GUJARAT TECHNOLOGICAL UNIVERSITY

BE - SEMESTER–IV (NEW) EXAMINATION – WINTER 2021 Subject Code: 2140705 Date: 04/01/2022

Subject Name: Object Oriented Programming With C++ Time: 10:30 AM TO 01:00 PM Instructions: 1. Attempt all questions. 2. Make suitable assumptions wherever necessary. 3. Figures to the right indicate full marks. 4. Simple and non-programmable scientific calculators are allowed.				
Q.1	(a) (b) (c)	Explain >> and << operators. Explain merits and demerits of inline functions. Enlist and explain the basic characteristics of OOP in detail.	03 04 07	
Q.2	(a) (b) (c)	Explain destructor with suitable example. Explain function overloading with suitable example. What is a constructor? Explain types of constructor with examples. OR	03 04 07	
Q.3	(c) (a) (b) (c)	Explain the use of setw(), setfill() and setprecision() manipulator with example. Describe the following terms in C++: i) Reference Variable ii) Portability iii) Dynamic Binding Explain Default Argument with suitable example. What is friend function? Explain it with suitable example.	07 03 04 07	
Q.3	(a) (b) (c)	OR Define with examples: a) Macro b) Binary file c) this pointer Explain virtual base class with suitable example. i) Write short note on: Memory Management operators of C++ with examples. ii) Explain scope resolution operator (::) with an example.	03 04 07	
Q.4	(a) (b) (c)	Explain inline function with suitable example. Explain various forms of inheritance with suitable diagrammatic illustrations. What is the purpose of using template in C++? Explain template function and template class with example.	03 04 07	
Q.4	(a) (b) (c)	OR Define Overriding. Explain with suitable example. Enlist and explain different file management functions. Explain type conversion from class type to basic type and one class type to another class type with suitable example.	03 04 07	
Q.5	(a) (b) (c)	Explain Private, Protected and Public access specifiers. Demonstrate the use of static variables and static functions with a program. i) Explain tellg and seekp functions. ii) Explain STL with its core components	03 04 07	

OR

Q.5	(a)	What is an Exception? Demonstrate trycatch block.	03
	(b)	Explain Exception Handling Mechanism. Give example with multiple catch blocks.	04
	(c)	What is a stream? Describe various stream classes for console I/O operations.	07
