

INT208 Assignment

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Submitted To: Mr. Gurpreet Singh Sir

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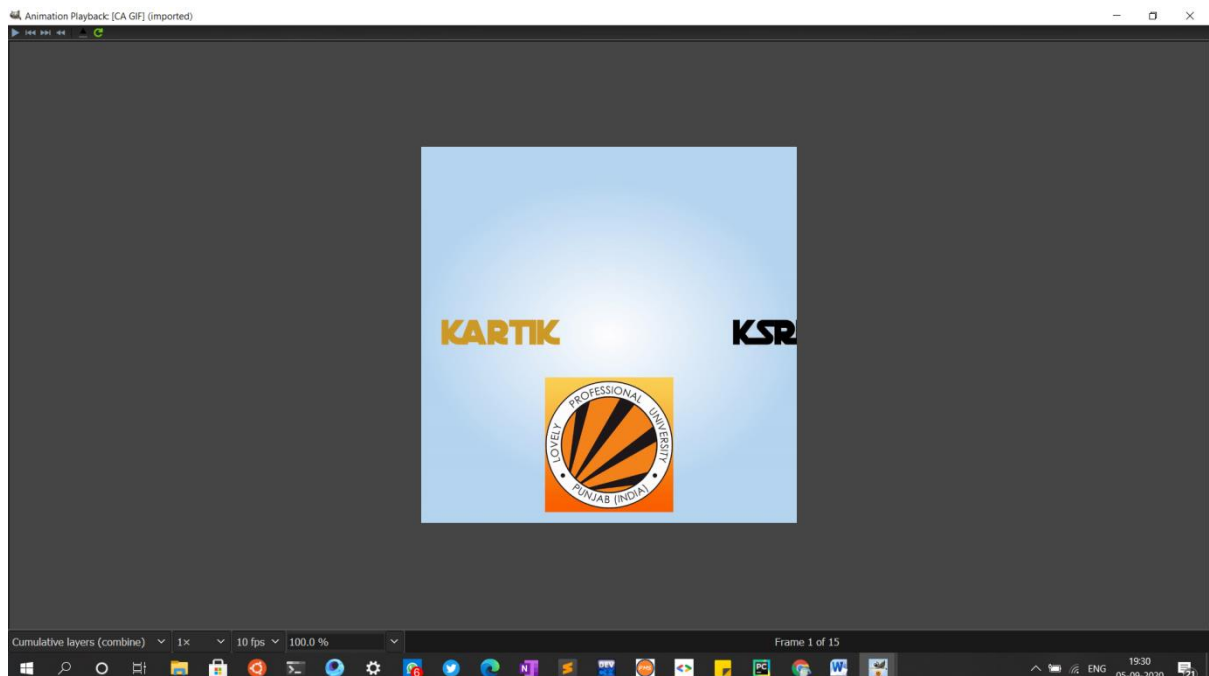
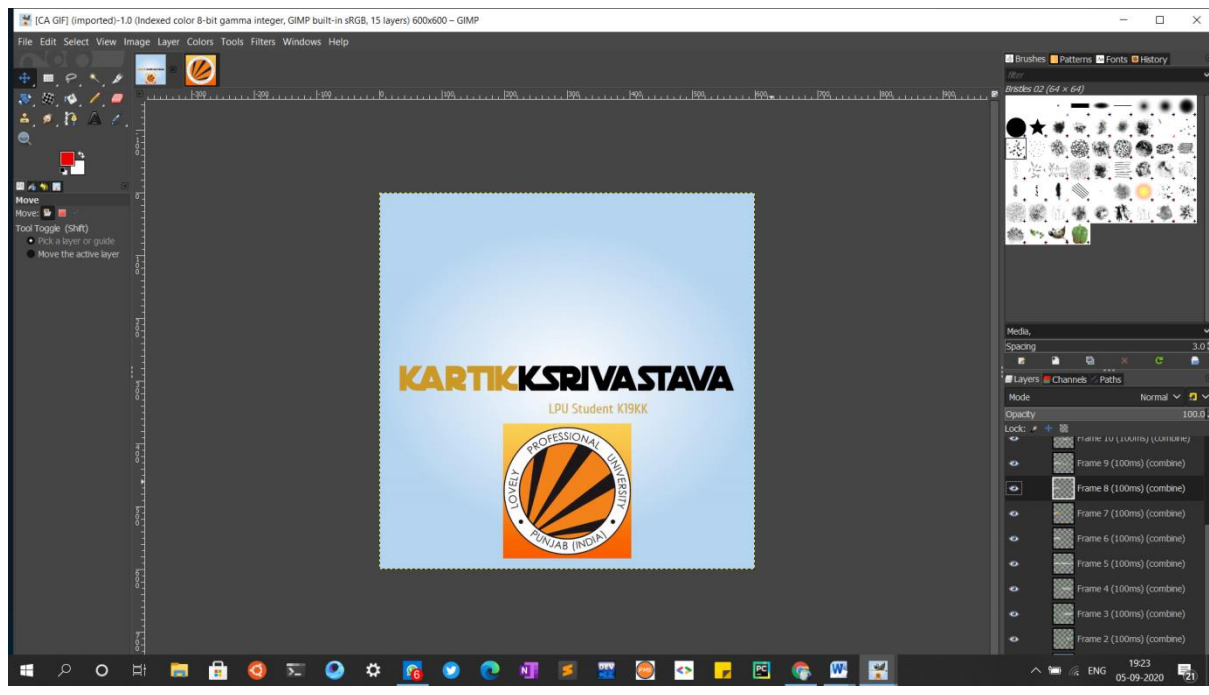
