(\omega t - Kx)$$

$$v_p = Aw = \sqrt{1 - \sin^2(\omega t - Kx)}$$

$$v_p = Aw = \sqrt{1 - y^2/A^2}$$

$$\boxed{v_p = w \sqrt{A^2 - y^2}}$$



### > VELOCITY OF PARTICLE - SLOPE - WAVE VELOCITY :-

$$y = A \sin(\omega t - Kx)$$

$$v_p = \frac{dy}{dt} = Aw \cos(\omega t - Kx) \quad \text{--- (1)}$$

$$\text{slope} = \frac{dy}{dx} = -AK \cos(\omega t - Kx) \quad \text{--- (2)}$$

from eq 1 and 2

$$\frac{v_p}{\text{slope}} = \frac{-w}{K}$$

$$v_p = -\left(\frac{w}{K}\right) \text{slope}$$

$$\boxed{v_p = -(\text{slope}) v} ; \quad v = \frac{w}{K}$$

### > ACCELERATION OF PARTICLE IN SHW :-

$$v_p = Aw \cos(\omega t - Kx)$$

$$a_p = \frac{dv_p}{dt} = -Aw^2 \sin(\omega t - Kx) \quad \text{--- (1)}$$

$$\text{slope} = \frac{d^2y}{dx^2} = -AK^2 \sin(\omega t - Kx) \quad \text{--- (2)}$$

> differential wave eq :-

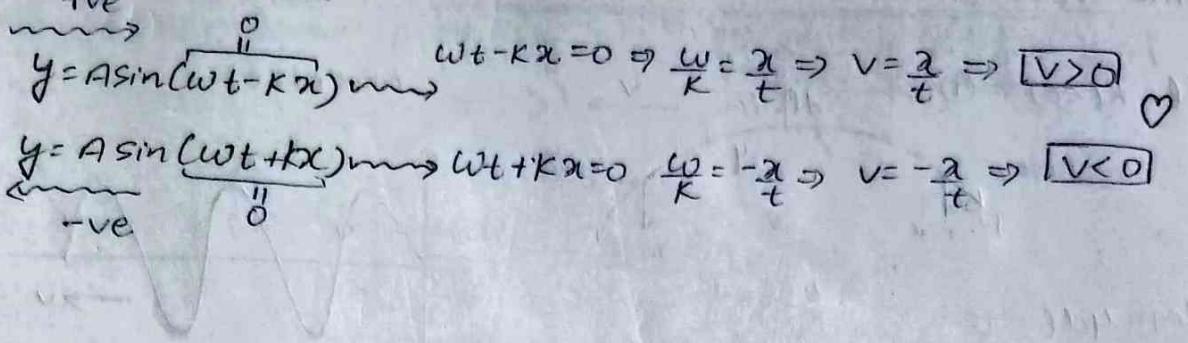
$$\frac{d^2y}{dt^2} = v^2 \frac{d^2y}{dx^2}$$

dividing eq 1 and 2

$$a_p = \left(\frac{w}{K}\right)^2 \text{slope of slope}$$

$$\boxed{a_p = v^2 \text{slope of slope}}$$

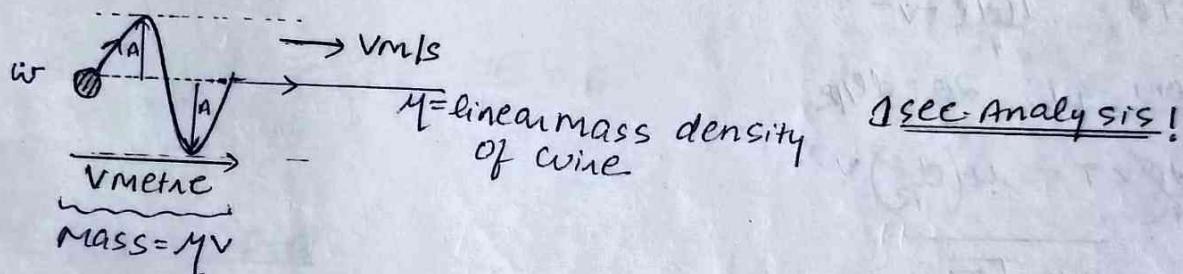
## # KILLER VISUALIZATION



## > POWER & INTENSITY OF A WAVE :-



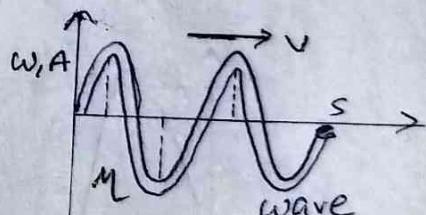
Power = (Energy) out in 1 sec



$$> \text{Power} = (\text{Energy})_{\text{out}} \text{ per sec} = \frac{1}{2} (\text{mass per sec}) (A\omega)^2$$

$$\text{POWER} = \boxed{\frac{1}{2} (\mu v) (A\omega)^2}$$

☺ Intensity = Power / cross-sectional area



$$I = \frac{P}{S} = \frac{1}{2} \frac{(\mu v) (A\omega)^2}{S}$$

$$\text{and } \mu = Ss \quad \text{☺}$$

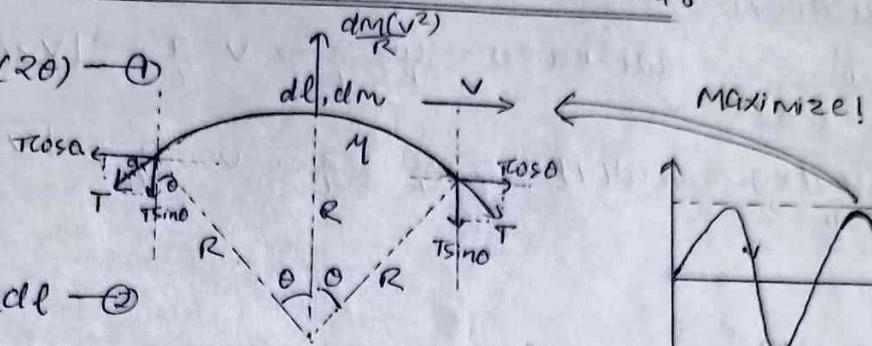
so,

$$I = \frac{1}{2} \left( \frac{Ss v}{S} \right) (A\omega)^2 \Rightarrow \boxed{I = \frac{1}{2} (sv) (A\omega)^2}$$

$$\begin{aligned} \mu &= \frac{M}{l} \Rightarrow s = \frac{M}{l} \\ \text{and } s &= \frac{M}{AC(l)} = \frac{s}{M} = \frac{M}{S} \\ \Rightarrow s &= \frac{\mu}{S} \Rightarrow \boxed{\mu = ss} \end{aligned}$$

> WAVE SPEED OF TRANSVERSE WAVE ON STRING :-

$$d\ell = R(2\theta) \quad \text{--- (1)}$$



$$dm = \mu d\ell \quad \text{--- (2)}$$

also;

$$S_{\theta} \approx 0 \quad (\text{for } \theta \text{ to be very small})$$

$$R(T \sin \theta) = \frac{dm(v^2)}{R}$$

(Net upward force = Net downward force)

$$2T\theta = \frac{\mu d\ell}{R} \cdot v^2$$

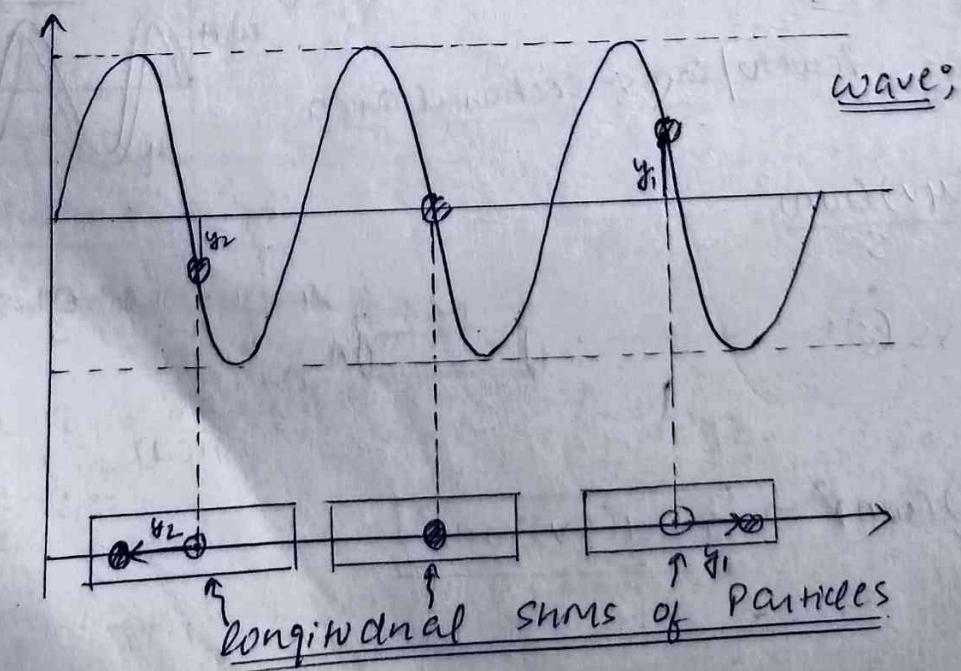
from eq 1;  $2\theta = d\ell/R$

$$\left(\frac{d\ell}{R}\right) \times T = \mu \left(\frac{d\ell}{R}\right) v^2$$

$$v = \sqrt{\frac{T}{\mu}}$$

Consider elemental wave along UCM

> SOUND WAVES :- (longitudinal wave)



