## **COURSE STRUCTURE**



- Propositional Logic, SAT solving, DPLL
- First-Order Logic, SMT
- First-Order Theories

# DEDUCTIVE VERIFICATION

- Operational Semantics
- Strongest Post-condition, Weakest Precondition
- Hoare Logic

MODEL CHECKING AND OTHER VERIFICATION TECHNIQUES

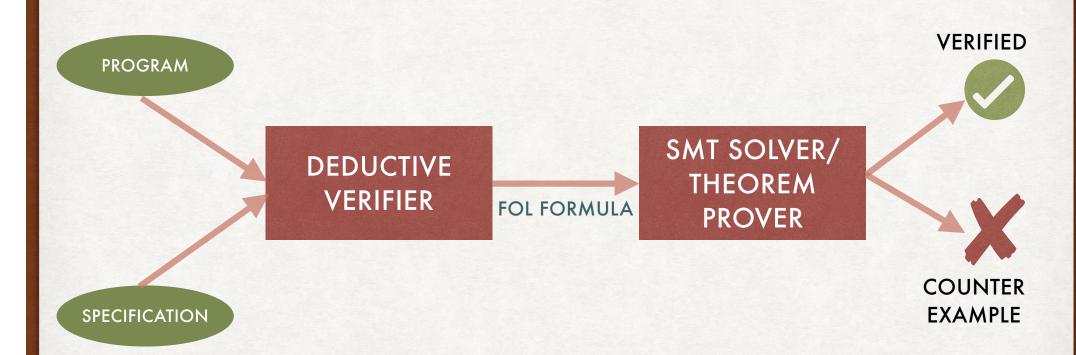
- Predicate Abstraction, CEGAR
- Abstract Interpretation
- Property-directed Reachability

# FORMAL SPECIFICATION AND VERIFICATION OF PROGRAMS

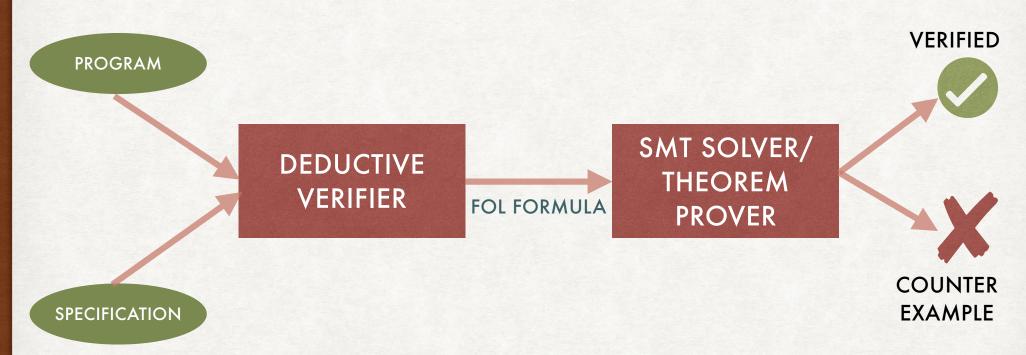
#### INTRODUCTION

- So far we have seen...
  - Syntax, Semantics for Propositional Logic and First-Order Logic and (some examples of) Decision Procedures for Validity/ Satisfiability
  - Underlying engine for Deductive Verification of programs
- Now we will how to reduce the program verification problem to the satisfiability problem in first-order logic.

# AUTOMATED VERIFICATION OVERVIEW



# AUTOMATED VERIFICATION OVERVIEW



- Assertions
- Pre-conditions/Post-conditions
- Invariants
- •

#### IMP

#### A SMALL IMPERATIVE PROGRAMMING LANGUAGE

- Let V be a set of program variables
- Let Exp(V) be the set of linear expressions, and  $\Phi(V)$  be the set of linear formulae over V
  - Exp(V) are terms in LRA or LIA
  - $\Phi(V)$  are formulae in LRA or LIA
- Examples
  - $3x + 2y \in Exp(\{x, y\})$
  - $x \le y + z \land z = w \in \Sigma(\{x, y, z, w\})$

# IMP A SMALL IMPERATIVE PROGRAMMING LANGUAGE

```
assume(i = 0 \land n \ge 0);
while(i < n) do
i := i + 1;
assert(i = n);
```

PRE-CONDITION

POST-CONDITION

```
assume(i = 0 ∧ n ≥ 0);
while(i < n) do

i := i + 1;
assert(i = n);
```

