Kartik Chaudhari

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EDUCATION

Bachelor of Engineering in Software Engineering

Sept 2020 - May 2025 (Expected)

McMaster University

- Dean's Honor List, International Student Award | GPA: 3.9
- Key Achievements: Best Engineering Award among 1200+ students, Engineering Ambassador, Teaching Assistant for AI and Machine Learning, Research Assistant for Cloud and Back-end Tech, Google Student Developer Club. Winner of North America's largest AI Hackathon sponsored by Google and IBM, Winner of Duke Hacks among 1500+ students, Vice President of Math Research Team. A Leetcode and a Hackathon Enthusiast.

EXPERIENCE

Research Assistant - Software Development

Jan 2022 - Present Ontario, Canada

McMaster University

- Developed a full-stack web application to help users conveniently generate meal ideas on a daily basis.
- Built a REST API back-end with Express, and MongoDB to add CRUD functionality to the app.
- Sent HTTP requests using Axios to connect client with server and used Postman to perform 100+ API tests during development. Revamped visually appealing sites making the audience rate go higher by 45%.
- Constructed a React front-end with React Router for client side routing and Bootstrap to generate simple stylized elements. Directed the team to deploy projects on cloud servers like Digital Ocean and AWS.
- Implemented an authorization system with bcrypt.js and JWT Authentication increasing user security and protection. Generated various models using ESG data while performing a quantitave research.

Software Developer Intern

May 2021 - Sep 2021

Tradify Services

Doha, Qatar

- Built a social media website that allows users to log in, sign-up for an account, post, visit other existing accounts, and edit their profile, reducing data usage by 25%
- Developed APIs using MongoDB, Express, and Heroku that stores user information, and posts information with CRUD implementation on cloud services including AWS and Google Cloud.
- Created a **Spotify Clone** which shows the user's playlists, top tracks, top artists, and recently played tracks.
- Led a team of 15 developers to deploy a Connect 4 application using Java, allowing 2 users to play a game of Connect 4. Engineered Behavioural Analysis and Hardware Authentication, increasing security by 25%.
- Incorporated **Object Oriented Programming** practices to create a player and chip class that stored data for the 2 players and each of the chips on the board, increasing scalability of the codebase.

PROJECTS

Allergy Aware | Python, Flask, React, PostgreSQL, Docker, AWS

- Designed an app using Flutter targeted at people with allergies or dietary/religious restrictions to use and identify potential risks in a product with 90% user satisfaction rate.
- Utilized pen Food Facts API to pull the ingredients from the barcode associated with the item and analytically cross match it with the users allergies in order to find similarities.
- Next step is to implement an image recognition system to identify a product from a picture rather than scanning a barcode to pull the name of the product, using problem solving skills.

Drink Desire | Flutter, Angular, HTML5 & CSS, JavaScript, Tensorflow

- Designed a creative app and website to reduce the time needed to order drinks while at work by up to 2 minutes per person while removing any interaction with a co-worker.
- Implemented an authorization as well as a sign up system using the Firebase Authentication API capable of hosting 30 people at a time, with a great team and excellent communication.
- Modelled a simple and interactive UI/UX for any age group to use in order to bypass the technological limitation of co-workers. Incorporated **Chef** and Solr technologies in the application.

TECHNICAL SKILLS

Languages: Java, Python, C/C++, SQL, JavaScript, HTML/CSS Frameworks: React, Node.js, Flask, REST APIs, AWS, Azure

Developer Tools: Git, Postman, Heroku, Visual Studio Code, PyCharm, Eclipse, Slack, Linux