### > VELOCITY OF SOUND WAVES :-

In a medium, Sound speed =  $\sqrt{\frac{E}{\rho}}$

$E$ ; Modulus of elasticity of medium  
 $\rho$ ; density of Medium

(i)  $E = \gamma$  (for solid)      (ii)  $E = B$  (for liquids)

$$V_s = \sqrt{\frac{\gamma}{\rho}}$$

$$V_l = \sqrt{\frac{B}{\rho}}$$

### > NEWTON'S FORMULA FOR SOUND IN AIR :-

Newton assumed that,

sound propagation is an isothermal phenomenon.

$$PV = \text{constant}$$

$$PdV + VdP = 0$$

$$dP = -\frac{P}{V} dV \Rightarrow P = -\frac{dP}{dV/V} = B$$

and  $V = \sqrt{\frac{B}{\rho}}$

and since;  $P = B$

\*  $V = \sqrt{\frac{P}{\rho}}$

### > LAPLACE CORRECTION IN NEWTON'S FORMULA :-

Laplace Analysis;

- Air molecules are cooled and heated in process of continuous compression and rarefaction at fast rates
- however overall heat of system remains constant!

Sound propagation is Adiabatic phenomenon.

$$PV^\gamma = \text{constant}$$

$$V^\gamma dP + P \gamma V^{\gamma-1} dV = 0$$

$$\gamma P = \frac{-dP}{(dV/V)} = B$$

$$V = \sqrt{\frac{B}{\rho}} = \sqrt{\frac{\gamma P}{\rho}} \quad \star \quad \boxed{V = \sqrt{\frac{\gamma P}{\rho}}}$$

$$V = \sqrt{\frac{RP}{S}} = \sqrt{\frac{RT}{M}}$$

so,

as the Temp. ( $\uparrow$ )  $V_{\text{sound}} (\uparrow)$

### > EFFECT OF PRESSURE & HUMIDITY

$$\begin{aligned} \text{Since } \\ M_{\text{dry}} > M_{\text{moist}} & \quad \left. \begin{aligned} M_{\text{dry air}} = 29 \\ M_{\text{H}_2\text{O}} = 18 \end{aligned} \right\} 0^{\circ}\text{C} \end{aligned}$$

and

$$V = \sqrt{\frac{RT}{M}} \Rightarrow V \propto \frac{1}{\sqrt{M}}$$

hence;

$$\boxed{V_{\text{dry air}} < V_{\text{moist air}}}$$

### > EFFECT OF WIND ON VELOCITY OF SOUND :-

$\rightsquigarrow$  Sound ( $v_s$ )

$\rightsquigarrow$  Wind ( $v_w$ )

$$\boxed{V_{\text{SI ground}} = v_s + v_w}$$

$v_{\text{sound}}$  increases  $0^{\circ}\text{C}$

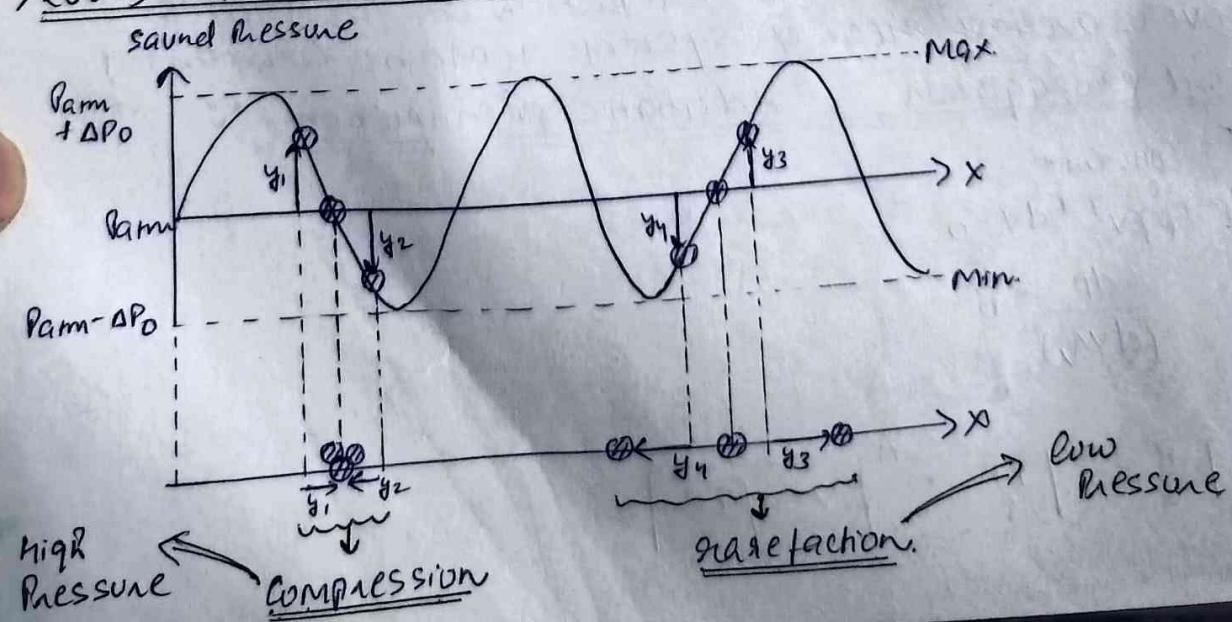
$\rightsquigarrow$  Sound ( $v_s$ )

( $v_w$  Wind)  $\leftarrow$

$$\boxed{V_{\text{SI ground}} = v_s - v_w}$$

$> v_{\text{sound}}$  decrease  $0^{\circ}\text{C}$

### > SOUND WAVES & PRESSURE WAVES :-



## > PRESSURE VARIATION IN SOUND WAVE :-

$$y = A \sin(\omega t - kx)$$

$$B = \frac{\Delta P}{\rho v} \quad \text{--- (1)}$$

$$dv = S dy \quad \text{--- (2)}$$

$$\frac{dy}{dx} = \frac{dy}{dv} \cdot v \quad \text{--- (3)}$$

$$y = A \sin(\omega t - kx)$$

$$\frac{dy}{dx} = -AK \cos(\omega t - kx) \quad \text{--- (4)}$$

from eq 3, 4, 5

$$\therefore \Delta P = B A K \cos(\omega t - kx)$$

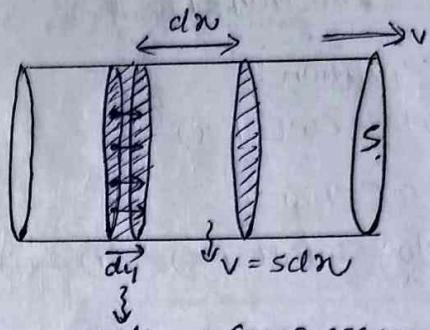
$\Delta P_0$  Pressure Amplitude!

and

$$\Delta P = P - P_{atm}$$

$$P - P_{atm} = B A K \cos(\omega t - kx)$$

$$P = P_{atm} + \Delta P_0 \cos(\omega t - kx) ; \Delta P_0 = B A K$$



volume compression  
in length  $dx$   
 $dV = S dy$

## > Reltn b/w Intensity and Pressure Amplitude :-

$$I = \frac{1}{2} S v (w A)^2 \quad \text{and } \Delta P_0 = B A K$$

$$I = \frac{1}{2} S v \left( \frac{2\pi U \Delta P_0}{B K} \right)^2$$

$$I = \frac{1}{2} S v \left( \frac{2\pi U \Delta P_0}{S v^2 \times 2\pi} \right)^2 ; \quad B = S v^2 ; \quad K = 2\pi / \lambda$$

$$I = \frac{\Delta P_0^2}{2 S v}$$

## > SPHERICAL WAVES:-

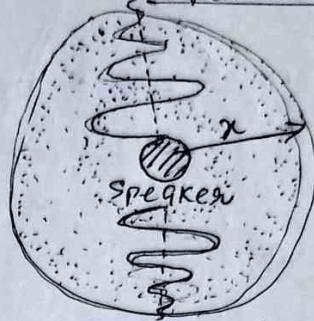
Waves produced by a point isotropic source uniformly in all directions!