FOL formula in LIA whose free variables are program variables

```
{i = 0 ∧ n ≥ 0}
while(i < n) do
   i := i + 1;
{i = n}</pre>
```

```
{i = 0 ∧ n ≥ 0}
while(i < n) do
    i := i + 1;
{i = n}</pre>
```

```
{Pre-condition}

Program

{Post-condition}
```

#### Linear Search

```
i := l;
present := false;
while(i <= u && !present)
{
   if (a[i] == e) then
      present := true;
   else
      i := i + 1;
}</pre>
```

#### Linear Search

```
assume(?);
i := l;
present := false;
while(i <= u && !present)
{
  if (a[i] == e) then
    present := true;
  else
    i := i + 1;
}
assert(?);</pre>
```

#### Linear Search

```
assume(l ≥ 0 ∧ u ≤ |a|);
i := l;
present := false;
while(i <= u && !present)
{
   if (a[i] == e) then
      present := true;
   else
      i := i + 1;
}
assert(?);</pre>
```

#### Linear Search

```
assume(l ≥ 0 ∧ u ≤ |a|);
i := l;
present := false;
while(i <= u && !present)
{
   if (a[i] == e) then
       present := true;
   else
       i := i + 1;
}
assert(present ↔ l ≤ i ≤ u ∧ a[i] = e);</pre>
```

#### Linear Search

```
assume(l ≥ 0 ∧ u ≤ |a|);
i := l;
present := false;
while(i <= u && !present)
{
   if (a[i] == e) then
       present := true;
   else
       i := i + 1;
}
assert(present ↔ ∃x.l ≤ x ≤ u ∧ a[x] = e);</pre>
```

#### OPERATIONAL SEMANTICS OF IMP

- In order to formally define the verification problem, i.e. 'the program satisfies its specification', we will first define Operational Semantics of Imp.
- The operational semantics formally define how the program state evolves during execution.
- A program state  $(\sigma, c)$  consists of two components:
  - $\sigma: V \to \mathbb{R}$  is a valuation of program variables
  - · c is the rest of the program to be executed
- Let  $\Sigma = (\mathbb{R}^{|V|} \cup \{Error\}) \times \mathcal{P}$  be the set of all states
  - $\mathcal{P}$  is the set of all Imp programs.
- A transition  $(\sigma_1, c_1) \hookrightarrow (\sigma_2, c_2)$  denotes a step taken by the program

$$\sigma_2 = \sigma_1[x \mapsto \sigma_1(e)]$$

$$(\sigma_1, X := e) \hookrightarrow (\sigma_2, skip)$$

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$$(\sigma_1, x := e) \hookrightarrow (\sigma_2, skip)$$

#### NOTATION ALERT:

$$f = g[a \mapsto b]$$
 means:

- f(a) = b
- $\forall x \in dom(g) . x \neq a \rightarrow f(x) = g(x)$

$$\sigma_2 = \sigma_1[x \mapsto \sigma_1(e)]$$

$$(\sigma_1, x := e) \hookrightarrow (\sigma_2, skip)$$

#### NOTATION ALERT:

For  $e \in Exp(V)$  and  $\sigma \in \mathbb{R}^{|V|}$ ,  $\sigma(e)$  denotes the evaluation of e at  $\sigma$  using the standard interpretations of Arithmetic operators.

$$\sigma_2 = \sigma_1[x \mapsto \sigma_1(e)]$$

[T-ASSIGN]

$$(\sigma_1, x := e) \hookrightarrow (\sigma_2, skip)$$

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$$(\sigma_1, x := e) \hookrightarrow (\sigma_2, skip)$$
[T-ASSIGN]

$$\sigma_2 = \sigma_1[x \mapsto n] \quad n \in \mathbb{R}$$

[T-HAVOC]

 $(\sigma_1, x := havoc) \hookrightarrow (\sigma_2, skip)$ 

$$\sigma_2 = \sigma_1[x \mapsto \sigma_1(e)]$$

[T-ASSIGN]

$$(\sigma_1, x := e) \hookrightarrow (\sigma_2, skip)$$

$$\sigma_2 = \sigma_1[x \mapsto n] \quad n \in \mathbb{R}$$

[T-HAVOC]

$$(\sigma_1, x := havoc) \hookrightarrow (\sigma_2, skip)$$
???