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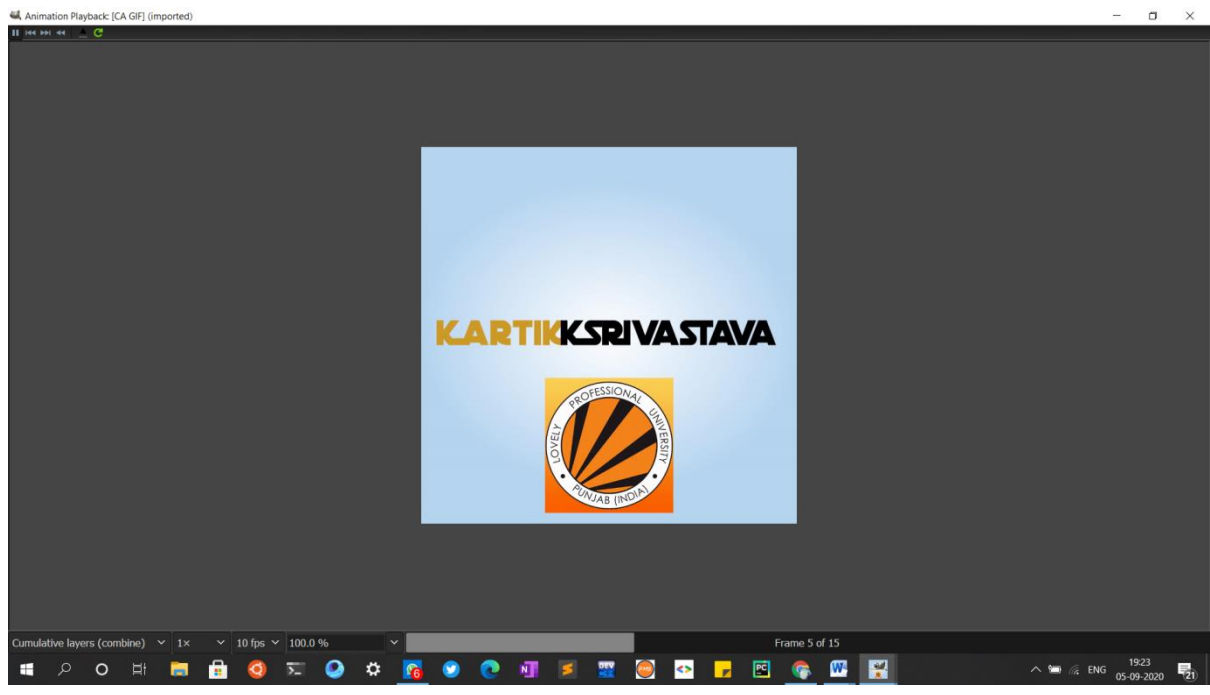
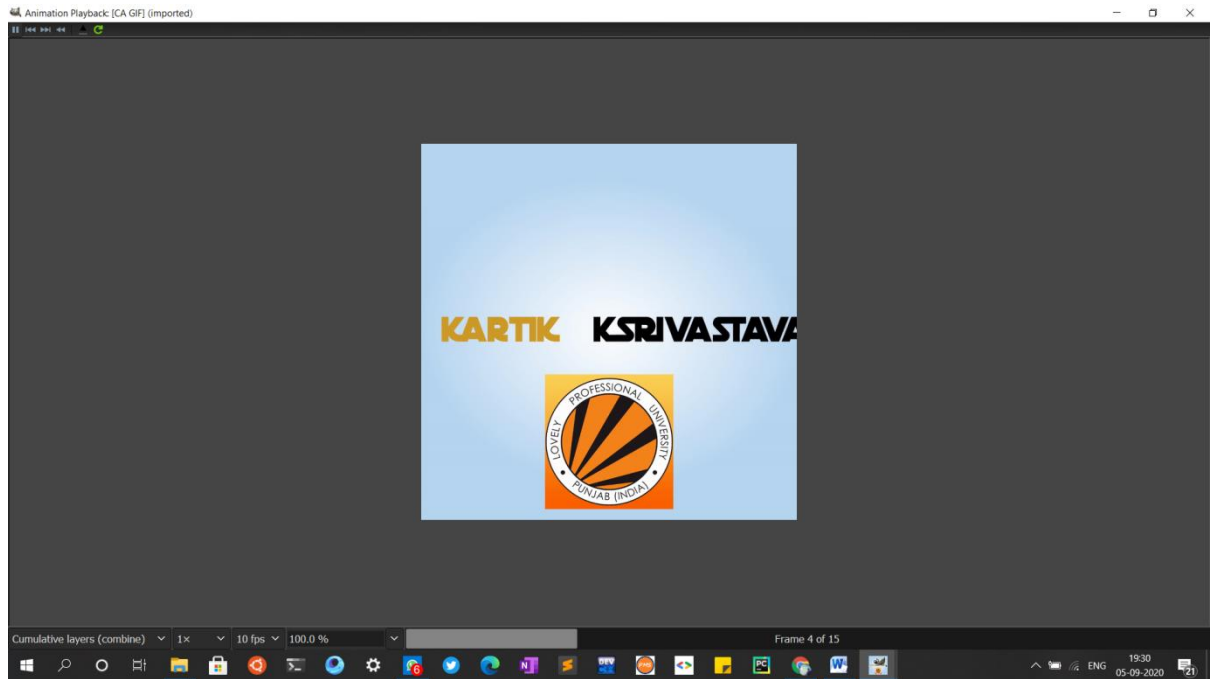
Section: K19KK