SHW equation:-

$$y = A \sin(\omega t - kx)$$

Spherical SHW :-

$$y = \left(\frac{A_0}{r}\right) \sin(\omega t - kr) \quad \text{--- (1)}$$



$$I = \frac{P}{4\pi r^2} \quad \text{--- (2)}$$

$$I \propto \frac{1}{r^2}$$

$$\text{and } I = \frac{1}{2} \rho v (c w A)^2$$

$$I \propto A^2 \quad \text{--- (3)}$$

from eq 2 and 3

$$A^2 \propto \frac{1}{r^2} \Rightarrow A \propto \frac{1}{r} \Rightarrow \boxed{A = \frac{A_0}{r}}$$

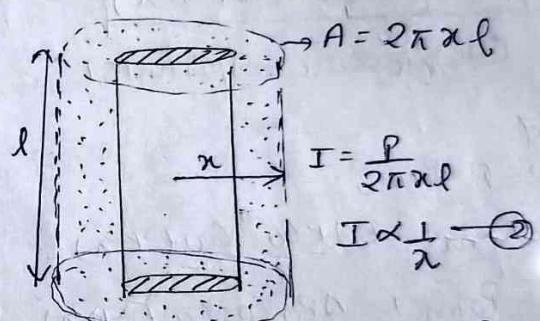
## > CYLINDRICAL WAVES:-

SHW equation:-

$$y = A \sin(\omega t - kx)$$

Cylindrical eq:-

$$y = \left(\frac{A_0}{\sqrt{2\pi} r}\right) \sin(\omega t - kr)$$



$$I = \frac{P}{2\pi r l}$$

$$I \propto \frac{1}{r} \quad \text{--- (2)}$$

$$\text{and } I = \frac{1}{2} \rho v (c w A)^2$$

$$I \propto A^2 \quad \text{--- (3)}$$

from eq 2 and 3

$$A^2 \propto \frac{1}{r} \Rightarrow \boxed{A = \frac{A_0}{\sqrt{2\pi} r}}$$

## > LOUDNESS (L)

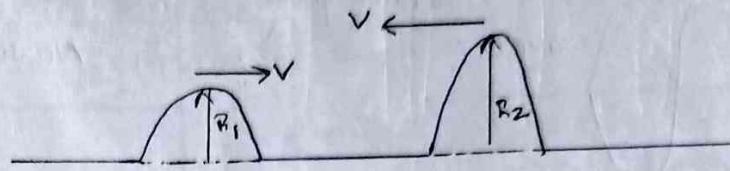
$\therefore$  Minimum sound intensity detectable by human:  $10^{-12} \text{ W/m}^2$ .

$$L(\text{dB}) = 10 \log_{10} \left( \frac{I}{I_0} \right); \quad I_0 = 10^{-12} \text{ W/m}^2$$

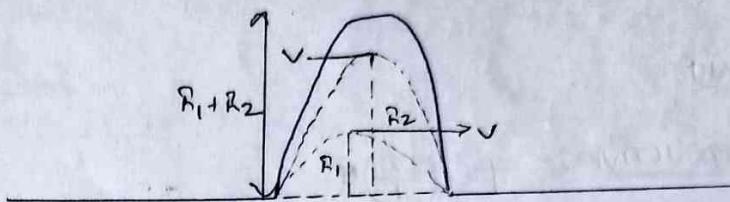
## > SUPERPOSITION OF WAVES :-

When two or more waves superpose on a medium particle then this is called superposition position at that point!

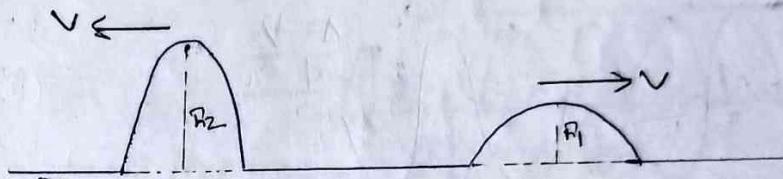
∴ Before



∴ Superposition



∴ After

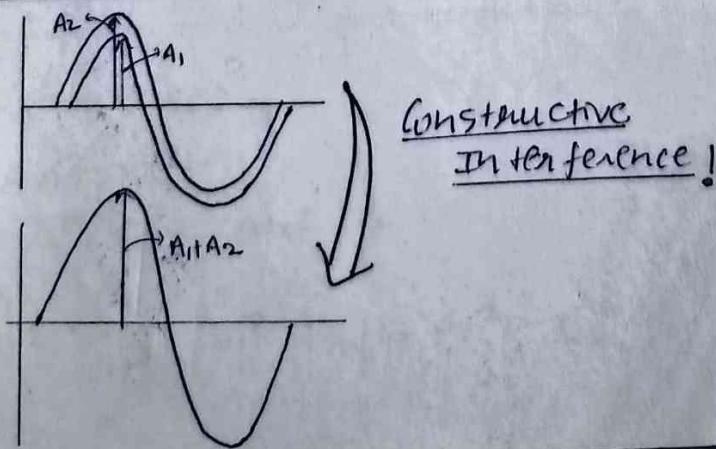


Superposition New affect further propagation of waves! ∴

## > INTERFERENCE OF WAVE :-

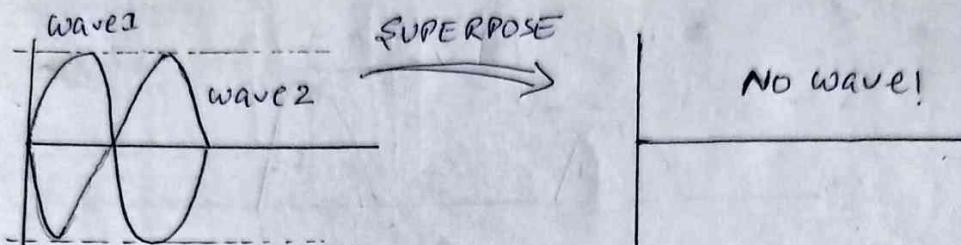
When two or more waves of same U and constant initial phase diff superpose on a medium particle then superposition of such waves at point of superposition is called interference of wave.

∴ Constructive Interference.



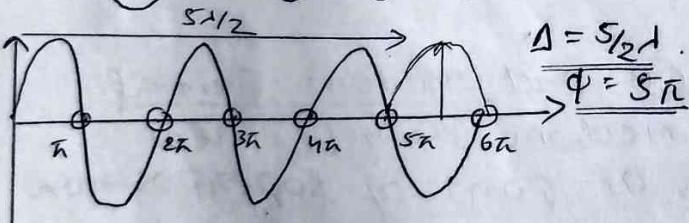
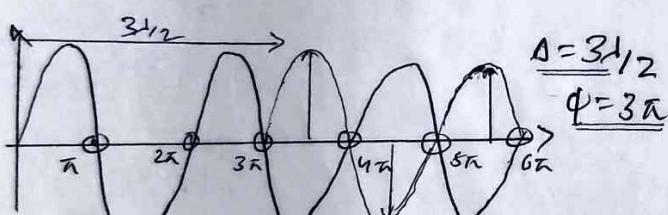
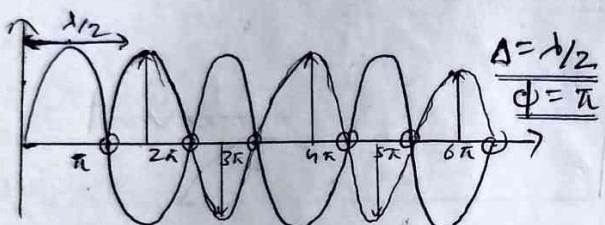
## > DESTRUCTIVE INTERFERENCES :-

WHEN TWO WAVES SUPERPOSE ON MEDIUM PHASE IN  
OPPOSITE PHASE ( $\phi = \pi, 3\pi, 5\pi \dots$ )



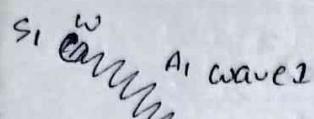
# NAMO

DESTRUCTIVE :-  $\phi = \left(\frac{2\pi}{\lambda}\right) \Delta$

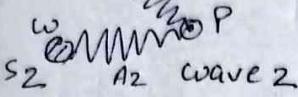


> CONSTRUCTIVE :-

## > ANALYSIS OF WAVE INTERFERENCE :-



Particle SHM due to wave 1;  
 $y_1 = A_1 \sin(\omega t + \phi) \quad \text{--- (1)}$



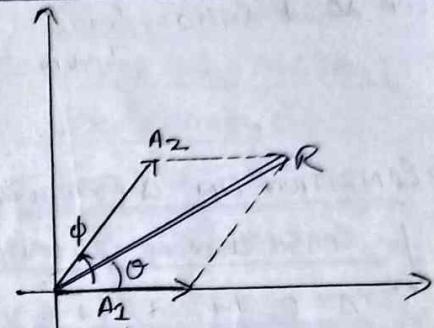
Particle SHM due to wave 2;  
 $y_2 = A_2 \sin(\omega t + \theta) \quad \text{--- (2)}$

∴ AT Point P :-

$$y = (y_1 + y_2) = R \sin(\omega t + \Theta)$$

Resultant Amplitude & Resultant initial phase!