[T-ASSUME]

 $(\sigma_1, assume(F)) \hookrightarrow (\sigma_1, skip)$ 

$$\sigma_2 = \sigma_1[x \mapsto \sigma_1(e)]$$

[T-ASSIGN]

$$(\sigma_1, x := e) \hookrightarrow (\sigma_2, skip)$$

$$\sigma_2 = \sigma_1[x \mapsto n] \quad n \in \mathbb{R}$$

[T-HAVOC]

$$(\sigma_1, x := havoc) \hookrightarrow (\sigma_2, skip)$$

$$\sigma_1 \vDash F$$

[T-ASSUME]

 $(\sigma_1, assume(F)) \hookrightarrow (\sigma_1, skip)$ 

$$\sigma_2 = \sigma_1[x \mapsto \sigma_1(e)]$$

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$$(\sigma_1, x := havoc) \hookrightarrow (\sigma_2, skip)$$

$$\sigma_1 \vDash F$$

[T-ASSUME]

$$(\sigma_1, assume(F)) \hookrightarrow (\sigma_1, skip)$$

$$\sigma_1 \vDash F$$

[T-ASSERT-TRUE]

$$(\sigma_1, \mathsf{assert}(\mathsf{F})) \hookrightarrow (\sigma_1, \mathsf{skip})$$

$$\sigma_1 \not\vDash F$$

[T-ASSERT-FALSE]

 $(\sigma_1, \mathsf{assert}(\mathsf{F})) \hookrightarrow (\mathit{Error}, \mathsf{skip})$ 

[T-SEQ-1]

$$(\sigma_1, c_1) \hookrightarrow (\sigma_2, c_1')$$

$$(\sigma_1, \mathsf{C}_1; \mathsf{C}_2) \hookrightarrow (\sigma_2, \mathsf{C}_1'; \mathsf{C}_2)$$

[T-SEQ-2]

$$(\sigma_1, \mathsf{skip}; \mathsf{c}_2) \hookrightarrow (\sigma_1, \mathsf{c}_2)$$

[T-SEQ-1]

$$(\sigma_1, c_1) \hookrightarrow (\sigma_2, c_1')$$

$$(\sigma_1, \mathsf{C}_1; \mathsf{C}_2) \hookrightarrow (\sigma_2, \mathsf{C}_1'; \mathsf{C}_2)$$

[T-IF-TRUE]

$$\sigma_1 \vDash F$$

[T-SEQ-2]

$$(\sigma_1, \mathsf{skip}; \mathsf{c}_2) \hookrightarrow (\sigma_1, \mathsf{c}_2)$$

[T-IF-FALSE]

$$\sigma_1 \nvDash F$$

 $(\sigma_1, \text{if(F) then } c_1 \text{ else } c_2) \hookrightarrow (\sigma_1, c_1) \quad (\sigma_1, \text{if(F) then } c_1 \text{ else } c_2) \hookrightarrow (\sigma_1, c_2)$ 

[T-SEQ-1]

$$(\sigma_1, c_1) \hookrightarrow (\sigma_2, c_1)$$

$$(\sigma_1, \mathsf{C}_1; \mathsf{C}_2) \hookrightarrow (\sigma_2, \mathsf{C}_1'; \mathsf{C}_2)$$

[T-IF-TRUE]

$$\sigma_1 \vDash F$$

[T-SEQ-2]

 $(\sigma_1, \mathsf{skip}; \mathsf{c}_2) \hookrightarrow (\sigma_1, \mathsf{c}_2)$ 

[T-IF-FALSE]

$$\sigma_1 \nvDash F$$

 $(\sigma_1, \text{if(F) then } c_1 \text{ else } c_2) \hookrightarrow (\sigma_1, c_1) \quad (\sigma_1, \text{if(F) then } c_1 \text{ else } c_2) \hookrightarrow (\sigma_1, c_2)$ 

$$\sigma_1 \vDash F$$

 $(\sigma_1, \text{while}(F) \text{ do } c) \hookrightarrow (\sigma_1, c; \text{while}(F) \text{ do } c)$ 

[T-WHILE-TRUE]

[T-SEQ-1]

$$(\sigma_1, c_1) \hookrightarrow (\sigma_2, c_1)$$

$$(\sigma_1, \mathsf{C}_1; \mathsf{C}_2) \hookrightarrow (\sigma_2, \mathsf{C}_1'; \mathsf{C}_2)$$

[T-IF-TRUE]

$$\sigma_1 \vDash F$$

[T-SEQ-2]

$$(\sigma_1, \mathsf{skip}; \mathsf{c}_2) \hookrightarrow (\sigma_1, \mathsf{c}_2)$$

[T-IF-FALSE]

$$\sigma_1 \nvDash F$$

 $(\sigma_1, \text{if(F) then } c_1 \text{ else } c_2) \hookrightarrow (\sigma_1, c_1) \quad (\sigma_1, \text{if(F) then } c_1 \text{ else } c_2) \hookrightarrow (\sigma_1, c_2)$ 

$$\sigma_1 \vDash F$$

 $(\sigma_1, \text{while}(F) \text{ do } c) \hookrightarrow (\sigma_1, c; \text{while}(F) \text{ do } c)$ 

$$\sigma_1 \nvDash F$$

 $(\sigma_1, \text{while}(F) \text{ do } c) \hookrightarrow (\sigma_1, \text{skip})$ 

