

**Indian Institute of Information Technology, Sri City, Chittoor**

Name of the Exam: Computer and Communication Networks (CCN)

Duration: 90 mins

Max. Marks: 30 Marks

**Instructions:**

1. Closed book exam
2. Assumptions made should be clearly stated
3. All sub-parts of the question should be written together
4. Calculators are allowed

1. Consider the data unit to be transmitted via UDP is – (3 marks)

1001100111100010001001001000010010011001111000100010010010000100

- a. Calculate the checksum that sender will compute and insert in the UDP's checksum field, and
- b. Prove that the receiver received the data correctly.

2. The protocol data unit(PDU) for the application layer in the Internet stack is: (1 mark)

- a. Segment (transport)
- b. Datagram (network)
- c. Message (app)
- d. Frame (link)

3. Consider different activities related to email. (1 mark)

m1: Send an email from a mail client to mail server  
m2: Download an email from mailbox server to a mail client  
m3: Checking email in a web browser

- a. m1: HTTP, m2: SMTP, m3: POP
- b. m1: SMTP, m2: FTP, m3: HTTP
- c. m1: SMTP, m2: POP, m3: HTTP
- d. m1: POP, m2: SMTP, m3: IMAP

4. Compare client-server architectures with peer-to-peer architectures using the file distribution problem.

Note : **File distribution problem:** Time required to distribute file (size F) from one server to N peers [6M]

5. Consider an HTTP client that wants to retrieve a Web document at a given [www.iiits.ac.in/std.html](http://www.iiits.ac.in/std.html) The IP address of the HTTP server is initially unknown. List

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out the possible protocols used in transport and application-layer in this scenario? [2M]

6. A Web page HTML file references 15 objects on the same server. The round trip time is 10s and Neglecting transmission time of the file, how much time elapses with
  - a. Non-persistent HTTP to access referenced objects?
  - b. Persistent HTTP to access referenced objects? (3)

7. HTTP client sent the request message to get the index.file from the server. The Request message is shown below. [2M]

```
GET /-cs3214/index.html HTTP/1.1
Host: www.cs.vt.edu
User-agent: Lynx/2.8.4rel.1
Connection: close
Accept-language: en, fr
```

Identify whether the above HTTP client connection is persistence or non persistence using request messages and justify your answer.

8. Six channels, two (channel-1 & 2) with a bit rate of 100kbps, two (channel-3 & 4) with a bit rate 150 kbps and last two (channel-5 & 6) with a bit rate 200 kbps are to be multiplexed using multiple slots TDM with no synchronization bits. Answer the following questions: assume 4 bits from the first 2 sources and 3 bits from the second 2 sources and 4 bits from the third 2 sources. [4M]

- i. What is the size of a frame in bits?
- ii. What is the frame rate?
- iii. What is the duration of a frame?
- iv. What is the data rate?

9. Suppose Host A wants to send a large file to Host B. The path from Host A to Host B has three links, of rates  $R_1 = 500$  kbps,  $R_2 = 2$  Mbps, and  $R_3 = 1$  Mbps. [3M]

- a. Assuming no other traffic in the network, what is the throughput for the file transfer?
- b. Suppose the file is 4 million bytes. Dividing the file size by the throughput, roughly how long will it take to transfer the file to Host B

10. Explain SMTP protocol with a diagram. Justify your answer why SMTP cannot be used instead of POP3/IMAP or HTTP aligning your explanation with the below example diagram [5M]