## # PHASOR METHOD :-



$$\therefore R = \sqrt{A_1^2 + A_2^2 + 2A_1 A_2 \cos \phi}$$

## > Condition for Constructive Interference :-

Here; R is Max. And  $\phi = 0, 2\pi, 4\pi, \dots$

$$R = \sqrt{A_1^2 + A_2^2 + 2A_1 A_2 \cos 0} = \sqrt{(A_1 + A_2)^2} = (A_1 + A_2)$$

$$\boxed{R_{\max} = (A_1 + A_2)}$$

## > Condition for destructive Interference :-

Here; R is Min. And  $\phi = \pi, 3\pi, 5\pi, \dots$

$$R = \sqrt{A_1^2 + A_2^2 + 2A_1 A_2 \cos \pi}$$

$$R = \sqrt{(A_1 + A_2 - 2A_1 A_2)} \Rightarrow \boxed{R = (A_1 - A_2)}$$

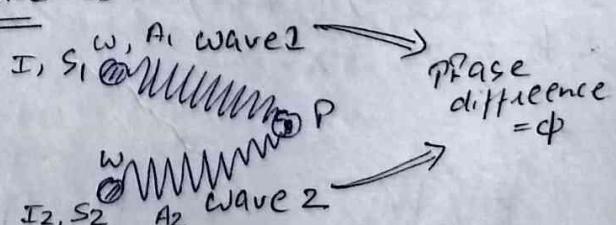
## > INTENSITY AT POINT OF INTERFERENCE :-

$$I \propto (\text{Amplitude})^2$$

$$I = K A^2 \quad \text{--- (1)}$$

$$A^2 = A_1^2 + A_2^2 + 2A_1 A_2 \cos \phi \quad \text{--- (2)}$$

$$\frac{I}{K} = A^2 \quad ; \quad \frac{I_1}{K} = A_1^2 \quad ; \quad \frac{I_2}{K} = A_2^2 \quad \text{--- (3)}$$



From Q 2 and 3

$$\frac{I}{K} = \frac{I_1}{K} + \frac{I_2}{K} + 2\sqrt{\frac{I_1}{K}} \cdot \sqrt{\frac{I_2}{K}} \cdot \cos \phi \Rightarrow I_{\max} = (\sqrt{I_1} + \sqrt{I_2})^2$$

$$\therefore I = I_1 + I_2 + 2\sqrt{I_1 I_2} \cdot \cos \phi \Rightarrow I_{\min} = (\sqrt{I_1} - \sqrt{I_2})^2$$

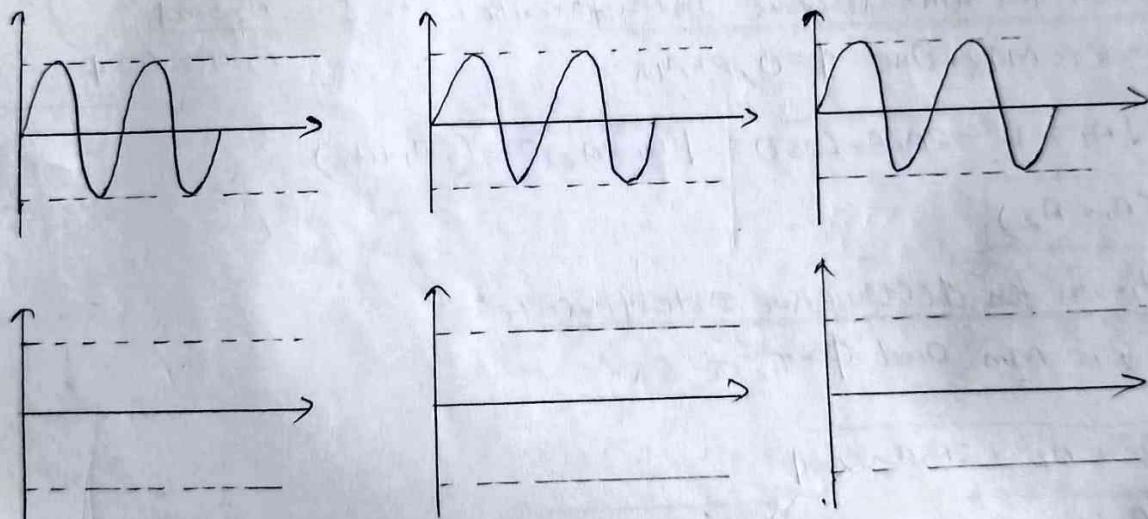
$\therefore \text{Contrast ratio} = \frac{I_{\max}}{I_{\min}}$

> CONDITION ON  $\Delta$  (PATH DIFF.) FOR CONSTRUCTIVE INT :-

for Constructive Interference;

$$\therefore \Delta = 0, \pi, 2\pi, 3\pi, \dots$$

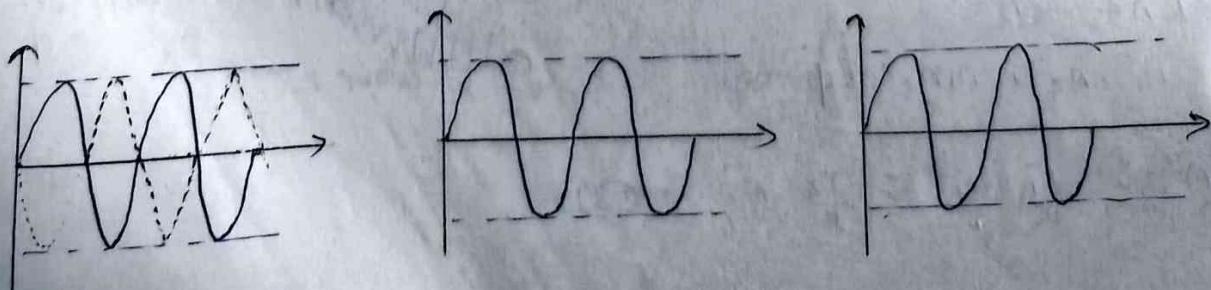
$$\therefore \phi = 0, 2\pi, 4\pi, 6\pi, \dots$$



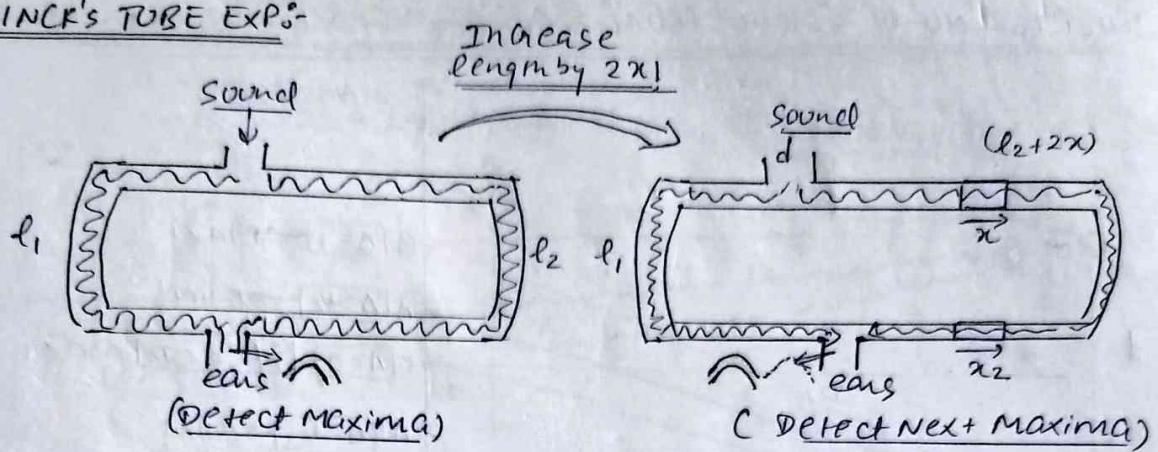
> CONDITION OF Path Diff FOR DESTRUCTIVE INT :-

$$\therefore \Delta = \frac{\lambda}{2}, \left(\frac{\lambda}{2} + \lambda\right), \left(\frac{\lambda}{2} + 2\lambda\right), \dots$$

$$\therefore \phi = \pi, 3\pi, 5\pi, \dots$$



> QUINCKE'S TUBE EXP:-



$\therefore$  for Maxima;

$$\Delta = N\lambda$$

$$\text{and } \Delta = (l_2 - l_1)$$

$$(l_2 - l_1) = N\lambda \quad \text{--- (1)}$$

$\therefore$  for Next Maxima

$$\Delta' = (N+1)\lambda$$

$$\text{and } \Delta' = (l_2 - l_1) + 2\lambda$$

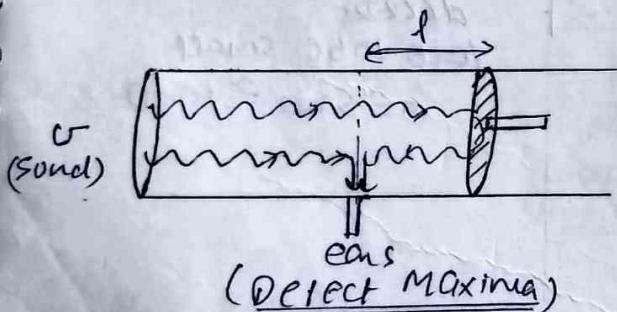
$$(l_2 - l_1) + 2\lambda = (N+1)\lambda \quad \text{--- (2)}$$