[T-WHILE-TRUE]

[T-WHILE-FALSE]

```
assume(i = 0 ∧ n ≥ 0);
while(i < n) do
    i := i + 1;
assert(i = n);
```

```
(\{i \mapsto 0, n \mapsto 2\}, assume(i=0 \land n \ge 0);...)
 \hookrightarrow ({i \mapsto 0,n \mapsto 2}, skip;...)
                                                                               [T-SEQ-1, T-ASSUME]
 \hookrightarrow ({i \mapsto 0,n \mapsto 2}, while(i < n) do i:=i+1;...)
                                                                                             [T-SEQ-2]
 \hookrightarrow ({i \mapsto 0,n \mapsto 2}, i:=i+1; while(i < n) do i:=i+1;...) [T-WHILE-TRUE]
 \hookrightarrow ({i \mapsto 1,n \mapsto 2}, while(i < n) do i:=i+1;...) [T-SEQ-1, T-ASSIGN, T-SEQ-2]
 \hookrightarrow ({i \mapsto 1,n \mapsto 2}, i:=i+1; while(i < n) do i:=i+1;...) [T-WHILE-TRUE]
 \hookrightarrow ({i \mapsto 2,n \mapsto 2}, while(i < n) do i:=i+1;...) [T-SEQ-1, T-ASSIGN, T-SEQ-2]
 \hookrightarrow ({i \mapsto 2,n \mapsto 2}, assert(i=n);)
                                                                          [T-WHILE-FALSE, T-SEQ-2]
 \hookrightarrow (\{i \mapsto 2, n \mapsto 2\}, skip;)
                                                                                   [T-ASSERT-TRUE]
```

#### REACHABILITY AND VERIFICATION

- Let  $\Delta \subseteq \Sigma \times \Sigma$  be the set of transitions ( $\hookrightarrow$ ) defined in the previous slides.
  - Is  $\Delta$  finite?
  - Is  $\Delta$  defined for a specific program c or for any program?
  - Is  $\Delta$  finite if restricted to a specific program c?
- Given a program c, a sequence of transitions  $(\sigma_0, c) \hookrightarrow (\sigma_1, c_1) \dots \hookrightarrow (\sigma_n, c_n)$  is called an execution of c.
  - A program state  $\sigma$  is called reachable if there exists an execution  $(\sigma_0, c) \hookrightarrow ... \hookrightarrow (\sigma, c_n)$  which ends in the state  $\sigma$ .
- Verification Problem: Is (Error, c') reachable for some c'?
  - Program c is called safe if the error state is not reachable.
  - What about the initial state?

```
assume(i = 0 ∧ n ≥ 0);
while(i < n) do
    i := i + 1;
assert(i = n);</pre>
```

• Is (*Error*, c') reachable?

#### PRE/POST-CONDITIONS AND VERIFICATION

- Alternatively, we can express the Verification problem in terms of pre-conditions and post-conditions.
- A program c satisfies the specification  $\{P\}c\{Q\}$  if:
  - $\forall \sigma, \sigma' . \ \sigma \vDash P \land (\sigma, c) \hookrightarrow * (\sigma', skip) \rightarrow \sigma' \vDash Q$
- $\{P\}c\{Q\}$  is also called a 'Hoare Triple'.
  - If c satisfies the specification  $\{P\}c\{Q\}$ , then we also say that the Hoare Triple  $\{P\}c\{Q\}$  is valid.

#### TOTAL CORRECTNESS

- Both ways of specifying the verification problem deal with Partial Correctness.
  - They only consider terminating executions. Non-terminating executions trivially satisfy both definitions.
- Total Correctness also requires all program executions to be of finite length.
- A program c satisfies the specification [P]c[Q] if every execution which begins in a state satisfying P should terminate in a state satisfying Q.