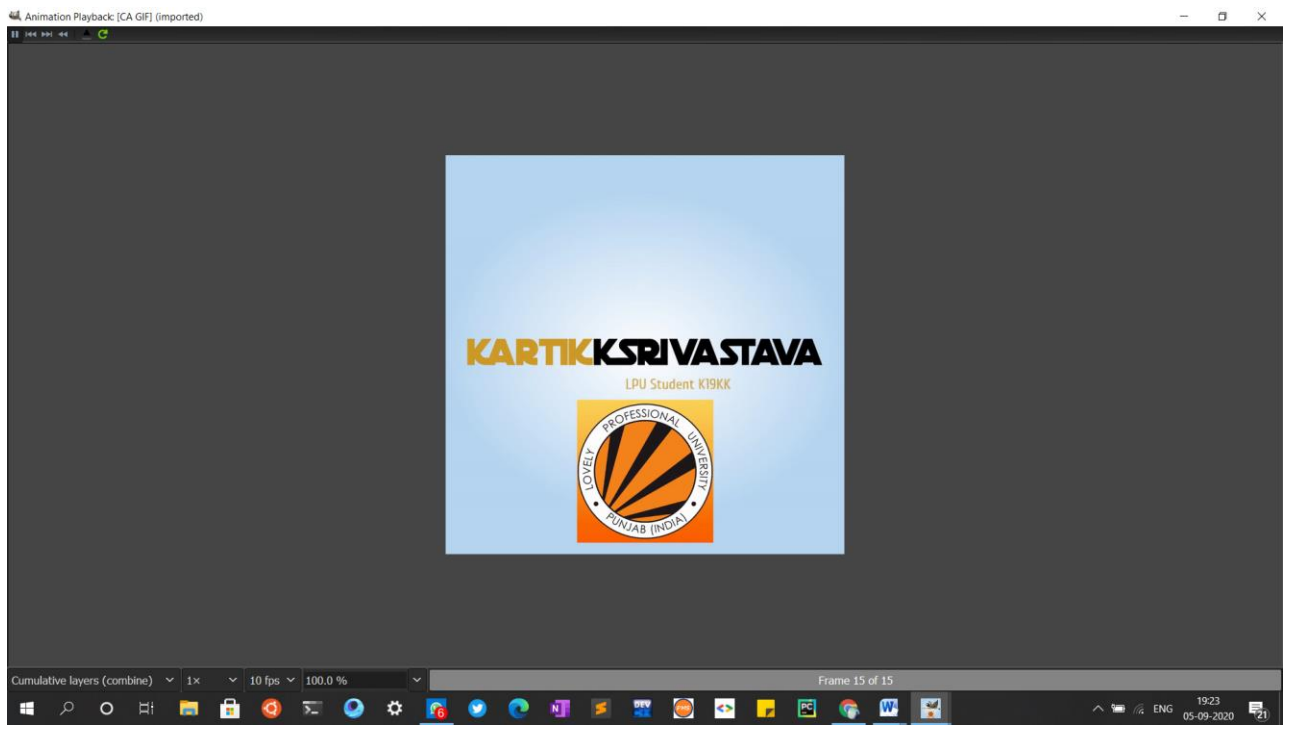
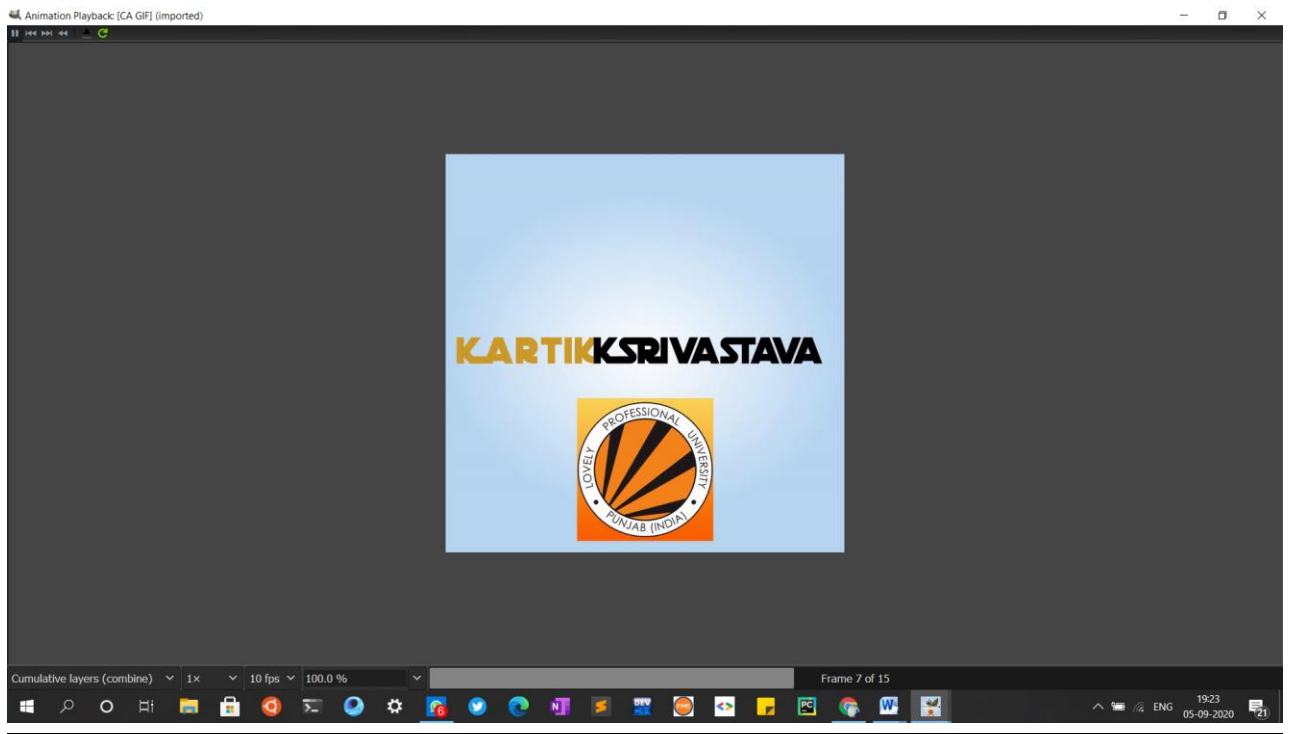
Thank You Sir