From eq 2 and 1

$$\Delta = 2\lambda$$

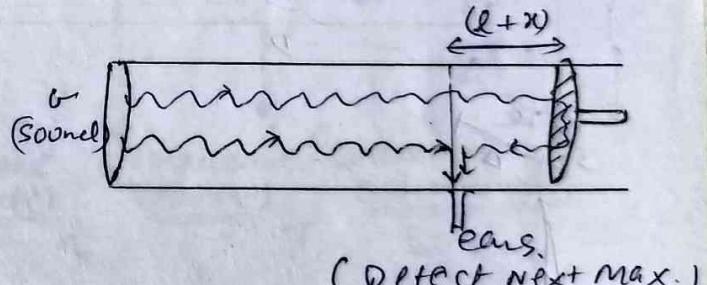
$$V = U\lambda = 2\lambda U \Rightarrow \boxed{V = 2\lambda U} \quad \heartsuit$$

> SEEBACK TUBE:-



$$\Delta = N\lambda$$

$$(2l) = N\lambda \quad \text{--- (1)}$$



$$\Delta' = (2l + 2\lambda)$$

$$\Delta' = (N+1)\lambda$$

$$(2l + 2\lambda) \neq (N+1)\lambda \quad \text{--- (2)}$$

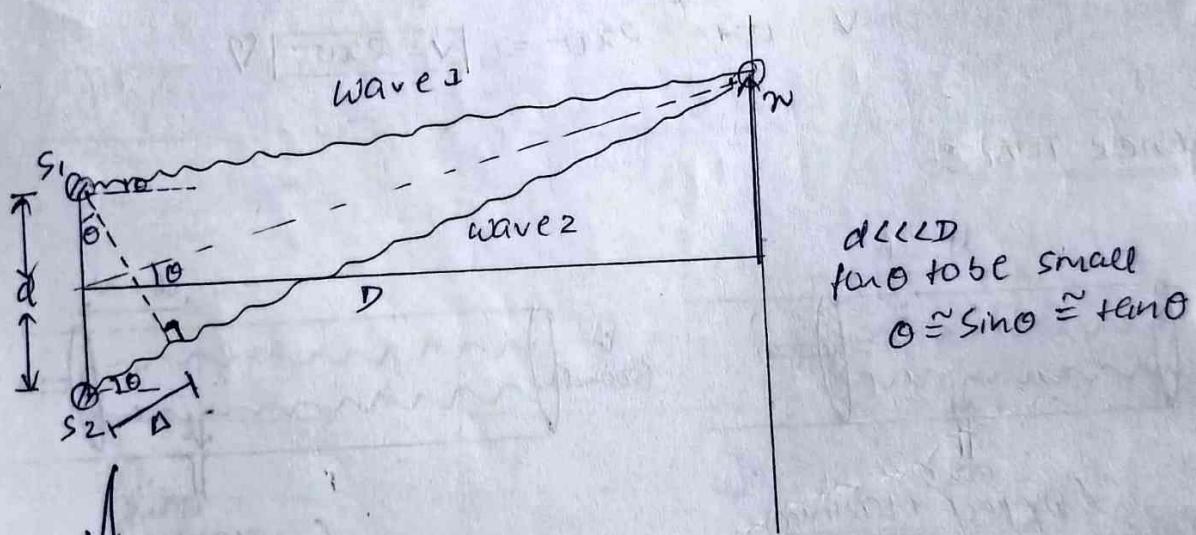
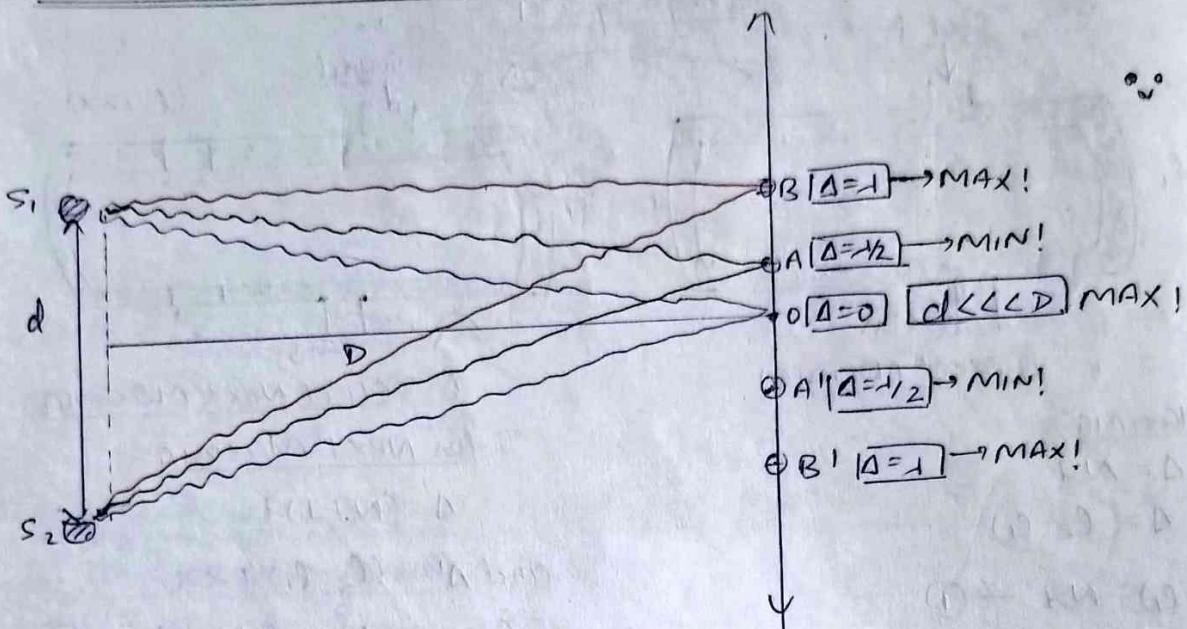
From eq 1 and 2

$$\Delta = 2\lambda$$

$$V = Ud$$

$$\boxed{V = (2\lambda)U} \quad \heartsuit$$

## > INTERFERENCE OF SOUND FROM 2 CLOSELY SPACED SOURCES :-



$$\Delta = d \sin \theta = d \theta ; \tan \theta = \frac{x}{D} = \theta \quad (2)$$

from eq 1 and 2

$$\Delta = d \left( \frac{x}{D} \right) \quad (1)$$

for Max. ( $\Delta = n\lambda$ )

for Min. ( $\Delta = (2n-1)\lambda/2$ )

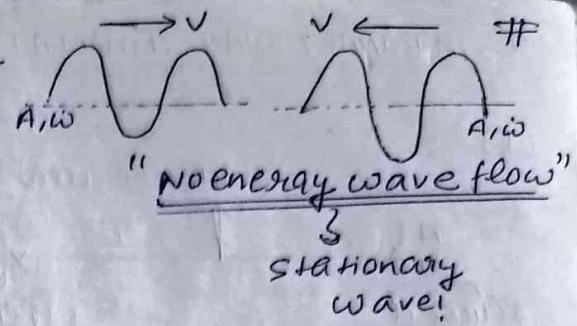
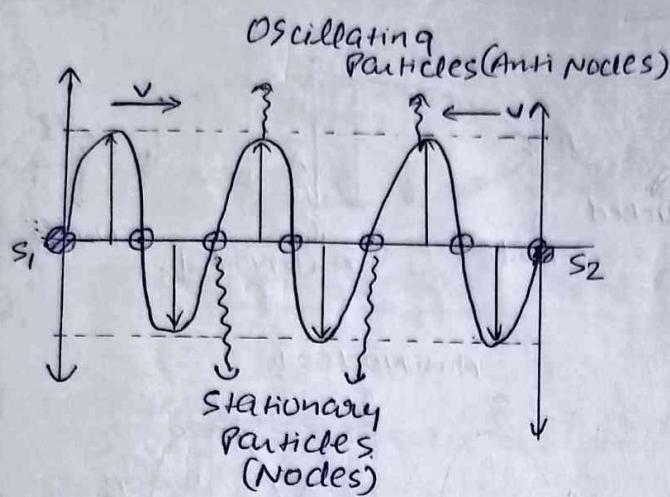
$$d \left( \frac{x}{D} \right) = n\lambda \quad (2)$$