#### TOTAL CORRECTNESS

- A program c satisfies the specification [P]c[Q] if every execution which begins in a state satisfying P should terminate in a state satisfying Q.
  - $\forall \sigma . \sigma \vDash P \rightarrow \exists n, \sigma' . (\sigma, c) \hookrightarrow^n (\sigma', skip) \land \sigma' \vDash Q$
- Is this correct?
  - This only says that for every state satisfying P, there is some execution which terminates in a state obeying Q.
  - However, IMP is non-deterministic (due to havoc).
  - Hence, we need to say that every execution beginning from a state satisfying P should terminate.

$$\forall \sigma. \exists n. \sigma \vDash P \rightarrow \neg(\exists m, \sigma'. m > n \land (\sigma, c) \hookrightarrow^m (\sigma', c'))$$
  
 
$$\land \forall \sigma, \sigma'. \sigma \vDash P \land (\sigma, c) \hookrightarrow^* (\sigma', skip) \rightarrow \sigma' \vDash Q$$

#### TOTAL CORRECTNESS

```
[T]
i := havoc;
if (i = 5)
   while(i > 0) do
    i := i+1;
else
   skip;
[i ≠ 5]
```

- The above program satisfies the definition of total correctness as per  $\forall \sigma . \ \sigma \vDash P \rightarrow \exists n, \sigma' . (\sigma, c) \hookrightarrow^n (\sigma', \text{skip}) \land \sigma' \vDash Q.$
- However, there are clearly non-terminating executions.
- It does not satisfy the following formula

$$\forall \sigma . \exists n . \sigma \vDash P \rightarrow \neg (\exists m, \sigma' . m > n \land (\sigma, c) \hookrightarrow^m (\sigma', c'))$$

 $\land \ \forall \sigma, \sigma'. \ \sigma \vDash P \land (\sigma, \mathsf{c}) \hookrightarrow^* (\sigma', \mathsf{skip}) \to \sigma' \vDash Q$ 

#### **EXAMPLES OF HOARE TRIPLES**

- What can be said about the following triples?
  - { T } c { Q }
  - { \pm \} c { \Q }
  - {P} c { T }
  - { T } c { L }
- Partial and total correctness
  - Is  $\{x = 0\}$  while  $(x \ge 0)$  do x = x + 1  $\{x = 1\}$  valid?
  - What about [x = 0] while  $(x \ge 0)$  do x = x + 1 [x = 1]?

#### **AUTOMATED VERIFICATION**

- We will reduce the verification problem to the satisfiability problem (modulo theories) in FOL.
- As a first step, we encode the operational semantics in FOL.
- If V is the set of variables used in a program c, then an FOL formula F[V] encodes a set of states of the program.
  - E.g. If  $V = \{x, y, z\}$ , then the formula x + y > 0 encodes the set of states  $\{(x \mapsto m, y \mapsto n, z \mapsto o) \mid m + n > 0\}$

#### **AUTOMATED VERIFICATION**

If  $(\sigma, c) \hookrightarrow (\sigma', skip)$ , then we will use the FOL formula  $\rho(c)[V, V']$  to encode the states  $\sigma$  and  $\sigma'$ .

- If  $(\sigma, c) \hookrightarrow (\sigma', \text{skip})$  then  $\sigma, \sigma'$  are models of  $\rho(c)$ .
- Example:  $\rho(x:=y+1) \triangleq x' = y+1 \land y' = y$
- We will use a special variable error  $\in V$  to indicate the Error state (obtained after assertion failure). error = 0 indicates a non-error state.

## SEMANTICS IN FOL

For  $U \subseteq V$ , we define frame(U) to be the formula  $\bigvee_{\mathbf{V} \in V \setminus U} \mathbf{v}' = \mathbf{v}$ 

• E.g. 
$$V = \{x, y, z\}$$
,  $frame(x) \triangleq (y' = y) \land (z' = z)$ 

Now, the semantics of commands in FOL can be defined as follows:

- $\rho(x:=e) \triangleq$
- $\rho(x:=havoc) \triangleq$
- $\rho(assume(F)) \triangleq$
- $\rho(assert(F)) \triangleq$

#### SEMANTICS IN FOL

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Now, the semantics of commands in FOL can be defined as follows:

- $\rho(x:=e) \triangleq x' = e \land frame(x)$
- $\rho(x:=havoc) \triangleq frame(x)$
- $\rho(\mathsf{assume}(\mathsf{F})) \triangleq \mathsf{F} \wedge frame(\emptyset)$
- $\rho(\mathsf{assert}(\mathsf{F})) \triangleq \mathsf{F} \to frame(\emptyset)$

#### SEMANTICS IN FOL

- What is  $\rho(c;c')$ ? How can we express it in terms of  $\rho(c)$  and  $\rho(c')$ ?
  - $\rho(c;c') = \rho(c)[V''/V'] \wedge \rho(c')[V''/V]$
- What is  $\rho(if \ F \ then \ c \ else \ c')$ ?
  - $(F \land \rho(c)) \lor (\neg F \land \rho(c'))$