**“These assignments would
help us, to be a Great
Engineers of tomorrow”**

ScreenShots







STEPS

Step 1: Go to File → New → Select Size → Click OK

[We created a new blank page for logo creation]

Step 2: Go to File → Open → Select Lpu Logo → Open

[To Add Lpu Logo in My Animated Logo | Copy the Lpu Logo and Paste it into the My Animated Logo]

Step 3: Open Tools → Click Text

[This Step is used to add Text to the Logo | Then Arrange the Text in desired Location]

Step 4: Go to Layer → Add New Layer → Add Layer Name → Click OK

[This Step is used to add Multiple Layers in the Logo as this is a necessary step required to add a smooth animation in our Logo | Add 15 Layers for the smooth animation]

Step 5: Go to Filters → Enhance → Click on Noise Reduction → Adjust Strength to Desired Value → Click OK to Add this Filter

Step 6: Go to Filters → Noise → RGB Noise → Select the desired value for Red, Green, Blue and Alpha → Click OK to add this Filter

Step 7: Go to Layer → Mask → Add Layer Mask

[Add Blue colour → Using eraser tool remove the unwanted part so that the look of the Logo is enhanced]

Step 8: Adding Texture to the Text

[Adding a Texture to text from online texture image

Add Text → Click Open as Layers (Select that Picture) → Select Text Layer (Click Alpha to Selection) → Click Texture Layer → Go to Select and Click Invert → Go to Edit (Click Cut) → Now you have

Texture applied to your Text in Logo]

Step 9: Toolbox

[Move Tool : Used to arrange Text and Image in the Logo

Text Tool : Used to add Text in our Logo

Zoom Tool : It is used to zoom various parts of Logo

Bucket Fill Tool : It was used to add colour to various part of Logo

Eraser Tool: This is used to remove the unwanted part in the Logo]

{Enhanced the logo among various Layers}]

Step 10: Go to Filters → Animation → Playback

[This option is used to play animation by playing our different layers

in this we can adjust the speed, frame per second and Size

(here we used 15 layers to get a smooth Animation]

“Thank You Sir”