$$x_n = \frac{DN}{d} \quad (3)$$

$$d \left( \frac{x}{D} \right) = \frac{(2n-1)\lambda}{2}$$

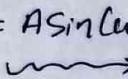
$$x_n = \frac{(2n-1)d}{2D} \quad (4)$$

## > STATIONARY WAVE / STANDING WAVE :-

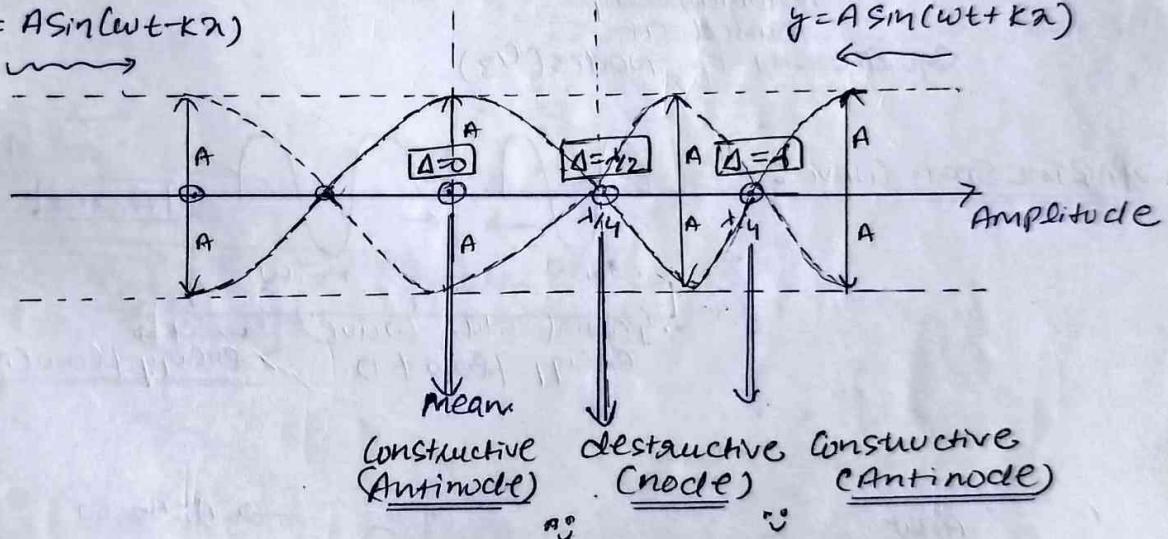


The Name :-

$$y_1 = A \sin(\omega t - kx)$$



$$y = A \sin(\omega t + kx)$$



> Analysis :-

$$y_1 = A \sin(\omega t - kx) \quad [+x \text{ direction}]$$

$$y_2 = A \sin(\omega t + kx) \quad [-x \text{ direction}]$$

After Superposition :

$$y = y_1 + y_2$$

$$y = y_1 + y_2$$

$$\Rightarrow A [\sin(\omega t - kx) + \sin(\omega t + kx)]$$

$$\Rightarrow A [2 \cos(kx) \sin(\omega t)]$$

$$\Rightarrow 2A \cos(kx) \cdot \sin(\omega t)$$

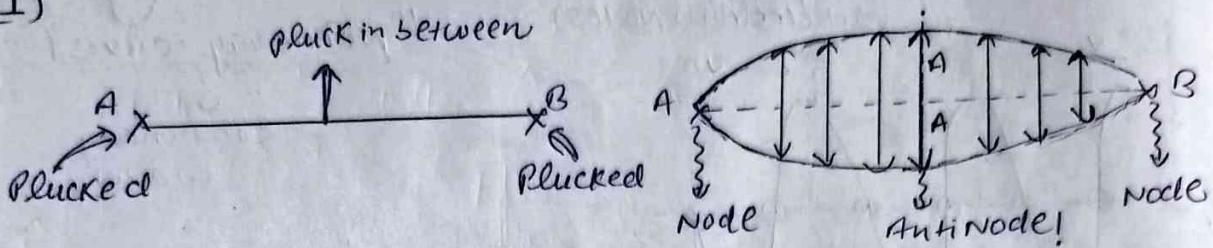
vary with  $x$ !

$$y = R \sin(\omega t)$$

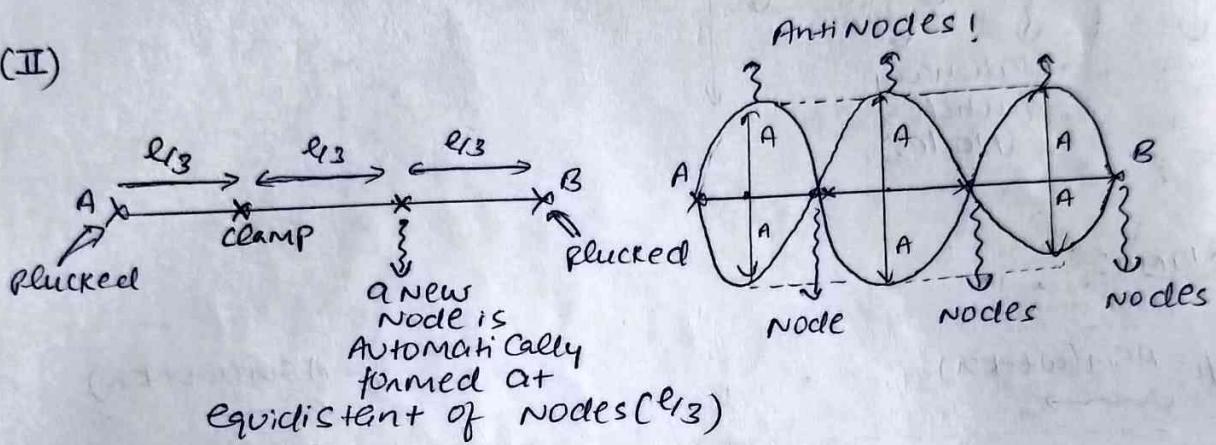
$\therefore R = 2A \cos(kx)$

## > STATIONARY WAVE FORMATION IN STRINGS :-

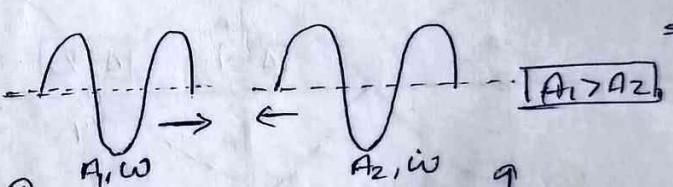
(I)



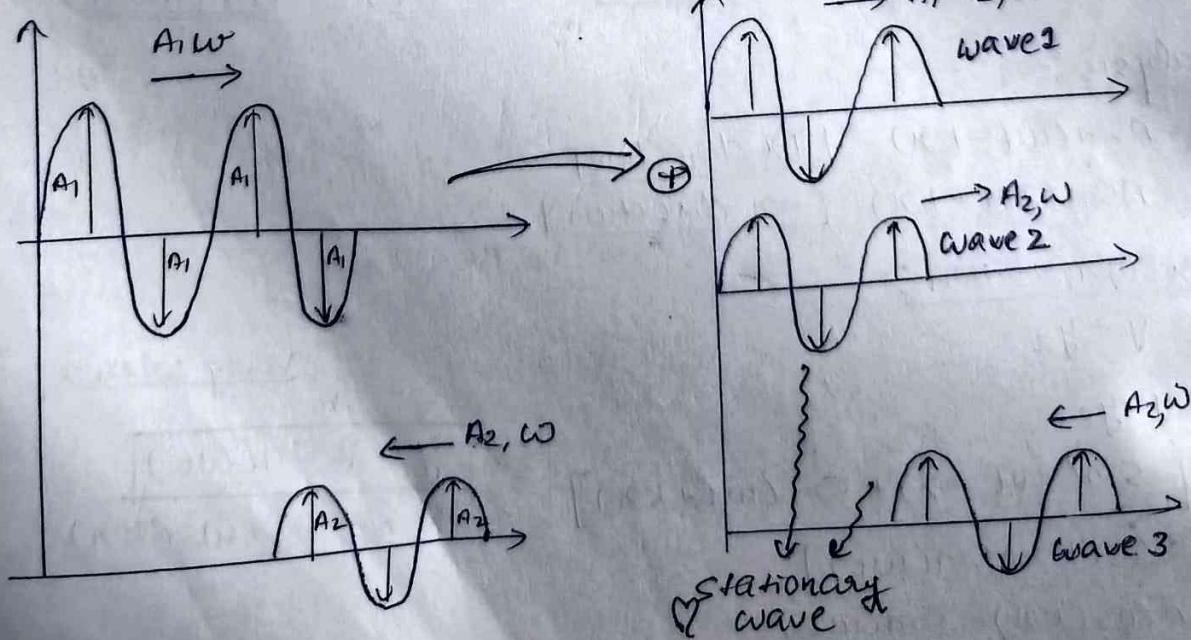
(II)



## > PARTIAL STATIONARY WAVE :-



$\therefore$  Partial stat. wave energy flow  $\neq 0$   $\rightarrow$  energy flow (net)



clearly :-

" Partial stationary wave = stationary wave + a simple harmonic wave  
(wave 2, wave 3)      (wave 1)

eq of stat wave  
Partial :-

$$2A_2 \cos(kx) \sin(\omega t) + (A_1 - A_2) \sin(\omega t - kx)$$

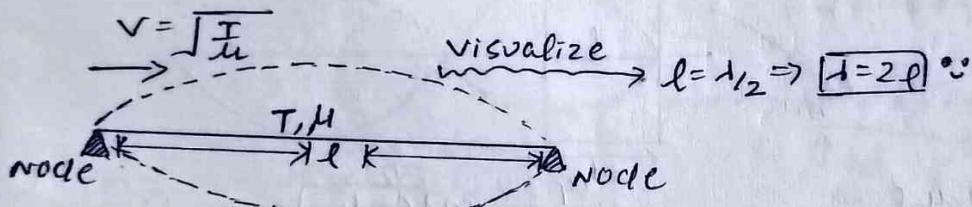
$$\therefore [Y = (A_1 - A_2) \sin(\omega t - kx) + 2A_2 \cos(kx) \sin(\omega t)] !$$

STATIONARY WAVE OF CLAMPED STRING :-

fundamental frequency =  $f_0 = ?$   
(minimum possible freq.)

I harmonic :-

#  
 Next poss.  $\rightarrow f_0 \rightarrow$  fundamental freq.  
 next poss.  $\rightarrow f_I \rightarrow$  I overtones  
 $\rightarrow f_{II} \rightarrow$  II overtones



$$V = \sqrt{T/u}$$

$$V_0 = \frac{V}{2} = \frac{1}{2} \sqrt{\frac{T}{u}}$$

$$V_0 = \frac{1}{2} \sqrt{\frac{T}{u}} \rightsquigarrow \text{also; } f_0 = 2f_0 = f \rightarrow \text{I harmonic!}$$

I overtone :-

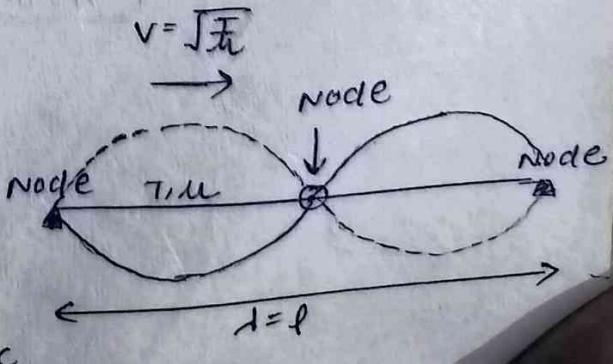
(next possible frequency)

$$f_I = \frac{V}{l} = \frac{1}{l} V$$

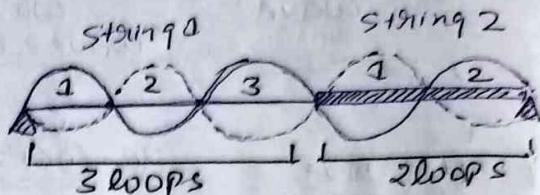
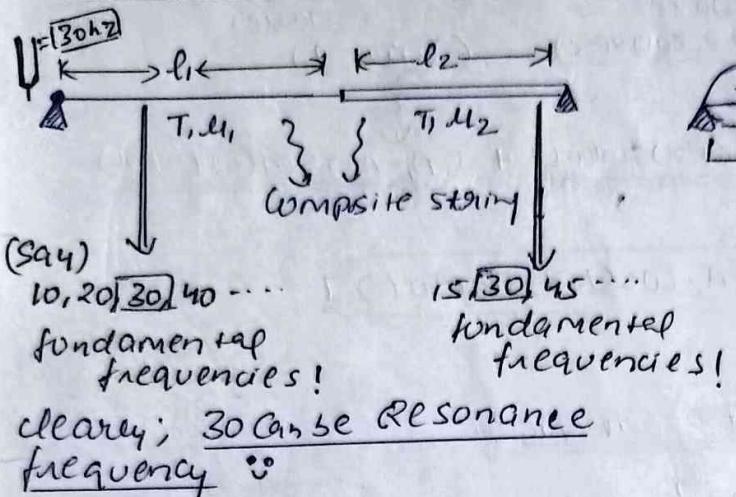
$$= \frac{1}{l} \sqrt{\frac{T}{u}}$$

$$f_I = \frac{1}{l} \sqrt{\frac{T}{u}} = 2f_0$$

$\therefore$  2nd harmonic



### > STATIONARY WAVE IN COMPOSITE STRING :-

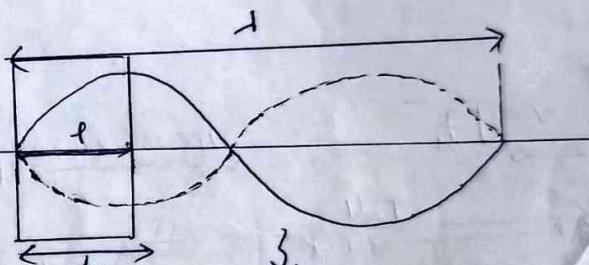
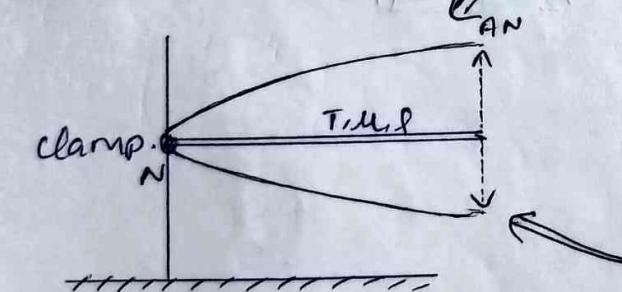


$$\text{Concept} \Rightarrow f_T = f_1 = f_2$$

frequency never changes

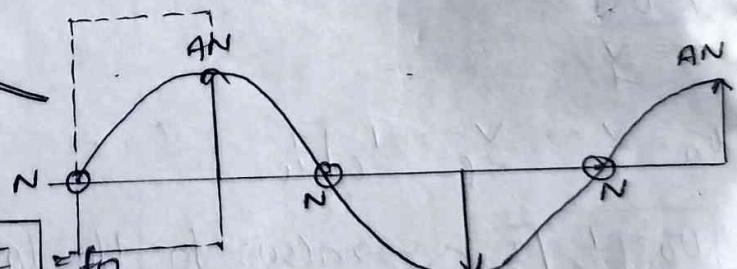
### > STATIONARY WAVE IN A STRING CLAMPED AT ONE END :-

#### (I) FUNDAMENTAL FREQ. ?



$$f = \frac{v}{l}$$

$$f = \frac{v}{4l} = \frac{1}{4l} \sqrt{\frac{T}{\mu}} \Rightarrow f = \frac{1}{4l} \sqrt{\frac{T}{\mu}} = f_0$$



1st harmonic, 1st overtone

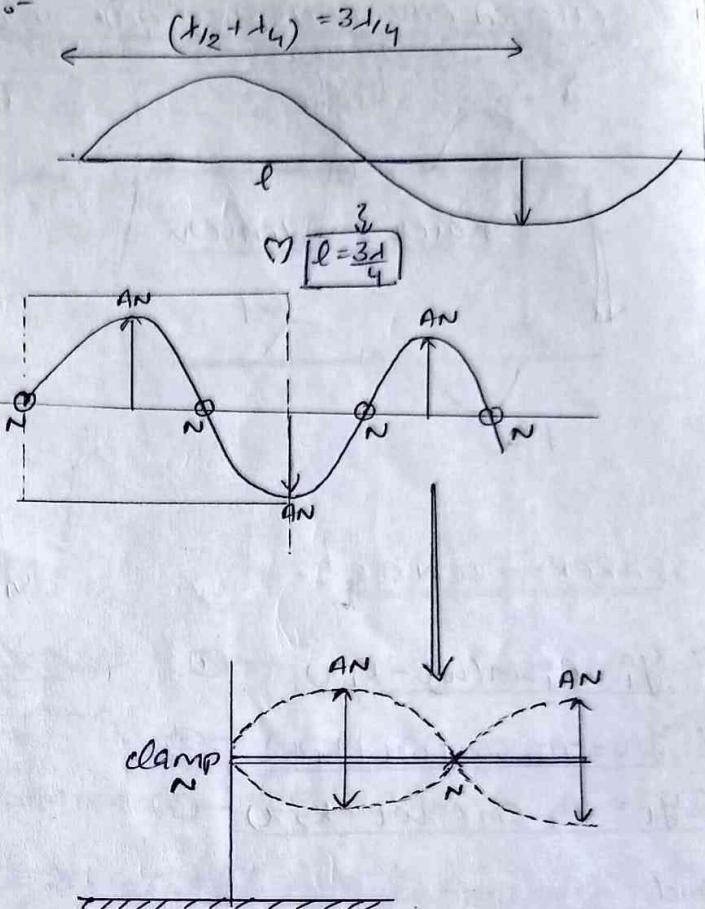
(II) NEXT POSSIBLE FREQUENCY :-

$$f_I = \frac{v}{l} \\ = \frac{1}{(4l/3)} v$$

$$f_I = \frac{3}{4} \rho \sqrt{\frac{l}{\mu}}$$

$$\Rightarrow 3 \rho \frac{3}{4} \rho \sqrt{\frac{l}{\mu}} = 3 f_0$$

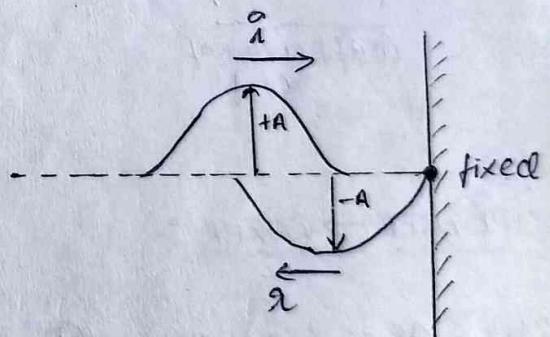
$\checkmark$  Harmonic, 2nd overtone



> REFLECTION FROM RIGID BODY :-

$$y_I^c = A \sin(\omega t - kx) \quad \text{--- (1)}$$

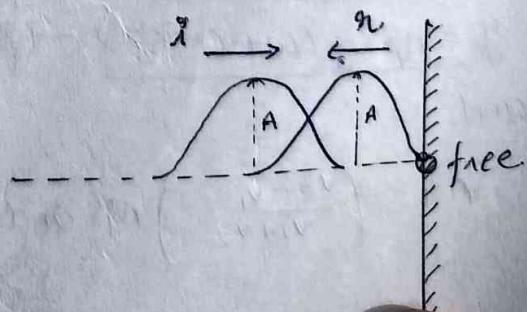
$$y_R = -A \sin(\omega t + kx) \text{ or } \quad \text{--- (2)} \\ A \sin(\omega t + kx + \pi)$$



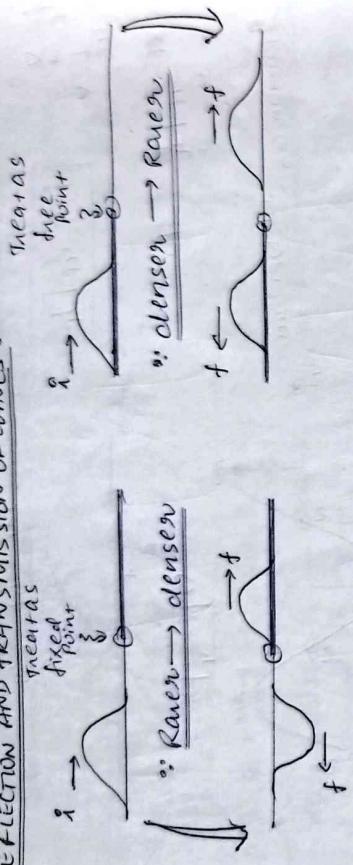
> REFLECTION FROM FREE END :-

$$y_I^c = A \sin(\omega t - kx) \quad \text{--- (1)}$$

$$y_R = A \sin(\omega t + kx) \quad \text{--- (2)}$$

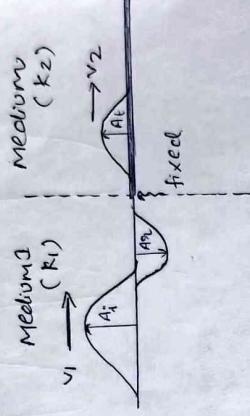


### REFLECTION AND TRANSMISSION OF WAVES :-



$\rightarrow \text{Rarer} \rightarrow \text{denser}$

$$\begin{aligned} \therefore y_1^o &= A_1^o \sin(\omega t - k_1 x) \quad (1) \\ \therefore y_{1r} &= -A_1^o \sin(\omega t + k_1 x) \quad (2) \\ \therefore y_t &= A_t \sin(\omega t - k_2 x) \quad (3) \end{aligned}$$



and

$$A_{1r} = \left( \frac{v_2 - v_1}{v_1 + v_2} \right) A_1^o \quad \text{and} \quad A_t = \left( \frac{2v_2}{v_1 + v_2} \right) A_1^o$$

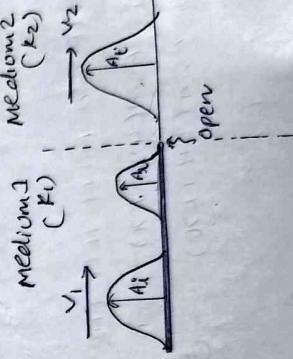
Coefficient of reflection!

$\rightarrow \text{denser} \rightarrow \text{rarer}$

$$\begin{aligned} \therefore y_1^o &= A_1^o \sin(\omega t - k_1 x) \quad (1) \\ \therefore y_{1r} &= A_1^o \sin(\omega t + k_1 x) \quad (2) \\ \therefore y_t &= A_t \sin(\omega t - k_2 x) \quad (3) \end{aligned}$$

and

$$A_{1r} = \left( \frac{v_2 - v_1}{v_1 + v_2} \right) A_1^o \quad \text{and} \quad A_t = \left( \frac{2v_2}{v_1 + v_2} \right) A_1^o$$



## > BEATS :-

100Hz, 102Hz

"When 2 sound sources having almost same frequency are sounded together phenomenon of Beat occur"

"Sound of Avg. f is heard (101Hz) & Amplitude Periodically varies"

"Beat frequency is equal to diff. in frequency of two sources."

$$y_1 = A \sin(2\pi f_1 t)$$

$$y_2 = A \sin(2\pi f_2 t)$$

After Superposition:

$$y = y_1 + y_2$$

$$y = A [ \sin(2\pi f_1 t) + \sin(2\pi f_2 t) ]$$

$$y = 2A \cos \frac{2\pi(f_1 - f_2)t}{2} \cdot \sin \frac{2\pi(f_1 + f_2)t}{2}$$

Beat frequency  $\rightarrow$  very low frequency

Avg. frequency  $\leftarrow$  wave frequency

$$y = A \sin \frac{2\pi(f_1 + f_2)t}{2}; R = 2A \cos \frac{2\pi(f_1 - f_2)t}{2} \text{ (Amplitude)}$$

for R to be max,

$$\cos \frac{2\pi(f_1 - f_2)t}{2} = \pm 1$$

$$\frac{2\pi(f_1 - f_2)t}{2} = n\pi$$

$$t = \frac{n}{(f_1 - f_2)}$$

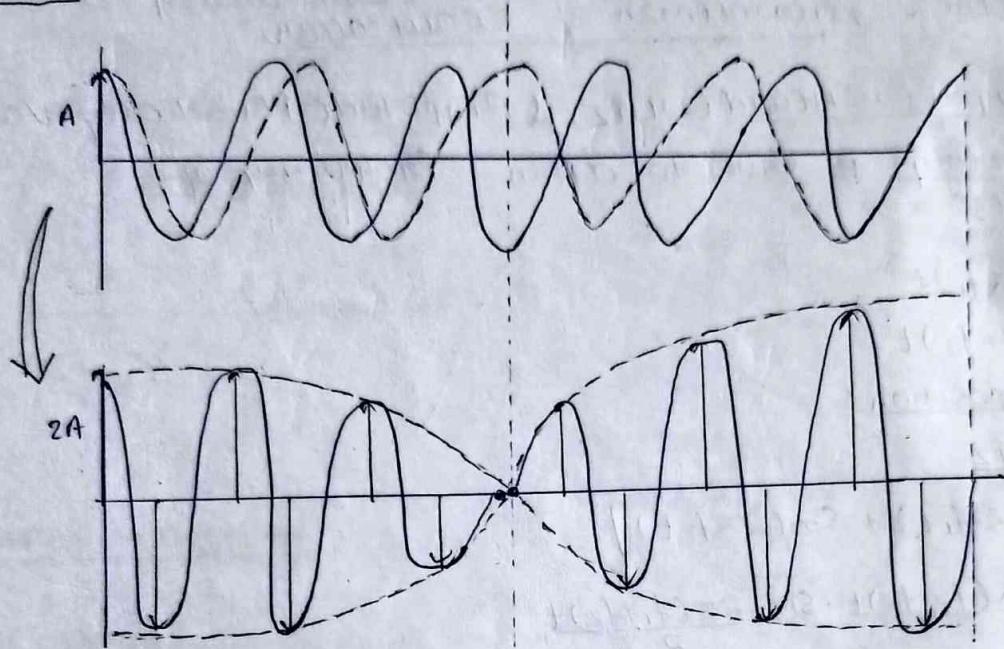
for N = 1, 2, 3 ...

$$t = \frac{1}{(f_1 - f_2)}, \frac{2}{(f_1 - f_2)}, \frac{3}{(f_1 - f_2)} \dots$$

"Beat Period :-  $\frac{1}{(f_1 - f_2)}$ "

"Beat freq :-  $(f_1 - f_2)$ "

~~XX~~ NAMO



"Human ears can detect Beats upto 12-14 Hz."

Beats  
??